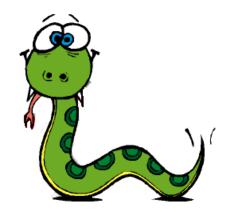
### IDCE 302: Chapter 4

# **Conditionals & Recursion**

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#### **Outline**

- Modulus operator (%)
- Boolean expressions & Logical operators
- Conditional execution
  - Chained conditionals
  - Nested conditionals
- Recursion & Infinite recursion
- Keyboard input

# The Modulus Operator (%)

```
>>> quotient = 7 / 3
>>> print quotient
2
>>> remainder = 7 % 3
>>> print remainder
1
```

#### **Applications**

• Check if x is divisible by y (x % y):

```
x % y == 0
```

 Test if x is an odd or even number

```
x % 2 == 0

1%2 ->1, 3%2 ->1, 115%2 -> 1

2%2 ->0, 4%2 ->0, 116%2 -> 0
```

 Get the right-most digit of a integer of base 10

```
y = x % 10
23%10 -> 3
60%10 -> 0
```

# **Boolean Expressions**

- True and False are Boolean values in Python
- An Boolean expression yields either True or False.
- Relational Operators / Comparison Operators are often used in Boolean expressions:

```
== equal to
!= not equal to
> greater than
>= greater than or equal to
< less than
<= less than or equal to</pre>
```

```
x == y  # x is equal to y?
x != y  # x is not equal to Y?
x > y  # x is greater than Y?
x < y  # x is less than y?
x >= y  # x is greater than or equal to y?
x <= y  # x is less than or equal to y?</pre>
```

# Note 1: = is an assignment operator and == is a relational operator.

# **Logical Operators**

- <u>Logical operators</u> are often used in building Boolean expressions.
- Three logical operators: and, or, and not

#### **Examples:** Result **Expression** >>> x = TrueFalse True and False >>> v = FalseTrue or False True not False True >>> z = x and y>>> 7. not True False False >>> z = x or y>>> 7. True

```
>>> x= 155
>>> suitability = 0.9
>>> x = area>150 and suitability > 0.8
>>> x
True
>>>y = not x
>>>y
```

>>> x = 0 >>> y = **not** x >>> y

True

bool()

# **Conditional Execution (if)**

 We often need the ability to check conditions and change the behavior of the program accordingly.

#### Run script in PythonWin

```
x = 5
if x>0:
    print x, "is positive"
y = -5
if y < 0:
    print y, 'is negative'</pre>
```

#### Output in the Interactive Window

```
5 is positive
-5 is negative
```

# Alternative Execution (if/else)

The <u>if/else</u> structure for alternative execution:

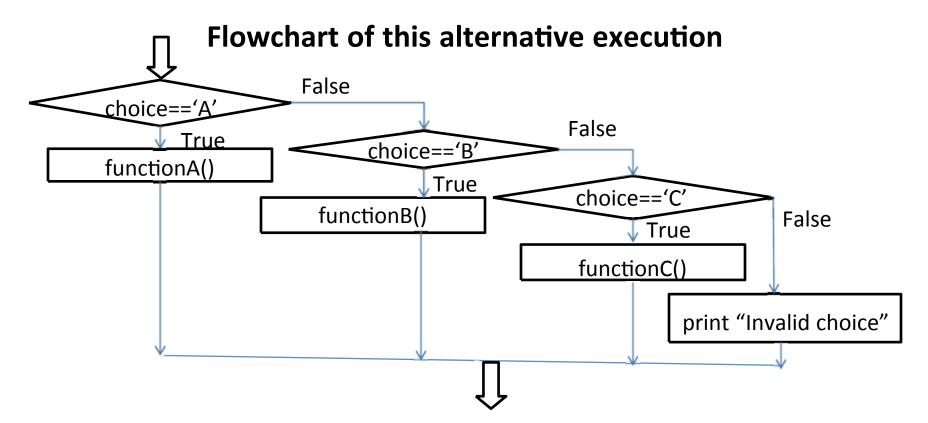
```
if x%2 == 0:
    print x, "is even."
else:
    print x, "is odd."
```

```
>>> def printParity(x):
... if x%2 == 0 :
       print x, "is an even number. "
... else:
       print x, "is an odd number."
>>> printParity(3)
3 is odd number.
>>> printParity(4)
4 is an even number.
```

#### **Chained Conditionals**

• if/elif/else if x < y: print x, "is less than", y elif x > y: print x, "is greater than", y else: print x, "and", y, "are equal"

```
if choice == "A":
    functionA()
elif choice == "B":
    functionB()
elif choice == "C":
    functionC()
else:
    print "Invalid choice."
```



#### **Nested Conditionals**

```
if x == y:
    print x, "and", y, "are equal"
else:
    if x < y:
        print x, "is less than", y
    else:
        print x, "is greater than", y</pre>
```

The above nested conditionals can also be represented as:

```
if x == y:
    print x, "and", y, "are equal"
elif x < y:
    print x, "is less than", y
else:
    print x, "is greater than", y</pre>
```

#### The Return Statement

The <u>return</u> here does NOT really return anything.

# **Recursion** – the Countdown Example

- It is legal for one function to call another.
- Is it also legal for a function to call itself?

```
def countdown(n):
    if n == 0: #base case
        print "Blastoff!"
    else:
        print n
        countdown(n-1) #general case
countdown(5)
```

# Recursion – the Factorial Example

Mathematical function: factorial definition

```
0! = 1 (base case)

n! = n(n - 1)! (general case)
```

According to the definition, let's calculate 3!

```
3! = 3*2!
= 3*2*1!
= 3*2*1*0!
= 3*2*1*1
3! = 6
```

# Recursion – the Factorial Example

```
def factorial(n):
    if n <= 1:
        return 1  # base case
    return n * factorial(n - 1)  # general case

print("2! =", factorial(2))
print("3! =", factorial(3))
print("4! =", factorial(4))
print("5! =", factorial(5))</pre>
```

#### **Infinite Recursion**

 If a recursion never reaches a base case, it goes on making recursive calls forever, and the program never terminates.

```
def countdown(n):
    if n == 0:
        print "Blastoff!"
    else:
        print n
        countdown(n)
```

#### **Exercise**

 Write a recursive Python function that returns the sum of the first n positive integers.

```
def sumInt(n):
    if n== 0:
        # write one line here
    else:
        # write one line here
```

# **Keyboard Input**

- More interactive programs
- Get input from the user

#### raw\_input returns what the user typed as a string.

```
>>> name = raw_input ("What is your name? ")
What is your name? Harry Potter!
>>> print name
Harry Potter!
```

```
>>> age = raw_input ("How old are you? ")
How old are you? 19
>>> print "You will be", age+1, "next year!"
```



## Summary

- Boolean expression (comparison operators, logical operators)
- Conditional (if) statement (chained or nested when the condition is broken down)
- Recursion does magical work but be careful using it.
- Use raw\_input() function to get user input as string.