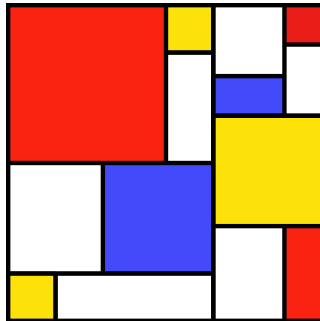


# SLiM

## Workshop Series



#10: Callbacks I (`fitness()`)

*The sequence of events within one generation in WF models.*

# The WF Generation Cycle

1. Execution of `early()` events

2. Generation of offspring:

2.1. Choose source subpop

2.2. Choose parent 1

2.3. Choose parent 2  
(`mateChoice()` callbacks)

2.4. Generate the offspring  
(including `mutation()` and  
`recombination()` callbacks)

2.5. Suppress/modify child  
(`modifyChild()` callbacks)

3. Removal of fixed mutations

4. Offspring become parents

5. Execution of `late()` events

6. Fitness value recalculation  
using `fitness()` callbacks

7. Generation count increment

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- a set of standard behaviors:
  - generation start
  - mate choice / reproduction
  - parental mortality
  - fitness value recalculation
  - generation end

The sequence of events within one generation in WF models.

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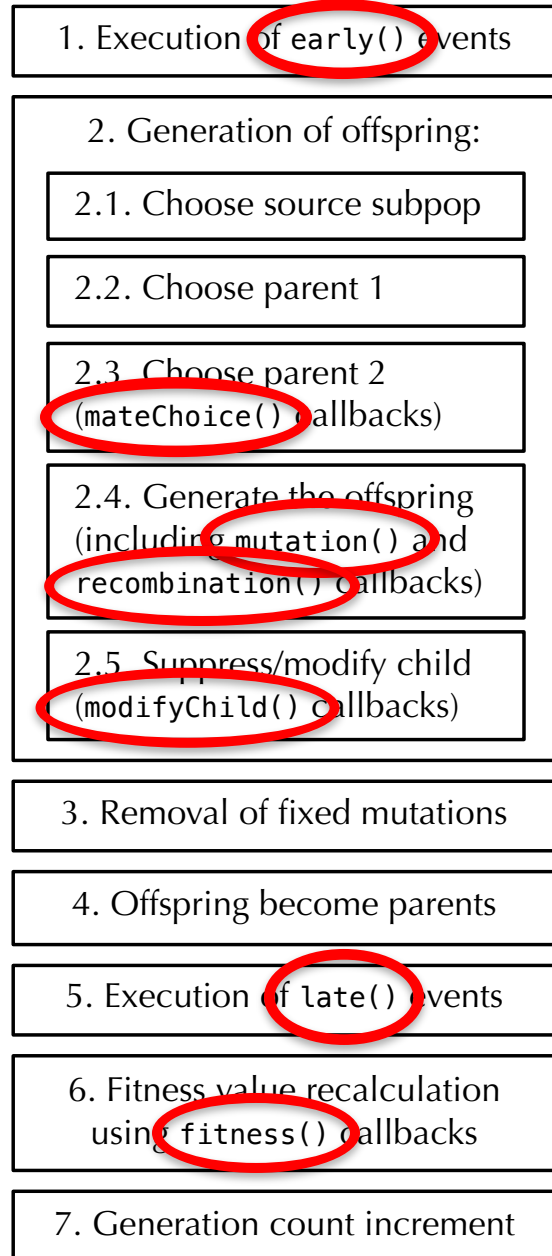
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- a set of standard behaviors:
  - generation start
  - mate choice / reproduction
  - parental mortality
  - fitness value recalculation
  - generation end
- modified by *callbacks*
  - script providing new behavior

*The sequence of events within one generation in WF models.*



# The WF Generation Cycle

- Callbacks:
  - early() events
  - mateChoice() callbacks
  - mutation() callbacks
  - recombination() callbacks
  - modifyChild() callbacks
  - late() events
  - fitness() callbacks
  - interaction(), reproduction()

The sequence of events within one generation in WF models.

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## early() events

```
early()  
{  
    ...  
}
```

- called *early* in each generation
- often used to:
  - set up demographic parameters
  - prepare state for mating
  - make a plan for the generation

The sequence of events within one generation in WF models.

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## `late()` events

```
late()  
{  
    ...  
}
```

- called *late* in each generation
- often used to:
  - modify the offspring state
  - run behavioral interactions
  - prepare for fitness calculations
  - produce custom output

*The sequence of events within one generation in WF models.*

# fitness() callbacks

- called during fitness calculation
- override default fitness
- often used to:
  - produce spatial variation
  - produce temporal variation
  - produce epistatic interactions
  - produce frequency dependence
  - make a mutation type neutral
- fitness(NULL) callbacks

1. Execution of early() events

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2.2. Choose parent 1

2.3. Choose parent 2  
(mateChoice() callbacks)

2.4. Generate the offspring  
(including mutation() and  
recombination() callbacks)

2.5. Suppress/modify child  
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5. Execution of late() events

6. Fitness value recalculation  
using fitness() callbacks

7. Generation count increment



The sequence of events within one generation in WF models.

# fitness() callbacks

```
fitness(<mutTypeID> [, <subpopID>])  
{  
    ...  
}
```

- apply to *one* mutation type
- apply to *one or all* subpops
- called once for:
  - each **focal mutation**,
  - in each **focal individual**
  - allows individual effects
- return a **fitness effect**

1. Execution of early() events

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using **fitness()** callbacks

7. Generation count increment

The sequence of events within one generation in WF models.

# fitness() callbacks

- there is a *focal mutation*
- it is in a *focal individual*
- how does the callback know?
- **pseudo-parameters:**
  - mut
  - homozygous
  - individual
  - genome1
  - genome2
  - subpop
  - relFitness

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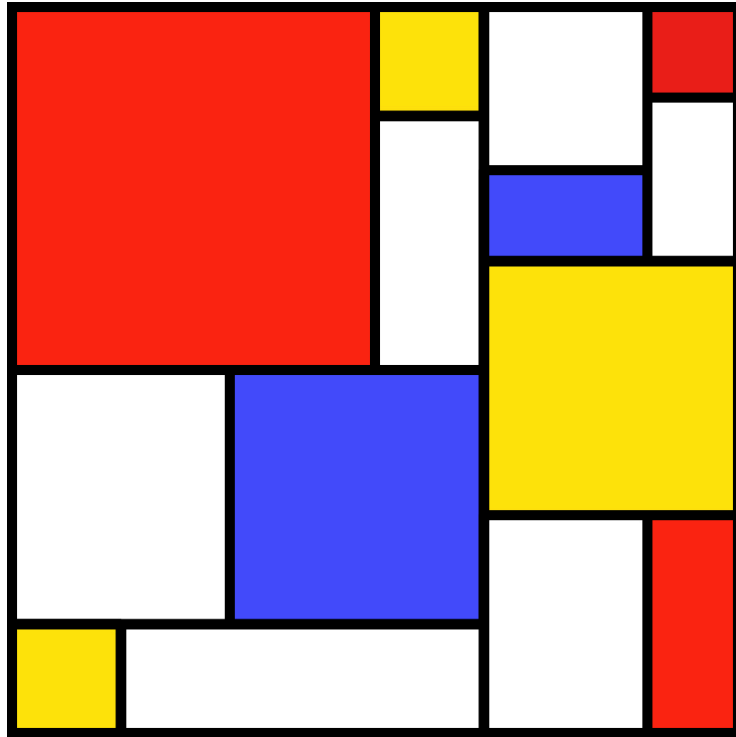
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# Fitness calculation

- Fitness values in SLiM:
  - evaluated per individual, per mutation
  - homozygous: T if homozygous, F if heterozygous
  - relFitness has the default fitness value:

```
fitness(m1)
{
    if (homozygous)
        return 1.0 + mut.selectionCoeff;
    else
        return 1.0 + mut.mutationType.dominanceCoeff *
            mut.selectionCoeff;
}
```



SLiM Workshop Exercise #10