

Types of ISAs

Stack

Accumulator

General-purpose Register

Stack

Example: $C=A+B$

Push A

Push B

Add (A+B)

Pop C

Accumulator

Example: $C=A+B$

Load R1, A

Add R3, R1, B

Store R3, C

General Purpose Register Variations

ALU can add three operands

Add R1, R2, R3

ALU can add two operands

Add R1, R2

Maximal number of operands/ALU instruction

This

Load R1, A

Load R2, B

Add R3, R1, R2

versus this

Load R1, A

Add R3, R1, B (ALU accepts B directly)

Popular combinations

register-register (load-store)	0 memory; 3 operands
register-memory	1 memory; 2 operands
memory-memory	2 memories; 2 operands
	3 memories; 3 operands

Register-Register (load-store)

both operands are in registers

values in memory must be loaded into a register & stored back

$C = A + B$

Load R1, A

Load R2, B

Add R3, R1, R2

Store R3, C

Register-Memory (no implicit operand)

one operand in register, other in memory

$C = A + B$

Load R1, A

Add R3, R1, B

Store R3, C