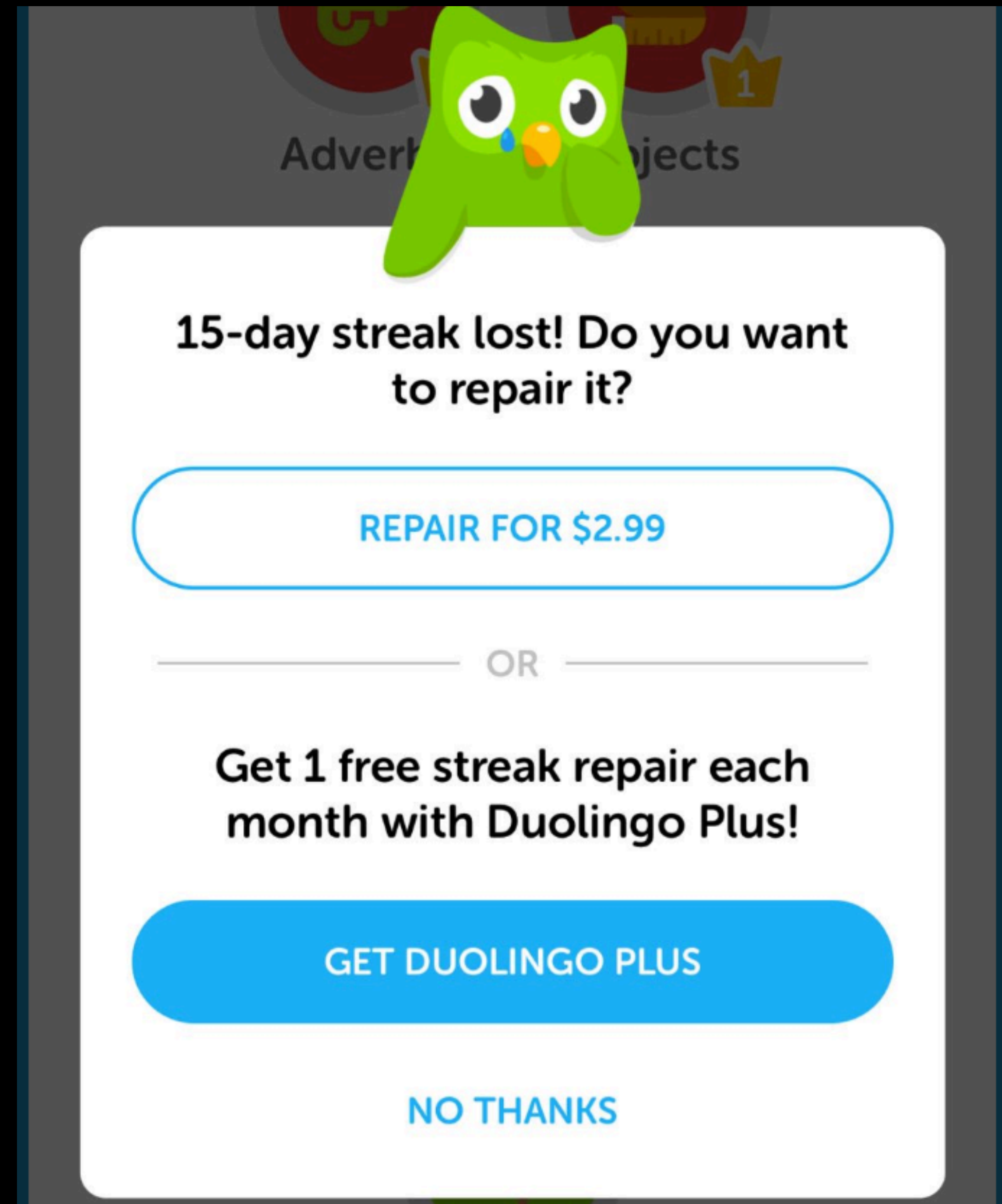
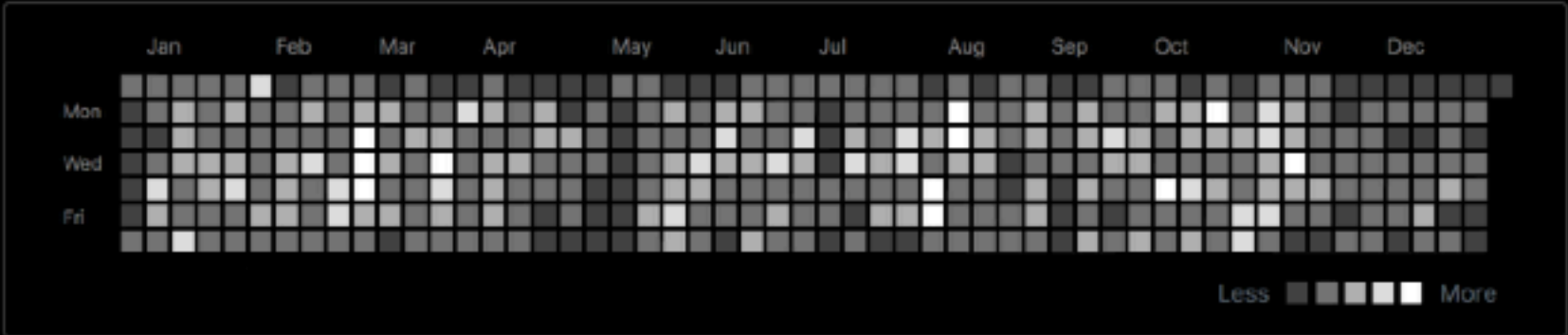


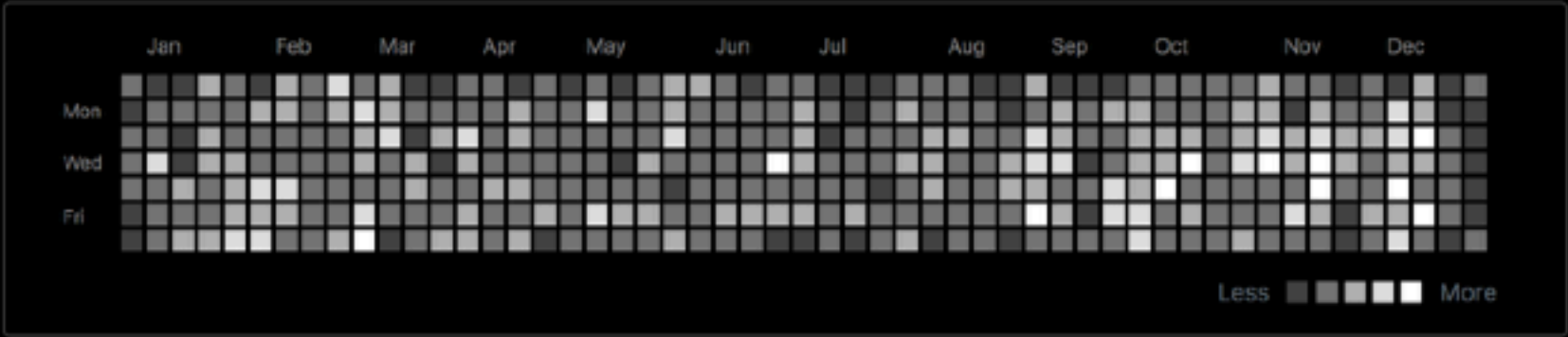
Gamification



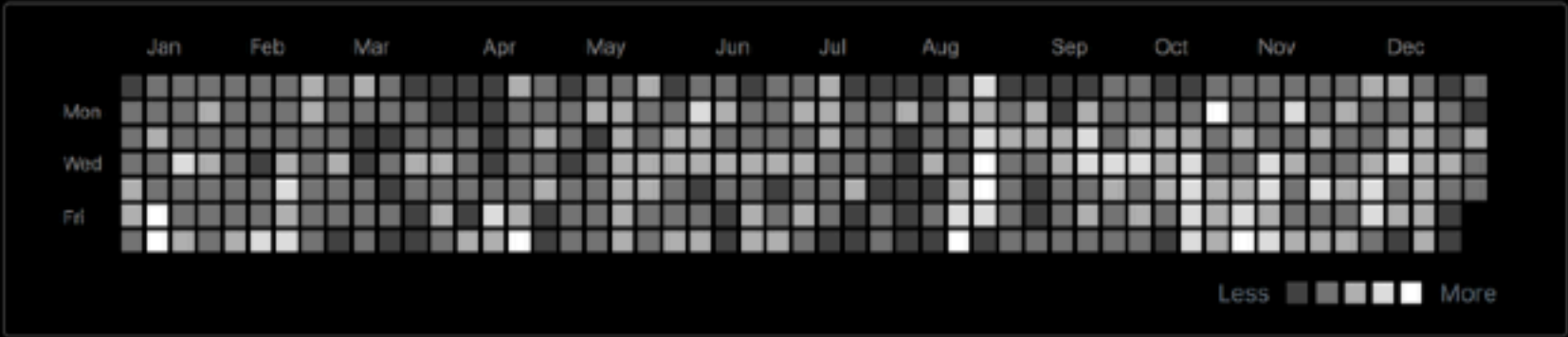
2,744 contributions in 2017



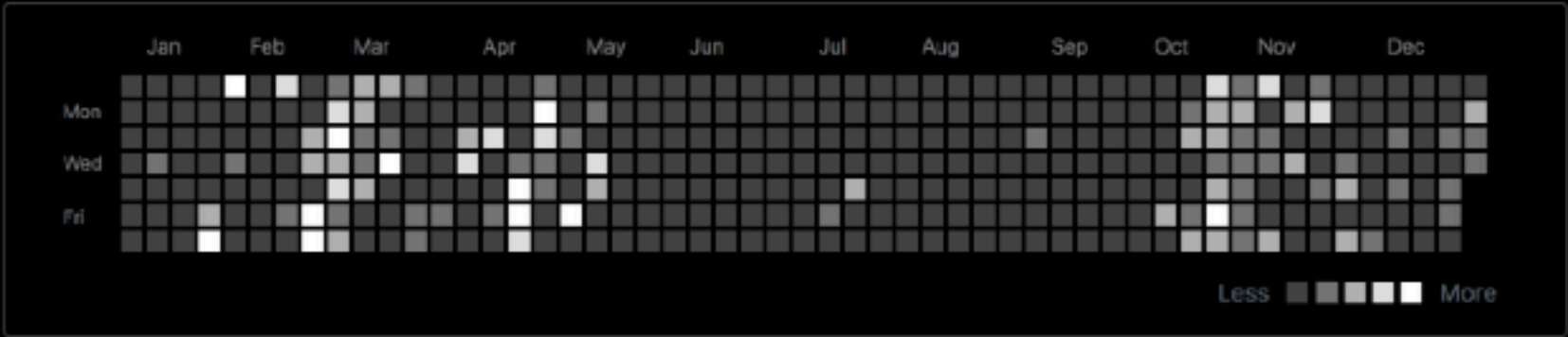
2,978 contributions in 2016



1,781 contributions in 2015



382 contributions in 2014



197 contributions in 2013



14 contributions in 2012



Led to
overwork