

## C

`__attribute__((constructor))` run before main, `dlopen` call

`__attribute__((destructor))` run after main, `dlclose()` call

**Compilation:** Preprocessor > Assembly Code > Object Code > Link Objects

**./configure:** check dependencies, may generate makefile  
Data Type: 1 Byte char, 4 Byte int/float, no boolean type

**Dynamic Linking:** Link a reference so it can be access when it is needed, “.so” file

**Dynamic Memory:** malloc, realloc, free

**fopen(“file.txt”, “r”);** Open a file with read permissions

**-fPIC:** position independent code works if code move

**fstat:** Gives information on a file

**Funcctors:** Function pointer, pass functions to functions  
double (\*func\_ptr) (double, double);

**func\_ptr = &pow;** // func\_ptr now points to pow()

**GCC Flags:**

-rpath=. // At runtime, find “.so” from this path

-c: Generate object code out of C code

-shared: Make object which can be shared with others

-l: Name another library to link with

**include <dlfcn.h>**

**void\* dlopen(const char\* filename, int flag)**

Make object file accessible to program (7)

flag is either `RTLD_LAZY` or `RTLD_NOW`

**void\* dlsym(void\* handle, const char\* symbol)**

Take handle and return memory address

**int dlclose(void)** // Decrement handle count

**int getopt(int argc, char\* const\* argv, const char\* options);** “.” means that option has an argument

**int main(int argc, char \*\*argv):** argument count, argument array of strings

**Linker:** collect procedures and link object modules into executable program

**Macro:** `#define MAC v1` //replace MAC with v1 in code

**make:** requires a makefile to build the file

**makefile:** controls a recompile based on what changed, and keeps track of dependencies of files

**qsort:** Standard C sorting, given a comparison function\*  
`qsort(words, numwords, sizeof(char*), cmpFunc);`

**Static Library:** ar rcs my\_library.a file1.o file2.o

**Static Linking:** Gets all needed modules and copies it for use, denoted with a “.a”

**<stdio.h>:** functions for IO

**Struct:** No functions, No constructor, No privates

**void free(void\* ptr);** Free up memory that was allocated

**void\* malloc(size\_t size);** Allocate space in bytes

`char *word = (char*)malloc(sizeof(char));`

**void\* realloc(void\* ptr, size\_t size);** Assign new bytes

`words = (char**) realloc(words, (wordnum + 1) * sizeof(char));`

`getchar()/putchar():` stdIO optimized read and write

## Definitions

**Buffered:** Collect bytes into buffer and use 1 syscall

**CLI:** Command line interface, more control than GUI

**Compilation (C++):** Preprocessor > Assembly Code > Object Code > Link Objects

**Coreutils:** Package of core GNU tools, ls, cat, rm, etc.

**Debugger:** Help find segmentation fault & logical errors

**Detached Digital Signature:** Signature separate, instead of stuck on the end, good for sending with tarballs

**ELF:** Executable Linking Format file, none, .bin, .s, .so

**Entropy:** randomness from the OS, slowly builds up

**Git:** Distributed version control software

**GUI:** Graphical user interface, easier to use

**Interpreter (Python):** Goes line by line and portable but is a lot slower and has more overhead

**Kernel:** Manages operations of computer and hardware

**Kernel Mode:** Unrestricted access, assume trust software

**Linux:** Open source unix operating system

**Locale:** Defines user’s cultural preferences

**Makefile:** Manage compilation for updating -o files

**Memory:** Global Data > Code > Heap > Stack

**Multiprocessing:** Use different cores for different tasks

**Multitasking:** Several separate processes running

**Multithreading:** Separating a task into independent pieces to run simultaneously (independent stacks)

**Open Source:** Source code available to the public

**Parallelism:** Run many computations simultaneously

**Patching:** Created with diff command, applied by patch

**Processes:** Address global data, code, heap, stack

**Protection (OS):** IO, memory, CPU protected vs user

**Python:** Scripting language, 2 different from 3

**Diff:** State different lines between two input files

**Race Condition:** Parallel threads execute differently based on which finishes first (BAD)

**Regex:** Allows searching for a pattern

**Segmentation Fault:** Trying to access illegal memory

**Shared Library:** Dynamic linking, smaller memory footprint, don’t need to recompile source

**Shell:** UI for computer, either command line or GUI

**Shell Script:** A program that shell runs, run by the OS

**SSH:** Secure shell (Asymmetric Key Encryption better)

**SSH Agent:** Stores your login, don’t need password

**System Calls:** User-level software can attempt to use kernel space software, lot of overhead

**Tar:** Compiled file (.tar/.tar.gz) `tar -xvzf file.tar.gz`, z if .gz, c instead of x if creating a zip file

**Thread:** Flow of instructions in a process

**.tgz:** `tar -zxvf yourfile.tgz`

**Trusted Software:** Software in kernel space, in the OS

**Unbuffered:** Each byte written using system call

**User Mode (OS):** Have to use system call for access

**Version Control:** Track history of changes for software

**x:** Program runs on one PC and displays on another

## POSIX Threads

**pthread\_create**: create new thread, 0 if successful  
**create**(name, attributes, function, 1 arg for function)  
// creates a new stack each time it's called  
**pthread\_join**: waits for child threads to terminate  
**int pthread\_join**(pthread\_t tid, void\*\* status);  
// NULL if no status, returns 0 if successful  
**pthread\_equal**: check if they're the same thread  
**pthread\_self**: return ID of calling thread  
**pthread\_exit**: terminate the current thread  
**Critical Section**: Sections of code that must be run by 1 thread at a time or it might break

## GDB

**backtrace**: The path leading to your bug  
**break**: Break at a specific line or function, can also add conditionals, ex: break Class<int>::function if val==0  
**c**: continue to run until next breakpoint, error, or end  
**delete** [bp\_number]: Deletes the breakpoint, default all  
**f**: Finish the function you are in  
**format**: decimal d, hexadecimal x, octal o, binary t  
**gdb** [src]: Start gdb with the source code  
**help** [command]: Get more info on the command  
**info** [args]: Gives argument values of function call  
**info breakpoints**: Gives info about your breakpoints  
**list**: List source code lines around the current line  
**n**: Go to next line, step over functions  
**print**[/type] expression: decimal d, hex x, binary t  
**quit**: Get out of gdb  
**run**: Run, you can also list arguments afterwards  
**s**: Go to next line, step into functions  
**watch** [expression]: Stop when expression value change  
**x** [memory address]: Gives the value at the address

## Git

**blob**: holds the data for a file  
**branch**: a line of development, current branch HEAD  
**conflict**: incompatible commits, resolve before push  
**git add**: move your changes to the staging area  
**git branch** -av: list all existing branches  
**git checkout**: get a copy of files from main repository  
**git clone**: create a copy of an existing repository  
**git commit**: move staging area changes to repository  
**git diff**: compares changes made since staging area  
git diff b1..b2 difference, b1...b2 diff common ancestor  
**git init**: create an empty git repo with branch master  
**git log**: show the history of commits  
**git merge**: merge branch into HEAD (or into each other)  
**git status**: gives information on modified files  
**head**: the most recent commit  
**merge**: bring branches together, update master changes  
**tag**: name for a commit  
**tree**: holds all of the relationships between blobs

## Python

**Arg**: Passed in, options can also have args, sys.argv[1:]  
**Dictionaries**: Hash tables with key-value pairs  
**For**: for element in list, do something  
**Interpreter**: Goes line by line and portable but is a lot slower and has more overhead  
**List []**: Dynamic array that can hold all types  
append() to the end, merge lists by adding  
List[a:b]: select items a-b, also works for strings  
**OptParse**: Parse command line options  
Action, Destination, Store variable, Default, Help Msg  
**Option**: -n, -i, optional attachments to scripts, arguments  
-o file.txt or --opt file.txt or --opt=file.txt  
**Try/Except**: Attempt an action in try, execute except if the action failed  
**Tuple**: Immutable type with set number of entries  
tuple = ("apple", "banana", "cherry") //packing  
a, b, c = tuple //unpacking

## Regular Expressions (regex)

^ match following regexp with beginning of line/string  
\$ match preceding regexp with end of line/string  
. match single char, \* 0+ preceding char, + 1+ preceding char, ? 0 or 1 preceding char, {n} preceding char, {n,} n or more preceding char, {m,m} n to m preceding char  
[...] match any one of enclosed char, - allow range in [...]  
[^abc] matches anything not enclosed  
[:alnum:][:lower:][:space:][:punct:][:alpha:]  
(capture/quantifier) stored in 9 capture groups \1-\9  
Basic regexp: standard, more literal, special with \  
Extended regexp: use special meanings, unescape \  
grep [options] pattern [file...]: Search file/stdin for regexp pattern, return matching lines  
-E extended regexps, -F match fixed strings  
Sed script [file]: 's/regexp/replacement/flags' g - global  
I - case insensitive

Find any line beginning with 'th', case insensitive  
grep -E '^[Tt][Hh]'  
Find line with 2 digits separated by 1+ spaces  
grep -E '[:digit:][:digit:]+'  
Find lines with 1+ 2 or more d[0+ o's]t patterns  
grep -E '((do\*t) \2)+'

**sed 's/([0-9]{3})-([0-9]{3})-([0-9]{4})\n[:space:]/123/g' < contact.html**  
Replace formatted phone numbers with int only form

## Terminal

cat: combine input files in order and output it  
cd : change directory  
chmod: give read/write/execute to user/group/other/all  
comm: compare two sorted files line by line  
cp: create a copy of a file  
Directory: home ~ current . parent .. root /  
echo: print the value of \$key  
find: -name, -type, --perm, -user, -maxdepth  
ln: create a hard link, -s for a soft link  
ls: list contents, -a list all, -d directories only, -l long list  
info, -s show size in blocks  
kill: terminate certain processes based on PID  
man: manual for linux commands  
mkdir: create a new directory  
mv: move or rename a file  
patch: patch -p[num] < patchfile.txt (the diff file)  
ps: list processes currently running  
pwd: print path directory you're currently in  
rm: remove a file, -r removes files/dir recursively  
rmdir: remove an empty directory  
scp: secure copy file from source to destination  
sort: sorts lines of text  
time [options] command [args]: outputs amount of time  
program runs overall, and in user or system mode  
touch: create a new file, -t to modify time  
tr: translate or delete characters  
wget: download from a url  
which: show full path to a command  
xargs: build and execute commands from standard input

## Shell Scripting

Shebang (!): Change the shell, #!/bin/bash  
Then just use terminal commands to program actions  
Includes conditional statements & variables (var="varr")  
Reference vars: echo \$varr, echo "\${varr}\_string"  
Given var: PATH, # (current num arguments), ? (exit  
previous command), IFS (internal field separator)  
Arguments: Autosaved vars echo "\${1}", "\${2}", etc.  
If: if [{1} -ge 0] then echo ">=0" else echo "<0" fi  
While: cnt=1 while[{cnt} -le 10] do echo "\${cnt}" let  
cnt=cnt+1 done  
For: var="string" for c in \$var do echo "\${c}" done  
getopts OPTSTRING VARNAME[ARGS...]  
stored in VARNAME, invalid options set to '?'  
Quotes: ' literal meaning no expand, "" expand only  
backtick and \$, `` expand as shell command  
stdin(0) data in, stdout(1) output, stderr(2) error codes  
stdin< stdout> stderr2> append stdout>> redirect|  
Exit status code: 0 (success), 1-125 (fail), 127 (unfound)  
Give permissions with chmod u+x  
set -x, set +x: turn tracing on/off respectively  
Run with, ./script.sh

## find . -type f | xargs grep "poop"

search (.) directory for all (f) file types and opens them  
to grep for the term "poop"

```
awk 'BEGIN {sum=0; count=0; OFS="\t"}  
{sum+=$2; count++} END {print "Average:",  
sum/count}' file.txt
```

Get average of second column in file.txt using awk  
**tr -cs 'A-Za-z' '[n\*]' | sort -u | comm -23 - words**  
Translate (tr) non (-c) alphabetic characters into  
newlines and suppress (-s) duplicate newlines, sort the  
result for unique (-u) lines and compare (comm) them to  
a file called words, printing out only lines unique to the  
first input of the comparison (-23)

```
od -An -tff -N $((4*(2**24))) < /dev/urandom | tr -s '  
' '\n' | sed '/^$/d' > flts.txt
```

od and -tff generate floating points from urandom, -An  
remove address, -N limit bytes to 4\*2^24, tr SP to \n and  
suppress dups, remove empty lines, put in file flts.txt

## #!/bin/bash

```
grep -E '<td>.+</td>' | # get non-empty html tags  
sed -n '1~2!p' | # !print every other line  
tr [:upper:] [:lower:] | # make all lowercase  
tr '\ ' '\n' | # replace ' with '  
sed 's/<td>//g' | # remove opening tags  
sed 's/</td>//g' | # remove closing tags  
sed 's/<u>//g' | # remove opening tag  
sed 's/<\/u>//g' | # remove closing tag  
tr ', '\n' | # replace , and SP with \n  
sed '/[^pk\`mnwlhaeiou]/d' | # remove lines non-H char  
sed '/^$/d' | # remove empty lines  
sort -u # sort unique results
```

## #!/bin/bash

```
LC_ALL=C  
for file in "$(ls /usr/bin | awk # for each  
'NR%101==304936424%101')"; # matching file  
do  
    loc=`which $file` # locate the file  
    ldd $loc # print out the ldd of the file  
done |  
grep so |  
sed '/^\/usr\/bin/d' | # remove lines starting /usr/bin  
sort -u > slist.txt # sort unique into slist.txt
```

**#!/bin/bash**

```
export LC_ALL='C' # change locale
dir=$1 # put input directory into var called dir
declare -a list # create list to hold all files
let n=0 # create variable to count
h_files=`ls -a $dir | grep '^\. ' | sort` # find hidden files
for file in $h_files #loop through hidden files
do #if they are symbolic links or directories, ignore
  if [ -L "$dir/$file" ] || [ -d "dir/$file" ]
  then
    continue
  elif [ ! -r "$dir/$file" ] # unable to read
  then
    echo "$file unreadable"
  elif [ -f "$dir/$file" ] # are file type
  then
    list[$n]="$dir/$file"
    let n=$n+1
  fi #if they are not files, then just don't do anything
done #do the same with non-hidden files
for ((i=0; i<$n; i++)) #loop through entire array
do
  for ((j=i+1; j<$n; j++)) #compare to all files after
  do
    cmp -s "${list[$i]}" "${list[$j]}" #compare
    if [ $? -eq 0 ] #evaluate the result
    then #make second link of first if same
      ln -f "${list[$i]}" "${list[$j]}"
    fi
  done
done
```

**#!/bin/bash**

```
mkdir newdir #create new directory
files=`find . -maxdepth 1 -type f`
for file in $files #for each file in current directory
do #add to new directory
  cp $file newdir/$file
done #create new file with 2 lines
touch newdir/newfile.txt
echo "line 1" >> newdir/newfile.txt
echo `ls newdir | sort | head -n 1` >> newdir/newfile.txt
```

**#!/bin/bash**

```
cd task1 #change into this directory
files=`ls . | grep '\. ' #find all files with '. '
size1_list=`ls -l | awk '/[0-9]/ {print $5}`
size1=0 #total for sizes in 5th col
for num in $size1_list; do #loop through all num
  let size1="$size1+$num" #add them up
done
for file in $files #for each file
do
  for i in $(seq 1 ${#file}) #loop through each file
  do #once you get to a period
    if [[ ${file:i-1:1} = '.' ]] #get substring of extension
    then
      echo "Ext. of $file is ${line:i-1}"
      if [[ ${file:i-1} = '.tar.gz' ]]
      then #untar file if ends in .tar.gz
        `tar xvfz $file`
      fi
    fi
    break
  fi
done
done
size2_list=`ls -l | awk '/[0-9]/ {print $5}`
size2=0
for num in $size2_list; do #loop file sizes after untar
  let size2="$size2+$num"
done
echo "Size before unzip: $size1"
echo "Size after unzip: $size2"
```