



Aror University of Art, Architecture, Design & Heritage Sukkur.

Subject: Programming Fundamental

Class: Cyber Security

Task: Quiz 1

Time: 30 Minutes

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Q1. Which of the following is a valid variable name in C++?

- a. 2value
- b. number-count
- c. int
- d. num_1

Q2. Which of the following escape sequences moves the cursor to the next line?

- a. \t
- b. \n
- c. \\
- d. \"

Q3. What would be the output of the following code:

```
int x = 10;  
x++;  
++x;  
x--;  
cout << x;
```

- a. 10
- b. 11
- c. 12
- d. 9



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Q4. Which of the following code finds if the number is even:

- a. `(num / 2 == 0)`
- b. `(num % 2 == 0)`
- c. `(num / num == 2)`
- d. `(num % 2 == "even")`

Q5. Which statement about the switch structure is TRUE?

- a. switch can only be used with strings.
- b. switch can be used with int and char.
- c. switch allows ranges in case labels.
- d. switch requires a default case.

Q6. Which of the following will correctly print the text: He said “hello”

- a. `cout << "He said "Hello"";`
- b. `cout << "He said \"Hello\"";`
- c. `cout << 'He said "Hello"';`
- d. `cout << "He said 'Hello"';`

Q7. Consider:

```
int x = 10, y = 3;  
cout << x / y;
```

- a. 3
- b. 3.3
- c. 3.0
- d. Error

Q8. What will be the output:

```
int x = 7;  
int y = 2;  
cout << x / (y * y);
```

- a. 7
- b. 1
- c. 3.5
- d. 2



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Q9. For which values of x will this code print "Inside"?

```
if (x > 0 && x < 10)
cout << "Inside";
```

- a. x = 0
- b. x = 5
- c. x = 10
- d. x = -1

Q10. Consider two numbers a=10, b=20, and c=0, then what would be the right way to swap a and b.

- a. c= a; a = b; b = c;
- b. c= b; a = a; b = c;
- c. a= c; c = b; b = c;
- d. None of the above

Q11. What would be the output of the following program:

```
int x = 2;
if (x > 1)
{
    if (x > 3)
    {
        cout << "A";
    }
    else
    {
        cout << "B";
    }
}
else
{
    cout << "C";
}
```

- a. A
- b. B
- c. C
- d. Nothing



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Q12. What is the output of the following program:

```
int x = 5, y = 7, z = 10;  
cout << (x < y && y < z && z < 20);
```

- a. 0
- b. 1
- c. true
- d. Error

Q13. What will the following program print:

```
int a = 3, b = 5, c = 7;  
cout << ((a < b) && (b < c) || (c < a));
```

- a. 0
- b. 1
- c. true
- d. false

Q14. If a = true, b = false, c = true, what will this code return:

```
a || b && c
```

- a. true
- b. false
- c. 1
- d. 0

Q15. Consider the following program, what would be the output:

```
int a= 10; a++; a++;  
cout<<a++;
```

- a. 10
- b. 13
- c. 12
- d. 14



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Q16. What would be the output of the following program:

```
int x = 1;
switch(x) {
case 1: cout << "One";
case 2: cout << "Two"; break;
default: cout << "Other";
}
```

- a. One
- b. Two
- c. Other
- d. Something Else

Q17. What does this program print?

```
int x = 5;
cout << ++x;
```

- a. 4
- b. 5
- c. 6
- d. Error

Q18. `+=` is called _____ operator.

- a. Comparison
- b. Assignment
- c. Relational
- d. Logical

Q19. Which of the following is a relational operator in C++?

- a. `!=`
- b. `&&`
- c. `||`
- d. `=`



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Q20. What will be the value of x after execution?

```
int x = 5;  
x++;  
++x;
```

- a. 5
- b. 6
- c. 7
- d. 8