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| Eugene Shuvagin, Android Developer  **Telegram:** [**https://t.me/i30mb1**](https://t.me/i30mb1)  **Email: fate.i30mb1@gmail.com** | |
| Hello! My name is Eugene. Live in Belarus. Graduated from BSUIR as an engineer. After than i decided to become an android Developer and started my carreer with VironIT company. I have been working about 2 years on the Turkish messenger "Bip" in a team of 40+ members. | |
| **Work History** | **VironIT** / Android Developer  *September 2019 – Present*   * Participation in the development of the Turkish messenger “BIP” * Fixing bugs and adding features in different applications * Mentor new team members, co-op students, interns, and peers alike |
| **Skills** | **Common Skills**   * Java * Kotlin * Android Architecture Components * Custom View * Data Binding * RxJava2 * Retrofit2 * Dagger2 * Kotlin Coroutines * Dynamic Feature Modules * JUnit4 * Mockito * Design Patterns * OOP * Adobe Illustrator   **Languages**   * English (Intermediate)   **Accomplishments**   * Shortened application launch time in 20% * Successfully completed an internship at the company |

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| **Work Experience** | |
| **Project name:** | [**BiP**](https://play.google.com/store/apps/details?id=com.turkcell.bip) |
| **Project Description**: | BiP - Turkish Messenger  Features made by me:   * + Favorite Messages   + Archive Chats   + Group/User info screens   + Reply message function   + Zoom for Camera1/Camera2   + HD/SD quality photo + size before downloading   + Wallpaper for background chat   + User/Group/Channel/Service avatars   + Groups Events   + Saved State for media screens   + Bug fixing and others smalls features |

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| **Project name:** | [**About Dota**](https://play.google.com/store/apps/details?id=n7.ad2) |
| **Project Description:** | About Dota – home pet project for Dota fans  Features:   * Different kind of information for heroes * Sounds of all the heroes * Dota 2 news * Live Twitch Dota 2 streams * Popular builds for heroes * Tournament games and their outcomes * Notifications for users upcoming games * In-App Purchase * Dynamic themes * Different type of advertisement |