

## **DOCA Driver APIs**

Reference Manual

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## Chapter 1. Change Log

This chapter list changes in API that were introduced to the library.

#### 1.3.0

- ► Field Groups, GPU Groups, and field watches created with a handle returned from dcgmConnect() are now cleaned up upon disconnect. dcgmConnect\_v2() can be used to get the old behavior of objects persisting after disconnect.
- dcgmConnect\_v2() was added as a method for specifying additional connection options when connecting to the host engine.
- dcgmUnwatchFields() was added as a method of unwatching fields that were previously watched with dcgmWatchFields()
- dcgmActionValidate\_v2() was added to be able to pass more parameters to the DCGM GPU Diagnostic.
- dcgmDiagResponse\_t was increased from v2 to v3. See dcgmDiagResponse\_v3 for details

#### 1.2.3

No API changes in this version.

#### 1.1.1

dcgmGetAllSupportedDevices() was added as a method to get DCGM-supported GPU lds. dcgmGetAllDevices() can still be used to get all GPU lds in the system.

#### 1.0.0

Initial Release.

## Chapter 2. Modules

Here is a list of all modules:

- ► Host
- Dev
- DevErr
- DevQueueAccess
- DevQueueTypes

## 2.1. Host

Flex IO SDK host API for DPA programs. Mostly used for DPA resource management and invocation of DPA programs.

```
struct flexio_affinity
struct flexio_app_attr
struct flexio_cmdq_attr
struct flexio_cq_attr
struct flexio_event_handler_attr
struct flexio_heap_mem_info
struct flexio_mkey_attr
struct flexio_msg_stream_attr_t
struct flexio_outbox_attr
struct flexio_process_attr
struct flexio_qmem
struct flexio_qp_attr
struct flexio_qp_attr_opt_param_mask
struct flexio_wq_attr
struct flexio_wq_sq_attr
enum flexio_affinity_type
Flex IO thread affinity types.
```

#### Values

FLEXIO\_AFFINITY\_NONE = 0
FLEXIO\_AFFINITY\_STRICT
FLEXIO\_AFFINITY\_GROUP

### enum flexio\_cmdq\_state

Flex IO command queue states.

#### **Values**

FLEXIO\_CMDQ\_STATE\_PENDING = 0 FLEXIO\_CMDQ\_STATE\_RUNNING = 1

### enum flexio\_cq\_period\_mode\_t

Flex IO CQ CQE compression period modes.

#### **Values**

FLEXIO\_CQ\_PERIOD\_MODE\_EVENT = 0x0 FLEXIO\_CQ\_PERIOD\_MODE\_CQE = 0x1

### enum flexio\_cqe\_comp\_type

Flex IO CQ CQE compression modes.

#### **Values**

FLEXIO\_CQE\_COMP\_NONE = 0x0 FLEXIO\_CQE\_COMP\_BASIC = 0x1 FLEXIO\_CQE\_COMP\_ENH = 0x2

### enum flexio\_err\_status

Flex IO DEV error status.

#### **Values**

FLEXIO\_DEV\_NO\_ERROR = 0
FLEXIO\_DEV\_FATAL\_ERROR = 1
FLEXIO\_DEV\_USER\_ERROR = 2

### enum flexio\_log\_lvl\_t

Flex IO SDK host logging levels

#### Values

FLEXIO\_LOG\_LVL\_ERR = 0 FLEXIO\_LOG\_LVL\_WARN = 1 FLEXIO\_LOG\_LVL\_INFO = 2 FLEXIO\_LOG\_LVL\_DBG = 3

## enum flexio\_memtype

Flex IO memory types.

#### **Values**

FLEXIO\_MEMTYPE\_DPA = 0 FLEXIO\_MEMTYPE\_HOST = 1

### enum flexio\_msg\_dev\_sync\_mode

Flex IO device messaging synchronization modes.

#### **Values**

FLEXIO\_LOG\_DEV\_SYNC\_MODE\_SYNC = 0
FLEXIO\_LOG\_DEV\_SYNC\_MODE\_ASYNC = 1
FLEXIO\_LOG\_DEV\_SYNC\_MODE\_BATCH = 2

### enum flexio\_qp\_op\_types

Flex IO QP operation types.

#### Values

FLEXIO\_QP\_WR\_RDMA\_WRITE = 0x4
FLEXIO\_QP\_WR\_RDMA\_READ = 0x8
FLEXIO\_QP\_WR\_ATOMIC\_CMP\_AND\_SWAP = 0x10

### enum flexio\_qp\_qpc\_mtu

Flex IO QP possible MTU values.

#### Values

FLEXIO\_QP\_QPC\_MTU\_BYTES\_256 = 0x1 FLEXIO\_QP\_QPC\_MTU\_BYTES\_512 = 0x2 FLEXIO\_QP\_QPC\_MTU\_BYTES\_1K = 0x3 FLEXIO\_QP\_QPC\_MTU\_BYTES\_2K = 0x4 FLEXIO\_QP\_QPC\_MTU\_BYTES\_4K = 0x5

### enum flexio\_qp\_state

Flex IO QP states.

#### Values

FLEXIO\_QP\_STATE\_RST FLEXIO\_QP\_STATE\_RTR FLEXIO\_QP\_STATE\_RTS

### enum flexio\_qp\_transport\_type

Flex IO QP states.

#### **Values**

FLEXIO\_QPC\_ST\_RC = 0x0
FLEXIO\_QPC\_ST\_UC = 0x1
FLEXIO\_QPC\_ST\_UD = 0x2
FLEXIO\_QPC\_ST\_XRC = 0x3
FLEXIO\_QPC\_ST\_IBL2 = 0x4
FLEXIO\_QPC\_ST\_DCI = 0x5
FLEXIO\_QPC\_ST\_QP0 = 0x7
FLEXIO\_QPC\_ST\_QP1 = 0x8
FLEXIO\_QPC\_ST\_RAW\_DATAGRAM = 0x9
FLEXIO\_QPC\_ST\_REG\_UMR = 0xc
FLEXIO\_QPC\_ST\_DC\_CNAK = 0x10

### enum flexio\_status

Flex IO API function return codes.

#### **Values**

```
FLEXIO_STATUS_SUCCESS = 0
FLEXIO_STATUS_FAILED = 1
FLEXIO_STATUS_TIMEOUT = 2
FLEXIO_STATUS_FATAL_ERR = 3
```

## typedef void (flexio\_func\_arg\_pack\_fn\_t)

Callback function to pack the arguments for a function.

This function is called internally from the FlexIO runtime upon user making a call (e.g., flexio\_process\_call). It packs the arguments for a user function into the argument buffer

provided in `argbuf`. The argument list can be arbitrarily long and is represented by `ap`. The correct usage of this function requires the caller to initialize the list using `va\_start`.

### typedef void (flexio\_func\_t)

Flex IO application function prototype.

## typedef uint64\_t flexio\_uintptr\_t

Flex IO address type.

## flexio\_status flexio\_app\_create (flexio\_app\_attr \*fattr, flexio\_app \*\*app)

Create a container for a FlexIO App.

#### **Parameters**

#### fattr

- A pointer to the application attributes struct.

#### app

#### Returns

flexio status value.

#### Description

This function creates a named app with a given ELF buffer. It is called from within the constructor generated by the compiler.

## flexio\_status flexio\_app\_destroy (flexio\_app \*app)

Destroy a flexio app.

#### **Parameters**

#### app

- App that was created before.

#### Returns

flexio status value.

#### Description

This function destroys the state associated with the app and all registered functions. This function will free the internal elf buffer. It is called from within the destructor generated by the compiler.

## flexio\_status flexio\_app\_get\_elf (flexio\_app \*app, uint64\_t \*bin\_buff, size\_t bin\_size)

Retrieve ELF binary associated with application.

#### **Parameters**

#### app

- App that created before.

#### bin\_buff

- Pointer to buffer to copy ELF binary.

#### bin\_size

- Size of buffer pointed by bin\_buff. If parameter is smaller than ELF binary size function will fail.

#### Returns

flexio status value.

#### Description

This function registers the function name, stub address with the runtime. Compiler calls this from within the constructor.

## size\_t flexio\_app\_get\_elf\_size (flexio\_app \*app)

Gets a Flex IO application size.

#### **Parameters**

#### app

- A pointer to a Flex IO application.

#### Returns

the application's size (bytes) or NULL on error.

## flexio\_status flexio\_app\_get\_list (flexio\_appapp\_list, uint32\_t \*num\_apps)

Get a list of FlexIO Apps that are available.

#### **Parameters**

#### app\_list

- A list of apps that are available.

#### num\_apps

#### Returns

flexio status value.

#### Description

This function returns a list of Flex IO apps that are loaded.

## const char \*flexio\_app\_get\_name (flexio\_app \*app)

Gets a Flex IO application name.

#### **Parameters**

#### app

- A pointer to a Flex IO application.

#### Returns

the application's name or NULL on error.

## flexio\_status flexio\_app\_list\_free (flexio\_app \*\*apps\_list)

Free the list of flexio apps.

#### Returns

flexio status value.

#### Description

This function frees the list of apps obtained from `flexio\_app\_get\_list`.

# flexio\_status flexio\_buf\_dev\_alloc (flexio\_process \*process, size\_t buff\_bsize, flexio\_uintptr\_t \*dest\_daddr\_p)

Allocates a buffer on Flex IO heap memory.

#### **Parameters**

#### process

- A pointer to the Flex IO process context.

#### buff\_bsize

- The size of the buffer to allocate.

#### dest\_daddr\_p

- A pointer to the Flex IO address, where the buffer was allocated.

#### Returns

flexio status value.

#### Description

This function allocates a buffer with the requested size on the Flex IO heap memory. On success - sets dest\_daddr\_p to the start address of the allocated buffer. On Failure - sets dest\_daddr\_p to 0x0.

## flexio\_status flexio\_buf\_dev\_free (flexio\_process \*process, flexio\_uintptr\_t daddr)

Deallocates Flex IO heap memory buffer.

#### **Parameters**

#### process

- A pointer to the Flex IO process context.

#### daddr

- A pointer to an address of allocated memory on the Flex IO heap. Zero value is valid argument.

#### Returns

flexio status value.

#### Description

This function frees Flex IO heap memory buffer by address.

## flexio\_status flexio\_buf\_dev\_memset (flexio\_process \*process, int value, size\_t buff\_bsize, flexio\_uintptr\_t dest\_daddr)

Sets DPA heap memory buffer to a given value.

#### **Parameters**

#### process

- A pointer to the Flex IO process context.

#### value

- A value to set the DPA heap memory buffer to.

#### buff bsize

- The size of the Flex IO heap memory buffer.

#### dest\_daddr

- Flex IO heap memory buffer address to set.

#### Returns

flexio status value.

# flexio\_status flexio\_cmdq\_create (flexio\_process \*process, flexio\_cmdq\_attr \*fattr, flexio\_cmdq \*\*cmdq)

Create asynchronous rpc command queue.

#### **Parameters**

#### process

- A pointer to the process context.

#### fattr

- A pointer to the command queue attributes struct.

#### cmda

- A pointer to the created command queue context pointer.

#### Returns

flexio status value.

#### Description

This function creates the asynchronous rpc command queue infrastructure allowing background tasks execution.

## flexio\_status flexio\_cmdq\_destroy (flexio\_cmdq \*cmdq)

Destroy the command queue infrastructure.

#### **Parameters**

#### cmdq

- A pointer to the command queue context.

#### Returns

flexio status value.

#### Description

This function destroy the command queue infrastructure and release all its resources.

### flexio\_cmdq\_is\_empty (flexio\_cmdq \*cmdq)

Check if command queue is empty.

#### **Parameters**

#### cmdq

- A pointer to the command queue context.

#### Returns

boolean.

#### Description

This function checks if the command queue is empty and all jobs up to this point where performed.

## flexio\_status flexio\_cmdq\_state\_running (flexio\_cmdq \*cmdq)

Move command queue to running state.

#### **Parameters**

#### cmdq

- A pointer to the command queue context.

#### Returns

flexio status value.

#### Description

This function moves the command queue to running state in the case the queue was create in pending state. Otherwise has no affect.

## flexio\_status flexio\_cmdq\_task\_add (flexio\_cmdq \*cmdq, flexio\_func\_t \*host\_func, uint64\_t arg)

Add a task to the asynchronous rpc command queue.

#### **Parameters**

#### cmdq

- A pointer to the command queue context.

#### host\_func

- host stub function for DPA function to execute.

#### arg

- user argument to function.

#### Returns

flexio status value.

#### Description

This function adds a task to the asynchronous rpc command queue to be executed by DPA in background. allowing background jobs execution.

## flexio\_status flexio\_copy\_from\_host (flexio\_process \*process, void \*src\_haddr, size\_t buff\_bsize, flexio\_uintptr\_t \*dest\_daddr\_p)

Copy from host memory to Flex IO heap memory buffer.

#### **Parameters**

#### process

- A pointer to the Flex IO process context.

#### src\_haddr

- An address of the buffer on the host memory.

#### buff\_bsize

- The size of the buffer to copy.

#### dest\_daddr\_p

- A pointer to the Flex IO address, where the buffer was copied to.

#### Returns

flexio status value.

#### Description

This function copies data from a buffer on the host memory to the Flex IO memory. The function allocates memory on the device heap which dest\_address points to. It is the caller responsibility to deallocate this memory when it is no longer used.

## flexio\_status flexio\_coredump\_create (flexio\_process \*process, const char \*outfile)

Create a DPA core dump of the process.

#### **Parameters**

#### process

- A pointer to a flexio\_process

#### outfile

- pathname to write ELF formatted core dump data too. If NULL - filename will be generated in form flexio\_dev.NNN.core, where NNN is the process id. If outfile is not NULL - suffix .NNN.core will be added. If outfile starts from slash (/pathname) - it will be passed with suffix described above to fopen() otherwise outfile will be created in the current directory or (if failed) in /tmp directory

#### Returns

flexio status value.

#### Description

This function creates a core dump image of a process and all it's threads, and is intended to be used after a fatal error or abnormal termination to allow the user to debug DPA application code.

There must be sufficient free memory to allocate 2-3 times the maximum core file size for intermediate processing before the elf file is written.

Memory windows that may be referenced by DPA code are \*not\* dumped by this code and must be handled separately if the data is desired.

# flexio\_status flexio\_cq\_create (flexio\_process \*process, ibv\_context \*ibv\_ctx, const flexio\_cq\_attr \*fattr, flexio\_cq \*\*cq)

Creates a Flex IO CQ.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### ibv\_ctx

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

#### fattr

- A pointer to the CQ attributes struct.

#### cq

- A pointer to the created CQ context pointer.

#### Returns

flexio status value.

#### Description

This function creates a Flex IO CQ.

### flexio\_status flexio\_cq\_destroy (flexio\_cq \*cq)

Destroys a Flex IO CQ.

#### **Parameters**

#### cq

- A pointer to a CQ context.

#### Returns

flexio status value.

#### Description

This function destroys a Flex IO CQ.

### uint32\_t flexio\_cq\_get\_cq\_num (flexio\_cq \*cq)

Gets the Flex IO CQ number.

#### **Parameters**

#### cq

- A pointer to a Flex IO CQ.

#### Returns

the CQ number or UINT32\_MAX on error.

flexio\_status flexio\_cq\_modify\_moderation (flexio\_cq \*cq, uint16\_t max\_count, uint16\_t period, uint16\_t mode)

Modifies a Flex IO CQ moderation configuration.

#### **Parameters**

#### cq

- A pointer to a CQ context.

#### max\_count

- CQ moderation max count value.

#### period

- CQ moderation period value.

#### mode

- CQ moderation mode value.

#### Returns

flexio status value.

flexio\_status flexio\_cq\_query\_moderation (flexio\_cq \*cq, uint16\_t \*max\_count, uint16\_t \*period, uint16\_t \*mode)

Queries a Flex IO CQ moderation configuration.

#### **Parameters**

#### cq

- A pointer to a CQ context.

#### max\_count

- A pointer to the CQ moderation max count value.

#### period

- A pointer to the CQ moderation period value.

#### mode

- A pointer to the CQ moderation mode value.

#### Returns

flexio status value.

## flexio\_status flexio\_crash\_data (flexio\_process \*process, const char \*outfile)

Provide crash info in textual form.

#### **Parameters**

#### process

- A pointer to a flexio\_process

#### outfile

- pathname to write ELF formatted core dump data too. If NULL - filename will be generated in form flexio\_dev.NNN.crash, where NNN is the process id. If outfile is not NULL - suffix .NNN.core will be added. If outfile starts from slash (/pathname) - it will be passed with suffix described above to fopen() otherwise outfile will be created in the current directory or (if failed) in /tmp directory

#### Returns

flexio status value.

#### Description

This function displays useful crash info in textual form. Info will be printed on console and duplicated to outfile

## flexio\_status flexio\_device\_mkey\_create (flexio\_process \*process, flexio\_mkey\_attr \*fattr, flexio\_mkey \*\*mkey)

Creates an Mkey to the process device UMEM.

#### **Parameters**

#### process

- A pointer to the Flex IO process context.

#### fattr

- A pointer to a Flex IO MKey attribute struct.

#### mkey

- A pointer to a pointer to the created MKey struct.

#### Returns

flexio status value.

#### Description

This function creates an MKey over the provided PD for the provided process device UMEM. The mkey\_id will point to the field in the containing flexio\_mkey object.

## flexio\_status flexio\_device\_mkey\_destroy (flexio\_mkey \*mkey)

destroys an MKey object containing the given ID

#### **Parameters**

#### mkey

- A pointer to the Flex IO MKey to destroy. NULL is a valid value.

#### Returns

flexio status value.

#### Description

This function destroys an Mkey object containing the given ID.

### flexio\_err\_handler\_fd (flexio\_process \*process)

Get file descriptor for error handler.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### Returns

- file descriptor.

#### Description

User should get fd in order to monitor for nonrecoverable errors

User can poll all created processes, using select/poll/epoll functions family.

## flexio\_err\_status flexio\_err\_status\_get (flexio\_process \*process)

Check if unrecoverable error occurred.

#### **Parameters**

#### process

- A pointer to the Flex IO process. NULL is a valid value.

#### Returns

- nonzero value if error happen.

#### Description

It is suggested to check error status after every negotiation with DPA and periodically later.

flexio\_status flexio\_event\_handler\_create (flexio\_process \*process, flexio\_event\_handler\_attr \*fattr, flexio\_event\_handler \*\*event\_handler\_ptr)

Creates a Flex IO event handler.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### fattr

- A pointer to the event handler attributes struct.

#### event\_handler\_ptr

- A pointer to the created event handler context pointer.

#### Returns

flexio status value.

#### Description

This function creates a Flex IO event handler for an existing Flex IO process.

## flexio\_status flexio\_event\_handler\_destroy (flexio\_event\_handler \*event\_handler)

Destroys a Flex IO event handler.

#### **Parameters**

#### event\_handler

- A pointer to an event handler context.

#### Returns

flexio status value.

#### Description

This function destroys a Flex IO event handler.

## uint32\_t flexio\_event\_handler\_get\_id (flexio\_event\_handler \*event\_handler)

Gets the ID from a Flex IO event handler's thread metadata.

#### **Parameters**

#### event\_handler

- A pointer to a Flex IO event handler.

#### Returns

the event handler's thread ID or UINT32\_MAX on error.

## flexio\_thread \*flexio\_event\_handler\_get\_thread (flexio\_event\_handler \*event\_handler)

Gets a Flex IO thread object from a Flex IO event handler.

#### **Parameters**

#### event\_handler

- A pointer to a Flex IO event handler.

#### Returns

the event handler's thread or NULL on error.

## flexio\_status flexio\_event\_handler\_run (flexio\_event\_handler \*event\_handler, uint64\_t user\_arg)

Run a Flex IO event handler.

#### **Parameters**

#### event\_handler

- A pointer to an event handler context.

#### user\_arg

- A 64 bit argument for the event handler's thread.

#### Returns

flexio status value.

#### Description

This function makes a Flex IO event handler start running.

```
flexio_status flexio_func_get_register_info (flexio_app *app, flexio_func_t *host_stub_func_addr, uint32_t *pup, char *dev_func_name, char *dev_unpack_func_name, size_t func_name_size, size_t *argbuf_size, flexio_func_arg_pack_fn_t **host_pack_func, flexio_uintptr_t *dev_func_addr, flexio_uintptr_t *dev_unpack_func_addr)
```

Obtain info for previously registered function.

#### **Parameters**

#### app

- FlexIO app.

#### host\_stub\_func\_addr

- Known host stub func addr.

#### pup

- Whether function has been registered with pack/unpack support (0: No, 1:Yes).

#### dev\_func\_name

- Name of device function.

#### dev\_unpack\_func\_name

- Name of unpack routine on device, NA if pup == 0.

#### func\_name\_size

- Size of function name len allocated.

#### argbuf\_size

- Size of argument buffer, NA if pup == 0.

#### host\_pack\_func

- Function pointer to host packing routine, NA if pup == 0.

#### dev\_func\_addr

- address of device function.

#### dev\_unpack\_func\_addr

- address of device unpack function.

#### Returns

flexio status value.

#### Description

This function is used to obtain info about a previously registered function. It is used to compose higher-level libraries on top of DPACC / FlexIO interface. It is not intended to be used directly by the user.

The caller must ensure that the string pointers have been allocated and are at least `FLEXIO\_MAX\_NAME\_LEN + 1` long to ensure that the call doesn't fail to copy full function name.

flexio\_status flexio\_func\_pup\_register (flexio\_app \*app, const char \*dev\_func\_name, const char \*dev\_unpack\_func\_name, flexio\_func\_t \*host\_stub\_func\_addr, size\_t argbuf\_size, flexio\_func\_arg\_pack\_fn\_t \*host\_pack\_func)

Register a function name at application start.

#### **Parameters**

#### app

- App that created before.

#### dev\_func\_name

- The device function name (entry point). Length of name should be up to FLEXIO\_MAX\_NAME\_LEN bytes.

#### dev\_unpack\_func\_name

- The device wrapper function that unpacks the argument buffer. Length of name should be up to FLEXIO\_MAX\_NAME\_LEN bytes.

#### host\_stub\_func\_addr

- The host stub function that is used by the application to reference the device function.

#### argbuf\_size

- Size of the argument buffer required by this function.

#### host\_pack\_func

- Host callback function that packs the arguments.

#### Returns

flexio status value.

#### Description

This function registers the function name, stub address with the runtime. It is called from within the constructor generated by the compiler.

# flexio\_status flexio\_func\_register (flexio\_app \*app, const char \*dev\_func\_name, flexio\_func\_t \*\*out\_func)

Register a function to be used later.

#### **Parameters**

#### app

- previously created flexio app.

#### dev\_func\_name

- name of flexio function on device that will be called. Length of name should be up to FLEXIO\_MAX\_NAME\_LEN bytes.

#### out func

- opaque handle to use with flexio\_process\_call(), flexio\_event\_handler\_create(), ...

#### Returns

flexio status value.

#### Description

This function is intended to be called directly by user in the situation where they don't desire pack/unpack support that is typically done by the compiler interface.

It is the user's responsibility to ensure that a function was annotated for event handler with \_\_dpa\_global\_\_. The runtime will not provide any type checking. A mismatched call will result in undefined behavior.

## flexio\_status flexio\_host2dev\_memcpy (flexio\_process \*process, void \*src\_haddr, size\_t buff\_bsize, flexio\_uintptr\_t dest\_daddr)

Copy from host memory to a pre-allocted Flex IO heap memory buffer.

#### **Parameters**

#### process

- A pointer to the Flex IO process context.

#### src\_haddr

- An address of the buffer on the host memory.

#### buff\_bsize

- The size of the buffer to copy.

#### dest\_daddr

- Flex IO heap memory buffer address to copy to.

#### Returns

flexio status value.

#### Description

This function copies data from a buffer on the host memory to a buffer on the Flex IO heap memory.

## flexio\_status flexio\_log\_dev\_destroy (flexio\_process \*process)

Destroys a flexio device messaging default stream environment.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### Returns

flexio status value.

#### Description

This function destroys and releases all resources, allocated for process messaging needs, which were allocated by <u>flexio\_log\_dev\_init()</u> in purpose of serving the default stream.

# flexio\_status flexio\_log\_dev\_flush (flexio\_process \*process)

Flush the default msg stream's buffer in case of asynchronous messaging mode.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### Returns

flexio status value.

#### Description

All data from the default msg stream buffer will be flushed to the file defined in flexio log dev init().

In case of synchronous device messaging this functions does nothing. This function allocates resources to support messaging from Flex IO to HOST.

# flexio\_status flexio\_log\_dev\_init (flexio\_process \*process, flexio\_msg\_stream\_attr\_t \*stream\_fattr, FILE \*out, pthread\_t \*ppthread)

Create environment to support messages output from DPA.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### stream\_fattr

- A pointer to the messaging attributes struct.

#### out

- file to save data from Flex IO. Use stdout if you want receive data on HOST's console **ppthread** 
  - A pointer to receive pthread ID of created thread. May be NULL if user doesn't need it.

#### Returns

flexio status value.

#### Description

This function allocates resources to support messages output from Flex IO to HOST. It can only allocate and create the default stream.

Device messaging works in the following modes: synchronous or asynchronous. Under synchronous mode, a dedicated thread starts to receive data and outputs it immediately. When asynchronous mode is in operation, all message stream buffers will be flushed by flexio\_log\_dev\_flush(). Buffer can be overrun.

This function doesn't have a "destroy" procedure. All messaging infrastructure will be closed and the resources will be released using the <u>flexio\_process\_destroy()</u> function.

## flexio\_log\_lvl\_t flexio\_log\_lvl\_set (flexio\_log\_lvl\_t lvl)

Sets host SDK logging level.

#### **Parameters**

#### lvl

- logging level to set. All entries with this or higher priority level will be printed.

#### Returns

flexio\_log\_lvl\_t.

#### Description

This function sets the host logging level. Changing the logging level may change the visibility of some logging entries in the SDK code.

## uint32\_t flexio\_mkey\_get\_id (flexio\_mkey \*mkey) Gets the Flex IO MKey ID.

#### **Parameters**

#### mkey

- A pointer to a Flex IO MKey.

#### Returns

the Flex IO mkey ID or UINT32\_MAX on error.

flexio\_status flexio\_msg\_stream\_create (flexio\_process \*process, flexio\_msg\_stream\_attr\_t \*stream\_fattr, FILE \*out, pthread\_t \*ppthread, flexio\_msg\_stream \*\*stream)

Create a Flex IO msg stream that can contain output messages sent from the DPA.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### stream\_fattr

- A pointer to the flexio\_msg\_stream attributes struct.

#### out

- file to save data from Flex IO. Use stdout if you want receive data on HOST's console **ppthread** 
  - A pointer to receive pthread ID of created thread. May be NULL if user doesn't need it.

#### stream

- A pointer to the created stream context pointer.

#### Returns

flexio status value.

#### Description

This function can create a flexio\_msg\_stream that could have device messages directed to it. Directing messages from the device to the host, could be done to any and all open streams, including the default stream.

The function creates the same resources created in flexio\_log\_dev\_init for any new stream. It can also create the default stream. It creates it with the FLEXIO\_MSG\_DEV\_INFO stream level, and that could be modified using flexio\_msg\_stream\_level\_set.

# flexio\_status flexio\_msg\_stream\_destroy (flexio\_msg\_stream \*stream)

Destroys a Flex IO msg stream.

#### **Parameters**

#### stream

- A pointer to the stream context.

#### Returns

flexio status value.

#### Description

This function destroys any Flex IO msg stream.

# flexio\_status flexio\_msg\_stream\_flush (flexio\_msg\_stream \*stream)

Flush a msg stream's buffer in case of asynchronous messaging mode.

#### **Parameters**

#### stream

- A pointer to the Flex IO msg stream.

#### Returns

flexio status value.

#### Description

All data from the msg stream buffer will be flushed to the file defined in <a href="mailto:flexio\_msg\_stream\_create()">flexio\_msg\_stream\_create()</a>.

In case of synchronous device messaging this functions does nothing. This function allocates resources to support messaging from Flex IO to HOST.

# flexio\_msg\_stream\_get\_id (flexio\_msg\_stream \*stream)

Gets the Flex IO device message stream's ID (aka file descriptor).

#### **Parameters**

#### stream

- A pointer to a Flex IO message stream.

#### Returns

the stream\_id or -1 in case of error.

#### Description

Using this function on a destroyed stream will result in unpredictable behavior.

## flexio\_status flexio\_msg\_stream\_level\_set (flexio\_msg\_stream \*stream, flexio\_msg\_dev\_level level)

Change the provided device message stream's level.

#### **Parameters**

#### stream

- A pointer to a Flex IO message stream.

#### level

- The new desired level, ranges between FLEXIO\_MSG\_DEV\_NO\_PRINT FLEXIO\_MSG\_DEV\_DEBUG. FLEXIO\_MSG\_DEV\_ALWAYS\_PRINT cannot be used here.

#### Returns

flexio status value.

#### Description

The default stream's level cannot be altered. Note that modifying the stream's level while messages are being sent may result in missing or unwanted messages.

## flexio\_status flexio\_outbox\_create (flexio\_process \*process, ibv\_context \*other\_ctx, flexio\_outbox\_attr \*fattr, flexio\_outbox \*\*outbox)

Creates a Flex IO outbox.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### other\_ctx

- An IBV context for creating the PRM object (Different than process's on multi GVMI case, NULL or same as process's otherwise).

#### fattr

- A pointer to the outbox attributes struct.

#### outbox

- A pointer to the created outbox context pointer.

#### Returns

flexio status value.

#### Description

This function Creates a Flex IO outbox for the given process.

# flexio\_status flexio\_outbox\_destroy (flexio\_outbox \*outbox)

Destroys a Flex IO outbox.

#### **Parameters**

#### outbox

- A pointer to a outbox context.

#### Returns

flexio status value.

#### Description

This function destroys a Flex IO outbox.

## uint32\_t flexio\_outbox\_get\_id (flexio\_outbox \*outbox)

Gets the Flex IO outbox ID.

#### **Parameters**

#### outbox

- A pointer to a Flex IO outbox.

#### Returns

the Flex IO outbox ID or UINT32\_MAX on error.

# flexio\_uar \*flexio\_outbox\_get\_uar (flexio\_outbox \*outbox)

Gets a Flex IO UAR object from a Flex IO outbox.

#### **Parameters**

#### outbox

- A pointer to a Flex IO outbox.

#### Returns

the Flex IO outbox UAR object or NULL on error.

# flexio\_status flexio\_process\_call (flexio\_process \*process, flexio\_func\_t \*host\_func, uint64\_t \*func\_ret, ...)

Calls a Flex IO process.

#### **Parameters**

#### process

- A pointer to the Flex IO process to run.

#### host\_func

- The host stub function that is used by the application to reference the device function.

#### func\_ret

- A pointer to the ELF function return value.

#### Returns

flexio status value.

flexio\_status flexio\_process\_create (ibv\_context \*ibv\_ctx, flexio\_app \*app, const flexio\_process\_attr \*process\_attr, flexio\_process \*\*process\_ptr)

Create a new Flex IO process.

#### **Parameters**

#### ibv\_ctx

- A pointer to a device context.

#### app

- Device side application handle.

#### process\_attr

- Optional, process attributes for create. Can be NULL.

#### process\_ptr

- A pointer to the created process pointer.

#### Returns

flexio status value.

#### Description

This function creates a new Flex IO process with requested image.

# flexio\_status flexio\_process\_destroy (flexio\_process \*process)

Destroys a Flex IO process.

#### **Parameters**

#### process

- A pointer to a process. NULL is a valid value.

#### Returns

flexio status value.

#### Description

This function destroys a Flex IO process.

## flexio\_status flexio\_process\_error\_handler\_set (flexio\_process \*process, flexio\_func\_t \*error\_handler)

Set the Flexio process error handler.

#### **Parameters**

#### process

- A pointer to a process

#### error\_handler

- The host stub function that is used as a reference to the error handler function.

#### Returns

flexio status value.

#### Description

This function sets the Flex IO process error handler. The error handler must be set after the process is created, and before the first thread is created. The function registered for error handler should be annotated with \_\_dpa\_global\_\_.

# ibv\_pd \*flexio\_process\_get\_pd (flexio\_process \*process)

Gets a Flex IO IBV PD object from a Flex IO process.

#### **Parameters**

#### process

- A pointer to a Flex IO process.

#### Returns

the process's PD object or NULL on error.

# flexio\_status flexio\_process\_mem\_info\_get (const flexio\_process \*process, flexio\_heap\_mem\_info \*info)

Get process memory info.

#### **Parameters**

#### process

- A pointer to the Flex IO process context.

#### info

- A pointer to <u>flexio\_heap\_mem\_info</u> struct to fill info.

#### Returns

flexio status value.

#### Description

This function returns the process heap memory base address and its available size.

```
flexio_status flexio_qp_create (flexio_process *process, ibv_context *ibv_ctx, flexio_qp_attr *qp_fattr, flexio_qp **qp_ptr)
```

Creates a Flex IO QP.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### ibv\_ctx

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

#### qp\_fattr

- A pointer to the QP attributes struct.

#### qp\_pτι

- A pointer to the created QP context pointer.

#### Returns

flexio status value.

#### Description

This function creates a Flex IO QP.

## flexio\_status flexio\_qp\_destroy (flexio\_qp \*qp)

Destroys a Flex IO QP.

#### **Parameters**

#### qр

- A pointer to the QP context.

#### Returns

flexio status value.

#### Description

This function destroys a Flex IO QP.

## uint32\_t flexio\_qp\_get\_qp\_num (flexio\_qp \*qp)

Gets the Flex IO QP number.

#### **Parameters**

#### qp

- A pointer to a Flex IO QP.

#### Returns

the QP number or UINT32\_MAX on error.

```
flexio_status flexio_qp_modify
(flexio_qp *qp, flexio_qp_attr *fattr,
flexio_qp_attr_opt_param_mask *mask)
```

Modify Flex IO QP.

#### **Parameters**

#### qp

- A pointer to the QP context.

#### fattr

- A pointer to the QP attributes struct that will also define the QP connection.

#### mask

- A pointer to the optional QP attributes mask.

#### Returns

flexio status value.

#### Description

This function modifies Flex IO QP and transition it between states. At the end of the procedure Flex IO QP would have moved from it's current state to to next state, given in the fattr, if the move is a legal transition in the QP's state machine.

flexio\_status flexio\_rq\_create (flexio\_process \*process, ibv\_context \*ibv\_ctx, uint32\_t cq\_num, const flexio\_wq\_attr \*fattr, flexio\_rq \*\*flexio\_rq\_ptr)

Creates a Flex IO RQ.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### ibv ctx

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

#### cq\_num

- A CQ number.

#### fattr

- A pointer to the RQ attributes struct.

#### flexio\_rq\_ptr

#### Returns

flexio status value.

#### Description

This function creates a Flex IO RQ.

## flexio\_status flexio\_rq\_destroy (flexio\_rq \*flexio\_rq)

Destroys a Flex IO RQ.

#### Returns

flexio status value.

#### Description

This function destroys a Flex IO RQ.

## mlx5dv\_devx\_obj \*flexio\_rq\_get\_tir (flexio\_rq \*rq)

Gets the Flex IO RQ TIR object.

#### **Parameters**

rq

- A pointer to a Flex IO RQ.

#### Returns

the RQ TIR object or NULL on error.

## uint32\_t flexio\_rq\_get\_wq\_num (flexio\_rq \*rq)

Gets the Flex IO RQ number.

#### **Parameters**

rq

- A pointer to a Flex IO RQ.

#### Returns

the RQ number or UINT32\_MAX on error.

## flexio\_status flexio\_rq\_set\_err\_state (flexio\_rq \*rq)

Sets a Flex IO RQ to error state.

#### **Parameters**

rq

- A pointer to the RQ context to move to error state.

#### Returns

flexio status value.

#### Description

This function sets a Flex IO RQ to error state.

flexio\_status flexio\_sq\_create (flexio\_process \*process, ibv\_context \*ibv\_ctx, uint32\_t cq\_num, const flexio\_wq\_attr \*fattr, flexio\_sq \*\*flexio\_sq\_ptr)

Creates a Flex IO SQ.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### ibv\_ctx

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

#### cq\_num

- A CQ number (can be Flex IO or host CQ).

#### fattr

- A pointer to the SQ attributes struct.

#### flexio\_sq\_ptr

#### Returns

flexio status value.

#### Description

This function creates a Flex IO SQ.

# flexio\_status flexio\_sq\_destroy (flexio\_sq \*flexio\_sq)

Destroys a Flex IO SQ.

#### Returns

flexio status value.

#### Description

This function destroys a Flex IO SQ.

## uint32\_t flexio\_sq\_get\_wq\_num (flexio\_sq \*sq)

Gets the Flex IO SQ number.

#### **Parameters**

#### sq

- A pointer to a Flex IO SQ.

#### Returns

the SQ number or UINT32\_MAX on error.

flexio\_status flexio\_uar\_create (flexio\_process \*process, mlx5dv\_devx\_uar \*devx\_uar, flexio\_uar \*\*flexio\_uar)

Creates a Flex IO UAR object.

#### **Parameters**

#### process

- A pointer to the Flex IO process context.

#### devx\_uar

- A pointer to a DevX UAR struct.

#### flexio\_uar

- A pointer to a pointer to the created Flex IO UAR struct.

#### Returns

flexio status value.

#### Description

This function creates a Flex IO UAR object from a DevX UAR object.

## flexio\_status flexio\_uar\_destroy (flexio\_uar \*uar)

destroys a Flex IO UAR object

#### **Parameters**

#### uar

- A pointer to the Flex IO UAR to destroy.

#### Returns

flexio status value.

#### Description

This function destroys a Flex IO UAR object.

# mlx5dv\_devx\_uar \*flexio\_uar\_get\_devx\_uar (flexio\_uar \*flexio\_uar)

Gets a DevX UAR object from a Flex IO UAR.

#### **Parameters**

#### flexio\_uar

- A pointer to a Flex IO UAR.

#### Returns

the Flex IO UAR internal DevX object or NULL on error.

# flexio\_status flexio\_window\_create (flexio\_process \*process, ibv\_pd \*pd, flexio\_window \*\*window)

Creates a Flex IO window.

#### **Parameters**

#### process

- A pointer to the Flex IO process.

#### pd

- A pointer to a protection domain struct to the memory the window should access.

#### window

- A pointer to the created window context pointer.

#### Returns

flexio status value.

#### Description

This function Creates a Flex IO window for the given process.

# flexio\_status flexio\_window\_destroy (flexio\_window \*window)

Destroys a Flex IO window.

#### **Parameters**

#### window

- A pointer to a window context.

#### Returns

flexio status value.

#### Description

This function destroys a Flex IO window.

# uint32\_t flexio\_window\_get\_id (flexio\_window \*window)

Gets the Flex IO window ID.

#### **Parameters**

#### window

- A pointer to a Flex IO window.

#### Returns

the Flex IO window ID or UINT32\_MAX on error.

## #define FLEXIO\_MAX\_NAME\_LEN (256)

Maximum length of application and device function names

## 2.2. Dev

Flex IO SDK device API for DPA programs. Includes services for DPA programs.

### struct spinlock\_s

### enum cq\_ce\_mode

Flex IO dev CQ CQE creation modes.

#### **Values**

MLX5\_CTRL\_SEG\_CE\_CQE\_ON\_CQE\_ERROR = 0x0
MLX5\_CTRL\_SEG\_CE\_CQE\_ON\_FIRST\_CQE\_ERROR = 0x1
MLX5\_CTRL\_SEG\_CE\_CQE\_ALWAYS = 0x2
MLX5\_CTRL\_SEG\_CE\_CQE\_AND\_EQE = 0x3

### enum flexio\_dev\_status\_t

Return status of Flex IO dev API functions.

#### Values

FLEXIO\_DEV\_STATUS\_SUCCESS = 0 FLEXIO\_DEV\_STATUS\_FAILED = 1

## typedef void (flexio\_dev\_async\_rpc\_handler\_t)

Asynchronous RPC handler callback function type.

Defines an RPC handler callback function.

arg - argument of the RPC function.

return void.

## typedef void (flexio\_dev\_event\_handler\_t)

Event handler callback function type.

Defines an event handler callback function. On handler function end, need to call <u>flexio\_dev\_process\_finish()</u> instead of a regular return statement, in order to properly release resources back to the OS.

thread\_arg - an argument for the executing thread.

return void.

# uint64\_t flexio\_dev\_get\_pcc\_table\_base (uint16\_t gvmi)

get programable congestion control table base address

#### **Parameters**

#### gvmi

- PCC table GVMI.

#### Returns

PCC table base address for the given GVMI.

#### Description

This function gets the programable congestion control table base address.

# flexio\_dev\_get\_thread\_ctx (flexio\_dev\_thread\_ctx \*\*dtctx)

Request thread context.

#### **Parameters**

#### dtctx

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

#### Returns

O on success negative value on failure.

#### Description

This function requests the thread context. Should be called for every start of thread.

# uint32\_t flexio\_dev\_get\_thread\_id (flexio\_dev\_thread\_ctx \*dtctx)

Get thread ID from thread context.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### Returns

thread ID value.

#### Description

This function gueries a thread context for its thread ID (from thread metadata).

```
flexio_uintptr_t
flexio_dev_get_thread_local_storage
(flexio_dev_thread_ctx *dtctx)
```

Get thread local storage address from thread context.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### Returns

thread local storage value.

#### Description

This function queries a thread context for its thread local storage (from thread metadata).

# flexio\_dev\_msg (int stream\_id, flexio\_msg\_dev\_level level, const char \*format, ...)

Creates message entry and outputs from the device to the host side. Same as a regular printf but with protection from simultaneous print from different threads.

#### Returns

- same as from regular printf.

#### Description

[in] stream\_id - the relevant msg stream, created and passed from the host. [in] level - messaging level. [in] format, ... - same as for regular printf.

## flexio\_dev\_status\_t flexio\_dev\_outbox\_config (flexio\_dev\_thread\_ctx \*dtctx, uint16\_t outbox\_config\_id)

Config thread outbox object.

#### **Parameters**

#### dtctx

- A pointer to flexio\_dev\_thread\_ctx structure.

#### outbox\_config\_id

- The outbox object config id.

#### Returns

flexio\_dev\_status\_t.

#### Description

This function updates the thread outbox object of the given thread context.

## flexio\_dev\_outbox\_config\_fast (flexio\_dev\_thread\_ctx \*dtctx, uint16\_t outbox\_config\_id)

Config thread outbox object without any checks.

#### **Parameters**

#### dtctx

- A pointer to flexio\_dev\_thread\_ctx structure.

#### outbox\_config\_id

- The outbox object config id.

#### Description

This function updates the thread outbox object of the given thread context, but it doesn't check for correctness or redundancy (same ID as current configured).

### flexio\_dev\_process\_finish (void)

Exit flexio process (no errors).

#### Description

This function releases resources back to OS and returns '0x40' in dpa\_process\_status. All threads for the current process will stop executing and no new threads will be able to trigger for this process. Threads state will NOT be changes to 'finished' (will remain as is).

# flexio\_dev\_puts (flexio\_dev\_thread\_ctx \*dtctx, char \*str)

Put a string to messaging queue.

#### **Parameters**

#### dtctx

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

#### str

- A pointer to string.

#### Returns

length of messaged string.

#### Description

This function puts a string to host's default stream messaging queue. This queue has been serviced by host application. Would have no effect, if the host application didn't configure device messaging stream environment. In order to initialize/configure device messaging environment - On HOST side - after flexio\_process\_create, a stream should be created, therefore flexio\_msg\_stream\_create should be called, and the default stream should be created. On DEV side - before using flexio\_dev\_puts, the thread context is needed, therefore flexio\_dev\_get\_thread\_ctx should be called before.

### flexio dev thread finish (void)

Exit from a thread, mark it as finished.

#### Description

This function releases resources back to OS. The thread will be marked as finished so next DUAR will not trigger it.

### flexio\_dev\_thread\_reschedule (void)

Exit from a thread, leave process active.

#### Description

This function releases resources back to OS. For the next DUAR the thread will restart from the beginning.

flexio\_dev\_status\_t flexio\_dev\_window\_config (flexio\_dev\_thread\_ctx \*dtctx, uint16\_t window\_config\_id, uint32\_t mkey)

Config thread window object.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### window\_config\_id

- The window object id.

#### mkey

- mkey object.

#### Returns

flexio\_dev\_status\_t.

#### Description

This function updates the thread window object of the given thread context.

flexio\_dev\_status\_t flexio\_dev\_window\_copy\_from\_host (flexio\_dev\_thread\_ctx \*dtctx, void \*daddr, uint64\_t haddr, uint32\_t size)

Copy a buffer from host memory to device memory.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### daddr

- A pointer to the device memory buffer.

#### haddr

- A pointer to the host memory allocated buffer.

#### size

- Number of bytes to copy.

#### Returns

flexio\_dev\_status\_t.

#### Description

This function copies specified number of bytes from host memory to device memory. UNSUPPORTED at this time.

```
flexio_dev_status_t
flexio_dev_window_copy_to_host
(flexio_dev_thread_ctx *dtctx, uint64_t haddr,
const void *daddr, uint32_t size)
```

Copy a buffer from device memory to host memory.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### haddr

- A pointer to the host memory allocated buffer.

#### daddr

- A pointer to the device memory buffer.

#### size

- Number of bytes to copy.

#### Returns

flexio\_dev\_status\_t.

#### Description

This function copies specified number of bytes from device memory to host memory.

flexio\_dev\_status\_t flexio\_dev\_window\_mkey\_config (flexio\_dev\_thread\_ctx \*dtctx, uint32\_t mkey)

Config thread window mkey object.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### mkey

- mkey object.

#### Returns

flexio\_dev\_status\_t.

#### Description

This function updates the thread window mkey object of the given thread context.

# flexio\_dev\_status\_t flexio\_dev\_window\_ptr\_acquire (flexio\_dev\_thread\_ctx \*dtctx, uint64\_t haddr, flexio\_uintptr\_t \*daddr)

Generate device address from host allocated memory.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### haddr

- Host allocated address.

#### daddr

- A pointer to write the device generated matching address.

#### Returns

flexio\_dev\_status\_t.

#### Description

This function generates a memory address to be used by device to access host side memory, according to already create window object. from a host allocated address.

## flexio\_dev\_yield (flexio\_dev\_thread\_ctx \*dtctx)

exit point for continuable event handler routine

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### Description

This function is used to mark the exit point on continuable event handler where user wishes to continue execution on next event. In order to use this API the event handler must be created with continuable flag enabled, otherwise call will have no effect.

# #define flexio\_dev\_msg\_broadcast flexio\_dev\_msg(FLEXIO\_MSG\_DEV\_BROADCAST\_STREAM, lvl, \_\_VA\_ARGS\_\_)

Create message entry and outputs from the device to all of the host's open streams. Same as a regular printf but with protection from simultaneous print from different threads.

[in] level - messaging level. [in] ... - format and the parameters. Same as for regular printf.

# #define flexio\_dev\_msg\_dflt flexio\_dev\_msg(FLEXIO\_MSG\_DEV\_DEFAULT\_STREAM\_ID, lvl, \_\_VA\_ARGS\_\_)

Create message entry and outputs from the device to host's default stream. Same as a regular printf but with protection from simultaneous print from different threads.

[in] level - messaging level. [in] ... - format and the parameters. Same as for regular printf.

# #define flexio\_dev\_print flexio\_dev\_msg(FLEXIO\_MSG\_DEV\_DEFAULT\_STREAM\_ID, FLEXIO\_MSG\_DEV\_INFO, \_\_VA\_ARGS\_\_)

Create message entry and outputs from the device to host's default stream, with FLEXIO\_MSG\_DEV\_INFO message level. Same as a regular printf but with protection from simultaneous print from different threads.

[in] ... - format and the parameters. Same as for regular printf.

```
#define spin_init __atomic_store_n(&((lock)-
>locked), 0, __ATOMIC_SEQ_CST)
```

Initialize a spinlock mechanism.

Initialize a spinlock mechanism, must be called before use.

```
#define spin_lock do { \ while
(__atomic_exchange_n(&((lock)->locked), 1,
__ATOMIC_SEQ_CST)); \ } while (0)
```

Lock a spinlock mechanism.

Lock a spinlock mechanism.

```
#define spin_trylock
__atomic_exchange_n(&((lock)->locked), 1,
__ATOMIC_SEQ_CST)
```

Atomic try to catch lock.

makes attempt to take lock. Returns immediately.

```
#define spin_unlock __atomic_store_n(&((lock)-
>locked), 0, __ATOMIC_SEQ_CST)
```

Unlock a spinlock mechanism.

Unlock a spinlock mechanism.

### 2.3. DevErr

Flex IO SDK device API for DPA programs error handling.

enum flexio\_dev\_error\_t

Flex IO dev errors.

#### **Values**

#### FLEXIO\_DEV\_ERROR\_ILLEGAL\_ERR = 0x42

## \_\_attribute\_\_ ((\_\_noreturn\_\_))

Exit the process and return a user (fatal) error code.

#### Description

Error codes returned to the host in the dpa\_process\_status field of the DPA\_PROCESS object are defined as follows: 0: OK 1-63: RTOS or Firmware errors 64-127: Flexio-SDK errors 129-255: User defined

# uint64\_t flexio\_dev\_get\_and\_rst\_errno (flexio\_dev\_thread\_ctx \*dtctx)

Get and Reset thread error flag (errno) of recoverable (non fatal) error.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### Returns

- void.

# uint64\_t flexio\_dev\_get\_errno (flexio\_dev\_thread\_ctx \*dtctx)

Get thread error flag (errno) of recoverable (non fatal) error.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### Returns

thread error code.

#### Description

This function queries an errno field from thread context.

## flexio\_dev\_rst\_errno (flexio\_dev\_thread\_ctx \*dtctx)

Reset thread error flag (errno) of recoverable (non fatal) error.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

## 2.4. DevQueueAccess

Flex IO SDK device API for DPA programs queue access. Provides an API for handling networking queues (WQs/CQs).

### enum flexio\_ctrl\_seg\_t

Flex IO dev WQE control segment types.

#### Values

```
FLEXIO_CTRL_SEG_SEND_EN = 0
FLEXIO_CTRL_SEG_SEND_RC = 1
FLEXIO_CTRL_SEG_LDMA = 2
FLEXIO_CTRL_SEG_RDMA_WRITE = 3
FLEXIO_CTRL_SEG_RDMA_READ = 4
FLEXIO_CTRL_SEG_ATOMIC_COMPARE_AND_SWAP = 5
FLEXIO_CTRL_SEG_LSO = 6
FLEXIO_CTRL_SEG_NOP = 7
FLEXIO_CTRL_SEG_RDMA_WRITE_IMM = 8
```

## enum flexio\_dev\_cc\_db\_next\_act\_t

Flex IO dev congestion control next action types.

#### **Values**

```
CC_DB_NEXT_ACT_SINGLE = 0x0
CC_DB_NEXT_ACT_MULTIPLE = 0x1
CC_DB_NEXT_ACT_FW = 0x2
```

flexio\_dev\_status\_t flexio\_dev\_cc\_ring\_db (flexio\_dev\_thread\_ctx \*dtctx, uint16\_t ccq\_id, uint32\_t rate, uint32\_t rtt\_req, flexio\_dev\_cc\_db\_next\_act\_t next\_act)

Rings CC doorbell.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### ccq\_id

- CC queue ID to update.

#### rate

- Rate to set.

#### rtt\_req

- RTT measure request to set.

#### next\_act

- Next action to set.

#### Returns

flexio\_dev\_status\_t.

#### Description

This function rings CC doorbell for the requested CC queue, which sets the requested rate, RTT request and next action.

flexio\_dev\_status\_t flexio\_dev\_cq\_arm (flexio\_dev\_thread\_ctx \*dtctx, uint32\_t ci, uint32\_t qnum)

Arm CQ function.

#### **Parameters**

#### dtctx

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

#### ci

- Current CQ consumer index.

#### qnum

- Number of the CQ to arm.

#### Returns

flexio\_dev\_status\_t.

#### Description

Moves a CQ to 'armed' state. This means that next CQE created for this CQ will result in an EQE on the relevant EQ.

# uint32\_t flexio\_dev\_cqe\_get\_byte\_cnt (flexio\_dev\_cqe64 \*cqe)

Get byte count field from CQE function.

#### **Parameters**

#### cqe

- CQE to parse.

#### Returns

uint32\_t - Byte count field value of the CQE.

#### Description

Parse a CQE for its byte count field.

# uint8\_t flexio\_dev\_cqe\_get\_csum\_ok (flexio\_dev\_cqe64 \*cqe)

Get csum OK field from CQE function.

#### **Parameters**

#### cqe

- CQE to parse.

#### Returns

uint8\_t - csum\_ok field value of the CQE.

#### Description

Parse a CQE for its csum OK field.

# uint8\_t flexio\_dev\_cqe\_get\_opcode (flexio\_dev\_cqe64 \*cqe)

Get the opcode field from CQE function.

#### **Parameters**

#### cqe

- CQE to parse.

#### Returns

uint8\_t - Opcode field value of the CQE.

# uint8\_t flexio\_dev\_cqe\_get\_owner (flexio\_dev\_cqe64 \*cqe)

Get owner field from CQE function.

#### **Parameters**

#### cqe

- CQE to parse.

#### Returns

uint8\_t - Owner field value of the CQE.

#### Description

Parse a CQE for its owner field.

# uint32\_t flexio\_dev\_cqe\_get\_qpn (flexio\_dev\_cqe64 \*cqe)

Get QP number field from CQE function.

#### **Parameters**

#### cqe

- CQE to parse.

#### Returns

uint32\_t - QP number field value of the CQE.

#### Description

Parse a CQE for its QP number field.

# uint32\_t flexio\_dev\_cqe\_get\_user\_index (flexio\_dev\_cqe64 \*cqe)

Get the user index field from CQE function.

#### **Parameters**

#### cqe

- CQE to parse.

#### Returns

uint32\_t - User index field value of the CQE.

# uint16\_t flexio\_dev\_cqe\_get\_wqe\_counter (flexio\_dev\_cqe64 \*cqe)

Get WQE counter filed from CQE function.

#### **Parameters**

#### cqe

- CQE to parse.

#### Returns

uint16\_t - WQE counter field value of the CQE.

#### Description

Parse a CQE for its WQE counter field.

# flexio\_dev\_status\_t flexio\_dev\_db\_ctx\_arm (flexio\_dev\_thread\_ctx \*dtctx, uint32\_t qnum, uint32\_t emu\_ctx\_id)

arm the emulation context

#### **Parameters**

#### dtctx

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

#### qnum

#### emu\_ctx\_id

- Emulation context ID, provided by a call on the host to flexio\_emu\_db\_to\_cq\_ctx\_get\_id.

```
flexio_dev_status_t
flexio_dev_db_ctx_force_trigger
(flexio_dev_thread_ctx *dtctx, uint32_t cqn,
uint32_t emu_ctx_id)
```

force trigger of emulation context

#### **Parameters**

#### dtctx

#### can

- CQ number provided by host.

#### emu\_ctx\_id

- Emulation context ID, provided by a call on the host to flexio\_emu\_db\_to\_cq\_ctx\_get\_id.

# flexio\_dev\_status\_t flexio\_dev\_dbr\_cq\_set\_ci (uint32\_t \*cq\_dbr, uint32\_t ci)

Set consumer index value for a CQ function.

#### **Parameters**

#### cq\_dbr

- A pointer to the CQ's doorbell record address.

ci

- The consumer index value to update.

#### Returns

flexio\_dev\_status\_t.

#### Description

Writes an updated consumer index number to a CQ's doorbell record

**DOCA Driver APIs** 

## flexio\_dev\_status\_t flexio\_dev\_dbr\_rq\_inc\_pi (uint32\_t \*rq\_dbr)

Increment producer index of an RQ by 1 function.

#### **Parameters**

#### rq\_dbr

- A pointer to the CQ's doorbell record address.

#### Returns

flexio\_dev\_status\_t.

#### Description

Mark a WQE for reuse by incrementing the relevant RQ producer index by 1

## flexio\_dev\_status\_t flexio\_dev\_eq\_update\_ci (flexio\_dev\_thread\_ctx \*dtctx, uint32\_t ci, uint32\_t qnum)

Update an EQ consumer index function.

#### **Parameters**

#### dtctx

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

ci

- Current EQ consumer index.

#### qnum

- Number of the EQ to update.

#### Returns

flexio\_dev\_status\_t.

#### Description

Updates the consumer index of an EQ after handling an EQE.

**DOCA Driver APIs** 

# uint32\_t flexio\_dev\_eqe\_get\_cqn (flexio\_dev\_eqe \*eqe)

Get CQ number field from EQE function.

#### **Parameters**

#### eqe

- EQE to parse.

#### Returns

uint32\_t - CQ number field value of the EQE.

#### Description

Parse an EQE for its CQ number field.

# uint8\_t flexio\_dev\_eqe\_get\_owner (flexio\_dev\_eqe \*eqe)

Get owner field from EQE function.

#### **Parameters**

#### eqe

- EQE to parse.

#### Returns

uint32\_t - owner field value of the EQE.

#### Description

Parse an EQE for its owner field.

# flexio\_dev\_status\_t flexio\_dev\_msix\_send (flexio\_dev\_thread\_ctx \*dtctx, uint32\_t cqn)

Send msix on the cq linked to the msix eq.

#### **Parameters**

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### can

- CQ number to trigger db on. Trigger is done via currently configured outbox, this can be changed with outbox config API according to CQ.

#### Returns

flexio\_dev\_status\_t.

### Description

This function trigger msix on the given cq.

# flexio\_dev\_status\_t flexio\_dev\_qp\_sq\_ring\_db (flexio\_dev\_thread\_ctx \*dtctx, uint16\_t pi, uint32\_t qnum)

QP/SQ ring doorbell function.

#### **Parameters**

#### dtctx

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

#### рi

- Current queue producer index.

#### qnum

- Number of the queue to update.

#### Returns

flexio\_dev\_status\_t.

### Description

Rings the doorbell of a QP or SQ in order to alert the HW of pending work.

## void \*flexio\_dev\_rwqe\_get\_addr (flexio\_dev\_wqe\_rcv\_data\_seg \*rwqe)

Get address field from receive WQE function.

#### **Parameters**

#### rwge

- WQE to parse.

#### Returns

void\* - Address field value of the receive WQE.

### Description

Parse a receive WQE for its address field.

```
flexio_dev_status_t
flexio_dev_swqe_seg_atomic_set
(flexio_dev_sqe_seg *swqe, uint64_t
swap_or_add_data, uint64_t compare_data)
```

Fill out an Atomic send queue wqe segment function.

#### **Parameters**

#### swge

- Send WQE segment to fill.

#### swap\_or\_add\_data

- The data that will be swapped in or the data that will be added.

#### compare\_data

- The data that will be compared with. Unused in fetch & add operation.

#### Returns

flexio\_dev\_status\_t.

#### Description

Fill the fields of a send WQE segment (2 DWORDs) with Atomic segment information. This segment can service a compare & swap or fetch & add operation.

flexio\_dev\_status\_t flexio\_dev\_swqe\_seg\_ctrl\_set (flexio\_dev\_sqe\_seg \*swqe, uint32\_t sq\_pi, uint32\_t sq\_number, uint32\_t ce, flexio\_ctrl\_seg\_t ctrl\_seg\_type)

Fill out a control send queue wge segment function.

#### **Parameters**

#### swqe

- Send WQE segment to fill.

#### sq\_pi

- Producer index of the send WQE.

#### sq\_number

- SQ number that holds the WQE.

#### ce

- wanted CQ policy for CQEs. Value is taken from cq\_ce\_mode enum.

#### ctrl\_seg\_type

- Type of control segment.

#### Returns

flexio\_dev\_status\_t.

### Description

Fill the fields of a send WQE segment (4 DWORDs) with control segment information. This should always be the 1st segment of the WQE.

flexio\_dev\_status\_t flexio\_dev\_swqe\_seg\_eth\_set (flexio\_dev\_sqe\_seg \*swqe, uint16\_t cs\_swp\_flags, uint16\_t mss, uint16\_t inline\_hdr\_bsz, uint8\_t inline\_hdrs)

Fill out an ethernet send queue wge segment function.

#### **Parameters**

#### swge

- Send WQE segment to fill.

#### cs\_swp\_flags

- Flags for checksum and swap, see PRM section 8.9.4.2, Send WQE Construction Summary.

#### mss

- Maximum Segment Size - For LSO WQEs - the number of bytes in the TCP payload to be transmitted in each packet. Must be 0 on non LSO WQEs.

#### inline\_hdr\_bsz

- Length of inlined packet headers in bytes. This includes the headers in the inline\_data segment as well.

#### inline\_hdrs

- First 2 bytes of the inlined packet headers.

#### Returns

flexio\_dev\_status\_t.

### Description

Fill the fields of a send WQE segment (4 DWORDs) with Ethernet segment information.

```
flexio_dev_status_t
flexio_dev_swqe_seg_inline_data_set
(flexio_dev_sqe_seg *swqe, uint32_t data_sz,
uint32_t *data)
```

Fill out an inline data send queue wge segment function.

#### **Parameters**

#### swqe

- Send WQE segment to fill.

#### data\_sz

- Size of the data.

#### data

- Inline data array (3 DWORDs).

#### Returns

flexio\_dev\_status\_t.

#### Description

Fill the fields of a send WQE segment (4 DWORDs) with inline data segment information.

DOCA Driver APIs

flexio\_dev\_status\_t flexio\_dev\_swqe\_seg\_mem\_ptr\_data\_set (flexio\_dev\_sqe\_seg \*swqe, uint32\_t data\_sz, uint32\_t lkey, uint64\_t data\_addr)

Fill out a memory pointer data send queue wqe segment function.

#### **Parameters**

#### swqe

- Send WQE segment to fill.

#### data\_sz

- Size of the data.

#### lkey

- Local memory access key for the data operation.

#### data\_addr

- Address of the data for the data operation.

#### Returns

flexio\_dev\_status\_t.

### Description

Fill the fields of a send WQE segment (4 DWORDs) with memory pointer data segment information.

# flexio\_dev\_status\_t flexio\_dev\_swqe\_seg\_rdma\_set (flexio\_dev\_sqe\_seg \*swqe, uint32\_t rkey, uint64\_t raddr)

Fill out an RDMA send queue wge segment function.

#### **Parameters**

#### swqe

- Send WQE segment to fill.

#### rkev

- Remote memory access key for the RDMA operation.

#### raddr

#### Returns

flexio\_dev\_status\_t.

### Description

Fill the fields of a send WQE segment (4 DWORDs) with RDMA segment information.

## 2.5. Change Log

This chapter list changes in API that were introduced to the library.

#### 1.3.0

- ► Field Groups, GPU Groups, and field watches created with a handle returned from dcgmConnect() are now cleaned up upon disconnect. dcgmConnect\_v2() can be used to get the old behavior of objects persisting after disconnect.
- dcgmConnect\_v2() was added as a method for specifying additional connection options when connecting to the host engine.
- dcgmUnwatchFields() was added as a method of unwatching fields that were previously watched with dcgmWatchFields()
- dcgmActionValidate\_v2() was added to be able to pass more parameters to the DCGM GPU Diagnostic.
- dcgmDiagResponse\_t was increased from v2 to v3. See dcgmDiagResponse\_v3 for details

#### 1.2.3

No API changes in this version.

#### 1.1.1

dcgmGetAllSupportedDevices() was added as a method to get DCGM-supported GPU lds. dcgmGetAllDevices() can still be used to get all GPU lds in the system.

#### 1.0.0

Initial Release.

## Chapter 3. Data Structures

Here are the data structures with brief descriptions:

flexio\_affinity

flexio\_app\_attr

flexio\_cmdq\_attr

flexio\_cq\_attr

flexio\_dev\_cqe64

flexio\_dev\_eqe

flexio\_dev\_sqe\_seg

flexio\_dev\_wqe\_atomic\_seg

flexio\_dev\_wqe\_ctrl\_seg

flexio\_dev\_wqe\_eth\_seg

flexio\_dev\_wqe\_inline\_data\_seg

flexio\_dev\_wqe\_inline\_send\_data\_seg

flexio\_dev\_wqe\_mem\_ptr\_send\_data\_seg

flexio\_dev\_wqe\_rcv\_data\_seg

flexio\_dev\_wqe\_rdma\_seq

flexio\_dev\_wqe\_transpose\_seg

flexio\_event\_handler\_attr

flexio\_heap\_mem\_info

flexio\_mkey\_attr

flexio\_msg\_stream\_attr\_t

flexio\_outbox\_attr

flexio\_process\_attr

flexio\_qmem

flexio\_qp\_attr

flexio\_qp\_attr\_opt\_param\_mask

flexio\_wq\_attr

flexio\_wq\_sq\_attr

spinlock\_s

## 3.1. flexio\_affinity Struct Reference

Describes Flex IO thread affinity information.

ID of the chosen resource (EU / DPA EU group). Reserved if affinity type none is set.

Affinity type to use for a Flex IO thread (none, strict or group).

## 3.2. flexio\_app\_attr Struct Reference

Describes process attributes for creating a Flex IO application.

DPA application size (bytes).

const char \*flexio\_app\_attr::app\_name

DPA application name.

void \*flexio\_app\_attr::app\_ptr

Pointer in the ELF file for the DPA application.

char \*flexio\_app\_attr::app\_sig\_sec\_name

Application signature section name.

## 3.3. flexio\_cmdq\_attr Struct Reference

Describes process attributes for creating a Flex IO command queue (async RPC).

int flexio\_cmdq\_attr::batch\_size

Number of tasks to be executed to completion by invoked thread.

## enumflexio\_cmdq\_state flexio\_cmdq\_attr::state

Command queue initial state.

## int flexio\_cmdq\_attr::workers

Number of available workers, each worker can handle up to batch\_size number of tasks in a single invocation.

## 3.4. flexio\_cq\_attr Struct Reference

Describes attributes for creating a Flex IO CQ.

Indication to always arm for the created CQ

Indication to enable collapsed CQE for the created CQ.

## flexio\_uintptr\_t flexio\_cq\_attr::cq\_dbr\_daddr

DBR memory address for the created CQ.

## uint16\_t flexio\_cq\_attr::cq\_max\_count

CQE compression max count (number of CQEs before creating an event).

## uint16\_t flexio\_cq\_attr::cq\_period

CQE compression period (number of usecs before creating an event).

CQE compression period mode (by CQE or by event).

## struct flexio\_qmem flexio\_cq\_attr::cq\_ring\_qmem

Ring memory info for the created CQ.

CQE compression type to use for the CQ (none, basic or enhanced).

Type of the element attached to the created CQ (thread, EQ, none, emulated EQ).

Emulated EQ number to attach to the created CQ

Log number of entries for the created CQ.

Indication to not arm the CQ on creation.

Indication to ignore overrun for the created CQ.

Thread object to attach to the created CQ (only valid for element type thread).

CQ UAR base address.

CQ UAR ID.

## 3.5. flexio\_dev\_cqe64 Struct Reference

Describes Flex IO dev CQE.

\_\_be32 flexio\_dev\_cqe64::byte\_cnt

OBh - Byte count.

uint8\_t flexio\_dev\_cqe64::csum\_ok

07h 24..26 - checksum ok bits.

uint8\_t flexio\_dev\_cqe64::op\_own

OFh 0 - Ownership bit.

\_\_be32 flexio\_dev\_cqe64::qpn

0Eh - QPN.

\_\_be32 flexio\_dev\_cqe64::rsvd0

00h..06h - Reserved.

uint8\_t flexio\_dev\_cqe64::rsvd29

07h 0..23 - Reserved.

\_\_be32 flexio\_dev\_cqe64::rsvd36

09h..0Ah - Reserved.

\_\_be32 flexio\_dev\_cge64::rsvd48

OCh..ODh - Reserved.

uint8\_t flexio\_dev\_cqe64::signature

OFh 8..15 - Signature.

\_\_be32 flexio\_dev\_cqe64::srqn\_uidx

08h - SRQ number or user index.

be 16 flexio dev cge 64:: wge counter

OFh 16..31 - WQE counter.

## 3.6. flexio\_dev\_eqe Struct Reference

Describes Flex IO dev EQE.

\_\_be32 flexio\_dev\_eqe::cqn

18h 24 lsb - CQN.

flexio\_dev\_eqe::@10 flexio\_dev\_eqe::event\_data

20h - Event data.

uint8\_t flexio\_dev\_eqe::owner

3Fh - Owner.

\_\_be32 flexio\_dev\_eqe::rsvd00

00h..17h - Reserved.

uint8\_t flexio\_dev\_eqe::rsvd00

00h - Reserved.

uint8\_t flexio\_dev\_eqe::rsvd02

02h - Reserved.

\_\_be16 flexio\_dev\_eqe::rsvd3c

3Ch - Reserved.

uint8\_t flexio\_dev\_eqe::rsvd4

04h..1fh - Reserved.

uint8\_t flexio\_dev\_eqe::signature

3Eh - Signature.

uint8\_t flexio\_dev\_eqe::sub\_type

03h - Sub type.

uint8\_t flexio\_dev\_eqe::type

01h - EQE type.

## 3.7. flexio\_dev\_sqe\_seg Union Reference

Describes Flex IO dev send WQE segments. Only one segment can be set at a given time.

struct flexio\_dev\_wqe\_atomic\_seg flexio\_dev\_sqe\_seg::atomic

Atomic segment.

struct flexio\_dev\_wqe\_ctrl\_seg flexio\_dev\_sqe\_seg::ctrl

Control segment.

struct flexio\_dev\_wqe\_eth\_seg flexio\_dev\_sqe\_seg::eth

Ethernet segment.

struct flexio\_dev\_wqe\_inline\_data\_seg flexio\_dev\_sqe\_seg::inline\_data

Inline data segment.

struct flexio\_dev\_wqe\_inline\_send\_data\_seg flexio\_dev\_sqe\_seg::inline\_send\_data

Inline send data segment.

struct flexio\_dev\_wqe\_mem\_ptr\_send\_data\_seg flexio\_dev\_sqe\_seg::mem\_ptr\_send\_data

Memory pointer send data segment.

struct flexio\_dev\_wqe\_rdma\_seg flexio\_dev\_sqe\_seg::rdma

RDMA segment.

struct flexio\_dev\_wqe\_transpose\_seg flexio\_dev\_sqe\_seg::transpose

Transpose segment.

## 3.8. flexio\_dev\_wqe\_atomic\_seg Struct Reference

Describes Flex IO dev WQE ATOMIC segment.

\_\_be64 flexio\_dev\_wqe\_atomic\_seg::compare\_data 02h..03h - Compare operation data.

\_\_be64
flexio\_dev\_wqe\_atomic\_seg::swap\_or\_add\_data

00h..01h - Swap or Add operation data.

## 3.9. flexio\_dev\_wqe\_ctrl\_seg Struct Reference

Describes Flex IO dev WQE control segment.

\_\_be32 flexio\_dev\_wqe\_ctrl\_seg::general\_id

\_\_be32 flexio\_dev\_wqe\_ctrl\_seg::idx\_opcode

00h - WQE index and opcode.

\_\_be32 flexio\_dev\_wqe\_ctrl\_seg::qpn\_ds

01h - QPN and number of data segments.

be32

flexio\_dev\_wqe\_ctrl\_seg::signature\_fm\_ce\_se

02h - Signature, fence mode, completion mode and solicited event.

## 3.10. flexio\_dev\_wqe\_eth\_seg Struct Reference

Describes Flex IO dev WQE ethernet segment.

\_\_be16 flexio\_dev\_wqe\_eth\_seg::cs\_swp\_flags

01h 16..31 - CS and SWP flags.

be 16 flexio dev wae eth sea::inline hdr bsz

03h 16..31 - Inline headers size (bytes).

uint8\_t flexio\_dev\_wqe\_eth\_seg::inline\_hdrs

03h 0..15 - Inline headers (first two bytes).

\_\_be16 flexio\_dev\_wqe\_eth\_seg::mss

01h 0..15 - Max segment size.

\_\_be32 flexio\_dev\_wqe\_eth\_seg::rsvd0

00h - Reserved.

\_\_be32 flexio\_dev\_wqe\_eth\_seg::rsvd2

02h - Reserved.

## 3.11. flexio\_dev\_wqe\_inline\_data\_seg Struct Reference

Describes Flex IO dev WQE inline data segment.

uint8\_t flexio\_dev\_wqe\_inline\_data\_seg::inline\_data

## 3.12. flexio\_dev\_wqe\_inline\_send\_data\_seg Struct Reference

Describes Flex IO dev WQE inline send data segment.

\_\_be32 flexio\_dev\_wqe\_inline\_send\_data\_seg::byte\_count 00h - Byte count.

\_\_be32 flexio\_dev\_wqe\_inline\_send\_data\_seg::data\_and\_padding 01h..03h - Data and padding array.

## 3.13. flexio\_dev\_wqe\_mem\_ptr\_send\_data\_seg Struct Reference

Describes Flex IO dev WQE memory pointer send data segment.

\_\_be64 flexio\_dev\_wqe\_mem\_ptr\_send\_data\_seg::addr 02h..03h - Address.

```
__be32
flexio_dev_wqe_mem_ptr_send_data_seg::byte_count
00h - Byte count.
```

\_\_be32 flexio\_dev\_wqe\_mem\_ptr\_send\_data\_seg::lkey

## 3.14. flexio\_dev\_wqe\_rcv\_data\_seg Struct Reference

Describes Flex IO dev WQE receive data segment.

\_\_be64 flexio\_dev\_wqe\_rcv\_data\_seg::addr

02h..03h - Address.

\_\_be32 flexio\_dev\_wqe\_rcv\_data\_seg::byte\_count 00h - Byte count.

\_\_be32 flexio\_dev\_wqe\_rcv\_data\_seg::lkey

## 3.15. flexio\_dev\_wqe\_rdma\_seg Struct Reference

Describes Flex IO dev WQE RDMA segment.

\_\_be64 flexio\_dev\_wqe\_rdma\_seg::raddr

00h..01h - Remote address.

02h - Remote key.

03h - Reserved.

## 3.16. flexio\_dev\_wqe\_transpose\_seg Struct Reference

Describes Flex IO dev WQE transpose segment.

## uint8\_t

flexio\_dev\_wqe\_transpose\_seg::element\_size

00h 0..7 - Matrix element size.

## uint8\_t

flexio\_dev\_wqe\_transpose\_seg::num\_of\_cols

01h 16..22 - Number of columns in matrix (7b).

## uint8\_t

flexio\_dev\_wqe\_transpose\_seg::num\_of\_rows

01h 0..6 - Number of rows in matrix (7b).

uint8\_t flexio\_dev\_wqe\_transpose\_seg::rsvd0

00h 8..31 - Reserved.

uint8\_t flexio\_dev\_wqe\_transpose\_seg::rsvd1

01h - Reserved.

uint8\_t flexio\_dev\_wqe\_transpose\_seg::rsvd2

01h - Reserved.

uint8\_t flexio\_dev\_wqe\_transpose\_seg::rsvd4

02h..03h - Reserved.

## 3.17. flexio\_event\_handler\_attr Struct Reference

Describes attributes for creating a Flex IO event handler.

struct flexio\_affinity flexio\_event\_handler\_attr::affinity

Thread's affinity information.

uint64\_t flexio\_event\_handler\_attr::arg

Thread argument.

int flexio\_event\_handler\_attr::continuable

Thread continuable flag.

flexio\_func\_t
\*flexio\_event\_handler\_attr::host\_stub\_func

Stub for the entry function of the thread.

flexio\_uintptr\_t flexio\_event\_handler\_attr::thread\_local\_storage\_daddr

Address of the local storage buffer of the thread.

## 3.18. flexio\_heap\_mem\_info Struct Reference

Describes process heap memory information

## uint64\_t flexio\_heap\_mem\_info::base\_addr

Process heap memory base address.

Process heap memory size in bytes.

## 3.19. flexio\_mkey\_attr Struct Reference

Describes process attributes for creating a Flex IO MKey.

## int flexio\_mkey\_attr::access

access contains the access mask for the MKey (Expected values: IBV\_ACCESS\_REMOTE\_WRITE, IBV\_ACCESS\_LOCAL\_WRITE).

## flexio\_uintptr\_t flexio\_mkey\_attr::daddr

DPA address the MKey is created for.

## size\_t flexio\_mkey\_attr::len

Length of the address space the MKey is created for.

## ibv\_pd \*flexio\_mkey\_attr::pd

IBV protection domain information for the created MKey.

## 3.20. flexio\_msg\_stream\_attr\_t Struct Reference

Describes DPA msg thread attributes for messaging from the Device to the Host side.

## size\_t flexio\_msg\_stream\_attr\_t::data\_bsize

Size of buffer, used for data transfer from Flex IO to HOST MUST be power of two and be at least 2Kb.

flexio\_msg\_dev\_level flexio\_msg\_stream\_attr\_t::level

Log level of the stream.

struct flexio\_affinity flexio\_msg\_stream\_attr\_t::mgmt\_affinity

HART affinity for stream management operations - creation, modification and destruction. Passing a null pointer will set affinity type to 'NONE'.

char \*flexio\_msg\_stream\_attr\_t::stream\_name

The name of the stream.

flexio\_msg\_dev\_sync\_mode flexio\_msg\_stream\_attr\_t::sync\_mode

Select between sync/async modes.

flexio\_uar \*flexio\_msg\_stream\_attr\_t::uar

A pointer to a Flex IO UAR object created by the caller for the device side.

## 3.21. flexio\_outbox\_attr Struct Reference

Describes attributes for creating a Flex IO outbox.

uint32\_t flexio\_outbox\_attr::en\_pcc

Create outbox with support for CC operations.

flexio\_uar \*flexio\_outbox\_attr::uar

A pointer to a Flex IO UAR object created by the user for the outbox to use.

## 3.22. flexio\_process\_attr Struct Reference

Describes attributes for creating a Flex IO process.

## int flexio\_process\_attr::en\_pcc

Enable PCC configuration for the created process.

## ibv\_context \*flexio\_process\_attr::ibv\_ctx

ibv context to alias UAR to. If NULL no aliasing is created.

## ibv\_pd \*flexio\_process\_attr::pd

IBV protection domain information for the created process. Passing NULL will result in an internal PD being created and used for the process.

## mlx5dv\_devx\_uar \*flexio\_process\_attr::uar

Default UAR to be used to create process default outbox.

## 3.23. flexio\_qmem Struct Reference

Describes queue memory, which may be either host memory or DPA memory

## flexio\_uintptr\_t flexio\_gmem::daddr

DPA address of the queue memory (only valid for memtype FLEXIO\_MEMTYPE\_DPA).

## uint64\_t flexio\_qmem::humem\_offset

Address offset in the umem of the queue memory (only valid for memtype FLEXIO\_MEMTYPE\_HOST).

## enumflexio memtype flexio gmem::memtype

Type of memory to use (FLEXIO\_MEMTYPE\_DPA or FLEXIO\_MEMTYPE\_HOST).

uint32\_t flexio\_qmem::umem\_id

UMEM ID of the queue memory.

## 3.24. flexio\_qp\_attr Struct Reference

Describes attributes for creating a Flex IO QP.

Destination MAC address to set for the modified QP

Indication to enable force loopback for the modified QP.

GID table index to set for the modified QP

GRH to set for the modified QP.

Log number of entries of the QP's RQ.

Log of the number of allowed outstanding RDMA read/atomic operations

Log number of entries of the QP's SQ.

Log of the number of allowed outstanding RDMA read/atomic operations as requester

Minimal RNR NACK timer to set for the modified QP.

Next receive PSN to set for the modified QP.

Next send PSN to set for the modified QP.

QP state to move the QP to (reset, init, RTS, RTR).

Indication to create the QP without an SQ.

## int flexio\_qp\_attr::ops\_flag

Bitmask of enum flexio\_qp\_op\_types, used to calculate WQE sizes.

## enumflexio\_qp\_qpc\_mtu flexio\_qp\_attr::path\_mtu

Path MTU to set for the modified QP.

## ibv\_pd \*flexio\_qp\_attr::pd

IBV protection domain information for the created QP.

## int flexio\_qp\_attr::qp\_access\_mask

QP's access permission (Expected values: IBV\_ACCESS\_REMOTE\_WRITE, IBV\_ACCESS\_REMOTE\_READ, IBV\_ACCESS\_REMOTE\_ATOMIC, IBV\_ACCESS\_LOCAL\_WRITE).

## struct flexio\_qmem flexio\_qp\_attr::qp\_wq\_buff\_qmem

Ring memory info for the created QP's WQ.

DBR memory info for the created QP's WQ.

Remote QP number to set for the modified QP.

Retry count to set for the modified QP.

Remote GID or remote IP to set for the modified QP.

Remote LID to set for the modified QP.

CQ number of the QP's RQ.

QP's RQ type (regular, SRQ, zero-RQ)

CQ number of the QP's SQ.

QP's transport type (currently only FLEXIO\_QPC\_ST\_RC is supported).

QP UAR ID.

## uint16\_t flexio\_qp\_attr::udp\_sport

UDP port to set for the modified QP.

User defined user\_index for the created QP.

VHCA port number to set for the modified QP.

## 3.25. flexio\_qp\_attr\_opt\_param\_mask Struct Reference

Describes QP modify operation mask.

### bool

flexio\_qp\_attr\_opt\_param\_mask::min\_rnr\_nak\_timer

Indication to modify the QP's min\_rnr\_nak\_timer field.

### bool

flexio\_qp\_attr\_opt\_param\_mask::qp\_access\_mask

Indication to modify the QP's qp\_access\_mask field.

## 3.26. flexio\_wq\_attr Struct Reference

Describes attributes for creating a Flex IO WQ.

Log number of entries for the created WQ.

## uint8\_t flexio\_wq\_attr::log\_wq\_stride

Log size of entry for the created WQ. If this parameter is not provided, it will be set to default value 4.

## ibv\_pd \*flexio\_wq\_attr::pd

IBV protection domain struct to use for creating the WQ.

struct flexio\_wq\_sq\_attr flexio\_wq\_attr::sq

SQ attributes (used only for SQs).

uint32\_t flexio\_wq\_attr::uar\_id

WQ UAR ID.

uint32\_t flexio\_wq\_attr::user\_index

User defined user\_index for the created WQ.

struct flexio\_qmem flexio\_wq\_attr::wq\_dbr\_qmem

DBR memory address for the created WQ.

struct flexio\_gmem flexio\_wg\_attr::wg\_ring\_gmem

Ring memory info for the created WQ.

## 3.27. flexio\_wq\_sq\_attr Struct Reference

Describes attributes for creating a Flex IO SQ.

uint8\_t

flexio\_wq\_sq\_attr::allow\_multi\_pkt\_send\_wqe

Indication enable multi packet send WQE for the created SQ.

## 3.28. spinlock\_s Struct Reference

Describes Flex IO dev spinlock.

uint32\_t spinlock\_s::locked

Indication for spinlock lock state.

## Chapter 4. Data Fields

Here is a list of all documented struct and union fields with links to the struct/union documentation for each field:

```
Α
access
  flexio_mkey_attr
addr
  flexio_dev_wqe_mem_ptr_send_data_seg
  flexio_dev_wqe_rcv_data_seq
affinity
  flexio event handler attr
allow_multi_pkt_send_wqe
  flexio_wq_sq_attr
always_armed
  flexio_cq_attr
app_bsize
  flexio_app_attr
app_name
  flexio_app_attr
app_ptr
  flexio_app_attr
app_sig_sec_name
  flexio_app_attr
arg
  flexio_event_handler_attr
atomic
  flexio_dev_sqe_seq
В
base_addr
  flexio_heap_mem_info
batch_size
  flexio_cmdq_attr
```

### flexio\_dev\_cqe64 byte\_count flexio dev wge mem ptr send data seg flexio\_dev\_wqe\_inline\_send\_data\_seq flexio\_dev\_wge\_rcv\_data\_seg C СС flexio\_cq\_attr compare\_data flexio\_dev\_wge\_atomic\_seg continuable <u>flexio\_event\_handler\_attr</u> cq\_dbr\_daddr flexio\_cq\_attr cq\_max\_count flexio\_cq\_attr cq\_period flexio cq attr cq\_period\_mode flexio\_cq\_attr cq\_ring\_qmem flexio\_cq\_attr cqe\_comp\_type flexio\_cq\_attr cqn flexio dev ege cs\_swp\_flags flexio\_dev\_wqe\_eth\_seq csum\_ok flexio\_dev\_cqe64 ctrl flexio\_dev\_sqe\_seg D daddr flexio\_qmem flexio\_mkey\_attr data\_and\_padding flexio\_dev\_wqe\_inline\_send\_data\_seg data\_bsize flexio\_msq\_stream\_attr\_t

byte\_cnt

```
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  flexio_qp_attr
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  flexio_dev_wqe_transpose_seq
element_type
  flexio_cq_attr
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  flexio_cq_attr
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  flexio_outbox_attr
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Н
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  <u>flexio_event_handler_attr</u>
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  flexio_qmem
ibv_ctx
  flexio_process_attr
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  flexio_affinity
idx_opcode
  flexio_dev_wqe_ctrl_seq
```

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  flexio_dev_sqe_seg
inline_hdr_bsz
  flexio_dev_wge_eth_seq
inline_hdrs
  flexio_dev_wqe_eth_seg
inline_send_data
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L
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  spinlock_s
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log_rq_depth
  flexio_qp_attr
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  flexio_qp_attr
log_sq_depth
  flexio_qp_attr
log_sra_max
  flexio_qp_attr
log_wq_depth
  flexio_wq_attr
log_wq_stride
  flexio_wq_attr
M
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  flexio_dev_sqe_seg
memtype
  flexio_qmem
mgmt_affinity
  flexio_msg_stream_attr_t
```

```
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  flexio_qp_attr_opt_param_mask
  flexio_qp_attr
mss
  flexio_dev_wge_eth_seq
Ν
next_rcv_psn
  flexio_qp_attr
next_send_psn
  flexio_qp_attr
next_state
  flexio_qp_attr
no_arm
  flexio_cq_attr
no_sq
  flexio_qp_attr
num_of_cols
  flexio_dev_wqe_transpose_seg
num_of_rows
  flexio_dev_wqe_transpose_seq
0
op_own
  flexio_dev_cqe64
ops_flag
  flexio_qp_attr
overrun_ignore
  flexio_cq_attr
owner
  flexio_dev_eqe
Р
path_mtu
  flexio_qp_attr
pd
  flexio_mkey_attr
  flexio_qp_attr
  flexio_process_attr
  flexio wg attr
```

### Q qp\_access\_mask flexio\_qp\_attr\_opt\_param\_mask flexio\_qp\_attr qp\_wq\_buff\_qmem flexio\_qp\_attr qp\_wq\_dbr\_qmem flexio\_qp\_attr qpn flexio\_dev\_cqe64 qpn\_ds flexio\_dev\_wge\_ctrl\_seg R raddr flexio\_dev\_wqe\_rdma\_seg rdma flexio\_dev\_sqe\_seq remote\_qp\_num flexio\_qp\_attr retry\_count flexio\_qp\_attr rgid\_or\_rip flexio\_qp\_attr rkey flexio\_dev\_wqe\_rdma\_seg rlid flexio\_qp\_attr rq\_cqn flexio\_qp\_attr rq\_type flexio\_qp\_attr rsvd0 flexio\_dev\_cqe64 flexio dev wge eth seg flexio\_dev\_wqe\_rdma\_seq flexio\_dev\_wqe\_transpose\_seg rsvd00 flexio\_dev\_eqe

DOCA Driver APIs

flexio dev ege

rsvd02

### rsvd1 flexio\_dev\_wqe\_transpose\_seg rsvd2 flexio dev wge eth seg flexio\_dev\_wqe\_transpose\_seq rsvd29 flexio\_dev\_cqe64 rsvd36 flexio\_dev\_cqe64 rsvd3c flexio\_dev\_eqe rsvd4 flexio dev ege flexio\_dev\_wqe\_transpose\_seq rsvd48 flexio dev cge64 S signature flexio\_dev\_ege flexio\_dev\_cqe64 signature\_fm\_ce\_se flexio dev wqe ctrl seg size flexio\_heap\_mem\_info sq flexio\_wq\_attr sq\_cqn flexio\_qp\_attr srqn\_uidx flexio\_dev\_cqe64 state flexio\_cmdq\_attr stream\_name flexio\_msg\_stream\_attr\_t sub\_type flexio\_dev\_eqe swap\_or\_add\_data flexio\_dev\_wge\_atomic\_seg sync\_mode flexio\_msg\_stream\_attr\_t

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## Т thread flexio\_cq\_attr thread\_local\_storage\_daddr flexio\_event\_handler\_attr transport\_type flexio\_qp\_attr transpose flexio\_dev\_sqe\_seg type flexio\_affinity flexio\_dev\_ege U uar flexio\_process\_attr flexio\_msg\_stream\_attr\_t flexio\_outbox\_attr uar\_base\_addr flexio\_cq\_attr uar\_id flexio\_cq\_attr flexio\_qp\_attr flexio\_wq\_attr udp\_sport flexio\_qp\_attr umem\_id flexio\_gmem user\_index flexio\_wq\_attr flexio\_qp\_attr vhca\_port\_num flexio\_qp\_attr W workers flexio\_cmdq\_attr wq\_dbr\_qmem

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wqe\_counter
flexio\_dev\_cqe64

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