[UML GeometricObject]

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GeometricObject

- color : String
- isFilled : boolean
- + GeometricObject()
- + GeometricObject(color: String, filled: boolean)
 - + getColor() : String
 - +setColor(color: String)
 - + isFilled(): boolean
 - +setFilled(filled: boolean)
 - +getArea(): double
 - +getPerimeter(): double