

The typology of lexical classes in emergent languages

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Interaction and the Evolution of Linguistic Complexity
University of Edinburgh, June 18, 2019

Introduction

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L. Steels, 2015

Referential Games

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Syntactic Analysis

Overlap

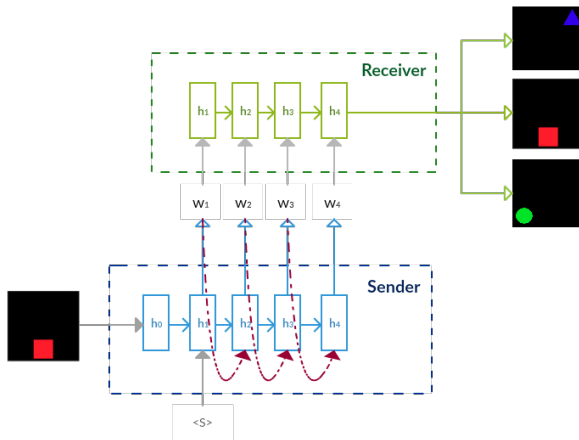
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Referential games

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Setup: Havrylov et al (2017)

Data: Shapes, Andreas et al (2016)

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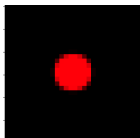
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bo bo di la la

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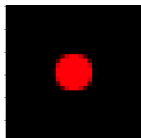
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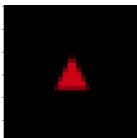
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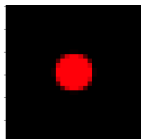
bo bo di la la



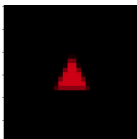
di la bo ke la

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bo bo di la la



di la bo ke la

What can we do with these languages?

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- ▶ Do *lexical classes* emerge in the agents' languages?

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- ▶ Do *lexical classes* emerge in the agents' languages?
- ▶ Does this depend on the hyperparameters L and $|V|$?

Setup

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Recap

- ▶ Do *lexical classes* emerge in the agents' languages?
- ▶ Does this depend on the hyperparameters L and $|V|$?
- ▶ 9 different setups:
 - ▶ Initial vocabulary sizes $|V|$: 7, 14 or 28
 - ▶ Maximum lengths L : 3, 5 or 10

Some statistics

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<i>Settings</i>		<i>Language Properties</i>			
<i>L</i>	<i> V </i>	Average L	Min L	Max L	N tokens used
3	7	3	3	3	7
3	14	3	3	3	14
3	28	3	3	3	23.3
5	7	5	5	5	7
5	14	5	5	5	13.7
5	28	5	5	5	3.7
10	7	10	10	10	7
10	14	10	10	10	14
10	28	10	10	10	22

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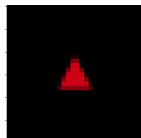
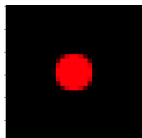
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$|V| = 7, L=5$ bo bo di la la di la bo ke la

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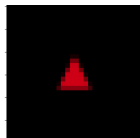
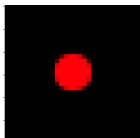
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$|V| = 7$, $L=3$

la di di

la mu di

$|V| = 7$, $L=5$

bo bo di la la

di la bo ke la

$|V| = 28$, $L=5$

ti fa do ke ti

ti ti ke do la

What is their language like?

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- ▶ Topographic similarity (Brighton and Kirby, 2006)
- ▶ Causal influence (Lowe et al., 2019)
- ▶ Representational similarity (Kriegeskorte et al., 2008)
- ▶ Message distinctness (Choi et al., 2018)
- ▶ Perplexity per word (Havrylov and Titov, 2017)

What is their language like?

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Two types of information:

- ▶ What images do the messages refer to (*Semantic*)
- ▶ What do the messages look like (*'Syntactic'*)

Semantic analysis

Local Mutual Information

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$$\text{LMI}(\textit{symp}; \textit{feat}) = p(\textit{symp}, \textit{feat}) \cdot \log \frac{p(\textit{symp}|\textit{feat})}{p(\textit{symp})}$$

(Evert, 2005)

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Purity of words and features

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		$ V $		
		7	14	28
L	3	0.37	0.35	0.24
	5	0.29	0.31	0.31
	10	0.29	0.36	0.28

Word purity

		$ V $		
		7	14	28
L	3	0.28	0.22	0.15
	5	0.25	0.21	0.17
	10	0.22	0.21	0.12

Feature purity

Semantic Analysis

Highest scoring features

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$ V $	L	Feature	Purity
7	3	triangle	0.74
7	5	right	0.82
7	10	lower	0.52
14	3	middle	0.44
14	5	right	0.46
14	10	right	0.60
28	3	triangle	0.39
28	5	left	0.38
28	10	lower	0.29

Table: Highest scoring feature per setup.

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Syntax

Hidden Markov Model with Hierarchical Dirichlet Process

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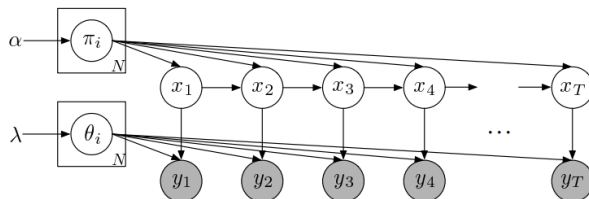
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(Johnson and Willsky, 2013; Teh et al., 2005)

Syntax

Hyperpriors

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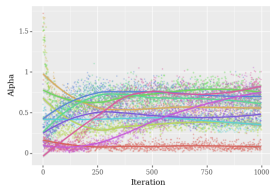
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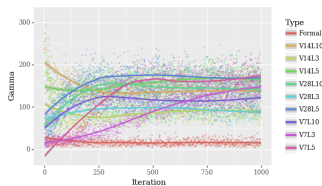
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α hyper-prior.



γ hyper-prior.

Overlap between semantic and syntactic clusters

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$ V $	L	B-cubed	NMI
7	3	0.426	0.464
7	5	0.244	0.466
7	10	0.346	0.378
14	3	0.371	0.284
14	5	0.395	0.234
14	10	0.266	0.267
28	3	0.320	0.189
28	5	0.224	0.076
28	10	0.167	0.096

Some intermediate conclusions

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- ▶ Large variation for both syntactic and semantic analysis, depending on the initial vocabulary size and maximum message length
- ▶ Agents talk primarily about position, and not about shapes and colors

Some intermediate conclusions

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- ▶ Large variation for both syntactic and semantic analysis, depending on the initial vocabulary size and maximum message length
- ▶ Agents talk primarily about position, and not about shapes and colors

There is a framework that addresses the *functional* aspect of language, but we should also take care of the ecosystem that the agents live in.

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Preview of a parallel project

Internal and External Pressures

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Internal

- ▶ **Least effort:** Speaking has a cost

External

- ▶ **Subjective Constancy:** Objects can be recognised under different circumstances
 - ▶ *Illumination*
 - ▶ *Position*
- ▶ **Object Frequency:** objects and features are non-uniformly occurring in the real world

Internal pressure for least-effort

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	Acc	Avg Length	Std Length	N tokens
baseline	0.99	11.0	0.0	20.67
penalty	0.98	6.10	0.87	13.0

Diagnostic Classifier Accuracy

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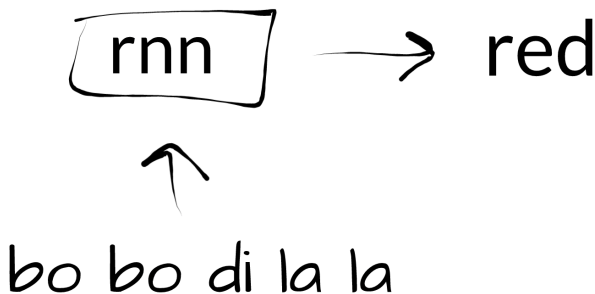
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(Diagnostic Classifiers, Hupkes et al., 2018)

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Game	Shape	Colour	Size	Hor	Vert
<i>Chance</i>	0.33	0.33	0.50	0.33	0.33
<i>Baseline</i>	0.53	0.45	0.60	0.93	0.96

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<i>Baseline</i>	0.53	0.45	0.60	0.93	0.96
<i>Location invariance</i>	0.65	0.99	0.91	0.33	0.34

Diagnostic Classifier Accuracy

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<i>Location invariance</i>	0.65	0.99	0.91	0.33	0.34
<i>Colour constancy</i>	0.36	0.67	0.60	0.99	1.00

Diagnostic Classifier Accuracy

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<i>Location invariance</i>	0.65	0.99	0.91	0.33	0.34
<i>Colour constancy</i>	0.36	0.67	0.60	0.99	1.00
<i>World distribution</i>	0.68	0.73	0.88	0.97	0.97

Recap

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- ▶ Do lexical classes emerge in the agents' languages?
 - ▶ Semantic analysis (LMI and Purity)
 - ▶ Syntactic analysis (HMM)
 - ▶ Cluster overlapping
- ▶ Answer: a little bit
- ▶ Internal and External Pressures
 - ▶ Least effort
 - ▶ Subjective Constancy
 - ▶ Object Frequency
- ▶ Diagnostic classification
- ▶ Conclusion: the ecosystem matters

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