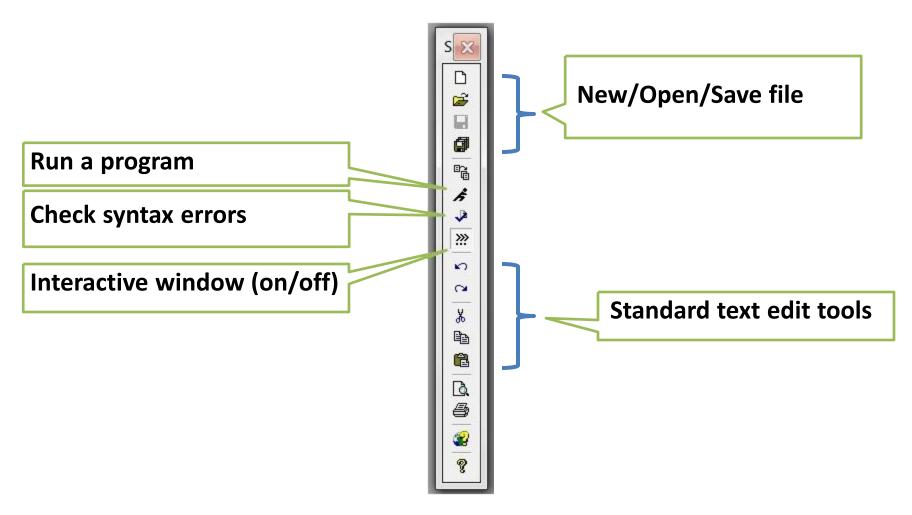
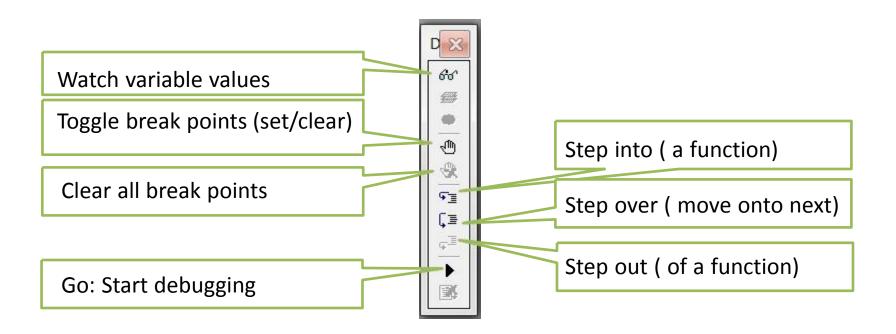
PythonWin Work Environment



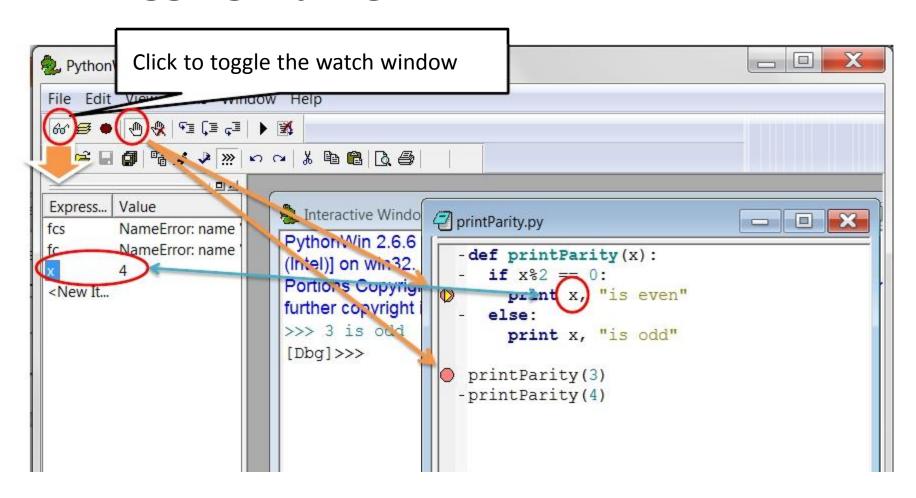
Some quick access tools



Debugging tools



Debugging a program



3 ways to run a Python script in PythonWin

Type in command in the Interactive window (command line)

```
>>> print 1+2
```

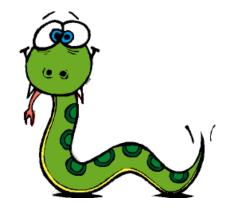
- Run a program file
 - a) File -> Run, or
 - b) Ctrl + r, or
 - c) Click the 'Run' icon 🔏 in the tool bar
- Debug a program file
 - a) File -> Debug ->Go, or
 - b) F5, or
 - c) Click the 'Go' icon 🕨 in the tool bar

IDCE 302: Chapter 3

Function

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Outline

- Functions
 - Built-in functions
 - Defining new functions
- Execution Flow (multiple functions)
- Main function

What is Function?

- A function is a <u>named</u> sequence of statements that performs a computation.
- Defining a function
 - Function name
 - Sequence of statements
- Once properly defined, you can call the function.

Built-in Functions

Type Function

```
>>> type(3.14)
<type 'float'>
>>> type("32")
<type "str">
>>> type("d:\\data\\landcover.shp")
<type "str">
```

Type Conversion

```
>>> int("32") # convert string "32" into an integer 32
32
>>> int("Hello") # converting string "Hello" into an integer?
ValueError: invalid literal for int() with base 10: 'hello'
>>> int(3.99999) # converting 3.99999 into integer, decimals will be truncated.
3
>>> int(-2.3) # converting -2.3 into an integer, decimals will be truncated.
-2
>>> float(32) # converting an integer into a float
32.0
>>> str(32) # converting an integer into a string
"32"
>>> str(3.14149) # converting a float into a string
"3.14149"
```

```
>>> 1/3 # output is an integer
0
>>> 1.0/3 # output is a float
0.3333333333333333
>>> minute = 59
>>> minute / 60.0
0.983333333333
>>> minute = 59
>>> float(minute) / 60 # minute is converted into a float number
0.983333333333
```

Math Functions

- Use site-packages (or modules)
- Need to import

90.0

 Use the dot operator to access members (functions and values).

```
>>> import math # you need to import math site package first
>>> math.sqrt(2) / 2.0
0.7071067811865476
>>> math.sin(math.pi/2.0)
1.0
>>> M.sqrt(2)/2.0
>>> math.radians(180)
3.1415926535897931
>>> math.degrees(math.pi/2)
```

Some constants in math module

```
>>> math.pi
3.141592653589793
>>> math.e
2.718281828459045
>>> math.log(math.e)
>>> math.log10(10)
```

More Math Functions

```
>>> math.pow(2, 3) # or 2**3
8.0
>>> math.floor(2.9)
2.0
>>> math.ceil(3.0001)
4.0
```

Formatting output precision

```
>>> val = 2.0/3.0
>>> print "%.2f" % val
6.67

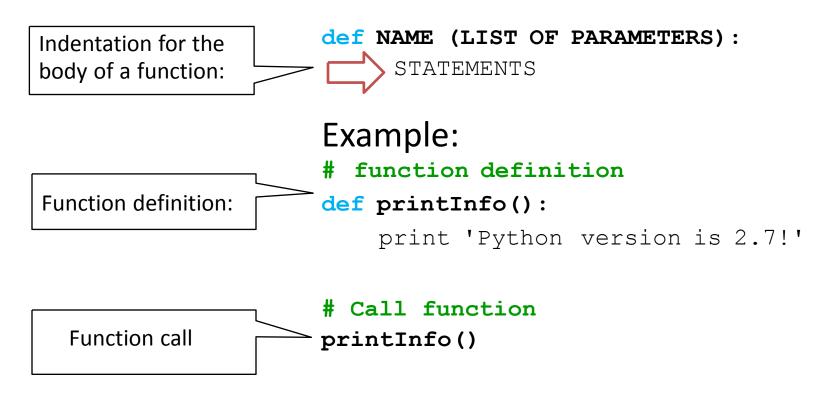
>>> print "%10.2f" % val
6.67

6 Spaces
```

Note: You are going to see more on this in Chapter 11.

Defining New Functions

Syntax:



Backslash to split a long line into multiple lines.

function calls
calcArea(1.0)
calcArea(2.0)

Execution Flow

```
def WorkdayHours():
    print 'Mon-Fri: 9-9'

def WeekendHours():
    print 'Weekends:

# call two previously defined functions
def Hours():
    WorkdayHours()
    WeekendHours()

# a function call
Hours()
```

The "main" function?

In C++

```
#include "stdafx.h"
#include <iostream>
int main() {
    std::cout<<"Hello world!";
    return 0;
}</pre>
```

In Java

```
public class HelloWorld {
   public static void main(String[] args) {
      System.out.println("Hello world");
   }
}
```

In Python, the main function is not visible:

```
print "Hello World!"
```

Function Arguments

```
import math
# function definition with parameters
def parrot(val): # Val is an argument(or parameter)
    print val
# pass an argument into function call
parrot('I like the color of autumn!')
parrot('I miss the summer beach!')
parrot('Square root of 2 is ' + str(math.sqrt(2.0)))
parrot(math.pow(2, 8))
```

Domain of Variables

• Arguments are **local** variables within the function.

```
# function definition with parameters
def parrot(val): # Val is an argument(or parameter)
    print val

# pass an argument into function call
parrot('I like the color of autumn!')

print val

Traceback (most recent call last):
    File "<interactive input>", line 1, in <module>
NameError: name 'val' is not defined
```

Functions with Results

- Some functions need a returned value!
- Need to write return statement in these functions.

```
# area calculation
import math

def area(radius):
    return math.pi * radius**2

def absoluteValue(x):
    if x < 0:
        return -x
    else:
        return x</pre>
```

Summary

- The standard library has many functions.
- Import modules (site-packages or libraries)
- Access functions or values of modules (dot operator)
- Functions can call each other (be clear with execution flow)
- Define new functions (with or without arguments, require or do not require value(s) returned)

In-class Exercise

- Write a function to calculate the area of a circle.
- The function takes radius as its input parameter, and returns the area.
- Print the calculated area by calling the function.

```
Input:
    r, radius of a circle
Return:
    area of the circle
"""
import math
def CircleArea(r):

# function call
print CircleArea(1.0) # call the function with a given radius
print CircleArea(2.0)
```

- Define an happyBday() function
- Call the function with different input strings

```
Input:
    friend's name
Print:
    Happy Birthday to you!
    Happy Birthday to you!
    Happy Birthday, dear <friend's name>.
    Happy Birthday to you!
```