## lp::SymbolInterface + getName() + getToken() + setName() + setToken() \* getName() \* getToken() \* setName() \* setToken() lp::Symbol \_name # \_token + Symbol() + Symbol() + getName() + getToken() + setName() + setToken() + operator==() + operator<() name \* <sup>-</sup>token \* \(\overline{\overline{S}}\)ymbol() \* Symbol() \* getName() \* getToken() \* setName() \* setToken() \* operator==() \* operator<() lp::Builtin # \_nParameters + Builtin() + Builtin() + getNParameters() + setNParameters() + operator=() + write() + read() \_nParameters \* Builtin() \* Builtin() \* getNParameters() \* setNParameters() \* operator=() \* write() \* read() lp::BuiltinParameter1 lp::BuiltinParameter2 - \_function - \_function + BuiltinParameter2() + BuiltinParameter1() + BuiltinParameter1() + BuiltinParameter2() + getFunction() + getFunction() + setFunction() + setFunction() + operator=() + operator=() \* function \* function \* BuiltinParameter1() \* BuiltinParameter2() \* BuiltinParameter1() \* BuiltinParameter2() \* getFunction() \* getFunction() \* setFunction() \* setFunction() \* operator=() \* operator=()

lp::BuiltinParameter0

+ BuiltinParameter0()

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function

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