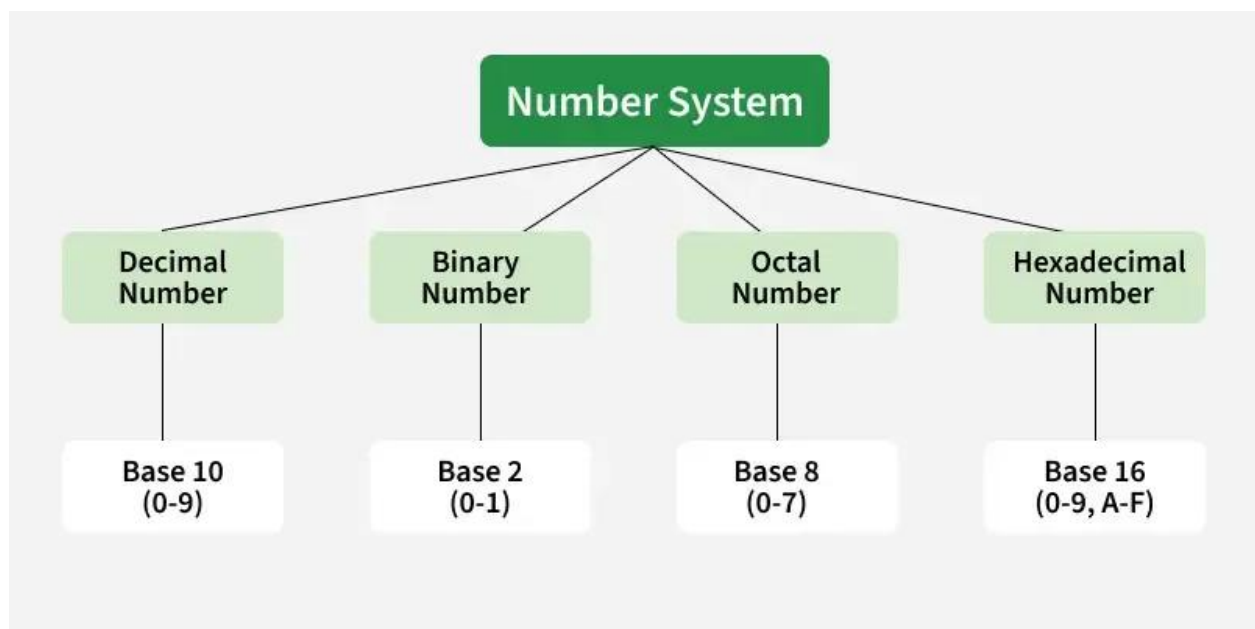


Number System and Base Conversions

Electronic and digital systems use various number systems such as Decimal, Binary, Hexadecimal and Octal, which are essential in computing.

- Binary (base-2) is the foundation of digital systems.
- Hexadecimal (base-16) and Octal (base-8) are commonly used to simplify the representation of binary data.
- The Decimal system (base-10) is the standard system for everyday calculations.
- Other number systems like Duodecimal (base-12), are less commonly used but have specific applications in certain fields.



What is Number System ?

A number system is a way to represent and express numbers using a consistent set of symbols or digits.

A number system uses a base (or radix) to represent values.

The base refers to the number of unique digits, including zero, that a system uses to represent numbers.

Most commonly used number systems are Decimal (base-10), Binary (base-2), Octal (base-8), and Hexadecimal (base-16).

Each system has its own set of rules for representing.

Digital systems primarily rely on the Binary system for data processing.

Types of Number System

There are four common types of number systems based on the radix or base of the number :

1. Decimal Number System

The Decimal system is a base-10 number system.

It uses ten digits: 0, 1, 2, 3, 4, 5, 6, 7, 8 and 9.

Each digit's place value is a power of 10 (e.g., 100, 101, 102).

It is the standard system for everyday counting and calculations.

2. Binary Number System

The Binary system is a base-2 number system.

It uses two digits: 0 and 1.

Each digit's place value is a power of 2 (e.g., 20, 21, 22).

The Binary system is the foundation for data representation in computers and digital electronics.

3. Octal Number System

The Octal system is a base-8 number system.

It uses eight digits: 0, 1, 2, 3, 4, 5, 6 and 7.

Each digit's place value is a power of 8 (e.g., 80, 81, 82).

It is often used to simplify the representation of binary numbers by grouping them into sets of three bits.

4. Hexadecimal Number System

The Hexadecimal system is a base-16 number system.

It uses sixteen digits: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E and F (where A = 10, B = 11, etc.).

Each digit's place value is a power of 16 (e.g., 16⁰, 16¹, 16²).

Hexadecimal simplifies binary by representing every 4 bits as one digit (0-F).

Number System Conversion Methods

A number N in base or radix b can be written as:

$$(N)_b = d_{n-1} d_{n-2} \dots d_1 d_0 . d_{-1} d_{-2} \dots d_{-m}$$

In the above, d_{n-1} to d_0 is the integer part, then follows a radix point and then d_{-1} to d_{-m} is the fractional part.

d_{n-1} = Most significant bit (MSB)

d_{-m} = Least significant bit (LSB)

Base	Representation
2	Binary
8	Octal
10	Decimal
16	Hexadecimal

1. Decimal to Binary Number System Conversion

For Integer Part:

- Divide the decimal number by 2.
- Record the remainder (0 or 1).
- Continue dividing the quotient by 2 until the quotient is 0.
- The binary equivalent is the remainders read from bottom to top.

For Fractional Part:

- Multiply the fractional part by 2.
- Record the integer part (0 or 1).
- Take the fractional part of the result and repeat the multiplication.
- Continue until the fractional part becomes 0 or reaches the desired precision.
- The binary equivalent is the integer parts recorded in sequence.

Example: $(10.25)_{10}$

2	10	0
2	5	1
2	2	0
	1	

$(10)_{10} = (1010)_2$

Fractional Part

$0.25 \times 2 = 0.50$
 $0.50 \times 2 = 1.00$

$(0.25)_{10} = (0.01)_2$

For Integer Part (10):

Divide 10 by 2 \rightarrow Quotient = 5, Remainder = 0

Divide 5 by 2 \rightarrow Quotient = 2, Remainder = 1

Divide 2 by 2 \rightarrow Quotient = 1, Remainder = 0

Divide 1 by 2 \rightarrow Quotient = 0, Remainder = 1

Reading the remainders from bottom to top gives 1010.

For Fractional Part (0.25):

Multiply 0.25 by 2 \rightarrow Result = 0.5, Integer part = 0

Multiply 0.5 by 2 \rightarrow Result = 1.0, Integer part = 1

The fractional part ends here as the result is now 0. Reading from top to bottom gives 01.

Thus, the binary equivalent of $(10.25)_{10}$ is $(1010.01)_2$.

2. Binary to Decimal Number System Conversion

For Integer Part:

Write down the binary number.

Multiply each digit by 2 raised to the power of its position, starting from 0 (rightmost digit).

Add up the results of these multiplications.

The sum is the decimal equivalent of the binary integer.

For Fractional Part:

Write down the binary fraction.

Multiply each digit by 2 raised to the negative power of its position, starting from -1 (first digit after the decimal point).

Add up the results of these multiplications.

The sum is the decimal equivalent of the binary fraction.

Example: $(1010.01)_2$

$$1 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 0 \times 2^0 + 0 \times 2^{-1} + 1 \times 2^{-2} = 8 + 0 + 2 + 0 + 0 + 0.25 = 10.25$$

Thus, $(1010.01)_2 = (10.25)_{10}$

3. Decimal to Octal Number System Conversion

For Integer Part:

Divide the decimal number by 8.

Record the remainder (0 to 7).

Continue dividing the quotient by 8 until the quotient is 0.

The octal equivalent is the remainders read from bottom to top.

4. Octal to Decimal Number System Conversion

For Integer Part:

Write down the octal number.

Multiply each digit by 8 raised to the power of its position, starting from 0 (rightmost digit).

Add up the results of these multiplications.

The sum is the decimal equivalent of the octal integer.

5. Decimal to Hexadecimal Conversion

For Integer Part:

Divide the decimal number by 16.

Record the remainder (0-9 or A-F).

Continue dividing the quotient by 16 until the quotient is 0.

The hexadecimal equivalent is the remainders read from bottom to top.

6. Hexadecimal to Decimal Conversion

For Integer Part:

Write down the hexadecimal number.

Multiply each digit by 16 raised to the power of its position, starting from 0 (rightmost digit).

Add up the results of these multiplications.

The sum is the decimal equivalent of the hexadecimal integer.

7. Hexadecimal to Binary Number System Conversion

To convert from Hexadecimal to Binary:

Each hexadecimal digit (0-9 and A-F) is represented by a 4-bit binary number.

Binary equivalent	Hexadecimal
0000	0
0001	1
0010	2
0011	3
0100	4
0101	5
0110	6
0111	7
1000	8
1001	9
1010	A
1011	B
1100	C
1101	D
1110	E
1111	F

For each digit in the hexadecimal number, find its corresponding 4-bit binary equivalent and write them down sequentially.

Example: $(3A)_{16}$

$$(3)_{16} = (0011)_2$$

$$(A)_{16} = (1010)_2$$

Thus, $(3A)_{16} = (00111010)_2$

8. Binary to Hexadecimal Number System Conversion

To convert from Binary to Hexadecimal:

Start from the rightmost bit and divide the binary number into groups of 4 bits each.

If the number of bits isn't a multiple of 4, pad the leftmost group with leading zeros.

Each 4-bit binary group corresponds to a single hexadecimal digit.

Replace each 4-bit binary group with the corresponding hexadecimal digit.

Example: $(1111011011)_2$

0011	1101	1011
3	D	B

Thus, $(001111011011)_2 = (3DB)_{16}$

9. Binary to Octal Number System

To convert from binary to octal:

Starting from the rightmost bit, divide the binary number into groups of 3 bits.

If the number of bits is not a multiple of 3, add leading zeros to the leftmost group.

Each 3-bit binary group corresponds to a single octal digit.

10. Octal to Binary Number System Conversion

To convert from octal to binary:

Each octal digit (0-7) corresponds to a 3-bit binary number.

For each octal digit, replace it with its corresponding 3-bit binary equivalent.

Example: $(153)_8$

Break the octal number into digits: 1, 5, 3

Convert each digit to binary:

1 in octal = 001 in binary

5 in octal = 101 in binary

3 in octal = 011 in binary

Thus, $(153)_8 = (001101011)_2$