

**WILL WE EVER USE
REACT HOOKS?**

WHAT ARE REACT HOOKS?

- Feature proposal
- Currently on React v16.7.0-alpha

BUT... WHY?

CLASS COMPONENTS PROBLEMS

- Huge components
- Duplicated logic
- Complex patterns

WHAT IS A HOOK?

- A function that has a state and reacts whenever the state changes.

HOOKS EXAMPLE

- `useState(initialState)`
 - Initial state doesn't have to be an object
 - Returns an array containing the current state and a function that updates it
 - Always replace the state value


```
1 import { useState } from 'react';
2
3 function Example() {
4     const [count, setCount] = useState(0);
5
6     return (
7         <div>
8             <p>You clicked {count} times</p>
9             <button onClick={() => setCount(count + 1)}>
10                 Click me
11             </button>
12         </div>
13     );
14 }
```


HOOKS EXAMPLE

- `useEffect(callback)`
 - `componentDidMount`, `componentDidUpdate`, and `componentWillUnmount` combined
 - Calls ``callback`` after each render


```
1 import { useState, useEffect } from 'react';
2
3 function Example() {
4     const [count, setCount] = useState(0);
5
6     useEffect(() => {
7         document.title = `You clicked ${count} times`;
8     });
9
10    return (
11        <div>
12            <p>You clicked {count} times</p>
13            <button onClick={() => setCount(count + 1)}>
14                Click me
15            </button>
16        </div>
17    );
18 }
```


OTHER HOOKS

- `useReducer(reducer, initialState)`
- `useCallback(callback)`
- `useRef()`

CUSTOM HOOKS

```
class App extends React.Component {
  state = {
    nume: 'Pasare',
    prenume: 'Ionut',
    varsta: 22
  }

  handleNume = nume => {
    this.setState({nume});
  }

  handlePrenume = prenume => {
    this.setState({prenume});
  }

  handleVarsta = varsta => {
    this.setState({varsta});
  }

  logValues = () => {
    console.log(nume.value, prenume.value, varsta.value)
  }

  render() {
    let {nume, prenume, varsta} = this.state;

    return (
      <div>
        <input value={nume} onChange={this.handleNume} />
        <input value={prenume} onChange={this.handlePrenume} />
        <input value={varsta} onChange={this.handleVarsta} />

        <button onClick={this.logValues}>VALUES</button>
      </div>
    )
  }
}
```


CUSTOM HOOKS

```
1 import React, { useState, useCallback } from 'react'
2
3 const App = () => {
4   let nume = useTextInput('Pasare'),
5       prenume = useTextInput('Ionut'),
6       varsta = useTextInput(22),
7       logValues = () => console.log(nume.value, prenume.value, varsta.value);
8
9   return (
10     <div>
11       <input {...nume} />
12       <input {...prenume} />
13       <input {...varsta} />
14
15       <button onClick={logValues}>VALUES</button>
16     </div>
17   )
18 }
19
20 const useTextInput = (initialValue = '') => {
21   let [value, setValue] = useState(initialValue);
22
23   return {
24     onChange: useCallback(e => setValue(e.target.value)),
25     value
26   }
27 }
```


PROS

- No breaking changes
- Less code
- Smaller builds
- Code easier to read
- Reusable code
- They're functions

CONS

- No hooks for `getSnapshotBeforeUpdate` and `componentDidCatch`
- New approach

SO... WILL WE EVER USE THEM?

THANK YOU