#### Population need 4

### Lab Assignment 2

Part 1 [7 points]
CSE422: Artificial Intelligence [C02]

1. -2, 5, \$200 kototuku loss accepted, kototuku lav chai, intial capital theke koto invest korbo

2. 3. 4.

You are developing an Al-driven cryptocurrency trading bot that optimizes its **trading strategy** using a Genetic Algorithm (GA). The goal is to maximize profit while minimizing risk by evolving key trading parameters such as:

Gene

• **Stop-Loss (%)** – The percentage at which a position is automatically closed to prevent further loss.

Gene

• Take-Profit (%) – The percentage at which a position is closed to secure profits.

Gene

• Trade Size (%) – The portion of available capital allocated per trade.

Your task is to implement a GA-based approach to find the optimal set of trading parameters that generate the highest profit over a given set of historical price movements.

## **Chromosome Representation (Encoding):**

```
{"stop_loss": 2, "take_profit": 5, "trade_size": 20},

{"stop_loss": 3, "take_profit": 7, "trade_size": 30},

{"stop_loss": 07, "take_profit": 4, "trade_size": 25},

{"stop_loss": 08, "take_profit": 6, "trade_size": 15}
```

String Representation of the chromosomes:

**020520** [Explanation: 02 represents 2% stop\_loss, 05 represents 5% take\_profit and 20 represents 20% of the total capital amount]

030730

070425

080615

## **Fitness Calculation:**

Initial Capital: \$1000

Let's evaluate the chromosome **020520** which stands for:

Chromosome (Trading Strategy):

Stop-Loss: 2%Take-Profit: 5%

• Trade Size: 20% of capital per trade

on the following historical price changes in percentage:

[-1.2, 3.4, -0.8, 2.1, -2.5, 1.7, -0.3, 5.8, -1.1, 3.5]

Day	Price Change (%)	Trade Size (\$)	Exit Condition	Profit/Loss (\$)	Updated Capit	tal
1	-1.2	200.00	No SL/TP hit	-2.40	997.60	
2	3.4	199.52	No SL/TP hit	+6.78	1004.38	use random library within
3	-0.8	200.88	No SL/TP hit	-1.61	1002.77	given range
4	2.1	200.55	No SL/TP hit	+4.21	1006.98	
5	-2.5	201.39	Stop-Loss hit	-4.03	1002.95	
6	1.7	200.59	No SL/TP hit	+3.41	1006.36	
7	-0.3	201.27	No SL/TP hit	-0.60	1005.76	
8	5.8	201.15	Take-Profit hit	+10.06	1015.82	
9	-1.1	203.164	No SL/TP hit	-2.23	1013.59	
10	3.5	202.72	No SL/TP hit	+7.10	1020.69	

[Note: We start our trading on Day-01 with \$1000 capital and invest \$200 since the trade size is 20%. Then after incurring a loss of -\$2.40, our capital reduces to

997.60 (\$1000-\$2.40). Then for the 2nd day we again start our trade with 20% of the updated capital which is 997.60\*20% = \$199.52

Then on Day-5 we see the price change(%) is -2.5 which is greater than the stop\_loss threshold, so we cap the loss at 2% instead of 2.5%, thus the loss for Day-05 is 201.39 \* 0.02 = 4.03

On Day -8, we see the price change(%) is +5.8% which is greater than the take-profit threshold, so we cap the profit at 5% instead of 5.8%, thus the profit for Day-08 is 201.15\*0.05 = 10.06]

### **Final Fitness Score**

The final capital after all trades: \$1020.69

Fitness Score = (Final Capital - Initial Capital)

Fitness = \$1020.69 - \$1000 = **20.69** 

This chromosome has a fitness score of 20.69, which represents its profitability.

### Summary

- The **fitness function** is the **total profit** after simulated trading.
- A chromosome represents a trading strategy with stop-loss, take-profit, and trade size.
- Each chromosome is **evaluated** by simulating trading over historical price data.
- The **fitness score** is the **profit** gained from the starting capital.
- Higher fitness values indicate better trading strategies.

#### **Task Breakdown:**

Step 1: Define the Chromosome Structure

Part1- Single Point Crossover Random Selection

Each **chromosome** represents a trading strategy consisting of three key parameters:

Gene	Description	Range	
Stop-Loss (%)	Maximum loss before auto-closing a trade	01% - 99%	
Take-Profit (%)	Profit threshold before closing a trade	01% - 99%	
Trade Size (%)	Percentage of capital allocated per trade	01% - 99%	

Step 2: Initialize Population

## Generate an **initial population** of 4 random chromosomes.

Each chromosome is created with **random values** within the defined ranges.

The population size should be the same for every generation.

Step 3: Evaluate Fitness (Profit Calculation)

The **fitness function** determines how profitable a strategy is over historical price movements.

#### **Fitness Function Calculation:**

For each chromosome:

- 1. Start with \$1000 initial capital.
- 2. Simulate trades using historical price movements.
- 3. Apply stop-loss and take-profit rules.
- 4. Calculate **final capital** and return **profit as fitness score**.

Step 4: Select Parents (Random Selection)

Pick two random individual chromosome to produce two offspring

### Step 5: Crossover (Recombine Parent Genes)

We **combine genes from two parents** to create an offspring.

- Use single-point crossover:
  - Pick a random split point.
  - Mix genes from both parents.

### Step 6: Mutation (Introduce Random Changes)

Mutation ensures **genetic diversity** and prevents the algorithm from **getting stuck** in local optima.

• Small random changes to genes with a low probability (e.g., 5% mutation rate).

### Step 7: Generate New Population (Next Generation)

- Select the best individuals (elitism).
- Crossover + Mutation to create new individuals.
- Repeat until reaching a **termination condition** (e.g., **max generations**=10).

### **Input**

```
"Capital to Start With": $1000

"historical_prices": [-1.2, 3.4, -0.8, 2.1, -2.5, 1.7, -0.3, 5.8, -1.1, 3.5],

"initial_population": [

{"stop_loss": 2, "take_profit": 5, "trade_size": 20}, {"stop_loss": 3, "take_profit": 7,

"trade_size": 30},

{"stop_loss": 1.5, "take_profit": 4, "trade_size": 25},

{"stop_loss": 2.5, "take_profit": 6, "trade_size": 15}],

"generations": 10
```

### <u>Output</u>

```
"best_strategy":
```

```
{ "stop_loss": 2.3, "take_profit": 6.2, "trade_size": 22 },
```

"Final profit": 12.5

### Part 2 [3 points]

For this part randomly select two parents from the initial population of your problem statement. Then perform a *two-point crossover* to generate two children. The two points have to be chosen *randomly*, but it has to be made sure the second point always comes after the first point.

Here is an example of how *two-point crossover* works:

Parent 1: 000111000 Parent 2: 111000111

For two points crossover, we have randomly chosen the following points:

1<sup>st</sup> point:- between index 2 and index 3 2<sup>nd</sup> point:- between index 6 and index 7

So the two resultant offsprings are, 000000100 & 111111011

[In this part, you just need to iterate once and print the resultant offspring after doing the crossover]

# Part 3 [0 points]

In part 1, you selected parents through random sampling from the initial population. Another advanced technique for parent selection is known as **Tournament Selection.** Please take some time to research and understand this method at home. Might be helpful in the near future!