

[CMD auto-filling] Write some portion of PATH/filename, and hit [Tab] will trigger it

[ffmpeg build ver.] `ffmpeg.exe`; [x265 build ver.] `x265.exe -V`

[Export, Import] `x265.exe [options] --output C:\folder\export.mp4 C:\folder\import.mp4`

- Only possible with x265.exe with lavf decoder built-in, but you are copying completed command anyways, so no worries about this

[Unix pipe formats] Check [ffmpeg, VS, avs2yuv pipe](#)

[Use case] `D:\ffmpeg.exe -i F:\video.mov -an -pix_fmt yuv420p10 -f yuv4mpegpipe -strict unofficial - | D:\x265-10bit.exe -D 10 --input-csp i444 --allow-non-conformance --rect --ctu 64 --min-cu-size 8 --limit-tu 1 --tu-intra-depth 4 --tu-inter-depth 4 --max-tu-size 16 --me star --subme 6 --merange 48 --analyze-src-pics --max-merge 4 --early-skip --b-intra --no-open-gop --radl 3 --min-keyint 5 --keyint 240 --ref 3 --fades --bframes 14 --b-adapt 2 --crf 16.5 --rdoq-level 2 --psy-rdoq 4 --aq-mode 4 --qg-size 16 --rd 5 --limit-modes --limit-refs 1 --rskip 1 --rd-refine --splitrd-skip --no-sao --tskip --master-display G(8500,39850)B(6550,2300)R(35400,14600)WP(15635,16450)L(10000000,1) --colorprim bt2020 --colormatrix bt2020nc --transfer smpte2084 --y4m - --output F:\done.hevc 2>D:\Desktop\ffmpeg_or_x265_error_logs.txt`

ffmpeg, VS, avs2yuv pipe

`ffmpeg -i video_in.mp4 -an -f yuv4mpegpipe -strict unofficial - | x265 --y4m - --output`

`ffmpeg -i video_in.mp4 -an -f rawvideo - | x265.exe --input-res <WxH> --fps <int/flo/frac> - --output`

`-format`, `-an` bypass audio, `-strict unofficial` lift std. restrictions, `--y4m` for "YUV for MPEG", both "-" passes stream through the Unix pipe

`VSpire.exe VSScript.vpy --y4m - | x265.exe - --y4m --output`

`VSpire/avs2yuv VSScript.vpy - | x265.exe --input-res <WxH> --fps <int/flo/frac> - --output`

`avs2yuv.exe AVSScript.avs -raw - | x265.exe --input-res <WxH> --fps <int/flo/frac> - --output`

.ass subtitle rendering

Single font, math operators($\sum \int \infty$): `avs texttosub()`

Multi font, math opts, art letters ($\mathcal{K}\mathfrak{A}$), super/subscripts(9^9_9): `ffmpeg -filter_complex "ass='F\:/mySub.ass'"`

Stop encoding & mux encoded frames: Ctrl+C (x265.exe built-in feature?)

ffmpeg multiplexing (*change extension for different formats*)

- `ffmpeg.exe -i ".\video_stream.mp4" -an -c:v copy -i ".\audio_stream.aac" -c copy "mux_out.mov"`

ffmpeg replace existing audio (*itoffset ±seconds to align new audio stream*)

- `ffmpeg.exe -i ".\mux_in.mov" -itsoffset 0 -i ".\new_ad_st_in.aac" -c:v copy -map 0:v:0 -map 1:a:0 -c:a copy ".\new_mux_out.mov"`

ffmpeg conv. framerate mode: `-vsync cfr (1) / vfr (2) / drop`

ffmpeg built-in scaling: `-sws_flags bicubic bitexact gauss neighbor bicublin lanczos spline +full_chroma_int`

`+full_chroma_inp +accurate_rnd` (e.g.: `-sws_flags bitexact+full_chroma_int+full_chroma_inp+accurate_rnd`)

HDR Tags `--master-display` <manually tagging for instruct video players or decoders to correctly play HDR sources

DCI-P3: `G(13250,34500)B(7500,3000)R(34000,16000)WP(15635,16450)L(? ,1)`

bt709: `G(15000,30000)B(7500,3000)R(32000,16500)WP(15635,16450)L(? ,1)`

bt2020: `G(8500,39850)B(6550,2300)R(35400,14600)WP(15635,16450)L(? ,1)`

- Check HDR source's metadata for color space , then copy the corresponding settings above as param value
- max for L has no standards, which means every video could be different, check your source stream

DCI-P3: `G(x0.265, y0.690), B(x0.150, y0.060), R(x0.680, y0.320), WP(x0.3127, y0.329)`

bt709: `G(x0.30, y0.60), B(x0.150, y0.060), R(x0.640, y0.330), WP(x0.3127,y0.329)`

bt2020: `G(x0.170, y0.797), B(x0.131, y0.046), R(x0.708, y0.292), WP(x0.3127,y0.329)>`

`-- cll` <same value as master-display max L>

Color `--colormatrix` <as src, e.g.: gbr bt709 fcc bt470bg smpte170m YCgCo bt2020nc bt2020c smpte2085 ictcp>

Primaries `--transfer` <as source, e.g.: gbr bt709 fcc bt470bg smpte170m YCgCo bt2020nc bt2020c smpte2085 ictcp>

General Purpose·Simple

---generalized configurable options for simplicity

splt-trans	<code>--min-cu-size 16 --limit-tu 1 --tu-intra-depth 2 --tu-inter-depth 2 --rdpenalty 1</code>
srch-cmpn	<code>--me umh --subme 5 --merange 48 --rskip 1 --weightb --mcstf</code>
ref-rateol	<code>--ref 3 --early-skip --no-open-gop --min-keyint 5 --fades --bframes 11 --b-adapt 2</code> <code>--radl 2 --fast-intra --hist-scenecut</code>
quantize	<code>--crf 18 --crqpoffs -2</code>
adpt quant	<code>--aq-mode 4 --qg-size 16</code>
rdo-mdecs	<code>--rd 5 --splitrd-skip --rdoq-level 1 --limit-modes --rect --tskip-fast</code>
sao	<code>--limit-sao --sao-non-deblock --deblock 0:-1</code>
io	<code>--hash 2 --allow-non-conformance</code>
tgt. depth	<code>-D 8/10/12</code> (default 8bit or lowest built in x265.exe, same or convert to lower depth only w/ <code>--dither</code>)
multi node	<code>--pools ,,,</code> , (e.g.: <code>"-,+"</code> states PC w/ 2 nodes & use the 2 nd only, using both nodes causes mem. delay)
Others	<u>crop:</u> <code>--display-window < integer "←, ↑, →, ↓ " pixels ></code> , <u>≥16 core cpu opt.:</u> <code>--pme</code> , <u>interlaced:</u> <code>--</code> <code>field</code> , <u>pixel depth reduction quality+:</u> <code>--dither</code> , <u>begin; ending frame:</u> <code>--seek; --frames</code> , <u>crf/abr resist</u> <u>noise factor:</u> <code>--rc-grain</code>

(ffmpeg pipe) x265 CLI parameters

- `ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -an -f yuv4mpegpipe -strict unofficial - | x265.exe --min-cu-size 16 --limit-tu 1 --tu-intra-depth 2 --tu-inter-depth 2 --rdpenalty 1 --me umh --subme 5 --merange 48 --rskip 1 --weightb --mcstf --ref 3 --early-skip --no-open-gop --max-merge 2 --min-keyint 5 --fades --bframes 11 --b-adapt 2 --radl 2 --`

```
fast-intra --hist-scenecut --crf 18 --crqpoffs -2 --aq-mode 4 --qg-size 16 --rd 5 --splitrd-skip -
-rdoq-level 1 --limit-modes --rect --tskip-fast --limit-sao --sao-non-deblock --deblock 0:-1 -
-hash 2 --allow-non-conformance --y4m - --output ".\v_out.mp4"
```

libx265 CLI, compatible w/ libav fork

- `ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -c:v libx265 -x265params "min-cu-size=16:limit-tu=1:tu-intra-depth=2:tu-inter-depth=2:rdpenalty=1:me=umh:subme=5:merange=48:rskip=1:weightb=1:mcstf=1:ref=3:early-skip=1:max-merge=2:open-gop=0:min-keyint=5:fades=1:bframes=11:b-adapt=2:radl=2:fast-intra=1:hist-scenecut=1:crf=18:crqpoffs=-2:aq-mode=4:qg-size=16:rd=5:splitrd-skip=1:rdoq-level=1:limit-modes=1:rect=1:tskip-fast=1:limit-sao=1:sao-non-deblock=1:deblock=0:-1:hash=2:allow-non-conformance=1" -c:a copy ".\v_out.mp4"`
- **Depth, colorspace:** `-pix_fmts yuv420p / yuv422p / yuv444p / yuv420p10 / yuv422p10 / yuv444p10...`

libkvazaar CLI (in dev, crf mode missing) (libx265 ffmpeg CLI is lacking 85% of params, skipped)

- `ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -c:v libkvazaar -kvazaar-params "limit-tu=1:tr-depth-intra=2:pu-depth-intra=4:pu-depth-inter=3:smp=1:amp=1:bipred=1:me=tz:subme=4:merange=48:me-early-termination=off:max-merge=2:ref=3:open-gop=0:period=360:gop=16:transform-skip=1:qp=16:fast-residual-cost=1:early-skip=1:max-merge=4:rd=3:mv-rdo=1:rdoq-skip=1:intra-rdo-et=1:sao=edge:hash=checksum" -c:a copy ".\v_out.mp4"`

General Purpose·Std.

---Contains many custom options for some trade offs

splt-trans --tu-intra-depth 3 --tu-inter-depth 3 --limit-tu 1 --rdpenalty 1

srch-cmpns --me umh --subme <24fps=3, 48fps=4, 60fps=5, 100fps=6> --merange 48 --analyze-src-pics
--weightb --mcstf

ref-rateol --ref 3 --max-merge <2fast, 3, 4slow> --early-skip --no-open-gop --min-keyint 5 --
keyint <9×fps> --fades --bframes 11 --b-adapt 2 --radl 3 <sharp source: --pbratio 1.2>

intra coding --hist-scenecut <fast: --fast-intra / mid: 不填 / slow: --b-intra / slower: + --constrained-intra >

quantization --crf <16~18less-loss 19 ~20good> --crqpoffs -3 --cbqpoffs -1

rdoq --rdoq-level <1fast, 2slow>

adapt quant <anime source: --hevc-aq, remove aq-mode> --aq-mode 4 --aq-strength <flat=0.8, edgy=1>

md decision --rd 5 --limit-modes --limit-refs 1 --rskip <3fast, 2, 1slow> --rc-lookahead <3×fps> --
tskip-fast --rect <veryslow: --amp>

rdo --psy-rd <film=1.6, anime=0.6, +0.6 if ctu=64, -0.6 if ctu=16> --splitrd-skip <EXP: --qp-
adaptation-range 3>

deblock-sao --limit-sao --sao-non-deblock --deblock 0:-1

io --hash 2 --allow-non-conformance <外/内网 NAS 串流: --idr-recovery-sei>

tgt. depth -D 8/10/12 (default 8bit or lowest built in x265.exe, same or convert to lower depth only w/ --dither)

multi node --pools ,,, (e.g.: "-,+ "states PC with 2 nodes & use the 2nd only, using both nodes causes mem. delay)

Others crop: --display-window < integer "←, ↑, →, ↓ " pixels >, ≥16 core cpu opt.: --pme, interlaced: --
field, pixel depth reduction quality+: --dither, begin; ending frame: --seek; --frames, crf/abr resist
noise factor: --rc-grain

(ffmpeg pipe) x265 CLI parameters

- ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -an -f yuv4mpegpipe -strict unofficial - | x265.exe --ctu ☐ --min-cu-size 16 --tu-intra-depth 3 --tu-inter-depth 3 --limit-tu 1 --rdpenalty 1 --me umh --subme ☐ --merange 48 --analyze-src-pics --weightb --mcstf --ref 3 --max-merge ☐ --early-skip --no-open-gop --min-keyint 5 --fades --bframes 11 --b-adapt 2 --radl 3 --pbratio 1.2 --hist-scenecut --fast-intra --b-intra --constrained-intra --crf ☐ --crqpoffs -3 --crqpoffs -1 --rdoq-level ☐ --aq-mode 4 --aq-strength ☐ --rd 5 --limit-modes --limit-refs 1 --rskip ☐ --rc-lookahead ☐ --tskip-fast --rect --amp --psy-rd ☐ --splitrd-skip --qp-adaptation-range 4 --limit-sao --sao-non-deblock --deblock 0:-1 --hash 2 --allow-non-conformance --y4m - --output ".\v_out.mp4"

libx265 CLI, compatible w/ libav fork

- ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -c:v libx265 -x265params "ctu=☐:min-cu-size=16:tu-intra-depth=3:tu-inter-depth=3:limit-tu=1:rdpenalty=1:me=umh:subme=☐:merange=48:analyze-src-pics=1:weightb=1:mcstf=1:ref=3:max-merge=☐:early-skip=1:open-gop=0:min-keyint=5:fades=1:bframes=11:b-adapt=2:radl=3:pbratio=1.2:hist-scenecut=1:fast-intra=1:b-intra=1:constrained-intra=1:crf=☐:crqpoffs=-3:cbqpoffs=-1:rdoq-level=☐:aq-mode=4:aq-strength=☐:rd=5:limit-modes=1:limit-refs=1:rskip=☐:rc-lookahead=☐:tskip-fast=1:rect=1:amp=1:psy-rd=☐:splitrd-skip=1:qp-adaptation-range=4:limit-sao=1:sao-non-deblock=1:deblock=0:-1:hash=2:allow-non-conformance=1" -c:a copy ".\v_out.mp4"
- Depth, colorspace:** -pix_fmts yuv420p / yuv422p / yuv444p / yuv420p10 / yuv422p10 / yuv444p10...

High Compression·Film

splt-trans --tu-intra-depth 4 --tu-inter-depth 4 --limit-tu 1

srch-cmpns --me star --subme <24fps=3, 48fps=4, 60fps=5, 100fps=6> --merange 48 --analyze-src-pics --weightb --mcstf

ref-rateol --ref 3 --max-merge 4 --no-open-gop --min-keyint 3 --keyint <13 × fps> --fades --bframes 14 --b-adapt 2 --radl 3

intra coding --hist-scenecut --constrained-intra --b-intra

quantization --crf 21.8 --qpmin 8 --crqpoffs -3 --ipratio 1.2 --pbratio 1.5

rdoq --rdoq-level 2

adapt.quant --aq-mode 4 --aq-strength <clean source=0.8, film=1> --qg-size 8

md decision --rd 5 --limit-refs 0 --rskip 0 --rc-lookahead <1.8 × fps> --rect --amp

rdo --psy-rd <film=1.6, animation=0.6, +0.6 if ctu=64, -0.6 if ctu=16> --rd-refine <EXP: --qp-adaptation-range 3>

deblock --deblock 0:0

sao --limit-sao --sao-non-deblock --selective-sao 3

io --hash 2 --allow-non-conformance --nr-inter 8 <NAS streaming: --idr-recovery-sei>

tgt. depth -D 8/10/12 (default 8bit or lowest built in x265.exe, same or convert to lower depth only w/ --dither)

others [crop:](#) --display-window < integer "←, ↑, →, ↓" pixels >, [≥16 core cpu opt.:](#) --pme, [interlaced:](#) --field, [pixel depth reduction quality+:](#) --dither, [begin; ending frame:](#) --seek; --frames, [crf/abr resist](#) [noise factor:](#) --rc-grain, [multi-node:](#) --pools ,,,

(ffmpeg pipe) x265 CLI parameters

- `ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -an -f yuv4mpegpipe -strict unofficial - | x265.exe --tu-intra-depth 4 --tu-inter-depth 4 --limit-tu 1 --me star --subme ☐ --merange 48 --analyze-src-pics --weightb --mcstf --ref 3 --max-merge 4 --no-open-gop --min-keyint 3 --keyint ☐ --fades --bframes 14 --b-adapt 2 --radl 3 --hist-scenecut --constrained-intra --b-intra --crf 21.8 --qpmin 8 --crqpoffs -3 --ipratio 1.2 --pbratio 1.5 --rdoq-level 2 --aq-mode 4 --aq-strength ☐ --qg-size 8 --rd 5 --limit-refs 0 --rskip 0 --rc-lookahead ☐ --rect --amp --psy-rd ☐ --rd-refine --qp-adaptation-range 3 --deblock 0:0 --limit-sao --sao-non-deblock --selective-sao 3 --hash 2 --allow-non-conformance --y4m - --output ".\v_out.mp4"`

libx265 CLI, compatible w/ libav fork

- `ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -c:v libx265 -x265params "tu-intra-depth=4:tu-inter-depth=4:limit-tu=1:me=star:subme=☐ :merange=48:weightb=1:mcstf=1:ref=3:max-merge=4:open-gop=0:min-keyint=3:keyint=☐ :fades=1:bframes=14:b-adapt=2:radl=3:hist-scenecut=1:constrained-intra=1:b-intra=1:crf=21.8:qpmin=8:crqpoffs=-3:ipratio=1.2:pbratio=1.5:rdoq-level=2:aq-mode=4:aq-strength=☐ :qg-size=8:rd=5:limit-refs=0:rskip=0:rc-lookahead=☐ :rect=1:amp=1:psy-rd=☐ :rd-refine=1:qp-adaptation-range=3:deblock=0:0:limit-sao=1:sao-non-deblock=1:selective-sao=3:hash=2:allow-non-conformance=1" -c:a copy ".\v_out.mp4"`
- Depth, colorspace:** `-pix_fmts yuv420p / yuv422p / yuv444p / yuv420p10 / yuv422p10 / yuv444p10...`

Editing footage·Render & Reuse

block/unit spitting	<code>--ctu 32</code>
motion est.&cmp.	<code>--me star --subme <24fps=3, 48fps=4, 60fps=5, 100fps=6> --merange 48 --analyze-</code>
intraframe search	<code>src-pics</code>
rate control	<code>--max-merge 4 --early-skip --b-intra</code>
quantization	<code>--hist-scenecut --no-open-gop --min-keyint 1 --keyint <7×fps> --ref 3 --fades</code>
mode decision	<code>--bframes 7 --b-adapt 2</code>
R-D optimization	<code>--crf 17 --crqpoffs -3 --cbqpoffs -2</code> <code>--rd 5 --limit-modes --limit-refs 1 --rskip 1 --rc-lookahead <4 × fps></code>
deblock	<code>--splitrd-skip --rd-refine</code>
input output	<code>--deblock 0:-1</code>
tuning	<code>--hash 2 --allow-non-conformance</code>
tgt pixel bit depth	<code>--tune grain</code>
others	<code>-D 8/10/12</code> crop: <code>--display-window < integer "←, ↑, →, ↓ " pixels >, ≥16 core cpu opt.:</code> <code>--pme,</code> interlaced: <code>--field,</code> pixel depth reduction quality+: <code>--dither,</code> begin; ending frame: <code>--seek;</code> <code>--frames,</code> crf/abr resist noise factor: <code>--rc-grain,</code> multi-node: <code>--pools ,,,</code>

(ffmpeg pipe) x265 CLI parameters

- `ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -an -f yuv4mpegpipe -strict unofficial - | x265.exe --ctu 32 --me star --subme ○ --merange 48 --analyze-src-pics --max-`

```
merge 4 --early-skip --b-intra --hist-scenecut --no-open-gop --min-keyint 1 --keyint ○ --
ref 3 --fades --bframes 7 --b-adapt 2 --crf 17 --crqpoffs -3 --cbqpoffs -2 --rd 5 --limit-modes
--limit-refs 1 --rskip 1 --rc-lookahead ○ --splitrd-skip --deblock -1:-1 --hash 2 --allow-
non-conformance --tune grain --y4m - --output ".\v_out.mp4"
```

libx265 CLI, compatible w/ libav fork

- ```
ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -c:v libx265 -x265params
"ctu=32:me=star:subme=○:merange=48:analyze-src-pics=1:max-merge=4:early-skip=1:hist-
scenecut=1:open-gop=0:min-keyint=1:keyint=○:ref=3:fades=1:bframes=7:b-
adapt=2:radl=3:constrained-intra=1:b-intra=1:crf=17:crqpoffs=-3:cbqpoffs=-2:rd=5:limit-
modes=1:limit-refs=1:rskip=1:rc-lookahead=○:splitrd-skip=1:deblock=-1:-1:hash=2:allow-non-
conformance=1:tune=grain" -c:a copy ".\v_out.mp4"
```
- Depth, colorspace:** -pix\_fmts yuv420p / yuv422p / yuv444p / yuv420p10 / yuv422p10 / yuv444p10...

# Anime·High Compression·Subtitle Groups

**splt-trans** --tu-intra-depth 4 --tu-inter-depth 4 --max-tu-size 16

**srch-cmpns** --me umh --merange 48 --subme <24fps=3, 48fps=4, 60fps=5, 100fps=6> --weightb <remove  
weightb for 80's anime that doesn't have lighting fades> --max-merge 4 --early-skip --mcstf

**ref-rateol** --ref 3 --no-open-gop --min-keyint 5 --keyint <12×fps> --fades --bframes 16 --b-adapt  
2 --radl 3 --bframe-bias 20

**intra coding** --hist-scenecut --constrained-intra --b-intra

**quantization** --crf 19 --crqpoffs -4 --cbqpoffs -2 --ipratio 1.6 --pbratio 1.3 --cu-lossless --tskip

**rdoq** --psy-rdoq 2.3 --rdoq-level 2

**aq** --hevc-aq --qg-size 8

**md** --rd 5 --limit-modes --limit-refs 1 --rskip 1 --rc-lookahead <2.5 × fps> --rect --amp

**rdo** --psy-rd 1.5 --rd-refine --splitrd-skip --rdpenalty 2 <EXP: --qp-adaptation-range 4>

**deblock** --deblock 0:-1

**sao** --limit-sao --sao-non-deblock

**io** --hash 2 --allow-non-conformance --single-sei <NAS streaming: --idr-recovery-sei>

**multi nodes** -D 8/10/12 (default 8bit or lowest built in x265.exe, same or convert to lower depth only w/ --dither)

**tgt. depth** --pools ,,, (e.g.: "-", "+" states PC with 2 nodes & use the 2<sup>nd</sup> only, using both nodes causes mem. delay)

**others** [crop](#): --display-window < integer "←, ↑, →, ↓" pixels >, [≥16 core cpu opt.](#): --pme, [interlaced](#): --field,

[pixel depth reduction quality+](#): --dither, [begin; ending frame](#): --seek; --frames, [crf/abr resist noise](#)

[factor](#): --rc-grain

## (ffmpeg pipe) x265 CLI parameters

- `ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -an -f yuv4mpegpipe -strict unofficial - | x265.exe --tu-intra-depth 4 --tu-inter-depth 4 --max-tu-size 16 --me umh --subme 0 --merange 48 --weightb --max-merge 4 --early-skip --mcstf --ref 3 --no-open-gop --min-keyint 5 --keyint 0 --fades --bframes 16 --b-adapt 2 --radl 3 --bframe-bias 20 --hist-scenecut --constrained-intra --b-intra --crf 19 --crqpoffs -4 --cbqpoffs -2 --ipratio 1.6 --pbratio 1.3 --cu-lossless --tskip --psy-rdoq 2.3 --rdoq-level 2 --hevc-aq --qg-size 8 --rd 5 --limit-modes --limit-refs 1 --rskip 1 --rc-lookahead 0 --rect --amp --psy-rd 1.5 --rd-refine --splitrd-skip --rdpenalty 2 --qp-adaptation-range 4 --deblock -1:0 --limit-sao --sao-non-deblock --hash 2 --allow-non-conformance --single-sei --y4m - --output ".\v_out.mp4"`

## libx265 CLI, compatible w/ libav fork

- `ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -c:v libx265 -x265params "tu-intra-depth=4:tu-inter-depth=4:max-tu-size=16:me=umh:subme=0:merange=48:weightb=1:max-merge=4:early-skip=1:mcstf=1:ref=3:open-gop=0:min-keyint=5:keyint=0:fades=1:bframes=16:b-adapt=2:radl=3:bframe-bias=20:hist-scenecut=1:constrained-intra=1:b-intra=1:crf=19:crqpoffs=-4:cbqpoffs=-2:ipratio=1.6:pbratio=1.3:cu-lossless=1:tskip=1:psy-rdoq=2.3:rdoq-level=2:hevc-aq=1:qg-size=8:rd=5:limit-modes=1:limit-refs=1:rskip=1:rc-lookahead=0:rect=1:amp=1:psy-rd=1.5:rd-refine=1:splitrd-skip=1:rdpenalty=2:qp-adaptation-range=4:deblock=-1:0:limit-sao=1:sao-non-deblock=1:hash=2:allow-non-conformance=1:single-sei=1" -c:a copy ".\v_out.mp4"`
- Depth, colorspace:** `-pix_fmts yuv420p / yuv422p / yuv444p / yuv420p10 / yuv422p10 / yuv444p10...`

# Anime·ripper's cold war·HEDT Only

Paused dark flat scenes must look AS-IS, results less & slower compression than sub grps

**splt-trans** --tu-intra-depth 4 --tu-inter-depth 4 --max-tu-size 4 --limit-tu 1

**srch-cmpns** --me star --subme <24fps=3, 48fps=4, 60fps=5, 100fps=6> --merange 52 --analyze-src-pics --weightb --max-merge 4 --mcstf

**ref-rateol** --ref 3 --no-open-gop --min-keyint 1 --keyint <12×fps> --fades --bframes 16 --b-adapt 2 --radl 2

**intra coding** --hist-scenecut --b-intra

**quantization** --crf 16 --crqpoffs -t5 --cbqpoffs -2 --ipratio 1.67 --pbratio 1.33

**lossless qnt** --cu-lossless

**rdoq** --psy-rdoq 2.5 --rdoq-level 2

**aq** --hevc-aq --aq-strength 1.4 --qg-size 8

**md** --rd 5 --limit-refs 0 --rskip 0 --rc-lookahead <2.5 × fps> --rect --amp --no-cutree

**rdo** --psy-rd 1.5 --rd-refine --rdpenalty 2 <EXP: --qp-adaptation-range 5>

**deblock** --deblock -2:-2

**sao** --limit-sao --sao-non-deblock --selective-sao 1

**io** --hash 2 --allow-non-conformance --single-sei <NAS streaming: --idr-recovery-sei>

**others** [crop:](#) --display-window < integer "←, ↑, →, ↓" pixels >, [≥16 core cpu opt.:](#) --pme, [interlaced:](#) --field, [pixel depth reduction quality+:](#) --dither, [begin; ending frame:](#) --seek; --frames, [crf/abr resist](#)  
[noise factor:](#) --rc-grain, [target depth:](#) -D 8/10/12, [multi-node:](#) --pools ,,,

## (ffmpeg pipe) x265 CLI parameters

- `ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -an -f yuv4mpegpipe -strict unofficial - | x265.exe --tu-intra-depth 4 --tu-inter-depth 4 --max-tu-size 4 --limit-tu 1 --me-star --subme 0 --merange 52 --analyze-src-pics --weightb --max-merge 4 --mcstf --ref 3 --no-open-gop --min-keyint 1 --keyint 0 --fades --bframes 16 --b-adapt 2 --radl 2 --hist-scenecut --b-intra --crf 16 --crqpoffs -5 --cbqpoffs -2 --ipratio 1.67 --pbratio 1.33 --cu-lossless --psy-rdoq 2.5 --rdoq-level 2 --hevc-aq --aq-strength 1.4 --qg-size 8 --rd 5 --limit-refs 0 --rskip 0 --rc-lookahead 0 --rect --amp --no-cutree --psy-rd 1.5 --rd-refine --rdpenalty 2 --qp-adaptation-range 5 --deblock -2:-2 --limit-sao --sao-non-deblock --selective-sao 1 --hash 2 --allow-non-conformance --single-sei --y4m - --output ".\v_out.mp4"`

## libx265 CLI, compatible w/ libav fork

- `ffmpeg.exe -loglevel 16 -hwaccel auto -y -hide_banner -i ".\v_in.mp4" -c:v libx265 -x265params "tu-intra-depth=4:tu-inter-depth=4:max-tu-size=4:limit-tu=1:me=star:subme=0:merange=52:analyze-src-pics=1:weightb=1:max-merge=4:mcstf=1:ref=3:open-gop=0:min-keyint=1:keyint=0:fades=1:bframes=16:b-adapt=2:radl=2:hist-scenecut=1:b-intra=1:crf=16:crqpoffs=-5:cbqpoffs=-2:ipratio=1.6:pbratio=1.33:cu-lossless=1:psy-rdoq=2.5:rdoq-level=2:hevc-aq=1:aq-strength=1.4:qg-size=8:rd=5:limit-refs=0:rskip=0:rc-lookahead=0:rect=1:amp=1:cutree=0:psy-rd=1.5:rd-refine=1:rdpenalty=2:qp-adaptation-range=5:deblock=-2:-2:limit-sao=1:sao-non-deblock=1:selective-sao=1:hash=2:allow-non-conformance=1:single-sei=1" -c:a copy ".\v_out.mp4"`
- Depth, colorspace:** `-pix_fmts yuv420p / yuv422p / yuv444p / yuv420p10 / yuv422p10 / yuv444p10...`