Eugene Shuvagin, Android Developer

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Hello! My name is Eugene. Live in Belarus. Graduated from BSUIR as an engineer. After than i decided to become an android Developer and started my carreer with VironIT company. I have been working about 2 years on the Turkish messenger "Bip" in a team of 80+ members.

Work History	VironIT / Android Developer
	September 2019 – Present
	 Participation in the development of the Turkish messenger "BIP"
	 Fixing bugs and adding features in different applications
	- Mentor new team members, co-op students, interns, and peers alike
	Common Skills
Skills	– Java
	– Kotlin
	Android Architecture Components
	- Custom View
	- Data Binding
	- RxJava2
	- Retrofit2
	- Dagger2
	- Kotlin Coroutines
	- Dynamic Feature Modules
	- JUnit4
	- Mockito
	- Design Patterns
	- OOP
	- Adobe Illustrator
	Languages
	- English (Intermediate)
	Accomplishments
	- Shortened application launch time in 20%
	 Successfully completed an internship at the company

Work Experience

Project name:	<u>BiP</u>
Project Description:	BiP - Turkish Messenger Features made by me: - Favorite Messages - Archive Chats - Group/User info screens - Reply message function - Zoom for Camera1/Camera2 - HD/SD quality photo - Media size before downloading - Wallpaper for background chat - User/Group/Channel/Service avatars - Groups events messages - Multiple text copy - YouTube window for chats - Saved State for media screens - Long press chat message options menu - "User X Typing" functionality - Refactoring existing code written in Java on Kotlin

Project name:	About Dota
Project Description:	About Dota – home pet project for Dota fans Features: - Different kind of information for heroes - Sounds of all the heroes - Dota 2 news - Live Twitch Dota 2 streams - Popular builds for heroes - Tournament games and their outcomes - Notifications for users upcoming games - In-App Purchase - Dynamic themes - Different type of advertisement - Remote config for toggling features