Part II: Complexity Analysis of Recursive Algorithms



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Topics

- 1. Complexity Notations
 - What is the technical meaning of Big-Oh (O)? How about the other notations (small-oh o, theta Θ , omega Ω and small-omega ω)?
- 2. Approximate Big-Oh analyses of non recursive algorithms
- 3. Detailed complexity analyses of nonrecursive algorithms
- 4. Approximate Big-Oh analyses of recursive algorithms
- 5. Detailed complexity analyses of recursive algorithms
 - 1. Characterizing recursive algorithms by developing recurrence relations
 - 2. Analyzing their complexity by solving recurrence relations

Approximate Big-Oh Analysis of Complexity Recursive Algorithms

- 1. For each step that is not a loop, decide whether it has a constant cost or not. Ignore any recursive calls.
 - If constant cost, use a cost of O(1) for the entire step.
 - If not constant cost, estimate maximum (worst case) cost as a function of n and state the appropriate Big-Oh complexity.
- 2. For loops, start from the innermost loop and work outwards, updating the complexity as each loop is considered. For each loop:
 - Estimate the maximum (worst case or upper bound) number of times the loop statement (for, while, etc.) will execute as a function of n and state the appropriate Big-Oh complexity.
 - Calculate the single execution cost of the loop body as the maximum of the costs of each step in the body.
 - Multiply the Big-Oh estimate of the number of times the loop will be executed with the Big-Oh estimate of the loop bod's cost.
- 3. Complexity of a single execution of the algorithm is the same as the largest Big-Oh complexity of any step or loop after all estimations in steps (1) and (2) are done.
- 4. Now estimate the maximum (worst case or upper bound) number of recursive executions that will take place as a function of n <u>by drawing recursion trees for various input sizes and trying to find a pattern</u> (if possible; otherwise a detailed analysis is required!) and state the corresponding Big-Oh complexity.
- 5. Multiply the two Big-Oh complexities to obtain the overall complexity.

Example: Find-Max

```
function find-max-1(A:array [i...j] of number)
k: number
1 if i=j then return A[i]
2 k= find-max(A:array [i+1...j])
3 if k>A[i] then return k else return A[i]
```

What is the estimate of the complexity of a single execution of the algorithm?

What is the estimate of the maximum number of recursive executions that will take place as a function of n? What is the corresponding Big-Oh complexity?

What is the approximate overall Big-Oh complexity of this algorithm?

Example: Fibonacci

```
function fib (n: non-negative integer)
1 if n=0 or 1 then return 1
2 return fib(n-1)+fib(n-2)
```

What is the estimate of the complexity of a single execution of the algorithm? What is the estimate of the maximum number of recursive executions that will take place as a function of n? (Hint: What is the number of nodes in a binary tree of height n?) What is the corresponding Big-Oh complexity? What is the approximate overall Big-Oh complexity of this algorithm?

Example: Merge-Sort

What is the estimate of the complexity of a single execution of the algorithm?

What is the estimate of the maximum number of recursive executions that will take place as a function of n? What is the corresponding Big-Oh complexity?

What is the approximate overall Big-Oh complexity of this algorithm?



Since Merge-Sort calls Merge, you have to do an approximate analysis of the Merge algorithm.

We will do that in class and show that it is O(n).

Merge(A,p,q,r)

```
1 n_1 = q - p + 1
2 \quad n_2 = r - q
3 create array L[1..n_1+1] and R[1..n_2+1]
4 for i = 1 to n_1
5 L[i] = A[p+i-1]
  for j = 1 to n_2
7  R[j] = A[q+j]
8 L[n_1+1] = \infty
9
    R[n_2 + 1] = \infty
```

Merge(A,p,q,r)

```
10 i = 1
11 j = 1
12 for k = p to r
    if L[i] \leq R[j]
13
14
           then A[k] = L[i]
15 i = i + 1
    else A[k] = R[j]
16
       j = j + 1
17
```

What is the estimate of the complexity of a single execution of the Merge-Sort algorithm?

Step	<u>Big-Oh co</u>	Big-Oh complexity	
1 i t	$\mathbf{f} \mathbf{p} < \mathbf{r}$	O(1)	
2	then $q = \lfloor (p+r)/2 \rfloor$	O(1)	
3	MERGE-SORT(A,p,q)	recursive call	
4	MERGE-SORT(A,q+1,r)	recursive call	
5	MERGE(A,p,q,r)	O(n)	

Estimate of the complexity of a single execution of Merge Sort = O(n)

What is the estimate of the maximum number of recursive executions of Merge-Sort that will take place as a function of n?

What is the corresponding Big-Oh complexity?

Draw recursion trees and see that Steps 3 & 4 together produce 2n-1 recursive executions when Merge Sort gets an input array of size n

So estimate of the maximum number of recursive executions that will take place as a function of n is 2n-1

What is the corresponding Big-Oh complexity? O(n)

What is the approximate overall Big-Oh complexity of this algorithm?

$$O(n)*O(n)=O(n^2)$$

Techniques for Detailed Complexity Analysis of Recursive Algorithms

• Why can't we use the complexity calculation technique that we have been discussing for non-recursive algorithms?

• Because of recursion...

• So, what do we do?

• Develop a pair of equations (called "recurrences" or "recurrence relations") that characterize the behavior of a recursive algorithms and solve those to obtain the algorithm's complexity.

Recurrences

• What are these?

• A pair of equations giving T(n) of recursive algorithms in terms of the cost of recursive calls and the cost of other steps

Step 1: Develop Recurrence Relations

• How?

- 1. Determine what the base case(cases) is (are).
- 2. Determine steps that will be executed when the input size matches the base case(s).
- 3. Calculate the complexity of those steps.
- 4. Write the first part of the RR as T(base case input sizes) = what you calculated
- 5. Determine steps that will be executed when the input size is n, different from the base case(s).
- 6. Determine how many recursive calls (and with what input size in relation to the original input size of n) will be made.
- 7. Calculate the complexity of all other steps, excluding the recursive calls.
- 8. Write the second part of the RR as T(n) = T(input size for first recursive call) + T(input size for next recursive call) + ... + complexity of all other steps.

Recursive algorithm example

Fib (n: non-negative integer)

1 if n==0 or n==1 then return 1

2 else return Fib(n-1)+Fib(n-2)

- T(n)=6 when n < 2
- T(n)=T(n-1)+T(n-2)+11 when $n \ge 2$

A Recursive Divide & Conquer Algorithm

```
Find-Max-Recursive(A:array[i...j] of numbers)

1 if i=j then return A[i]

else

2 mid=floor((i+j)/2)

3 return max(Find-Max-Recursive(A[i...mid),
Find-Max-Recursive(A[mid+1...j])
```

- understand this algorithm
- can you draw a recursion tree for A=[1,0,-5,7,23]?
- develop and state its two recurrences

Understanding Recurrences

- What can you tell about a recursive algorithm from its recurrences?...A lot!
- 1. How many new recursive executions each execution will produce
- 2. What the input sizes for each of those executions are
- 3. What is the amount of work done by each recursive execution besides making those recursive calls
- 4. What the base cases are
- 5. How much work is done by the algorithm for base case inputs
- 6. Whether it is a D & C algorithm or an incremental algorithm
- 7. Estimation of the algorithm's overall complexity based on the form of the equations

Detailed Analysis of Recursive Algorithm Complexity

• The detailed analysis technique we studied for non-recursive algorithms does not fully work...

How complex is Merge Sort?

Let us try the step-by-step approach we've used for analyzing algorithms.

Step#	<u>¥</u>	# of times	Cost	
1 if p	o < r	1	3	
2 t	then $q = \lfloor (p+r)/2 \rfloor$	1	6	
3	MERGE-SORT(A,	,p,q) 1	???	
4	MERGE-SORT(A,	,q+1,r) 1	???	
5	MERGE(A,p,q,r)	1	T(n) =	= 41.5 n+12

Thinking Assignment

- Show that the detailed complexity of the Merge algorithm is given by T(n) = 41.5n + 12 under these assumptions:
- 1. $n_1=n_2=n/2$ where n is the size of the entire array
- 2. Step 3 is simply a declaration and has no execution cost

Merge(A,p,q,r)

```
1 n_1 = q - p + 1
2 \quad n_2 = r - q
3 create array L[1..n_1+1] and R[1..n_2+1]
4 for i = 1 to n_1
5 L[i] = A[p+i-1]
  for j = 1 to n_2
7  R[j] = A[q+j]
8 L[n_1+1] = \infty
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    R[n_2 + 1] = \infty
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Merge(A,p,q,r)

```
10 i = 1
11 j = 1
12 for k = p to r
13
    if L[i] \leq R[j]
14
           then A[k] = L[i]
15 i = i + 1
    else A[k] = R[j]
16
       j = j + 1
17
```

How complex is Merge Sort?

Step#		of times	<u>Cost</u>
	f p < r	1	3
2	then $q = \lfloor (p+r)/2 \rfloor$	1	6
3	MERGE-SORT(A,p,	q) 1	???
4	MERGE-SORT(A,q+	-1,r) 1	??? + 2
5	MERGE(A,p,q,r)	1	41.5 n+12

When the input is a base case (array size = 1 or 0), the cost of Merge Sort is 3.

Otherwise (array size is some n>1), it is $41.5n + 23 + \cos t$ of the two recursive calls.

Let the function T(n) stand for the cost of the algorithm when the input size is n.

Then we can say that

$$T(n) = 3$$
 when $n \le 1$ and

$$T(n)=2T(n/2)+41.5n+23$$
 when $n>1$

There are the recurrences of Merge Sort.

Simplifying Merge Sort Recurrences

$$T(n) = 3$$
, $n \le 1$ and

$$T(n)=2T(n/2)+41.5n+23, n>1$$

can be simplified as

$$T(n) = 3$$
, $n \le 1$ and

$$T(n)=2T(n/2)+41.5n, n>1$$

why? since for large n 41.5n will eclipse the constant added cost of 23 (but note that we can ignore 23 only because of the presence of a larger term 41.5n – had that not been present in the recurrence, we should not ignore 23)

this can be further simplified as

$$T(n) = c, n \le 1$$
 and

$$T(n)=2T(n/2)+cn$$
, n>1 where c > 3 and c > 41.5

why? because we are looking at finding an upper bound, replacing the various constants with one constant c that is larger than any of them will help simplify the analysis, and we would still obtain the upper bound.

Note: text uses the notation $\Theta(1)$ for constants and $\Theta(n)$ for a constant multiple of n, i.e., cn.

Recurrences of Merge Sort

• Recurrences (or Recurrence Relations) of Merge Sort:

$$T(n) = \begin{cases} c & if \ n = 0 \ or 1 \\ 2T(n/2) + cn & if \ n > 1 \end{cases}$$

Recurrence relations of Merge Sort

$$T(n) = \begin{cases} c & if n = 1 \\ 2T(n/2) + cn & if n > 1 \end{cases}$$

$$\downarrow \uparrow$$

$$T(n) = \begin{cases} \Theta(1) & if n = 1 \\ 2T(n/2) + \Theta(n) & if n > 1 \end{cases}$$

Methods for Solving Recurrences

- 1. Backward substitution method (not in text)
- 2. Forward substitution method (not in text)
- 3. Recursion-tree method (Section 4.4)
- 4. Master method (Section 4.5)

Method of backward substitutions

- Start with the recurrence relation for T(n), and repeatedly expand its right-hand side by substituting for the T terms.
- After several such expansions, look for and find a pattern that allows you to express T(n) as a closed-form formula.
- If such a formula is evident, <u>check its validity</u> by direct substitution into the recurrence relations.

Method of backward substitutions

$$T(n)=T(n-1)+n;\ T(0)=1$$

$$T(n-1)=T(n-2)+(n-1)$$
 So
$$T(n)=T(n-2)+n+(n-1)$$

$$T(n-2)=T(n-3)+(n-2)$$
 So
$$T(n)=T(n-3)+n+(n-1)+(n-2)$$

$$T(n-3)=T(n-4)+(n-3)$$
 So
$$T(n)=T(n-4)+n+(n-1)+(n-2)+(n-3)$$
 Eventually,
$$T(n)=T(n-n)+n+(n-1)+(n-2)+(n-3)+\dots+(n-(n-1))=T(0)+n+(n-1)+(n-2)+(n-3)+\dots+1=1+n(n+1)/2$$
 Check: LHS of recurrence
$$T(n)=1+n(n+1)/2=n^2/2+n/2+1 \text{ RHS}=T(n-1)+n=1+(n-1)n/2+n=n^2/2+n/2+1$$

Method of forward substitutions

- Start with the recurrence relation for T(base case), and repeatedly calculate non-base cases, e.g., T(1), T(2) etc.
- After several such calculations, look for and find a pattern that allows you to express T(n) as a closed-form formula.
- If such a formula is evident, <u>check its validity</u> by direct substitution into the recurrence relations.

Method of forward substitutions

$$T(n)=T(n-1)+1; T(0)=1$$

$$T(1)=T(0)+1=1+1=2$$

$$T(2)=T(1)+1=2+1=3$$

$$T(3)=T(2)+1=3+1=4$$

$$T(4)=T(3)+1=4+1=5$$

$$T(5)=T(4)+1=5+1=6$$

. . .

$$T(n)=n+1$$

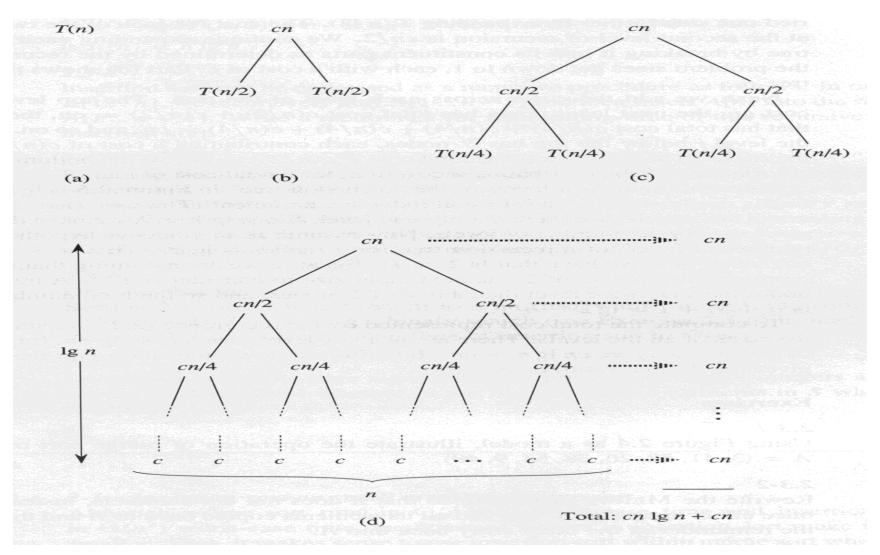
Check:

$$LHS = T(n) = n+1$$

$$RHS = T(n-1)+1 = n+1$$

Detailed Analysis of Merge Sort using The Recursion Tree Method

$$T(n) = cn \log n + cn = \Theta(n \log n)$$



Reading Assignment

• At this point, you should read Chapter 2 section 2.3.2, and finish reading any other parts of Chapter 2 that you haven't yet read.

D & C Algorithms

•General form of divide-and-conquer algorithm recurrences

$$T(n) = \begin{cases} \Theta(1) & if \ n \le c \\ aT(n/b) + f(n) & otherwise \end{cases}$$

- Recursion tree method can be used to solve these kinds of recurrences
- But Master Method is more direct

The Master Method

No need to memorize Learn how to apply

The Master Theorem

If T(n)=aT(n/b) + f(n) (and T(base case)=some constant) and a and b are constants, then:

1:if
$$f(n) = O(n^{(\log_b a) - \varepsilon})$$
 for $\varepsilon > 0$ then $T(n) = \Theta(n^{\log_b a})$
2:if $f(n) = \Theta(n^{\log_b a})$ then $T(n) = \Theta(n^{\log_b a} \log n)$
3:if $f(n) = \Omega(n^{(\log_b a) + \varepsilon})$ for $\varepsilon > 0$
and if $f(n/b) \le cf(n)$ for some constant $c < 1$
then $f(n) = \Theta(f(n))$

The Master Theorem

•
$$T(n) = 9T(n/3) + n$$

$$a = 9, b = 3, f(n) = n$$

 $n^{\log_3 9} = n^2, \quad f(n) = O(n^{\log_3 9 - 1})$

Case
$$1 \Rightarrow T(n) = \Theta(n^2)$$

•
$$T(n) = T(2n/3) + 1$$

$$a = 1, b = 3 / 2, f(n) = 1$$

 $n^{\log_{3/2} 1} = n^0 = 1 = f(n),$

Case
$$2 \Rightarrow T(n) = \Theta(\log n)$$

The Master Theorem

•
$$T(n) = 3T(n/4) + n \log n$$

 $a = 3, b = 4, f(n) = n \log n$
 $n^{\log_4 3} = n^{0.793}, f(n) = \Omega(n^{\log_4 3 + \varepsilon})$
Case 3
Check
 $af(n/b) = 3(\frac{n}{4})\log(\frac{n}{4}) \le \frac{3n}{4}\log n = cf(n)$
for $c = \frac{3}{4}$, and sufficiently large n
 $\Rightarrow T(n) = \Theta(n \log n)$

Complexity of Recursive Algorithms

• First develop the recurrences from the algorithm

• Then solve them using the most appropriate method

How do you know which method to apply?

• Recursion tree method and Master method: for Divide and Conquer algorithms that <u>divide</u> inputs by a constant <u>factor</u>

• Backward/Forward substitution method: for algorithms that <u>reduce</u> input by a constant <u>amount</u>. Recursion Tree method can also be applied.

Summary

- We have discussed several tools and techniques for mathematically determining the complexity of algorithms:
 - For non-recursive algorithms, calculate T(n) by adding up the (cost * # of executions) of each step
 - For recursive algorithms, develop the recurrence relations and solve them using a variety of techniques to obtain T(n)
 - Once you obtain an exact expression for T(n) [or through various approximations an upper or lower bound for T(n)] as a function of n, then you can determine the order of complexity of the algorithm.

Chapter 4 Reading Assignments

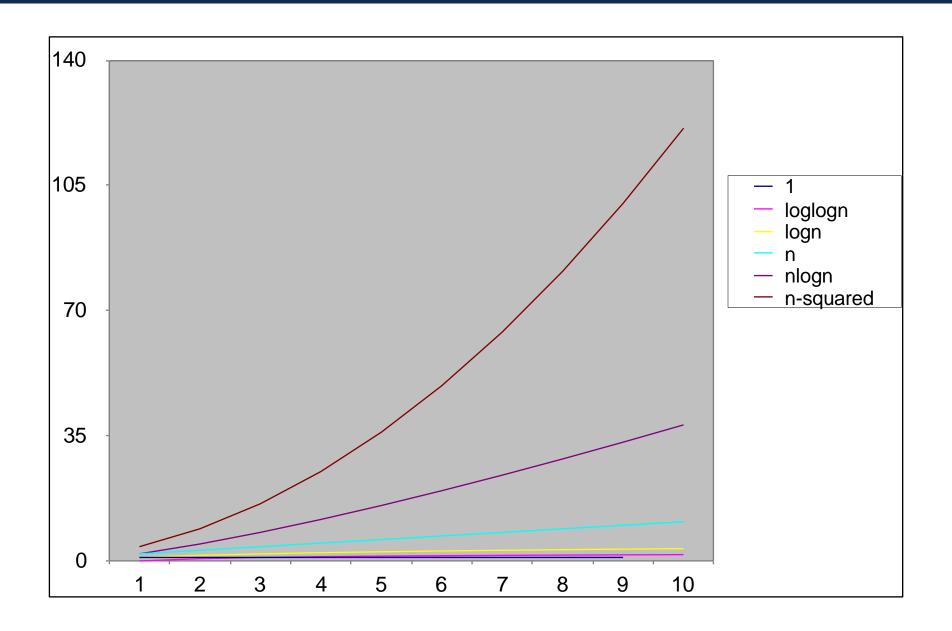
- Omit Sections 4.1-4.3 & 4.6
- Read sections 4.4 & 4.5

Chapter 4 Thinking Assignments

- p. 93: 4.4-1 : 4.4-5 (ignore the "verify your answer" part)
- p. 97: 4.5-1, 4.5-3

Experimental Complexity Determination

- Another approach is to determine T(n) by plotting it as a graph of actual time taken by the algorithm versus input size by:
 - Coding the algorithm in a programming language
 - Randomly generating inputs of different sizes: typically, from small sizes up to 100K's or millions
 - Running the program on each of these inputs and measuring the time taken using the system clock
 - Plotting time against input size
 - Determining the appropriate g(n) that fits this graph or provides an upper or lower bound (see next slide for examples of g(n))
 - This function g will then give you the order of complexity of the algorithm





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