lp::SymbolInterface + getName() + getToken() + setName() + setToken() * getName() * getToken() * setName() * setToken() lp::Symbol name # _token + Symbol() + Symbol() + getName() + getToken() + setName() + setToken() + operator==() + operator<() _name _token * \(\overline{5}\)ymbol() * Symbol() * getName() * getToken() * setName() * setToken() * operator==() * operator<() Ip::Constant #_type + Constant() + Constant() + getType() + setType() + operator=() + write() + read() _type * Constant() * Constant() * getType() * setType() * operator=() * write() read() Ip::NumericConstant Ip::StringConstant - value - value + NumericConstant() + StringConstant() + NumericConstant() + StringConstant() + getValue() + getValue() + setValue() + setValue() + read() + read() + write() + write() + operator=() + operator=() value value * StringConstant() * NumericConstant() * NumericConstant() * StringConstant() * getValue() * getValue() * setValue() * setValue() * read() * read() * write() * write() * operator=() * operator=() * operator>> * operator>> operator<< * operator<<

Ip::LogicalConstant

+ LogicalConstant()

+ LogicalConstant()

+ getValue()

+ setValue()

+ operator=()

* LogicalConstant()

* LogicalConstant()

+ read()

+ write()

value

* getValue()

* setValue()

* operator=()

* operator>>

* operator<<

* read()

* write()

- value