

# H1 CS205 C/ C++ Programming - Lab Assignment 6

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## H2 Part1 - Analysis

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This assignment is to design a class called `Box` whose dimensions are integers and private to the class. The dimensions are labelled: length, breadth, height.

And this class should has 3 constructors: default constructor `Box()`, parameterized constructor `Box(int, int, int)`, parameterized constructor, and copy constructor `Box(const Box &)`.

And this class should has 4 member functions - `int getLength()`, `int getBreadth()`, `int getHeight()`, `long long CalculateVolume()`.

Besides, I need to overload 2 operators. `bool operator<(Box &, Box &)` and `std::ostream &operator<<(std::ostream &, Box &)`.

Finally, I need to write some test cases to check if my codes are right.

## H2 Part2 - Code

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### H3 box.cpp

```
1  #include "box.hpp"
2  #include <cstdlib>
3  #include <iosfwd>
4  #include <iostream>
5
6  using namespace std;
7
8  Box::Box() : length(0), breadth(0), height(0) {}
9  Box::Box(int l, int b, int h) : length(l), breadth(b),
    height(h) {}
10 Box::Box(const Box &box)
11     : length(box.length), breadth(box.breadth),
    height(box.height) {}
12
13 int Box::getLength() { return length; }
14 int Box::getBreadth() { return breadth; }
15 int Box::getHeight() { return height; }
16 long long Box::CalculateVolume() { return length * breadth *
    height; }
```

```

17
18 ostream &operator<<(ostream &os, Box &box) {
19     os << box.getLength() << " " << box.getBreadth() << " "
    << box.getHeight();
20     return os;
21 }
22 bool operator<(Box &b1, Box &b2) {
23     return (b1.getLength() < b2.getLength()) ||
24         (b1.getBreadth() < b2.getBreadth() &&
25         b1.getLength() == b2.getLength()) ||
26         (b1.getHeight() < b2.getHeight() &&
27         b1.getBreadth() == b2.getBreadth() &&
28         b1.getLength() == b2.getLength());
29 }
30 bool operator>(Box &b1, Box &b2) {
31     return !(b1 < b2);
32 }

```

### H3 box.hpp

```

1  #ifndef box_hpp
2  #define box_hpp
3
4  #include <iosfwd>
5
6  class Box {
7      private:
8          // members - in range [0, 100000]
9          int length;
10         int breadth;
11         int height;
12
13     public:
14         // constructor and destructor
15         Box();
16         Box(int, int, int);
17         Box(const Box &);
18         ~Box(){};
19
20         // member functions
21         int getLength();
22         int getBreadth();
23         int getHeight();
24         long long CalculateVolume();
25

```

```

26 };
27
28 // overload operator
29 std::ostream &operator<<(std::ostream &, Box &);
30 bool operator<(Box &, Box &);
31 bool operator>(Box &, Box &);
32
33 #endif

```

## H2 Part 3 - Result & Verification

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### H3 Test.cpp

```

1  #include <iostream>
2  #include "box.hpp"
3
4  using namespace std;
5
6  int main(){
7      Box b1;
8      Box b2(1,2,3);
9      Box b3 = Box(0,2,3);
10     Box b4(1,1,3);
11     Box b5(1,2,2);
12
13     cout << b1 << endl;
14     cout << b2 << endl;
15     cout << b3 << endl;
16
17     if(b3 < b2){
18         cout << "b3 < b2" << endl;
19     }
20     if(b4 < b2){
21         cout << "b4" << endl;
22     }
23     if(b5 < b2){
24         cout << "b5" << endl;
25     }
26     return 0;
27 }

```

### H4 Expected Output

```
1  0 0 0
2  1 2 3
3  0 2 3
4  b3 < b2
5  b4
6  b5
```

#### H4 Real Output

```
1  0 0 0
2  1 2 3
3  0 2 3
4  b3 < b2
5  b4
6  b5
```

```
Personal@Coreys ~/desktop/C : C++/Workspace/assign_6 g++ test.cpp box.cpp
Personal@Coreys ~/desktop/C : C++/Workspace/assign_6 ./a.out
0 0 0
1 2 3
0 2 3
b3 < b2
b4
b5
Personal@Coreys ~/desktop/C : C++/Workspace/assign_6
```

## H2 Part 4 - Difficulties & Solutions

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1. I met difficulties when implementing copy constructor. We need to use `const` variable as the parameter.