BRUNO HERNANDEZ

COMPUTER ENGINEERING STUDENT | ASPIRING DEVELOPER

CONTACT

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PROFILE

I am a Computer Engineering student at UDELAR with skills in software development and problem-solving. I stand out for my ability to learn autonomously and my commitment to continuous improvement. I am particularly interested in game development and web applications. I am seeking my first professional experience in a team where I can contribute my knowledge and continue learning.

SKILLS

Problem Solving
Teamwork
Organization & Efficiency
Attention to Detail
Adaptability
Critical Thinking

ACADEMIC PROJECTS

VolandoUy
• Web application for airline management with backend and frontend.
• Implementation of differentiated roles for airlines and customers.
• Tecnologies used: HTML, CSS, JavaScript, Servlets, Java, Maven, Eclipse.

TECHNICAL SKILLS

C	CSS
C++	VS Code
C#	Eclipse
Java Script	Java
HTML	Git

UTU Rush
• Video game with multiple mini-games and a linear narrative.
• Developed as part of the final high school project.
• Tecnologies used: C#, Unity

EDUCATION

Escuela Superior de informática (ESI)
2020-2021
Technological Baccalaureate in Computer Science

Universidad de la República (UDELAR)
2022-PRESENTE
Software Engineering

LANGUAGES

Spanish: **Native**
English: **Native**