In the Settings menu of SPIM set Bare Machine OFF, Allow Pseudo Instructions ON, Load Exception File OFF, Delayed Branches ON, Delayed Loads ON, Mapped IO OFF. In QtSpim, you may have a problem caused by the branch delay ON and branch macros, so be careful with your macro use (watch macros that contain branches and use only those branch macros that will actually work: no branches within the macro).

A carefully thought-out and debugged pseudocode design will cut the time it takes to do these exercises in half. I suggest you write and debug these in C or C++ first, then translate them into assembler.

Exercise 1 – Conversion to lower case

Declare a string in the data section, for example:

```
.data
string: .asciiz "ABCDEFG"
```

Write a program that prints the string, converts the string to all lower case characters and then prints the string again. Do this conversion by adding 0x20 to each character in the string. (See Appendix B to figure out why this works.) Declare an .asciiz string holding "\n" and print it after the strings to get to the next line.

Assume that the data comprises only uppercase alphabetical characters, with no spaces or punctuation.

Exercises 2 and 3 -- Capitalization (2 versions) Declare a string in the data section such as:

```
.data
string: .asciiz "in a hole in the ground there lived a hobbit"
```

Notice there are extra spaces in this string. Write a program that capitalizes the first letter of each word, so that after running your program the data will look like this:

```
.data string: .asciiz "In A Hole In The Ground There Lived A Hobbit"
```

Easy version (exercise 2): assume that the data comprises only lower case characters and spaces. There may, however, be several spaces in a row (as in "the ground" above). Be sure to capitalize only the first letter of the words.

Medium-hard version (exercise 3): Rewrite your program so that it assumes that the data comprises only upper and lower case characters and spaces, and alters a character only if it is lower case, and follows a space or is the first character on the line.

For both versions, print the strings before and after translation by using the syscall print string service. For more info on syscall services, see pages 21 and 22 in the text.

Exercise 4:

Prompt the user for a string and then parse the string exchanging the case of each character. You may assume the string comprises only lower- and upper-case alphabetic characters and spaces, with no punctuation. Change all upper-case letters to lower case and all lower-case letters to upper case. For example, if the user enters this:

The Quick BrOwn foX

change it to this:

tHE qUICK bRoWN FOx

and print the resulting string immediately below the old (input) string.

Exercise 5:

Prompt the user for a series of 10 integers and hold them in an integer array. Then, after the entries are complete, pass through the array finding and printing the largest and smallest entries. Do not track the largest and smallest values as they are being entered. For example, if the user enters this series (you will have to loop, prompting for these on separate input lines):

12 8 11 32 20 1 29 6 19 12

print this:

Smallest: 1
Largest: 32

Exercise 6:

Prompt the user for a series of 10 integers as above and hold them in an integer array. Print the array with tabs between the elements and go to the next line, then reverse the elements in the array and print the integers again (with tabs) in the resulting reversed order. Do not just pass through the array in reverse order to print it. Exchange the actual data elements in the array.

For example, if the user enters this series (again, prompt for these on separate input lines):

12 8 11 32 20 1 29 6 19 12

print this (on two lines as shown):

12 8 11 32 20 1 29 6 19 12 12 19 6 29 1 20 32 11 8 12