1. What I Was Trying to Do

For this Side Quest, I modified the starter blob code to express a specific emotion. I chose **panic** because it was easy to show using simple movement and colour changes.

2. One Small Decision or Change I Made

I added a single new variable (`panic`) and a basic conditional that changes the blob's colour, background, and movement when the spacebar is pressed.

This kept the code simple while still showing a clear emotional change.

Example of the change in code:

```javascript
if (panic) {
  background(255, 80, 80);
  blob.x += random(-5, 5);
  blob.y += random(-5, 5);
}
```

3. GenAI Use

I used GenAI to help simplify my code and to write a short explanation of how the panic behaviour works.

A transcript of the GenAI conversation:
https://copilot.microsoft.com/shares/1KaDJvkzTiR7S6VgUURzG

4. Minimal Evidence

- Added a comment in my code explaining the panic toggle
- Screenshot of the blob in panic mode (included separately)