Team Meetings

Date	Start-End Time	Mins	Minutes of the Meeting
28-Feb	11:00 - 12:00	60	Played the other teams game and brainstormed ideas for project 2.
1-Mar	9:00 - 9:45	45	Divided tasks, and brainstormed the methods we might need and additional features.
2-Mar	8:45 - 9:45	60	Discussed progress. Helped debug each other's methods.
3-Mar	10:00 - 10:45	15	Had the code structure written and discussed how to make them better.
4-Mar	22:00 - 23:30	90	Met over teams. Progress check and general destressing session.
5-Mar	9:00-9:20	60	Ran the codes written to see how they are working and what could be improved.
6-Mar	14:00 - 15:30	90	Final progress check and stress checked the game

Total Mins

420   (7 hours)

Time Log (Actual) - Huzaifa Zahid

Estimated Hours: 10   I believe since we already have a working skeleton of the game, it shouldn't take us too long to complete.

Date	Time	Hour/s	What did I do?
2/28/2022	10:00PM - 11:00PM	1	Played the game with all sorts of bad values to stress check it.
1/1/2022	5:00AM - 6:00AM	1	Started the documentation. Analysed previous projects into story points.
2/2/2022	9:00AM - 11:00AM	2	Added the custom addition to the project.
	1:00PM - 1:30PM	0.5	Met GTA to understand how to edit other teams GitHub.
	1:30PM - 2:00PM	0.5	Started uploading files to GitHub.
3/3/2022	11:00AM - 12:00PM	1	Added some data type validations and comments to the code.
	12:00PM - 1:30PM	1.5	Added another custom feature (bonus move) to AI vs. Player 1-attack mode.
3/6/2022	4:30PM - 6:00PM	1.5	Made final additions and debugged random seed generators.

Actual Hours: 9

Time Log (Actual) - Zhenzhou Wang

Estimated Hours: 4   I am not comfortable with C++ so plan on working as a debugger and code tester for the most part.

Date	Time	Hour/s	What did I do?
2/22/2022	13:00-14:00	1	ran and tested the other group's code
2/28/2022	14:00-15:00	1	Thinking about structure and function, brainstorming
3/2/2022	13:30-3:00	1.5	be a tester, ran and tested the game
3/3/2022	19:00-20:00	1	ran the code and found some errors

Actual Hours: 4.5

Time Log (Actual) - Mir Shazil Faisal

Estimated Hours: 10   all the functions of the code were already defined, I expected that understanding the code
will be the only time-consuming part, however trouble with hit medium required more work to be put in

Date	Time	Hour/s	What did I do?
2/21/2022	18:00-18:45	0.75	Went over the code and ran it, tried to familiarize myself with the functinos
2/24/2022	18:30-20:00	1.5	Made AI class, started adding methods and members to it
2/27/2022	13:00-14:00	1	Added further methods and debugged
3/1/2022	9:00-11:30	2.5	Worked on AI Place and Hit and debugged
	00:00 - 13:45	0.75	Worked on AI Place and Hit
3/1/2022	18:15-19:30	1.25	Worked on AI Hit Medium
	20:30-21:30	1	Debugged Hit Hard, worked on Hit Medium
3/2/2022	8:00-9:00	1	Changed logic for Hit Medium
	10:30-11:00	0.5	Tried debugging Hit Medium
	00:00-00:45	0.75	Tried debugging Hit Medium
3/3/2022	19:00-19:15	0.25	Reviewed some code

Actual Hours: 11.25

Time Log (Actual) - Junyi Zhao

Estimated Hours: The most disgusting work for a programmer is to read under or un-commented code, and the second is to comment the code for other programmers to read.

Date	Time	Hour/s	What did I do?
3/1/2022	6p-11p	5	Think and see how to change the new AI module
3/3/2022	6p-10p	4	Do it and communicate with teammates

Actual Hours: 9