

Basics of Linux

CSeC, IITB

Objectives for Today

- Get started with Linux
- Familiarize yourself with terminal & basic commands
- Begin HACKING :)) (through hands-on activities)

Linux

- Open source “kernel”
 - Kernel is the central component of OS which has control over everything
 - facilitates interactions between hardware and software components
- Created in 1990s by Linus Torvalds and Free Software Foundation(FSF)
- Highly customizable, released under GNU General Public License (GPL)
 - ANYONE can run, study, modify, and redistribute the source code, or even sell copies of their modified code, as long as they do so under the same license.
- Popular OS based on Linux : Ubuntu, Kali, Parrot

Windows vs Linux

- Windows is primarily based on graphical user interface (GUI)
 - CLI is much powerful than GUI
 - GUI leads to restrictions for users
- Closed source, marketed while Linux is transparent, non-profit and well-documented
- Linux is easy modify and many several tools/libraries under GNU exist as foundation
 - Many popular languages like Python, Java have better support for Linux than Windows

Terminal and Shell

- Terminal is command line *interface*, whilst shell is command line *interpreter*
 - terminal is a wrapper program that runs a shell and shows input/output
 - Shell is the one that actually executes commands and sends output
- Default shell in Linux is Bash.
 - Bash itself is not much customizable.
 - Can use other shells like Z shell, FI shell etc.

Now, let's actually do something!

After starting the terminal, it may look something like this:

```
enigma@enigma-machine:~/Desktop/code$ //your command goes after $
```

- Here, the username is ‘enigma’ and the host machine name is ‘enigma-machine’.
- The ‘\$’ is a shell prompt and it means that it is ready to accept new commands. Having ‘#’ instead of ‘\$’ means that the user is root.
You can spawn shell in sudo mode using command `$sudo su`
- The text in blue represents what *directory* you’re currently in.

Directory is file system that contains references to other files (& directories).

Now, we'll start looking at some of the commands

Try all of them on your terminal to learn 'em quick!

pwd

- “print working directory”
- print name of (absolute) current/working directory
- ~ denotes the home directory of the user
 - you can check the location using `$echo $HOME`
 - would (mostly) be `/home/user_name`

```
enigma@enigma-machine:~/Desktop/code$pwd
/home/enigma/Desktop/code
enigma@enigma-machine:~/Desktop/code$
```

man

- your bestest friend and guide when working with terminal
- “User Command Manual” for Linux
 - Also has “Programmer’s Manual” for functions/syscalls
- Usage: `$man <command>`

Eg:- try `man man`, `man ascii`, `man printf`, `man gets`, `man scanf`

- However, initially reading man pages can seem intimidating/confusing, so you can always use Google (or use ChatGPT)

ls

- List contents of current directory
- `$ls` does not show hidden files/directories by default
 - Hidden files/directories begin with dot ‘.’
 - Use `$ls -a`
- A common variant used is `$ls -alht` which shows information in long format with file sizes, permissions etc.

```
enigma@enigma-machine:~/Desktop/code$ls
hello.c practise-code shell-code.tar
enigma@enigma-machine:~/Desktop/code$
```

(tally the above output with the output of `tree`)

cd

- “change directory”
- Usage: `$cd <dirr>`
 - `..` denotes the parent (upper) directory of the current working directory
 - `.` denotes the current directory

```
enigma@enigma-machine:~/Desktop/code$cd ..  
enigma@enigma-machine:~/Desktop$cd ~  
enigma@enigma-machine:~$
```

NOTE: `$cd -` will transport you back to your previous working directory

```
enigma@enigma-machine:~$cd -  
~/Desktop  
enigma@enigma-machine:~/Desktop$
```

Also, `$cd ~` is same as `$cd` (i.e. no need to type the directory if you want to go to your home directory)

Tab Completion and Wildcard

- Tab can be used to complete file/directory name

```
enigma@enigma-machine:~/Desktop/code$ls  
hello.c practise-code 'aoidfa oiandf 094r20n4n -' shell-code.tar  
enigma@enigma-machine:~/Desktop/code$cd aoi //tab after typing some initial chars  
enigma@enigma-machine:~/Desktop/code$cd aoidfa\ oiandf\ 094r20n4n\ -
```

Wildcard pattern matches to everything that has the string as a prefix. For example “**abc***” will match **abc**, **abcd**, **abchello** etc.

The use of the wildcard will become more apparent with some examples.

Reading file(s): cat & less

- concatenate files and print on the standard output
 - Usage: `$cat <file_1> <file_2>`
 - Will print contents of all the files on terminal screen (in order)
- less will display output one page at a time
 - Usage: `$less <file_name>`

Time For a Challenge!

Head to the linktree and download the challenges zip file by clicking on **basics of hacking: linux**.

Extract it and then unzip level 0 and open a terminal and cd into level 0.

Time For a Challenge!

PASSWORD FOR LEVEL 1:

CSeC{purp13}

tree

- might not be installed by default
- list contents of directories in a tree-like format
- Usage: `$tree <dirr_name>`
 - Default argument is current directory

enigma@enigma-machine:~/Desktop/code\$tree .

```
├── hello.c
├── practise-code
│   ├── a.out
│   ├── array.c
│   └── script.py
└── shell-code.tar
```

enigma@enigma-machine:~/Desktop/code\$

grep

- Your new favourite searching utility.
 - The command prints each occurrence of pattern (A regex) in the file into the
 - To search for a pattern in a file, use: `$grep <pattern> <path_to_file(s)>`
 - Very powerful utility. To learn more see the manual as well as [regexes](#)

```
enigma@enigma-machine:~/Desktop/code$grep "CSeC{*}" ./name.txt  
CSeC{Guess_You_Found_the_Flag}
```

You can also explore the following (quite useful) flags:

`-r, -E, -n, -o, -v`

Time For a Challenge!

Head to the linktree and download the challenges zip file by clicking on **basics of hacking: linux**.

Extract it and then unzip level 1. Cd into level 1 and begin solving!!

The password for level 1 is:

CSeC{purp13}

Time For a Challenge!

PASSWORD FOR LEVEL 2:

CSeC{gr3p_f7w!}

find

- search for files in a directory hierarchy
 - Contains various filters to search for, see in `$man find`
 - To search for file with specific name, use: `$find <dir> -name <name>`

```
enigma@enigma-machine:~/Desktop/code$tree
```

```
├── hello.c
├── practise-code
│   ├── a.out
│   ├── array.c
│   └── script.py
└── shell-code.tar
```

```
enigma@enigma-machine:~/Desktop/code$find practise-code -name a.out
practise-code/a.out
```

```
enigma@enigma-machine:~/Desktop/code$find . -name b.out
```

```
enigma@enigma-machine:~/Desktop/code$
```

echo

- To print into the terminal.

```
enigma@enigma-machine:~/Desktop/code$ echo "Hello World"
```

```
Hello World
```

```
enigma@enigma-machine:~/Desktop/code$ echo "Testing" >> file.txt
```

```
enigma@enigma-machine:~/Desktop/code$ cat file.txt
```

```
Testing
```

```
enigma@enigma-machine:~/Desktop/code$ echo "Resting" >> file.txt
```

```
enigma@enigma-machine:~/Desktop/code$ cat file.txt
```

```
Testing
```

```
Resting
```

```
enigma@enigma-machine:~/Desktop/code$
```

This will be much more useful when writing bash scripts. For more info on scripting [this link](#)

file

- Determine file type (of argument)

```
enigma@enigma-machine:~/Desktop/code$tree
```

```
├── hello.c
├── practise-code
│   ├── a.out
│   ├── array.c
│   └── script.py
└── shell-code.tar
```

```
enigma@enigma-machine:~/Desktop/code$file hello.c
```

```
hello.c: C source, ASCII text
```

```
enigma@enigma-machine:~/Desktop/code$file practise-code
```

```
practise-code: directory
```

```
enigma@enigma-machine:~/Desktop/code$
```

Time For a Challenge!

Head to the linktree and download the challenges zip file by clicking on
basics of hacking: linux.

Extract it and then unzip level 2. Cd into level 2 and begin solving!!

The password for level 2 is:

CSeC{gr3p_f7w!}

Time For a Challenge!

PASSWORD FOR LEVEL 3:
CSeC{f1l3?}

cp, mv

- To copy/move files/directories from one directory to another
- Usage: `$cp/mv <source file/dir> <destination>`
- Subtle use: To rename files using terminal, `mv` is supposed to be used
 - `$mv <old_file_name> <new_file_name>`

```
enigma@enigma-machine:~/Desktop/code$ls
```

```
hello.c practise-code shell-code.tar
```

```
enigma@enigma-machine:~/Desktop/code$mv hello.c hello_world.c
```

```
enigma@enigma-machine:~/Desktop/code$ls
```

```
hello_world.c practise-code shell-code.tar
```

rm

- Removes files / directories
- By default, it will only remove file
 - Usage: `$rm <file_name>`
- To remove a directory, we use 'recursive flag' `-r`
 - Remove a directory: `$rm -r <dir_name>`
- To remove 'read only' files, use 'force flag' `-f`
 - Should be used **VERY CAREFULLY!** (could lead to removal of important OS files)

```
enigma@enigma-machine:~/Desktop/code$ls
hello_world.c practise-code shell-code.tar
enigma@enigma-machine:~/Desktop/code$rm -r practice-code/
enigma@enigma-machine:~/Desktop/code$ls
hello_world.c shell-code.tar
```

ssh

- “secure shell”
- provides secure connection between two hosts over an insecure network
- Usage: `$ssh user_name@host -p <port_no>`

Resources For Further Learning

OTW:Bandit

- Follow the URL to access Over The Wire Bandit's webpage:

<https://overthewire.org/wargames/bandit/bandit0.html>

- Follow the instructions given on the page
- SSH using the command `$ssh bandit0@bandit.labs.overthewire.org -p 2220`
- The password for level 0 is 'bandit0'
- Now go as per the instructions on the web-page and try to get the passcode!

List of Resources

- [Over the Wire: Bandit](#)
- [Program Misuse - pwncollege](#)
- [PicoCTF: practise](#)
- [The Linux command line for beginners: Ubuntu](#)
- [An A-Z Index of the Linux command line: bash + utilities](#)
- [Man7](#)

Jumping into CTFs

After you are comfortable with Linux and Python, and want to participate in CTFs, you can look at various CTF events at <https://ctftime.org/>

Q&A

Thank you!

Good luck for your journey ahead

Bonus Challenge!!!!

Head to the linktree and download the challenges zip file by clicking on
basics of hacking: linux.

Extract it and then unzip level 3. cd into level 3 and begin solving!!

First look at the README (using cat ofc)

The password for level 3 is:

CSeC{f1l3?}