Decksterous

Benedikt, Mats, Oliver

Agenda

Overview

Project Management

Configuration & Automation

Technology Stack

Demo

Roadmap

Overview

The Team



Mats

Business- & User-Interface Designer



Benedikt

Project Manager & Software Architect



Oliver

Technical Writer, Manager

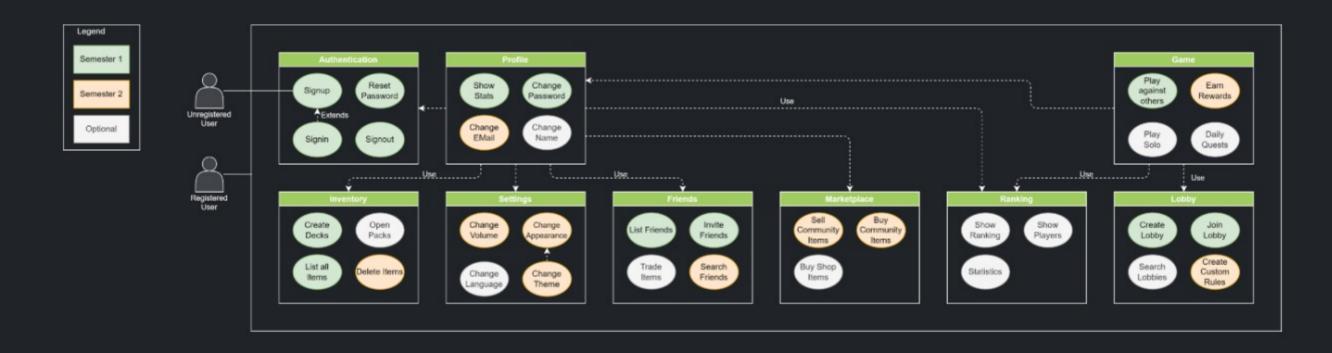
Our Vision

Battle card game

- create decks
- Player vs. Player (PvP) games
- friends
- trading
- customizeable rulesets



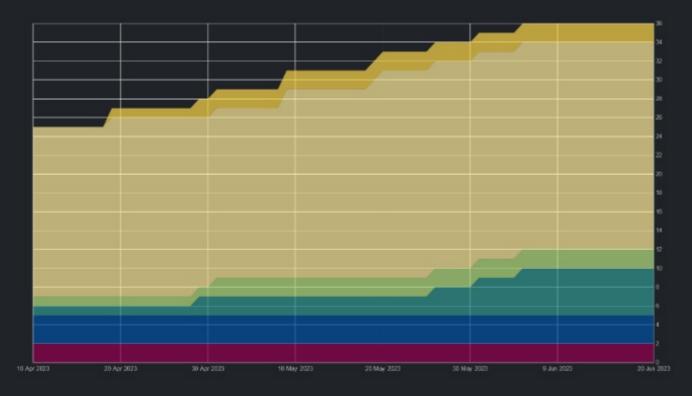
Use Case



Project Management

RUP





Project	Decksterous	0
Priority	Normal	N
State	Done	
RUP workflow	Implementation	•
Assignee	Benedikt Müll	=
RUP Phase	Elaboration	E
Туре	Task	
Estimation		
Sprints	Week 2	W
Ideal days	Not estimated	
Original estimation	Not estimated	
Spent time	50m	

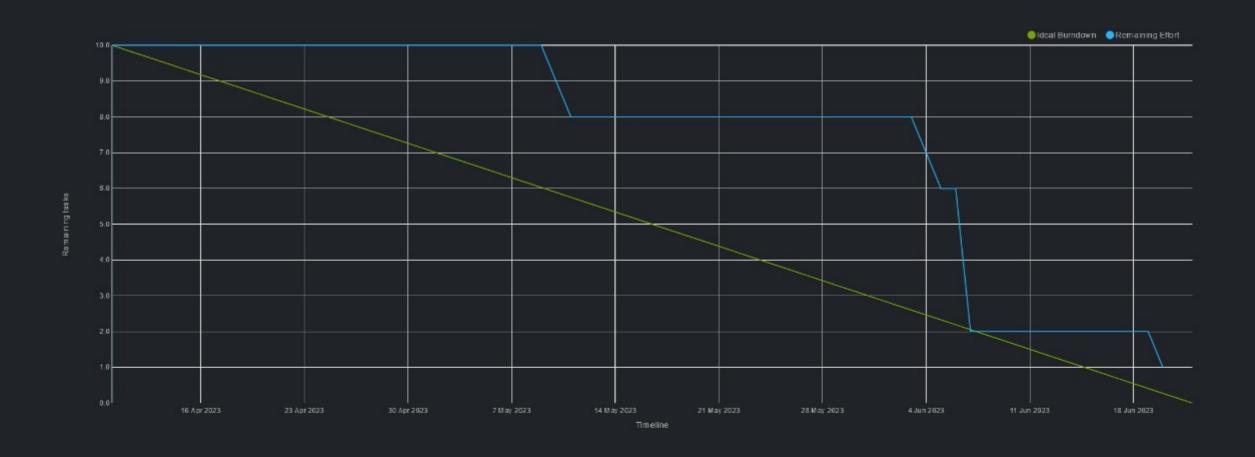
Scrum (past)



Scrum (current)



Burndown

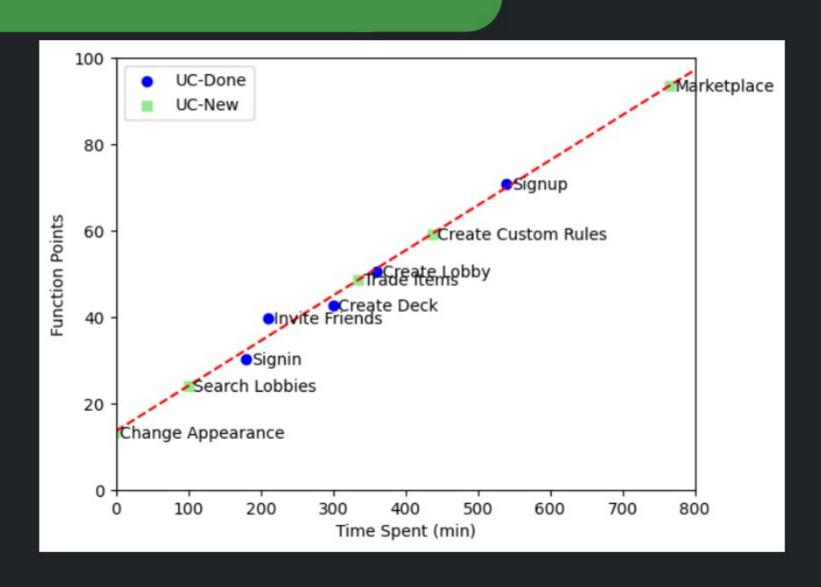


Risk Management

Time Management



Function Point Analysis



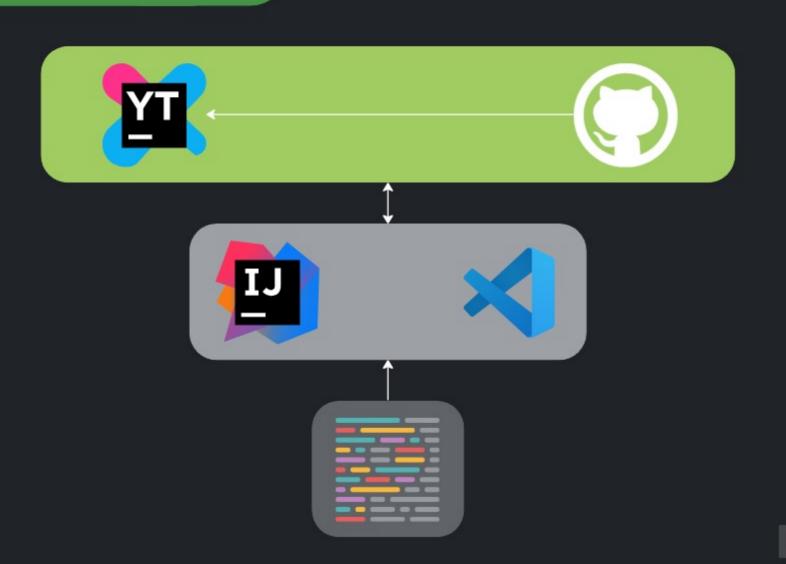
Configuration & Automation

Configuration

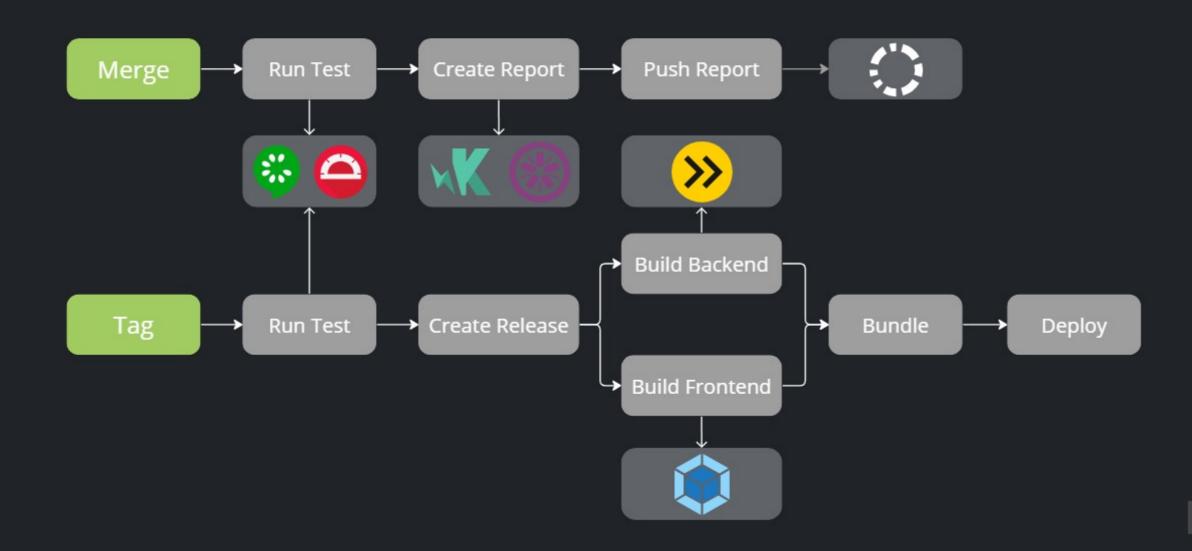
Environments

IDEs

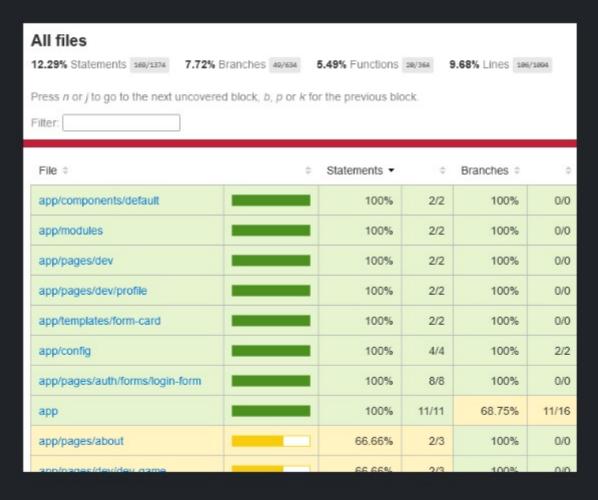
Tools



Automation

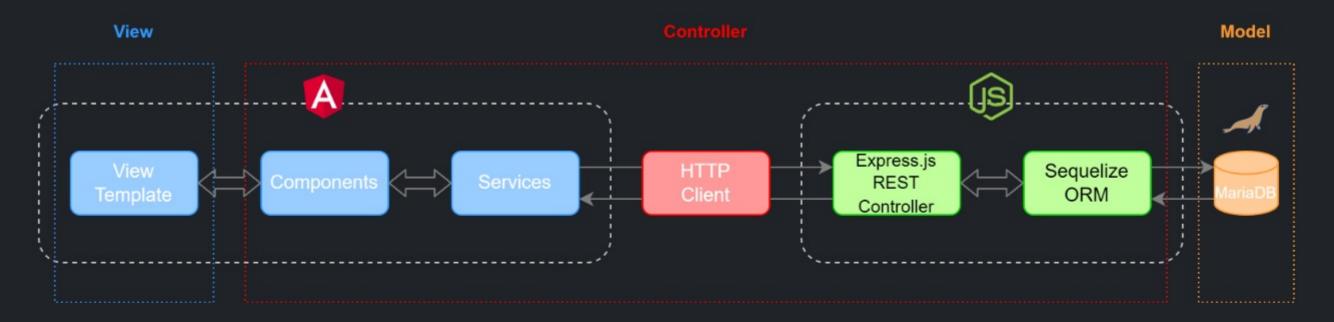


Testing

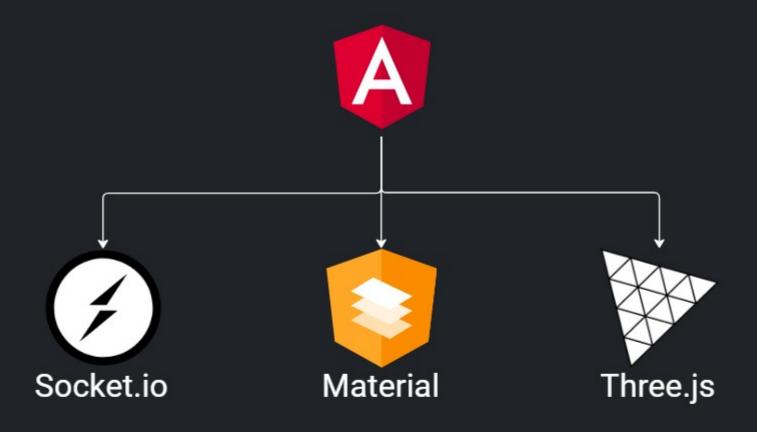


Technology Stack

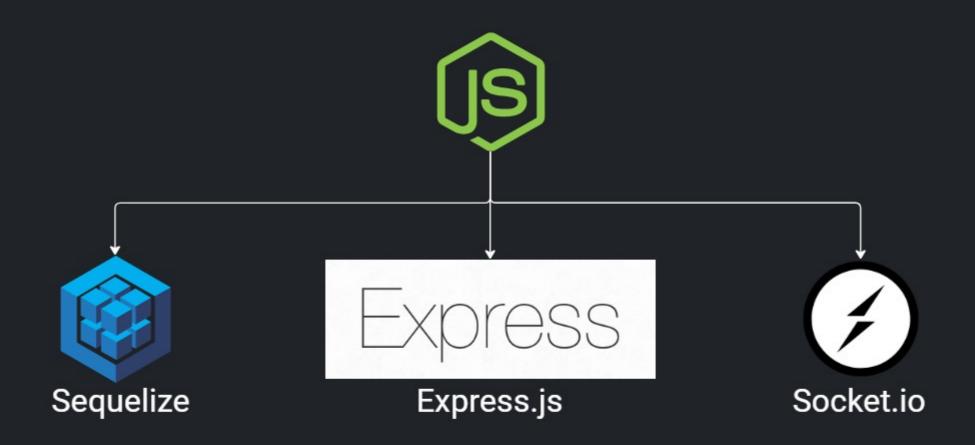
Architecture



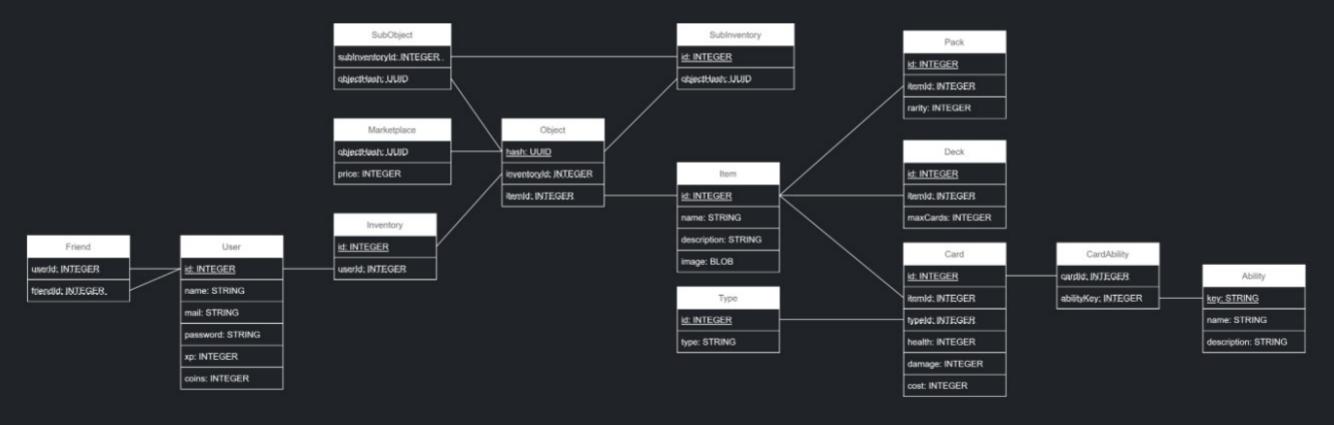
Angular



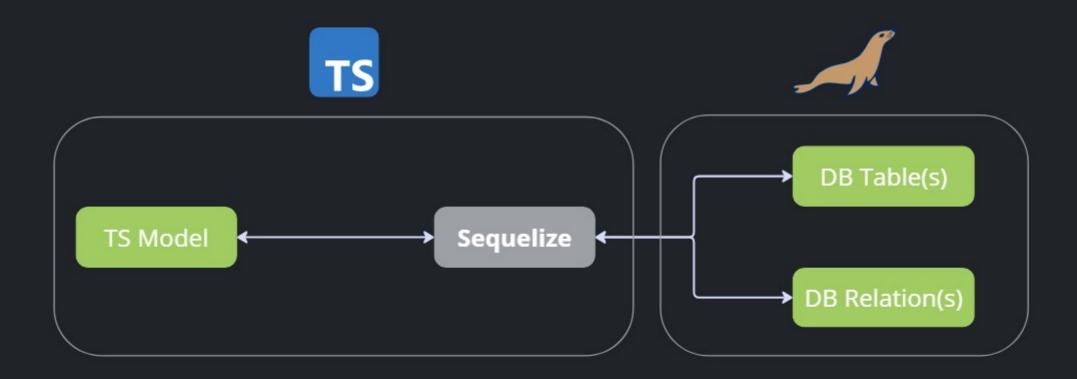
Node.js



MariaDB



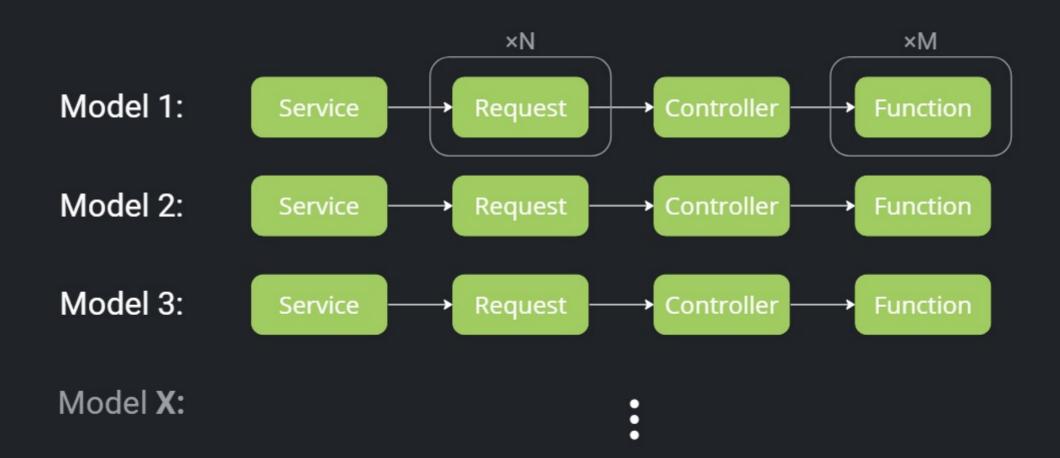
Sequelize



REST

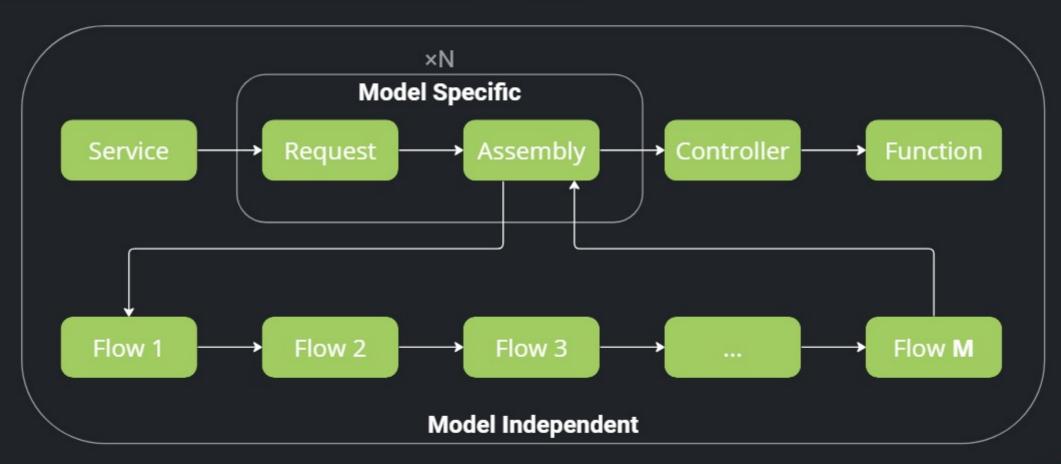


REST



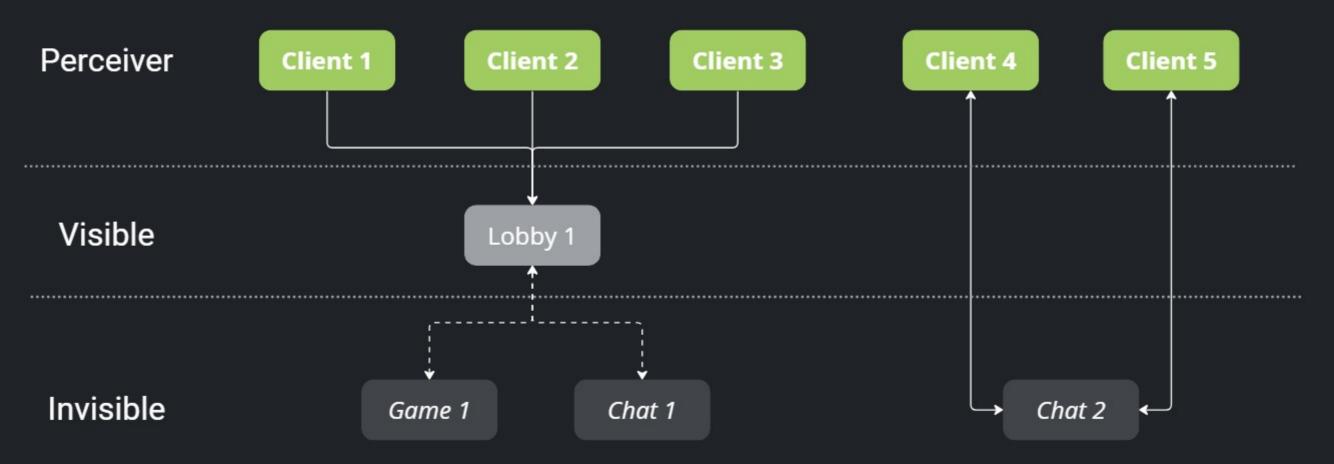
X × (N + M)
Too Many!

REST (with flow)





WebSocket



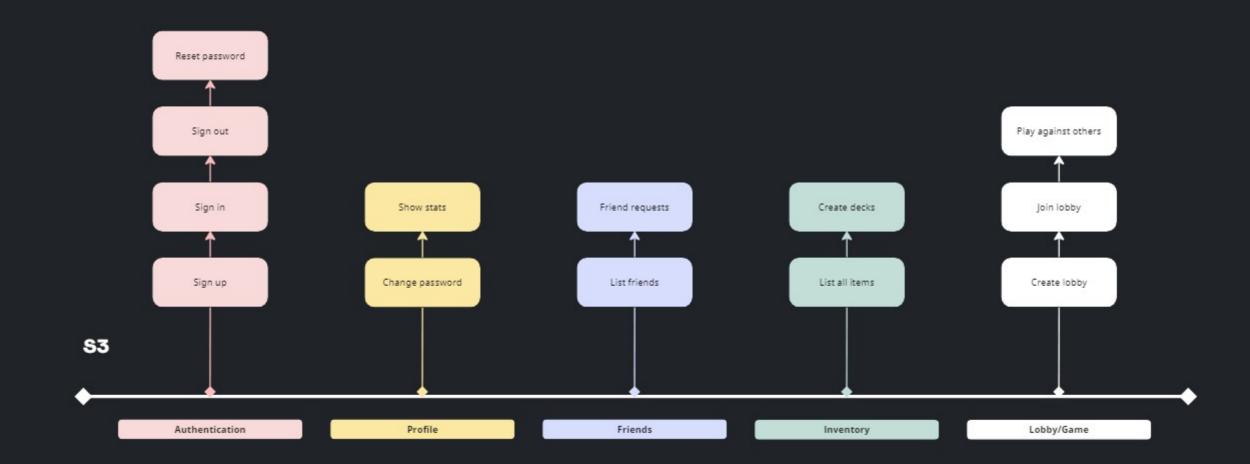
Demo



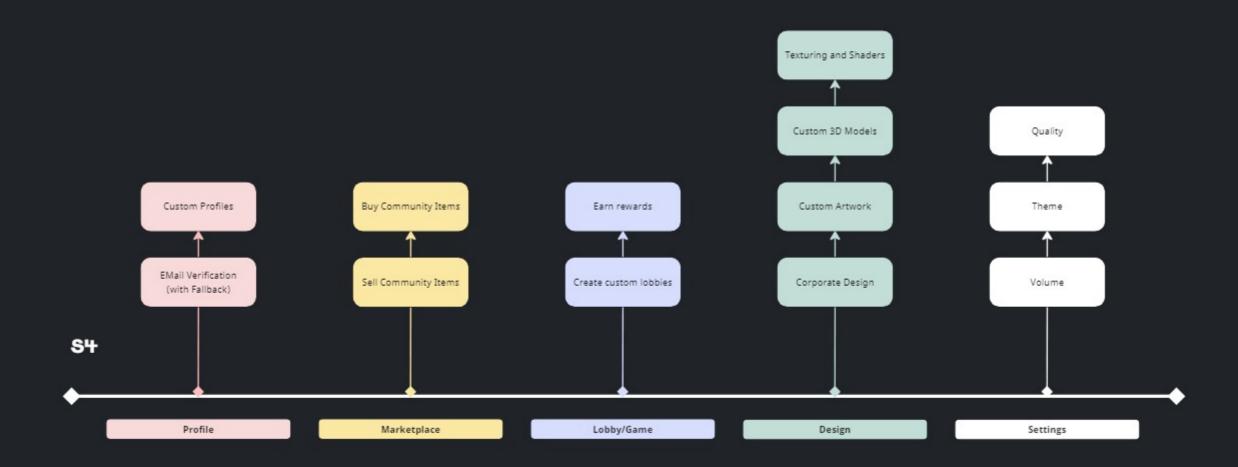


Roadmap

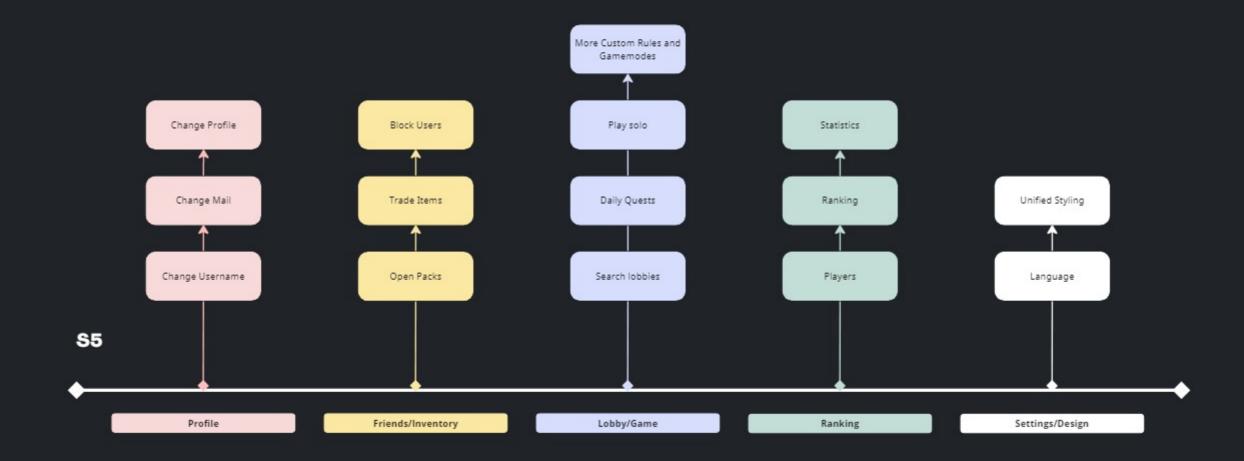
Last Semester



This Semester



Future



Thanks!