

## DSA LAB 3

**//Q.1 Write a program to add two matrices and display it using function.**

```
#include <stdio.h>
#include <stdio.h>
void readmatrix(int m[10][10], int row, int col)
{
    int i, j;
    for (i = 0; i < row; i++)
    {
        for (j = 0; j < col; j++)
        {
            printf("Enter element [%d,%d] : ", i + 1, j + 1);
            scanf("%d", &m[i][j]);
        }
    }
}
void printmatrix(int m[10][10], int row, int col)
{
    int i, j;
    for (i = 0; i < row; i++)
    {
        for (j = 0; j < col; j++)
        {
            printf("%d ", m[i][j]);
        }
        printf("\n");
    }
}

int main()
{
    int a[10][10], b[10][10], result[10][10];
    int i, j, rows1, cols1, rows2, cols2;

    printf("Number of Rows of Matrix 1: ");
    scanf("%d", &rows1);
    printf("Number of Columns of Matrix 1: ");
    scanf("%d", &cols1);

    printf("\nEnter Elements of matrix 1:\n");
    readmatrix(a, rows1, cols1);

    printf("Number of Rows of Matrix 2: ");
    scanf("%d", &rows2);
    printf("Number of Columns of Matrix 2: ");
    scanf("%d", &cols2);
```

```

printf("\nEnter Elements of Matrix 2: \n");
readmatrix(b, rows2, cols2);

if (rows1 == rows2 && cols1 == cols2)
{
    for (i = 0; i < rows1; i++)
    {
        for (j = 0; j < cols1; j++)
        {
            result[i][j] = a[i][j] + b[i][j];
        }
    }
    printf("\nMatrix after adding:\n");
    printmatrix(result, rows1, cols1);
}
else
{
    printf("\nMatrix can not be added, Number of Rows & Columns are Different");
}
return 0;
}

```

### **OUTPUT**

**Number of Rows of Matrix 1: 2**

**Number of Columns of Matrix 1: 2**

**Enter Elements of matrix 1:**

**Enter element [1,1] : 4**

**Enter element [1,2] : 6**

**Enter element [2,1] : 7**

**Matrix after adding:**

**12 6**

**15 17**

**//Q2. Write a program to multiply two matrices and display it using function.**

```
#include<stdio.h>
void multiply(int mat1[10][10],int mat2[10][10],int ,int ,int );

void main()
{
    int mat1[10][10],mat2[10][10];
    int i,j,k,m,n,p;
    printf("Enter the number of rows and columns for 1st matrix\n");
    scanf("%d%d",&m,&n);
    printf("Enter the elements of the 1st matrix\n");
    for(i=0;i<m;i++)
    {
        for(j=0;j<n;j++)
        {
            scanf("%d",&mat1[i][j]);
        }
    }
    printf("Enter the number of columns for 2nd matrix\n");
    scanf("%d",&p);
    printf("Enter the elements of the 2nd matrix\n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p;j++)
        {
            scanf("%d",&mat2[i][j]);
        }
    }

    printf("The 1st matrix\n");
    for(i=0;i<m;i++)
    {
        for(j=0;j<n;j++)
        {
            printf("%d\t",mat1[i][j]);
        }
        printf("\n");
    }
    printf("The 2nd matrix\n");
    for(i=0;i<n;i++)
    {
        for(j=0;j<p;j++)
        {
            printf("%d\t",mat2[i][j]);
        }
        printf("\n");
    }
}
```

```

    multiply(mat1,mat2,m,n,p);
}

void multiply(int mat1[10][10],int mat2[10][10],int m,int n,int p)
{
    int mul[10][10],i,j,k;
    for(i=0;i<m;i++)
    {
        for(j=0;j<p;j++)
        {
            mul[i][j]=0;
            for(k=0;k<n;k++)
            {
                mul[i][j]=mul[i][j]+mat1[i][k]*mat2[k][j];
            }
        }
    }
    printf("The resultant matrix formed on multiplying the two matrices\n");
    for(i=0;i<m;i++)
    {
        for(j=0;j<p;j++)
        {
            printf("%d\t",mul[i][j]);
        }
        printf("\n");
    }
}

```

### OUTPUT

Enter the number of rows and columns for 1st matrix

2

2

2

3

4

5

The 1st matrix

4    5

6    7

The 2nd matrix

2    3

4    5

The resultant matrix formed on multiplying the two matrices

28   37

40   53

**//Q3. WAP to find the Trace(sum of the diagonal element) of a given mxn matrix**

using function

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int findTrace( int d, int** M){
```

```
    int trace = 0;
```

```
    for( int i = 0; i < d; i++ )
```

```
        trace += M[i][i];
```

```
    return trace;
```

```
}
```

```
int main(){
```

```
    int d;
```

```
    printf("Enter row/col count of matrix: ");
```

```
    scanf("%d", &d);
```

```
    int **M = (int **)malloc(d * sizeof(int *));
```

```
    for (int i = 0; i < d; i++) {
```

```
        M[i] = (int *)malloc(d * sizeof(int));
```

```
    }
```

```
    // Input
```

```
    printf("Enter the matrix: \n");
```

```
    for( int i = 0; i < d; i++ ){
```

```
        printf("Row %d: ", i+1);
```

```
        for( int j = 0; j < d; j++ )
```

```
            scanf("%d", &M[i][j]);
```

```
    }
```

```
    printf("Trace value of matrix is %d.\n", findTrace(d, M));
```

```
    return 0;
```

```
}
```

### **OUTPUT**

Enter row/col count of matrix: 2

Enter the matrix:

Row 1: 2

3

Row 2: 4

5

Trace value of matrix is 7.

**/\*Q4. Create a structure named student that has name, roll and mark as members. Assume appropriate types and size of member. Write a program using structure to read and display the data entered by the user by passing structure to a function.**

**\*/**

```
#include <stdio.h>
```

```
struct Student {  
    char name[100];  
    int roll, totalMarks;  
};
```

```
void input( struct Student *A ){  
    // Input details  
    printf("Enter name: ");  
    scanf("%[^\n]s", A->name);  
  
    printf("Enter roll: ");  
    scanf("%d", &A->roll);  
  
    printf("Enter marks: ");  
    scanf("%d", &A->totalMarks);  
}
```

```
void display( struct Student A ){  
    printf("Student details are: ");  
    printf("\n\tName: %s\n\tRoll: %d\n\tTotal marks: %d\n", A.name, A.roll,  
A.totalMarks);  
}
```

```
int main(){  
    // declare a student  
    struct Student A;  
    // Input details  
    input(&A);  
    // Display  
    display(A);  
    return 0;  
}
```

#### **OUTPUT**

Enter name: RISHIKESH

Enter roll: 2105734

Enter marks: 97

Student details are:

    Name: RISHIKESH

    Roll: 2105734

    Total marks: 97

**/\*Q5.WAP to store n employee's data such as employee name, gender, designation, department, basic pay. Calculate the gross pay of each employees as follows: Gross pay = basic pay + HR + DA HR=25% of basic and DA=75% of basic by passing structure to a function.\*/**

```
#include <stdio.h>

struct employee
{
    char name[10];
    char gender[6];
    char designation[10];
    char department[10];
    int basicpay;
};

float get_gross_pay(struct employee e)
{
    float HRA = 0, DA = 0, gross = 0;
    HRA = 0.25 * (e.basicpay);
    DA = 0.75 * (e.basicpay);
    gross = HRA + DA + e.basicpay;
    return gross;
}

int main()
{
    int n;
    printf("Enter the number of employees = ");
    scanf("%d", &n);
    struct employee s[n];
    for (int i = 0; i < n; i++)
    {
        printf("Enter employee name : ");
        scanf("%s", s[i].name);
        printf("Enter employee gender : ");
        scanf("%s", s[i].gender);
        printf("Enter employee designation : ");
        scanf("%s", s[i].designation);
        printf("Enter employee department : ");
        scanf("%s", s[i].department);
        printf("Enter employee basicpay : ");
        scanf("%d", &s[i].basicpay);
    }
    for (int i = 0; i < n; i++)
    {
        float gross = get_gross_pay(s[i]);
```

```

printf("\nNAME : %s\nGENDER : %s\nDESIGNATION : %s\nDEPARTMENT : %s\nBASIC
PAY : %d\nGROSS : %.2f\n", s[i].name, s[i].gender, s[i].designation, s[i].department,
s[i].basicpay, gross);
    gross = 0;
}

return 0;
}

```

### OUTPUT

```

Enter the number of employees = 1
Enter employee name : RISHIKESH
Enter employee gender : MALE
Enter employee designation : SD
Enter employee department : TECHNOLOGY
Enter employee basicpay : 1000000

```

```

NAME : RISHIKESH
GENDER : MALE
DESIGNATION : SD
DEPARTMENT : TECHNOLOGY
BASICPAY : 1000000
GROSS : 2000000.00

```

**/\*6. Define a structure of student having data members: name, address, marks in C language, and marks in information system. Take data for n students in an array and find the total marks obtained by passing structure to a function.\*/**  
**#include <stdio.h>**

```

struct student
{
    char name[10];
    char address[20];
    int marks_C, marks_IS;
};

int get_total_marks(struct student s)
{
    return s.marks_C + s.marks_IS;
}

int main()
{
    int n;
    printf("Enter the number of students = ");
    scanf("%d", &n);
    struct student s[n];
    for (int i = 0; i < n; i++)
    {

```



```

    printf("\nEnter student name : ");
    scanf("%s", s[i].name);
    printf("Enter student address : \n");
    scanf("%s", s[i].addres);
    printf("Enter marks in C language : ");
    scanf("%d", &s[i].marks_C);
    printf("Enter marks in Information Systems : ");
    scanf("%d", &s[i].marks_IS);
}
printf("LIST OF STUDENT DETAILS:\n");
for (int i = 0; i < n; i++)
{
    int total = get_total_marks(s[i]);
    printf("\nNAME : %s\nADDRES : %s\nMARKS IN C LANGUAGE : %d\nMARKS IN
SYSTEMS INFORMATION : %d\nTOTAL MARKS: %d\n", s[i].name, s[i].addres,
s[i].marks_C, s[i].marks_IS, total);
    total = 0;
}

return 0;
}

```

## OUTPUT

**Enter the number of students = 1**

```

NAME : RISHIKESH
ADDRES : RANCHI
MARKS IN C LANGUAGE : 49
MARKS IN SYSTEMS INFORMATION : 49
TOTAL MARKS: 98

```

**//Q7.WAP to add two distances (in km-meter) by passing structure to a function**

```
#include <stdio.h>
```

```
struct Distance {
```

```
    int km;
```

```
    int m;
```

```
};
```

```
struct Distance Add( struct Distance A, struct Distance B ){
```

```
    struct Distance C;
```

```
    C.km = A.km + B.km;
```

```
    C.m = A.m + B.m;
```

```
    // Since 1000m = 1km

```

```

        if( C.m >= 1000 ){
            C.km += (C.m/1000);
            C.m = C.m%1000;
        }

        return C;
    }

void display( struct Distance D ){
    printf("%d km and %d m.\n", D.km, D.m);
}

int main(){

    struct Distance A, B, C;
    printf("Enter km and m for A: ");
    scanf("%d %d", &A.km, &A.m);
    printf("Enter km and m for B: ");
    scanf("%d %d", &B.km, &B.m);

    C = Add( A, B );

    display(C);

    return 0;
}

```

#### **OUTPUT**

```

Enter km and m for A: 7 20
Enter km and m for B: 8 40
15 km and 60 m.

```

**RISHIKESH**  
**2105734**  
**CSE 32**