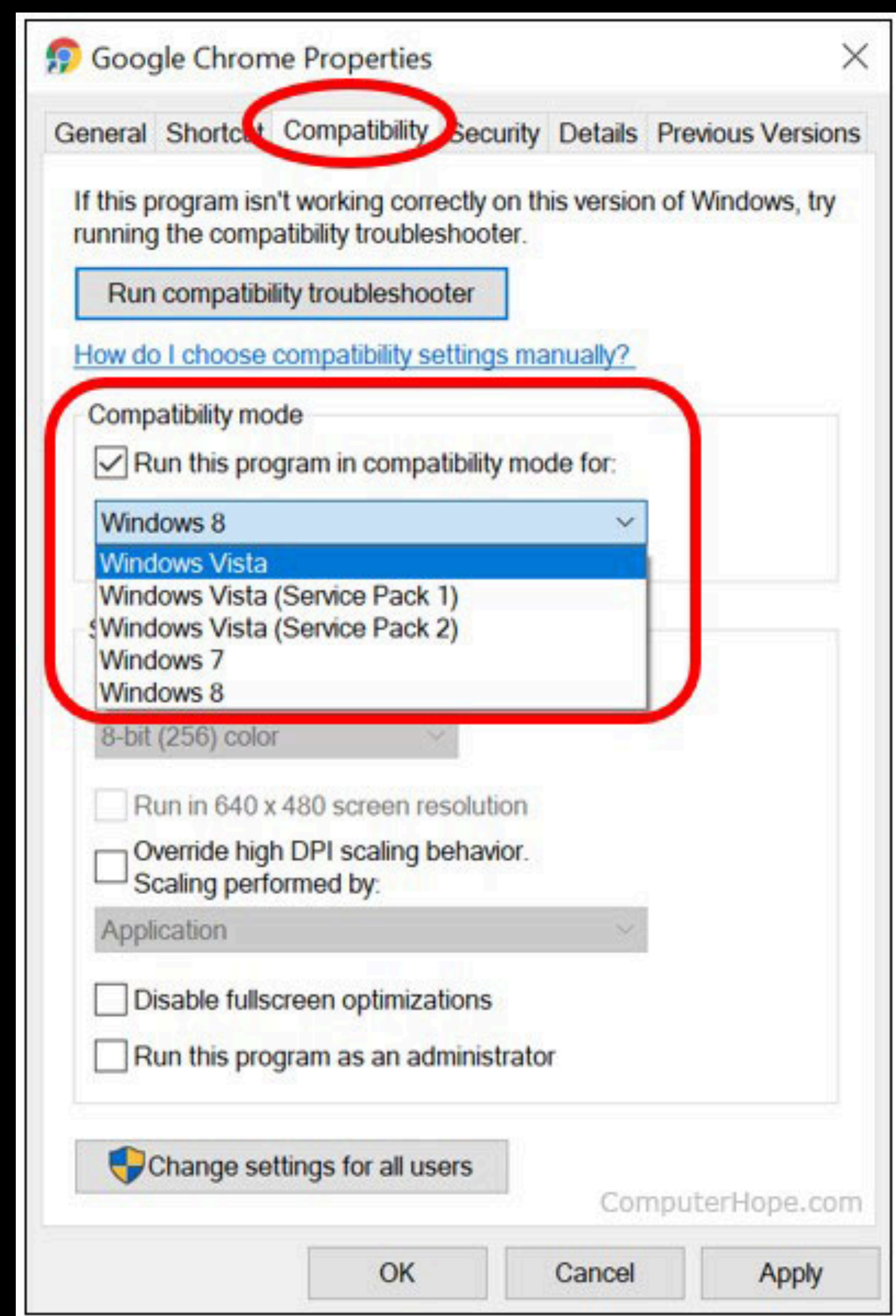


Backwards compatibility



Backwards compatibility

