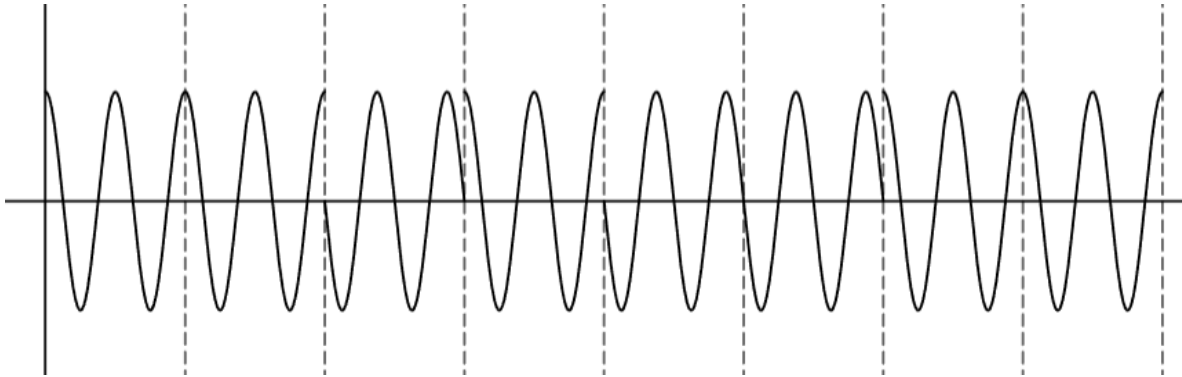


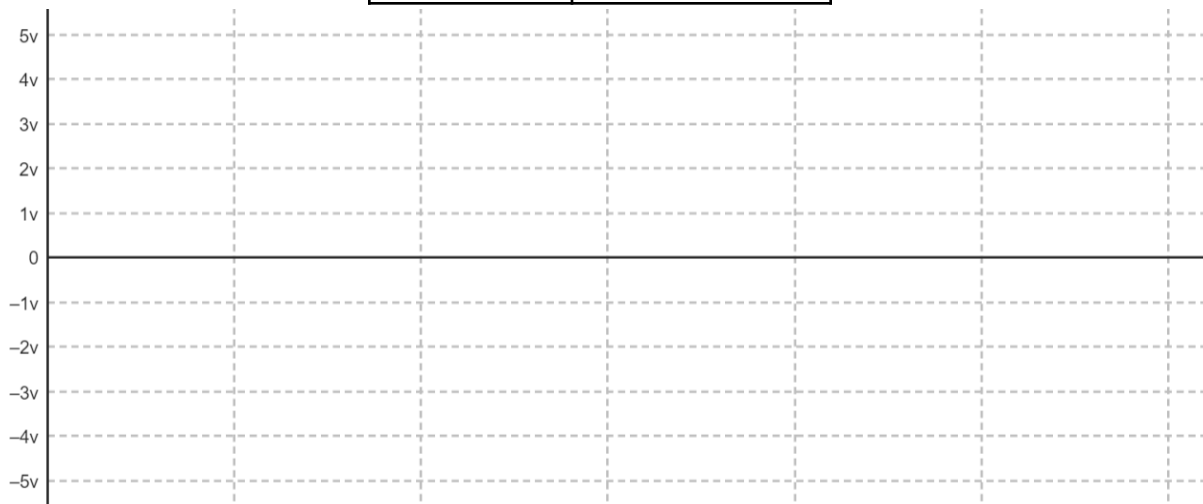
**Q1.** Why is Amplitude Shift Keying also known as On Off Keying? Is this method better than Phase Shift Keying? Explain. [2 + 3 marks]

**Q2.** Determine the digital bit stream from the analog signal below. The signal was modulated using Binary PSK where 0 means signal element with phase of  $\pi/2$  rad and 1 means signal element with phase of  $\pi$  rad. [4 marks]



**Q3.** In a Multi level FSK, for each signal element, we want to send 2 bits at a time. We have used a carrier signal that has an amplitude of 4v and phase is 0 degree. If the frequency changes according to the following table, draw the modulated signal for the bit sequence 100100011110 [6 marks]

Bit Pattern	# cycles of the signal element
00	2
01	4
10	1
11	3





**Q1.** Consider there are five channels, three with a bit rate of 100 kbits/s and two with a bit rate of 50 kbits/s, which are to be multiplexed in a way that the number of channels will decrease. One synchronization bit is added to each frame. The interleaved unit is 5 bits. Now answer the following questions: **[12 marks]**

**A.** What is the input slot duration (in **seconds**)?  $5/100000$  (slot duration is for unit size)

**B.** What is the duration of a frame (in **seconds**)?  $5/100000$  (same as inp slot duration)

**C.** What is the input bit duration (in **seconds**)?  $1/100000$  (bit duration is for 1 bit)

**D.** What is the frame rate?  $100000/5 = 20000$  FPS (inverse of frame duration)

**E.** What is the output data rate or transmission rate of the medium (in **bps**)?

Frame size = 5 units\*4 channels + 1 sync bit = 21 bits

$21*20000 = 420000$  bps

**F.** What is the output slot duration (in **seconds**)?

input slot duration ÷ channel number

$(5/100000)/4$

**Q2.** Which issue of synchronous TDM can be solved by statistical TDM? Explain briefly. **[3 marks]**

**Q1.** Consider, you want to use the concept of multiplexing to multiplex 10 channels. The channels send 240 pages in one second, each containing 300 characters. If 2 characters at a time are to be multiplexed using TDM with 1 synchronization bit, answer the following questions: **[12 marks]**

**A.** What is the input data rate for each channel (in **bps**)?

$$240 \text{ pages} * 300 \text{ chars} * 8 = 576000 \text{ bps}$$

**B.** What is the input bit duration (in **seconds**)?  $1/576000$

**C.** What is the frame rate?

$$\text{input slot duration or frame duration} = 16/576000 \text{ [2 char} * 8 = 16 \text{ bits]}$$

$$\text{frame rate} = 576000/16 = 36000 \text{ fps (inverse of frame duration)}$$

**D.** What is the duration of a frame (in **seconds**)?  $16/576000$

**E.** What is the output data rate (in **bps**)?

$$\text{frame size} = 10 \text{ channels} * 16 \text{ bits} + 1 \text{ sync bit} = 161 \text{ bits}$$

$$161 * 36000 = 5796000 \text{ bps}$$

**F.** What is the output bit duration (in **seconds**)?  $(1/576000)/10$

**Q2.** What do you understand by guard band? Why is it necessary? **[3 marks]**