



NT66P20A

OTP 4-bit Microcontroller

Features

PRFI IMINARY

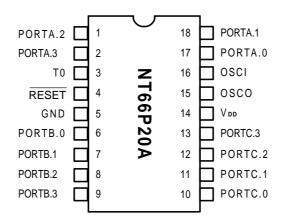
- NT6610C-based single-chip 4-bit micro-controller.
- ROM: 1K ×16 bits.
- RAM: 64 ×4 bits (Data memory).
- Operation voltage: 2.4V 6.0V (Typical 3.0V or 5.0V).
- 12 CMOS bi-directional I/O pins.
- 4-level subroutine nesting (including interrupts).
- One 8-bit auto re-load timer/counter.
- Warm-up timer for power on reset.
- Powerful interrupt sources:
 - Internal interrupt (Timer0).
 - External interrupts: PortB & PortC (Falling edge).

- Oscillator (user option)
 - X`tal oscillator:
 Ceramic resonator:
 RC oscillator:
 External clock:
 32.768KHz ~ 4MHz.
 400K ~ 4MHz.
 400K ~ 4MHz.
 30K ~ 4MHz.
- Instruction cycle time:
 - 4/32.768KHz(≈122us) for 32.768KHz OSC clock.
 - 4/4MHz (=1us) for 4MHz OSC clock.
- Two low power operation modes: HALT and STOP.
- OTP type
- Code protection
- Built-in watch dog timer

General Description

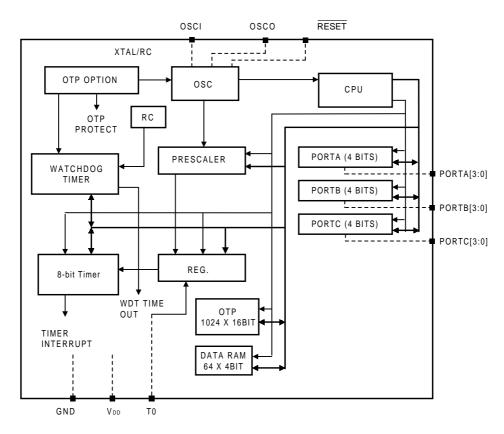
NT66P20A is a 4-bit microcontroller. This chip integrates the NT6610C 4-bit CPU core with SRAM, 1K program ROM, Timer and I/O Port.

Pin Configuration





Block Diagram



Pin Description

| Pin No. | Designation | I/O | Description |
|---------|-------------|-----|--|
| 1 - 2 | PORTA2, 3 | I/O | Bit programmable I/O |
| 3 | T0 | I | Timer Clock/Counter (Schmitt trigger input) |
| 4 | RESET | I | Reset input (Active Low) |
| 5 | GND | Р | Ground pin |
| 6 - 9 | PORTB0 - 3 | I/O | Bit programmable I/O, Vector Interrupt (Active falling edge) |
| 10 - 13 | PORTC0 - 3 | I/O | Bit programmable I/O, Vector Interrupt (Active falling edge) |
| 14 | VDD | Р | Power supply pin |
| 15 | osco | 0 | OSC output pin. There is a signal with a frequency of Fosc/4 for RC mode |
| 16 | OSCI | I | OSC input pin can be connected to crystal、ceramic or external resistor |
| 17 - 18 | PORTA0, 1 | I/O | Bit programmable I/O |



Function Description

1 CPU

The CPU contains the following function blocks: Program Counter, Arithmetic Logic Unit (ALU), Carry Flag, Accumulator, Table Branch Register, Data Pointer (INX, DPH, DPM, and DPL), and Stack.

1.1 PC (Program Counter)

The Program Counter is used to address the 1K program ROM. It consists of 12-bits: Page Register (PC11), and Ripple Carry Counter (PC10, PC9, PC8, PC7, PC6, PC5, PC4, PC3, PC2, PC1, PC0).

The program counter normally increases by one (+1) with every execution of an instruction except in the following cases:

- When executing a jump instruction (such as JMP, BA0, BNC),
- 2) When executing a subroutine call instruction (CALL),
- 3) When an interrupt occurs,
- 4) When the chip is at the INITIAL RESET mode.

The program counter is loaded with data corresponding to each instruction.

1.2 ALU and CY

ALU performs arithmetic and logic operations. The ALU provides the following functions:

Binary addition/subtraction (ADC, SBC, ADD, SUB, ADI, SBI)

Decimal adjust for addition/subtraction (DAA, DAS) Logic operations (AND, EOR, OR, ANDIM, EORIM, ORIM)

Decision (BA0, BA1, BA2, BA3, BAZ, BNC)

Logic Shift (SHR)

The Carry Flag (CY) holds the ALU overflow which the arithmetic operation generates. During an interrupt servicing or call instruction, the carry flag is pushed into the stack and restored back from the stack by the RTNI instruction. It is unaffected by the RTNW instruction.

1.3 Accumulator

Accumulator is a 4-bit register holding the results of the arithmetic logic unit. In conjunction with ALU, data transfer between the accumulator and system register, or data memory can be performed.

1.4 Stack

A group of registers are used to save the contents of CY & PC (11-0) sequentially with each subroutine call or interrupt. It is organized 13 bits X 4 levels. The MSB is saved for CY. 4 levels are the maximum allowed for subroutine calls and interrupts.

The contents of Stack are returned sequentially to the PC with the return instructions (RTNI/RTNW). Stack is operated on a first-in, last-out basis. This 4-level nesting includes both subroutine call and interrupt requests. Note that program execution may enter an abnormal state if the number of calls and interrupt requests exceed 4, and the bottom of stack will be shifted out.

2 ROM

The NT66P20A can address up to 1024 \times 16 bit of program area from \$000 to \$3FF. Service routine as starting vector address.

Vector Address Area (\$000 to \$004)

The program is sequentially executed. There is an area address \$000 through \$004 that is reserved for a special interrupt service routine such as starting vector address.

| Address | Instruction | Remark |
|---------|-----------------|--------------------------------|
| \$000H | JMP instruction | Jump to RESET service routine |
| \$001H | NOP | Reserved |
| \$002H | JMP instruction | Jump to TIMER0 service routine |
| \$003H | NOP | Reserved |
| \$004H | JMP instruction | Jump to PBC service routine |



3 RAM

Built-in RAM consists of general-purpose data memory and system register. Direct addressing in one instruction can accessed data memory and system register.

The following is the memory allocation map:

 $000 \sim 1F$: System register and I/O. $020 \sim 505F$: Data memory (64 \times 4 bits).

The configuration of system Register

| | Bit3 | Bit2 | Bit1 | Bit0 | R/W | Remark |
|-------------------|--------|--------|--------|--------|-----|---|
| \$00 | - | IET0 | - | IEP | R/W | Interrupt enable flags |
| \$01 | - | IRQT0 | - | IRQP | R/W | Interrupt request flags |
| \$02 | - | TM0.2 | TM0.1 | TM0.0 | R/W | Timer0 Mode register(Prescaler) |
| \$03 | - | - | - | - | - | Reserved. |
| \$04 | T0L.3 | T0L.2 | T0L.1 | T0L.0 | R/W | Timer0 load/counter register low digit |
| \$05 | T0H.3 | T0H.2 | T0H.1 | T0H.0 | R/W | Timer0 load/counter register high digit |
| \$06 | - | - | - | - | - | Reserved |
| \$07 | LPD3 | LPD2 | LPD1 | LPD0 | W | LPD Control (0AH:Enable,05H:Disable) |
| \$08 | PA.3 | PA.2 | PA.1 | PA.0 | R/W | PORTA |
| \$09 | PB.3 | PB.2 | PB.1 | PB.0 | R/W | PORTB |
| \$0A | PC.3 | PC.2 | PC.1 | PC.0 | R/W | PORTC |
| \$0B ~ \$0D | - | - | - | - | - | Reserved. |
| \$0E | TBR.3 | TBR.2 | TBR.1 | TBR.0 | R/W | Table Branch Register |
| \$0F | INX.3 | INX.2 | INX.1 | INX.0 | R/W | Pseudo index register |
| \$10 | DPL.3 | DPL.2 | DPL.1 | DPL.0 | R/W | Data pointer for INX low nibble |
| \$11 | - | DPM.0 | DPM.1 | DPM.0 | R/W | Data pointer for INX middle nibble |
| \$12 | - | - | - | | 1 | Reserved |
| \$13 ~ \$15 | - | - | - | - | - | Reserved. |
| \$16 | PA3OUT | PA2OUT | PA10UT | PA0OUT | W | Set PORTA to be output port |
| \$17 | PB3OUT | PB2OUT | PB1OUT | PB0OUT | W | Set PORTB to be output port |
| \$18 | PC3OUT | PC2OUT | PC1OUT | PC0OUT | W | Set PORTC to be output port |
| \$19 ~ \$1B | - | - | - | - | - | Reserved. |
| \$1C | - | - | T0S | T0E | W | Bit0: T0 signal edge, Bit1:T0 signal source |
| \$1D | - | - | - | - | - | Reserved |
| \$1E | WDT | - | - | - | W | Bit3: WDT time-out bit(write one only) |
| \$1F | - | - | - | - | - | Reserved |

^{*}System Register \$00~\$12 refer to "NT6610C User manual".



4 Low Power Detection (LPD)

The LPD function is to monitor the supply voltage and applies an internal reset in the micro-controller at the time of battery replacement. If the applied circuit satisfies the following conditions, the LPD can be incorporated by software control.

High reliability is not required.

Power supply voltage VDD=2.4V to 6.0 V

Operating ambient temperature $TA = -20^{\circ}C$ to $+70^{\circ}C$

4.1 Functions of LPD Circuit

The LPD circuit has the following functions:

Generates an internal reset signal when $V_{DD} \le V_{LPD}$.

Cancels the internal reset signal when VDD > VLPD.

Here, VDD: power supply voltage, VLPD: LPD detect voltage, it is about 1.9 ± 0.3 V.

4.2 LPD Control Register

The LPD circuit is controlled by software enable flag.

| | Bit3 | Bit2 | Bit1 | Bit0 | R/W | Remark |
|------|------|------|------|------|-----|--|
| \$07 | LPD3 | LPD2 | LPD1 | LPD0 | W | LPD Enable Control (LPD3~0): 1010: LPD Enable (Default); 0101: LPD Disable |

| LPD3 | LPD2 | LPD1 | LPD0 | LPD Enable/Disable flag . |
|------|------|------|------|---|
| 1 | 0 | 1 | 0 | Enable LPD circuit (Power-on initial) . |
| 0 | 4 | 0 | 4 | Disable LPD circuit |

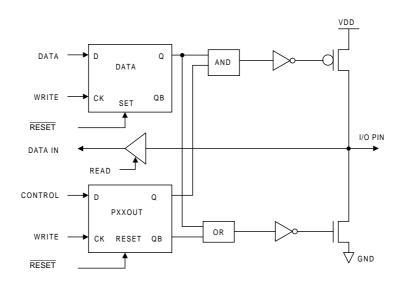


5 I/O Ports

System register \$16 - \$18

| | Bit3 | Bit2 | Bit1 | Bit0 | R/W | Description |
|------|--------|--------|--------|--------|-----|-----------------------------|
| \$16 | PA3OUT | PA2OUT | PA1OUT | PA0OUT | W | Set PORTA to be output port |
| \$17 | PB3OUT | PB2OUT | PB1OUT | PB0OUT | W | Set PORTB to be output port |
| \$18 | PC3OUT | PC2OUT | PC1OUT | PC0OUT | W | Set PORTC to be output port |

Equivalent circuit for a single I/O pin



I/O control register:

PAXOUT, PBXOUT, PCXOUT (X = 0,1,2,3)

- 1: Set I/O as an output buffer 0: Set I/O as an input buffer (Power on initial).

6 T0 & WDT

System Register \$1C

| | BIT3 | BIT2 | BIT1 | BIT0 | R/W | Remark |
|------|------|------|------|------|-----|--|
| \$1C | - | - | T0S | T0E | W | Bit0: T0 signal edge. Bit1: T0 signal source. |

T0E: T0 signal edge.

0: Increment on low-to-high transition T0 pin (Power on initial).

1: Increment on high-to-low transition T0 pin.

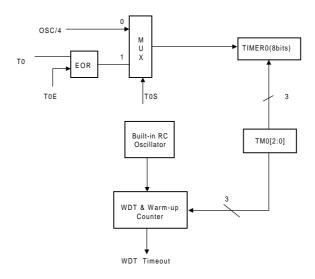
T0S: T0 signal source.

0: OSC 1/4 (Power on initial).

1: Transition on T0 pin.



T0,OSC1/4 & WDT



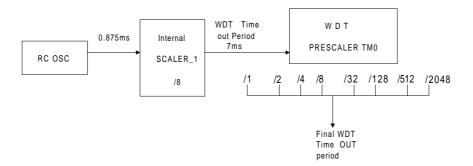
System register \$1E

| | Bit3 | Bit2 | Bit1 | Bit0 | R/W | Remark |
|------|------|------|------|------|-----|---------------------------------------|
| \$1E | WDT | - | - | - | W | Bit3:WDT time-out bit(write one only) |

The input clock of watchdog timer is generated by a built-in RC oscillator. So that the WDT will always run even in the STOP mode. NT66P20A generates a RESET condition when watch dog times-out. Watch dog can be enabled or disabled permanently by user option. To prevent it timing out and generating a device RESET condition, you can write this bit as "1" before timing-out. The WDT has a time-out period of more than 7ms(VDD=5V).If longer time-out periods are desired, a prescaler with a division ratio of up to 1:2048 can be assigned to the WDT under software controlled by writing to the TM0 register.

Prescaler divide ratio(valid for VDD=5V):

| TM0.2 | TM0.1 | TM0.0 | Prescaler divide ratio | Timer-out period |
|-------|-------|-------|---------------------------|------------------|
| 1 | 1 | 1 | 1:1 | 7ms |
| 1 | 1 | 0 | 1:2 | 14ms |
| 1 | 0 | 1 | 1:4 | 28ms |
| 1 | 0 | 0 | 1:8 | 56ms |
| 0 | 1 | 1 | 1:32 | 224ms |
| 0 | 1 | 0 | 1:128 | 896ms |
| 0 | 0 | 1 | 1:512 | 3,584ms |
| 0 | 0 | 0 | 1:2048 (Power on initial) | 14,336ms |



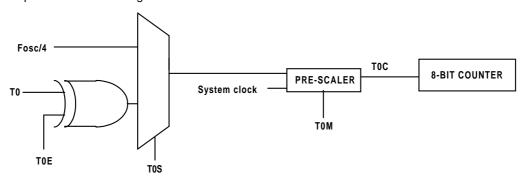


7 Timer0

NT66P20A has one 8-bit timer. The time/counter has the following features:

- . 8-bit timer/counter
- . Readable and writable
- . Automatic reloadable counter
- . 8-prescaller scale is available
- . Internal and external clock select
- . Interrupt on overflow from \$FF to \$00
- . Edge select for external event

Following is a simplified timer block diagram:



7.1 Configuration and Operation

Timer-0 consists of an 8-bit write-only timer load register (TL0L, TL0H), and an 8-bit read-only timer counter (TC0L, TC0H). The counter and load register both have low order digits and high order digits. The timer counter can be initialized by writing data into the timer load register (TL0L, TL0H). Load register programming: Write the low-order digit first and then the high-order digit. The timer counter is loaded with the content of load register automatically when the high order digit is written or counter counts overflow from \$FF to \$00.

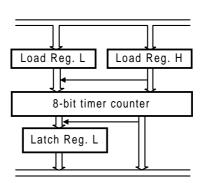
Timer Load Register: Since the register H would control the physical READ and WRITE operation. Please follow these rules:

Write Operation:

Low nibble first; High nibble to update the counter.

Read Operation:

High nibble first; Low nibble followed.





7.2 Timer0 Interrupt

The timer overflow will generate an internal interrupt request, when the counter counts overflow from \$FF to \$00. If the interrupt enable flag is enabled, then a timer interrupt service routine will proceed. This can also be used to wake CPU from HALT mode.

7.3 Timer0 mode register

The timer can be programmed in several different prescaler ratio by setting Timer Mode register (TM0). The 8-bit counter counts prescaler overflow output pulses. The timer mode registers (TM0) are 3-bit registers used for timer control as shown in table1. These mode registers select the input pulse sources into the timer.

Table 1: Timer 0 Mode Register (\$02)

| TM0.2 | TM0.1 | TM0.0 | Prescaler Divide Ratio | Ratio N |
|-------|-------|-------|------------------------|----------------|
| 0 | 0 | 0 | /2 ¹¹ | 2048 (initial) |
| 0 | 0 | 1 | /2 ⁹ | 512 |
| 0 | 1 | 0 | /2 ⁷ | 128 |
| 0 | 1 | 1 | /2 ⁵ | 32 |
| 1 | 0 | 0 | /2 ³ | 8 |
| 1 | 0 | 1 | /2 ² | 4 |
| 1 | 1 | 0 | /21 | 2 |
| 1 | 1 | 1 | /2 ⁰ | 1 |

7.4 External Clock/Event T0 as TMR0 Source

When external clock/event input is used for TM0, it is synchronized with CPU system clock. Therefore the external source must follow certain constrains. The output from T0M multiplex is T0C. It is sampled by system clock in instruction frame cycle. Therefore it is necessary for T0C to be high at least 2 tosc and low at least 2 tosc. When prescaler ratio selects /20, T0C is the same as the system clock input. Therefore the requirement is as follows:

$$T0H = T0CH = T0 \text{ high time } \ge 2 \text{ tosc} + \Delta T$$

 $T0L = T0CL = T0 \text{ low time } \ge 2 \text{ tosc} + \Delta T$

When other prescaler ratio is selected, the TM0 is scaled by the asynchronous ripple counter and so the prescaler output is symmetrical.

Then:

TOC high time = TOC low time =
$$\frac{N*T0}{2}$$

Where

T0 = Timer0 input period N = prescaler value

The requirement is, therefore:

$$\frac{N^*T0}{2} \geq \ 2 \ tosc + \Delta T \ \ ,or \ T0 \geq \frac{4^*tosc + 2\Delta T}{N}$$

The limitation is applied for T0 period time only. The pulse width is not limited by this equation. It is summarized as follows:

$$T0 = Timer0 \ period \ge \ \frac{4 * t_{OSC} + 2 \triangle T}{N}$$



8 Interrupt

Two interrupt sources are available for NT66P20A:

- TIMER0 interrupt (T0).
- Port falling edge detection interrupt (PBC*).

The interrupt request is generated when the IRQx is set to 1 and IEx is 1. At this time, the interrupt will be activated and vector address will be generated from the priority PLA corresponding to the interrupt sources. When an interrupt occurs, the PC and CY flag will be saved in stack memory and jump to interrupt service vector address. After the interrupt occurs, all interrupt enable flags(IEx) are reset to 0 automatically , then any interrupt is disabled. The IRQx, which causes the interrupt service, must be reset by software in the interrupt service routine. Set IEx to 1 again, NT66P20A can service multi-level interrupts.For convenient use, as one of PORT is set to be output port, port interrupt would occurred no matter what value that port output. For example, PB10UT is set to 1 and PB.1 output low, other port B& C is input still, the falling edge of other port PORTB & C would make port interrupt occured.

Note: IEx is one of IEx, IET0 and IEP.

IRQx is one of IRQx, IRQT0 and IRQP.

Vector Address and Interrupt Priority

| Priority | Interrupt sources |
|-----------|-------------------|
| 1 (Most) | RESET |
| 2 | TIMER0 |
| 3 (Least) | PORT B,C |

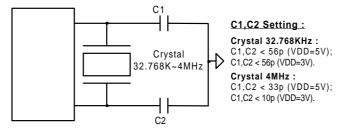
System Clock and Oscillator

System clock generator produces the basic clock pulses that provide the system clock with CPU and peripherals. Instruction cycle time

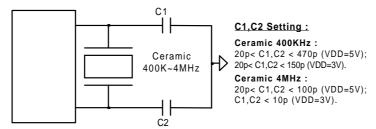
- 1) 4/32.768KHz (≈122us) for 32.768KHz system clock.
- 2) 4/4MHz(=1us) for 4MHz system clock.

Oscillator

1) Crystal oscillator: 32.768KHz - 4MHz.

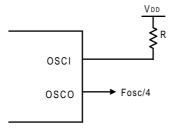


2) Ceramic resonator: 400KHz - 4MHz.

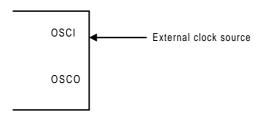




3) RC oscillator: 400KHz - 4MHz.



4) External input clock: 30KHz - 4MHz.



Initial State

| Hardware | After power on reset | | |
|---------------------|----------------------|--|--|
| Program counter | \$000 | | |
| CY | Undefined | | |
| Data memory | Undefined | | |
| System register | Undefined | | |
| AC | Undefined | | |
| Timer counter | 0 | | |
| Timer load register | 0 | | |
| WDT counter | 0 | | |
| WDT prescaler | 0 | | |
| I/O Ports | Input | | |
| TOS TOE | 00 | | |
| WDT | 0 | | |
| LPD | 1010 | | |



Instruction Set

All instructions are one cycle and one word instructions. The characteristic is memory-oriented operation. Arithmetic and Logical Instruction

Accumulator Type

| Mnem | onic | Instruction Code | Function | Flag Change | |
|------|-------|---------------------|---|-------------|--|
| ADC | X(,B) | 00000 0bbb xxx xxxx | $AC \leftarrow Mx + AC + CY$ | CY | |
| ADCM | X(,B) | 00000 1bbb xxx xxxx | $AC,Mx \leftarrow Mx + AC + CY$ | CY | |
| ADD | X(,B) | 00001 0bbb xxx xxxx | $AC \leftarrow Mx + AC$ | CY | |
| ADDM | X(,B) | 00001 1bbb xxx xxxx | $AC,Mx \leftarrow Mx + AC$ | CY | |
| SBC | X(,B) | 00010 0bbb xxx xxxx | $AC \leftarrow Mx + -AC + CY$ | CY | |
| SBCM | X(,B) | 00010 1bbb xxx xxxx | $AC,Mx \leftarrow Mx + -AC + CY$ | CY | |
| SUB | X(,B) | 00011 0bbb xxx xxxx | $AC \leftarrow Mx + -AC + 1$ | CY | |
| SUBM | X(,B) | 00011 1bbb xxx xxxx | $AC,Mx \leftarrow Mx + -AC + 1$ | CY | |
| EOR | X(,B) | 00100 0bbb xxx xxxx | $AC \leftarrow Mx \oplus AC$ | | |
| EORM | X(,B) | 00100 1bbb xxx xxxx | $AC,Mx \leftarrow Mx \oplus AC$ | | |
| OR | X(,B) | 00101 0bbb xxx xxxx | $AC \leftarrow Mx \mid AC$ | | |
| ORM | X(,B) | 00101 1bbb xxx xxxx | $AC,Mx \leftarrow Mx \mid AC$ | | |
| AND | X(,B) | 00110 0bbb xxx xxxx | AC ← Mx & AC | | |
| ANDM | X(,B) | 00110 1bbb xxx xxxx | AC,Mx ← Mx & AC | | |
| SHR | | 11110 0000 000 0000 | $0 \rightarrow AC[3]; AC[0] \rightarrow CY; AC shift right one bit$ | CY | |

Immediate Type

| Mnemon | Mnemonic Instruction Code | | Function | Flag Change | |
|--------|---------------------------|---------------------|--------------------------------|-------------|--|
| ADI | X,I | 01000 iiii xxx xxxx | $AC \leftarrow Mx + I$ | CY | |
| ADIM | X,I | 01001 iiii xxx xxxx | $AC,Mx \leftarrow Mx + I$ | CY | |
| SBI | X,I | 01010 iiii xxx xxxx | AC ← Mx + -I +1 | CY | |
| SBIM | X,I | 01011 iiii xxx xxxx | $AC,Mx \leftarrow Mx + -I + 1$ | CY | |
| EORIM | X,I | 01100 iiii xxx xxxx | $AC,Mx \leftarrow Mx \oplus I$ | | |
| ORIM | X,I | 01101 iiii xxx xxxx | AC,Mx ← Mx I | | |
| ANDIM | X,I | 01110 iiii xxx xxxx | AC,Mx ← Mx & I | | |

^{*} In the assembler ASM66 V1.0, EORIM mnemonic is EORI. However, EORI has the same operation identical with EORIM. Same for the ORIM with respect to ORI, and ANDIM with respect to ANDI.

Decimal Adjustment

| Mnemonic | Instruction Code | Function | Flag Change |
|----------|---------------------|--------------------------------------|-------------|
| DAA X | 11001 0110 xxx xxxx | AC; Mx ← Decimal adjustment for add. | CY |
| DAS X | 11001 1010 xxx xxxx | AC; Mx ← Decimal adjustment for sub. | CY |

Transfer Instruction

| Mnemonic | Instruction Code | Function | Flag Change |
|-----------|---------------------|----------------------|-------------|
| LDA X(,B) | 00111 0bbb xxx xxxx | $AC \leftarrow Mx$ | |
| STA X(,B) | 00111 1bbb xxx xxxx | $Mx \leftarrow AC$ | |
| LDI X,I | 01111 iiii xxx xxxx | $AC,Mx \leftarrow I$ | |



Control Instruction

| Mnemonic | Instruction Code | Function | Flag Change |
|----------|---|---|-------------|
| BAZ X | 10010 xxxx xxx xxxx | $PC \leftarrow X \text{if AC=0}$ | |
| BNZ X | 10000 xxxx xxx xxxx | $PC \leftarrow X \text{if } AC \neq 0$ | |
| BC X | 10011 xxxx xxx xxxx | $PC \leftarrow X \text{if CY=1}$ | |
| BNC X | 10001 xxxx xxx xxxx | PC ← X if CY≠1 | |
| BA0 X | 10100 xxxx xxx xxxx | $PC \leftarrow X \text{if } AC(0)=1$ | |
| BA1 X | 10101 xxxx xxx xxxx | $PC \leftarrow X \text{if AC(1)=1}$ | |
| BA2 X | 10110 xxxx xxx xxxx | $PC \leftarrow X \text{if AC(2)=1}$ | |
| BA3 X | 10111 xxxx xxx xxxx | $PC \leftarrow X \text{ if } AC(3)=1$ | |
| CALLY | 44000 ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,, | ST ← CY; PC +1 | |
| CALL X | 11000 xxxx xxx xxxx | $PC \leftarrow X(Not \ including \ p)$ | |
| DTNW/ LL | 11010 000h hhh IIII | $PC \leftarrow ST; TBR \leftarrow hhhh;$ | |
| RTNW H;L | 1 10 10 000h hini iiii | AC ← IIII | |
| RTNI | 11010 1000 000 0000 | $CY;\!PC \leftarrow ST$ | CY |
| HALT | 11011 0000 000 0000 | | |
| STOP | 11011 1000 000 0000 | | |
| JMP X | 1110p xxxx xxx xxxx | PC ← X(Include p) | |
| TJMP | 11110 1111 111 1111 | PC ← (PC11-PC8) (TBR) (AC) | |
| NOP | 11111 1111 111 1111 | No Operation | |

Where,

| PC | Program counter | 1 | Immediate data |
|-----|---------------------------|-----|-----------------------|
| AC | Accumulator | • | Logical exclusive OR |
| -AC | Complement of accumulator | | Logical OR |
| CY | Carry flag | & | Logical AND |
| Mx | Data memory | bbb | RAM bank=000 |
| р | ROM page =0 | | |
| ST | Stack | TBR | Table Branch Register |

OTP Options

-Oscillator: Crystal Osc., Ceramic resonator or RC oscillator. -WDT: Enable or disable.



Absolute Maximum Rating*

| DC Supply Voltage0.3V to +7.0V |
|--|
| Input/Output Voltage GND -0.2V to VDD +0.2V |
| Operating Ambient Temperature10 $^\circ\!$ |
| Storage Temperature55°C to +125°C |

*Comments

Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to this device. These are stress ratings only. Functional operation of this device under these or any other conditions above those indicated in the operational sections of this specification is not implied or intended. Exposure to the absolute maximum rating conditions for extended periods may affect device reliability.

DC Electrical Characteristics

(VDD=5.0V GND=0V, Ta=25 $^{\circ}$ C, Fosc=4MHz[external clock], unless otherwise specified.)

| Parameter | Symbol | Min. | Тур. | Max. | Unit | Condition |
|--|--------|------------------------|------|-----------------------|------|--|
| Operating voltage | VDD | 4.5 | 5 | 6 | V | |
| Operating current | ЮР | | 1.3 | 1.5 | mA | All output pins unloaded (Execute NOP instruction). |
| Stand by current (HALT) | ISB1 | | | 300 | μΑ | All output pins unload, WDT off LPD off (If WDT on, IsB1 = IsB1 +20μA) |
| Stand by current (HALT) OSC=32768Hz Crystal | lSB32k | | | 10 | μΑ | All output pins unload, WDT off LPD off (If WDT on, ISB32k = I SB1 +20μA) |
| Stand by current (STOP) | ISB2 | | | 1 | μΑ | All output pins unloaded, LPD off ,WDT off (If WDT on, I sв2= I sв2+20μΑ). |
| Input Low voltage | VIL1 | GND | | 0.2 × V _{DD} | V | I/O Ports, pins tri-state. |
| Input Low voltage | VIL2 | GND | | 0.15 × VDD | V | RESET,T0 |
| Input Low voltage | VIL3 | GND | | 0.15×VDD | V | OSCI (Driven by external clock). |
| Input High Voltage | VIH1 | 0.8×VDD | | VDD | V | I/O Ports, pins tri-state. |
| Input High Voltage | VIH2 | 0.85 × V _{DD} | | VDD | V | RESET ,T0 |
| Input High Voltage | VIH3 | 0.85 	imes VDD | | VDD | V | OSCI (Driven by external Clock). |
| Input Leakage Current | lIL1 | -1 | | 1 | μА | I/O Ports, GND < VI/O < VDD |
| Input Leakage Current | IL2 | -5 | | | μΑ | V RESET = GND+0.25V |
| nput Leakage Current | lIL3 | | 1 | 5 | μА | VRESET = VDD |
| Input Leakage Current | llL4 | -3 | 1 | 3 | μΑ | T0, GND < VT0 < VDD |
| Input Leakage Current | lIL5 | -3 | 1 | 3 | μΑ | For OSCI |
| Output High Voltage | Voн | VDD-0.7 | | | V | I/O Ports,Ioн= -10mA OSCO, Ioн = -0.7mA |
| Output Low Voltage | VoL | | | GND+0.6 | V | I/O Ports, IoL =20mA OSCO, IoL =1.6mA |



AC Electrical Characteristics (VDD=5.0V GND=0V, Ta=25°C, Fosc=4MHz[external clock], unless otherwise specified.)

| Parameter | Symbol | Min. | Тур. | Max. | Unit | Condition |
|------------------------------|--------|------|------|------|------|---|
| Oscillator start time | Tosc1 | | | 2 | S | X'tal osc=32.768KHz |
| Oscillator start time | Tosc2 | | | 20 | ms | Ceramic Osc=400KHz |
| Oscillator start time | Tosc3 | | | 2 | ms | RC Osc=400KHz |
| Oscillator start time | Тѕт | | | 5 | ms | WDT RC oscillator=1/18ms Hz |
| WDT period | Twdt | 7 | 12 | | ms | |
| Frequency stability(crystal) | Δ F/F | | | 1 | PPM | Crystal oscillator: [F(5.0)-F(4.5)]/F(5.0) |
| Frequency variation(crystal) | Δ F/F | | | 10 | PPM | Crystal oscillator: C1=C2=5~30P |
| Frequency stability(ceramic) | Δ F/F | | | 0.1 | % | Ceramic resonator Oscillator: [F(5.0)-F(4.5)]/F(5.0) |
| Frequency Stability (RC) | Δ F/F | | | 7.5 | % | RC oscillator: [F(5.0)-F(4.5)]/F(5.0) |
| Temperature Stability (RC) | Δ F/F | | | 7.5 | % | RC oscillator:[F(-10°C)-F(60°C)]/F(-10°C) |

Notes:

Negative current is defined as the flowing out of the pin.

Max. current into $V_{DD} = 50 \text{mA}$.

Max. current out of Vss = 150mA.

Max. output current sunk by any I/O pin = 25mA.

Max. output current sourced by any I/O pin = 20mA.

Max. output current sunk by any I/O port = 50mA.

Max. output current sourced by any I/O port = 40mA.



DC Electrical Characteristics

(VDD=3.0V, GND=0V, Ta=25 $^{\circ}$ C, Fosc=4MHz[external clock],unless otherwise specified)

| Parameter | Symbol | Min. | Тур | Max. | Unit | Condition |
|--|--------|------------------|-----|----------------------------|------|---|
| Operating voltage | VDD | 2.4 | 3 | 4.5 | V | |
| Operating current | lop | | 0.8 | 1.0 | mA | All output pins unloaded (Execute NOP instruction). |
| Stand by current(HALT) | ISB1 | | | 140 | μΑ | All output pins unload, WDT off LPD off (If WDT on, ISB1 = ISB1 +8μΑ) |
| Stand by Current (HALT) OSC=32768 Crystal | SB32k | | | 5 | μА | All output pins unload, WDT off LPD off (If WDT on, Isbx = Isb1+8μΑ) |
| Stand by current(STOP) | ISB2 | | | 1 | μΑ | All output pins unloaded, LPD off WDT off (If WDT on, Isb2x= Isb2+8µA). |
| Input Low Voltage | VIL1 | GND | | 0.2 × V DD | V | I/O Ports, pins tri-state. |
| Input Low Voltage | VIL2 | GND | | 0.15 × V D D | V | RESET, T0. |
| Input Low Voltage | VIL3 | GND | | 0.15 ×VDD | V | OSCI (Driven by external clock). |
| Input High Voltage | VIH1 | 0.8×V DD | | VDD | V | I/O,Ports, pins tri-state. |
| Input High Voltage | VIH2 | 0.85 ×VDD | | VDD | V | RESET ,T0 |
| Input High Voltage | VIH3 | 0.85 ×Vpp | | VDD | V | OSCI (Driven by external Clock). |
| Input Leakage Current | lIL1 | -1 | | 1 | μΑ | I/O Ports, GND < VI/O < VDD |
| Input Leakage Current | lIL2 | -3.8 | | | μΑ | V RESET =GND+0.25V |
| Input Leakage Current | lIL3 | | 1 | 3.8 | μА | V RESET = VDD |
| Input Leakage Current | llL4 | -2.3 | 1 | 2.3 | μΑ | T0, GND < Vto < VdD |
| Input Leakage Current | IIL5 | -2.3 | 1 | 2.3 | μΑ | For OSCI |
| Output High Voltage | Vон | V DD -0.7 | | | > | I/O Ports, IoH=-7mA OSCO, IoH=-0.7mA |
| Output Low Voltage | Vol | | | GND+0.4 | V | I/O Ports, IoL=8mA OSCO, IoL=1.0mA |

$\textbf{AC Electrical Characteristics} \ (VDD=3.0V, \ GND=0V, \ TA=25\ ^{\circ}C\ , \ Fosc=4MHz[external \ clock], unless \ otherwise \ specified)$

| Parameter | Symbol | Min. | Тур | Max. | Unit | Condition | |
|------------------------------|--------|------|-----|------|------|---|--|
| Oscillator start time | Tosc1 | | | 3.5 | S | Crystal Osc=32.768KHz | |
| Oscillator start time | Tosc2 | | | 35 | ms | Ceramic Osc=400KHz | |
| Oscillator start time | Тоѕсз | | | 5 | ms | RC Osc=400KHz | |
| Oscillator Start time | ŢST | | | 8.5 | ms | WDT RC oscillator = 1/18ms Hz | |
| WDT period | Twdt | 7 | 12 | | ms | | |
| Frequency stability(crystal) | Δ F/F | | | 1 | PPM | Crystal oscillator: [F(3.0)-F(2.7)]/F(3.0) | |
| Frequency variation(crystal) | Δ F/F | | | 10 | PPM | Crystal oscillator: C1=C2=5~30P | |
| Frequency stability(ceramic) | Δ F/F | | | 0.1 | % | Ceramic resonator Oscillator: [F(3.0)-F(2.7)]/F(3.0) | |
| Frequency stability (RC) | Δ F/F | | | 7.5 | % | RC oscillator: [F(3.0)-F(2.7)]/F(3.0) | |
| Temperature Stability (RC) | Δ F/F | | | 7.5 | % | RC oscillator:[F(-10°C)-F(60°C)]/F(-10°C) | |

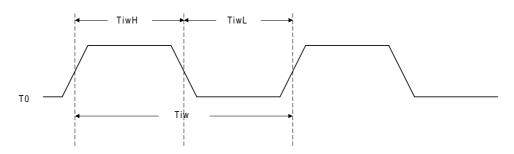


AC Characteristics

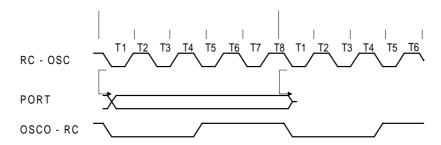
| Symbol | Parameter | Min. | Тур. | Max. | Unit | Condition |
|--------|------------------------|-----------------|------|------|------|---------------------------|
| Тсү | Instruction cycle time | 1 | | 122 | μs | |
| Tıw | T0 input width | (Tcy +40)/N | | | ns | N=Prescaler divide ratio. |
| Tiwh | High pulse width | 1/2 t ıw | | | ns | |
| TiwL | LOW pulse width | 1/2 t ıw | | | ns | |

Timing Waveform

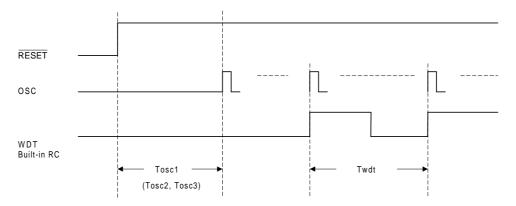
T0 Input Waveform



RC OSCO Timing Waveform

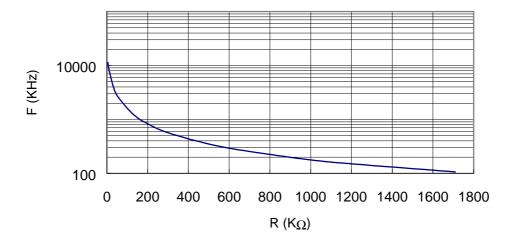


Built-in RC Oscillator

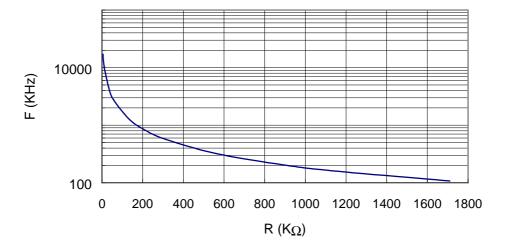




Typical RC oscillator Resistor vs. Frequency: (VDD=3V,for reference only)



Typical RC oscillator Resistor vs. Frequency: (VDD=5V,for reference only)



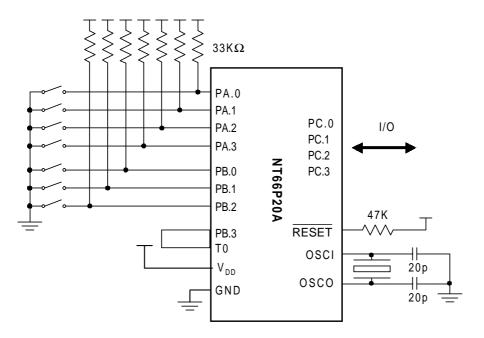


Application Circuits (for reference only)

AP1:

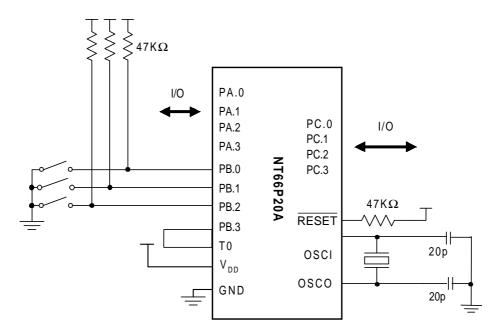
a. Operating voltage: 3.0V.b. Oscillator: Crystal 32.768KHz.

c. PORTA - C: I/O.



AP2:

- a. Operating voltage: 5.0V.
- b. Oscillator: Crystal 4MHz.
- c. PORTA C: Í/O.

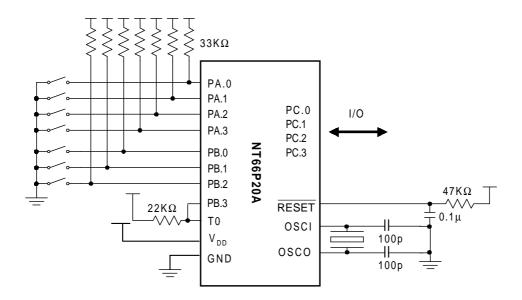




AP3:

a. Operating voltage: 5.0V.b. Oscillator: Ceramic 400KHz.

c. PORTA - C: I/O.



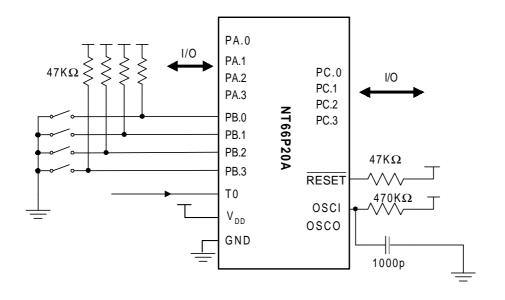
AP4:

a. Operating voltage: 5.0V.

b. Oscillator: RC 400KHz.

c. PORTA - C: I/O.

d. Timer0 input: T0.





Ordering Information

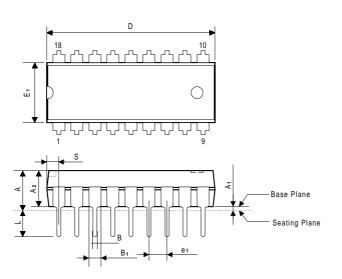
| Part No. | Package |
|-----------|---------|
| NT66P20A | 18L DIP |
| NT66P20AM | 18L SOP |

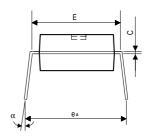


Package Information

DIP 18L Outline Dimensions

unit: inches/mm





| Symbol | Dimensions in inches | Dimension in mm |
|----------------|-------------------------|-------------------------|
| А | 0.175 Max. | 4.45 Max. |
| A1 | 0.010 Min. | 0.25 Min. |
| A2 | 0.130±0.010 | 3.30±0.25 |
| В | 0.018 +0.004 -0.002 | 0.46 +0.10 -0.05 |
| B1 | 0.060 +0.004 -0.002 | 1.52 +0.10 -0.05 |
| С | 0.010 +0.004 -0.002 | 0.25 +0.10 -0.05 |
| D | 0.900 Typ. (0.920 Max.) | 22.86 Typ. (23.37 Max.) |
| Е | 0.300±0.010 | 7.62±0.25 |
| E ₁ | 0.250 Typ. (0.262 Max.) | 6.35 Typ. (6.65 Max.) |
| e 1 | 0.100±0.010 | 2.54±0.25 |
| L | 0.130±0.010 | 3.30±0.25 |
| α | 0° ~ 15° | 0° ~ 15° |
| еа | 0.345±0.035 | 8.76±0.89 |
| S | 0.055 Max. | 1.40 Max. |

Notes:

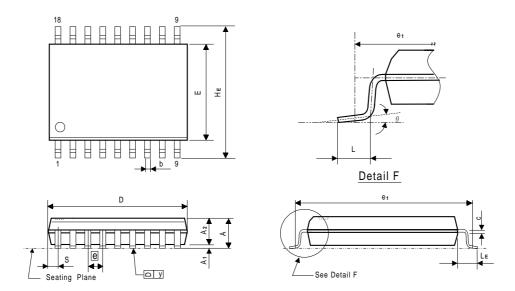
- The maximum value of dimension D includes end flash.
 Dimension E₁ does not include resin fins.
- 3. Dimension S includes end flash.

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SOP 18L (W.B.) Outline Dimensions

unit: inches/mm



| Symbol | Dimensions in inches | Dimensions in mm |
|------------|------------------------|---------------------|
| Α | 0.110 Max. | 2.79 Max. |
| A1 | 0.004 Min. | 0.10 Min. |
| A2 | 0.092 ± 0.005 | 2.33 ± 0.13 |
| b | 0.016 +0.004 -0.002 | 0.41 +0.10 -0.05 |
| С | 0.010 +0.004 -0.002 | 0.25 +0.10 -0.05 |
| D | 0.455 ± 0.015 | 11.56 ± 0.38 |
| Е | 0.295 ± 0.010 | 7.49 ± 0.25 |
| e | 0.050 ± 0.006 | 1.27 ± 0.15 |
| E 1 | 0.376 NOM. | 9.50 NOM. |
| HE | 0.406 ± 0.012 | 10.31 ± 0.31 |
| L | 0.030 ± 0.008 | 0.76 ± 0.20 |
| LE | 0.055 ± 0.008 | 1.40 ± 0.20 |
| S | 0.037 Max. | 0.94 Max. |
| у | 0.004 Max. | 0.10 Max. |
| θ | 0° ~ 10° | 0° ~ 10° |

- 1. The maximum value of dimension D includes end flash.
- 2. Dimension E does not include resin fins.
- 3. Dimension e1 is for PC Board surface mount pad pitch design reference only.
 4. Dimension S includes end flash.