Bias, variance and regularization

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Where are we?

Goal:

do well

Low error rate

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test date

proper regularization

the difference

between ML and OPT.

Generalization, the goal of learning

• Problem:

- We care about the performance on all the data
- We have only a training sample

– Under-fitting:

Doesn't work even on **training samples**Too weak classifier (cannot express the relation in the data), bad training ...

– Over-fitting:

Too powerful classifier will perfectly interpolate the training data (even the noise in it!) and do poorly on unseen samples

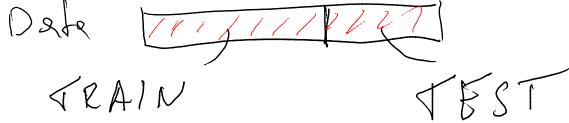
Questions:

- How to estimate the generalization (performance on all data)? -> Honest estimates
- How to control the capacity of a model?
- Can we provably ensure good generalization performance -> Learning Theory

Honest estimates: Hold-out set

Large data case!!!

Split the training data into two parts:



- Train only on training, then test on testing.
- Often we do a three-way split:





- Train many models on training (different algos, parameters)
- Use validation to choose best model
- Test on testing
- Other techniques: Cross-Validation and bootstrap

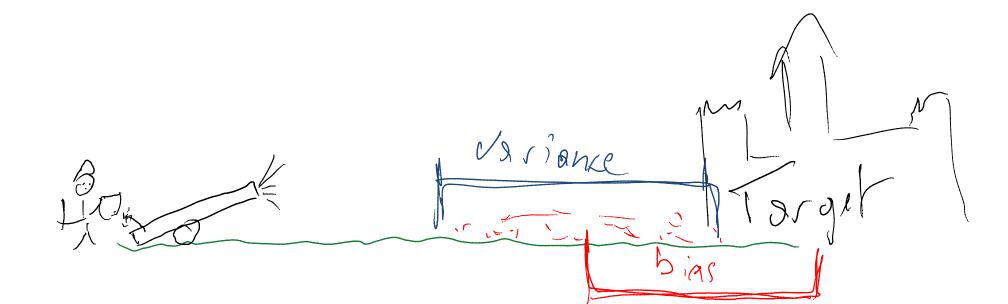
Bias-Variance: two sources of error!

• The **bias** captures how well our family of functions (hypothesis space) matches the data.

Intuition: systematic error

Large neural nets have a low bias (universal approximation!)

 The variance captures how results of different training runs vary Deep Learning is unstable: random init, SGD...

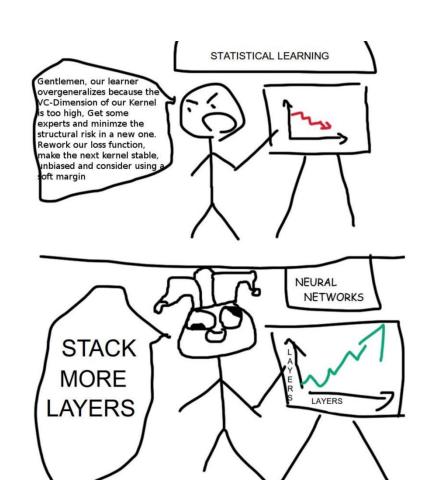


How to lower the bias?

- Choose more powerful/better models:
 - More hidden neurons

- Use better network architecture
- Understand the data and choose a matching model
- Describe the data with more attributes
- Better data transformation





How to lower variance?

Get more data

... or generate synthetic, e.g. rotate and shear pictures

Constrain the models:

- Simpler models
- Shorter training (early stopping)
- Regularize the models
- Select only the most important inputs

Average the models (very powerful)

- Also called "ensemble learning", boosting, bagging
- Requires that the models make uncorrelated errors
- Some neural net techniques have an ensembling interpretation:
 - Dropout: ensemble of many nets that share weights, but use different neurons
 - ResNets: sum of many shallow nets formed by subsets of layers

Classical Regularization

- Limit the size of parameters
- Ridge regression: $\min_{\Theta} \sum_{i} (\Theta^{T} x^{(i)} y^{(i)}) + \frac{\lambda}{2} \sum_{j} \Theta_{j}^{2}$
- Interpretation:
 - Unique solution

- Small $\frac{\partial \Theta^T x}{\partial x}$
- Use all features to decide (L2 reg), select features (L1 reg)

Weight Decay == Ridge Regression in DL

The intuitions:

- Start with many weights (larger nets train easier!)
- Don't depend on a single net. How?
- Force all the weights to decrease

– Subtract a little bit in each training iteration:

$$\Theta \leftarrow \Theta - \alpha(\nabla_{\Theta}(J) + \beta\Theta) = \Theta - \alpha\nabla_{\Theta}J - \alpha\beta\Theta \qquad \text{(weight decay)}$$

- Note: this minimizes $J(\Theta) + \frac{\beta}{2} \sum_{j} (\Theta_{j})^{2}$
- Note: usually you don't decay the biases

Probabilistic interpretation of Weight Decay

The gradient step:

$$\Theta := \Theta - \alpha(\nabla_{\Theta}(J) - \beta\Theta)$$

Corresponds to minimizing:

$$J(\Theta) + \frac{\beta}{2} \sum_{j} (\Theta_{j})^{2}$$

Now try to find a probabilistic interpretation!

Bayesian approach

- 1. Make some models more probable than others
- 2. Set a **prior** probability distribution over Θ
- 3. For example:
 - weights are normally distributed $p(\Theta_i) \sim \mathcal{N}(0, \sigma_{\Theta})$
- 4. Treat Θ as a random variable too $P(Y|X,\Theta)$ i.e. y depends on x and Θ which is randomly sampled too

Bayes theorem

$$p(A|B) = \frac{p(B|A)p(A)}{p(B)}$$

Interpretation: how our estimate of A changes after seeing B.

Why?

$$p(A,B) = p(A|B)p(B) = p(B|A)p(A)$$

Then divide by p(B)

Bayesian approach to ML

• What is the model probability after seeing the examples in Data \mathcal{D} ?

$$p(\Theta|\mathcal{D}) = \frac{p(\mathcal{D}|\Theta)p(\Theta)}{p(\mathcal{D})}$$

How to make predictions? Integrate over all models:

$$p(y|x,\mathcal{D}) = \int_{\Theta} p(y|x,\Theta)p(\Theta|\mathcal{D})d\Theta$$

Then

$$E[y|x,\mathcal{D}] = \int_{\mathcal{Y}} yp(y|x,\mathcal{D})dy$$

But computing p(y|x,S) is often intractable :(

Maximum-a-posteriori

- Instead of predicting integrating over all Θ
- Use the maximally probable Θ :

$$\Theta_{MAP} = \arg \max_{\Theta} p(\Theta|\mathcal{D})$$

$$= \arg \max_{\Theta} \left(\prod_{(x^{(i)}, y^{(i)}) \in \mathcal{D}} p(y^{(i)}|x^{(i)}, \Theta) \right) p(\Theta)$$

It's like Max. Likelihood with the extra term.

Gaussian model MAP

$$\arg \max_{\Theta} \prod_{\substack{(x^{(i)}, y^{(i)}) \in \mathcal{D}}} p(y^{(i)} | x^{(i)}, \Theta) p(\Theta) =$$

$$\arg \max_{\Theta} \sum_{\substack{(x^{(i)}, y^{(i)}) \in \mathcal{D}}} \log p(y^{(i)} | x^{(i)}, \Theta) + \log(p(\Theta))$$

Now if Θ_i are Gaussian with zero-mean:

$$p(\Theta_{j}) = \frac{1}{\sigma_{\Theta}\sqrt{2\pi}}e^{-\frac{\Theta_{j}^{2}}{2\sigma_{\Theta}^{2}}}$$

Then we recover the weight decay term:

$$-\log p(\Theta_i) \propto \Theta_i^2$$

Weight decay and momentum training

Recall that in weight decay:

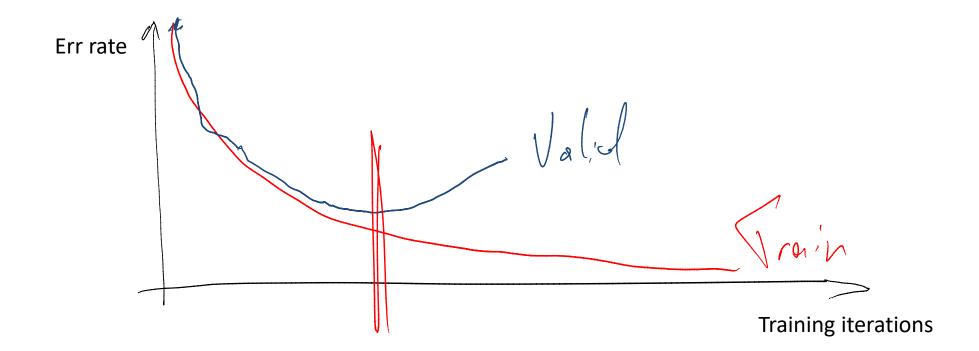
$$TotLoss = Loss + \lambda \sum_{i}^{0} \Theta_{i}^{2}$$
$$\frac{\partial TotLoss}{\partial \Theta} = \frac{\partial Loss}{\partial \Theta} + \frac{\lambda}{2} \sum_{i}^{0} \Theta_{i}$$

The weight decay term is stable over time -> gets boosted by momentum Hacky trick (promoted by fast.ai): don't include weight decay in loss and gradient computation.

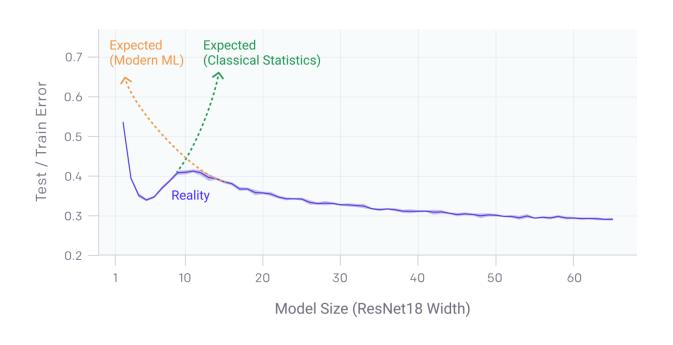
However, apply the weight decay step separately after the main optimizer.

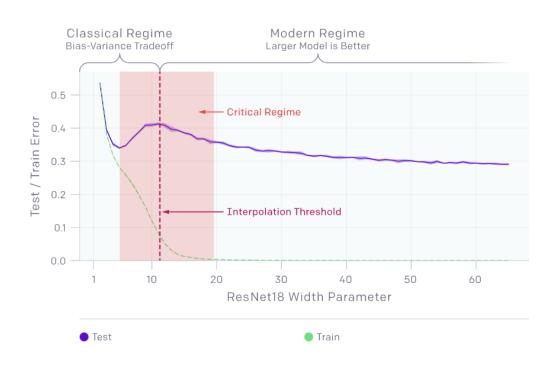
Early stopping

- The net starts with small weights (we initialize it like that)
- As training progresses the weights grow (net specializes)
- At some point, it over-specializes
- Look for that moment, by monitoring a validation error!



With early stoping, large nets don't overfit

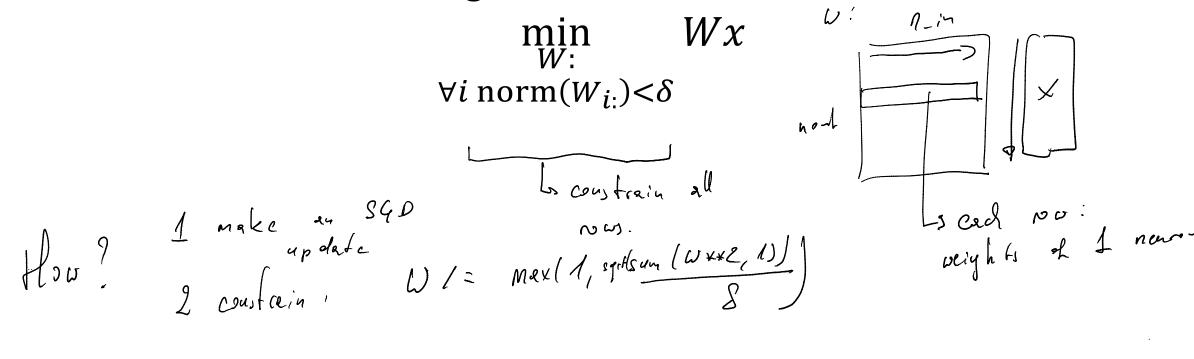




Weight norm constrains

In Weight Decay we want small weights ...and pull all weights to 0!

Similar idea: constrain weights to be small, i.e.



Weight noise

Weights can be large, but have limited precision (thus it doesn't matter if they change a bit).

How? Add noise in SGD:

$$\Theta \leftarrow \frac{\partial Loss(\Theta + noise)}{\partial \Theta}$$

for ced minibetd!

O'= O+ noise

do Sprop using B'

apply greation.

Dropout

At train time:

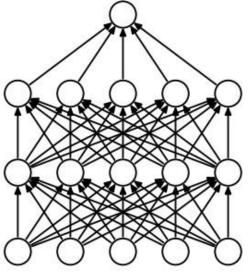
- For each example, select with probability p which neurons will be used (not dropped out).
- Multiply the outputs of other neurons by 1/p to compensate

At test time:

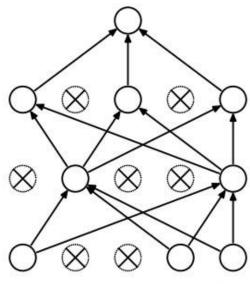
Use all neurons

Interpretation:

- Prevents co-adaptation of neurons,
 it is harder for neurons to cooperate if any can be dropped-out
- Trains infinitely
 many networks,
 each sharing selected
 neurons with the
 other ones



(a) Standard Neural Net



(b) After applying dropout.

Networks are overconfident

We usually train with cross-entropy loss

$$L = \sum_{c=1}^{C_i} -p(y^{(i)} = c) \log p(y = c | x^{(i)})$$

• In the train data the class is certain, loss simplifies to

$$L = -\log p(y = y^{(i)}|x^{(i)})$$

- When model is 99% accurate...
- The only way to reduce loss is to make $p(y = y^{(i)} | x^{(i)}) = 1$
- This promotes overconfidence p(first guess) >> p(second guess)

Label Smoothing

- Introduced in Inception V2 (arXiv:1512.00567)
- Assume train labels are more ambiguous:

$$L = \sum_{c} -p(y^{(i)} = c) \log p(y = c|x^{(i)})$$

• $p(y^{(i)} = c)$ is a smoothing distribution, e.g.

$$p(y^{(i)} = c) = \begin{cases} \underline{\beta}, & \text{on correct class} \\ \underline{1 - \beta}, & \text{otherwise} \end{cases}$$

• Even better: smooth the $1-\beta$ according to class marginal probabilities

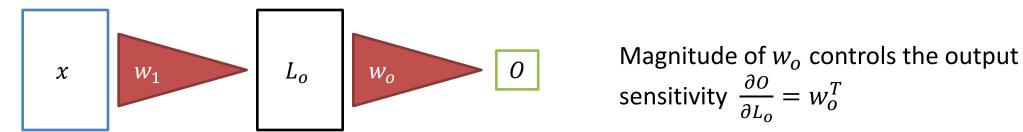
Effects of Label Smoothing

- Reduces overconfidence and regularizes
- Also prevents gradient vanishing:
 - Without smoothing SoftMax derivative is $p_{\Theta}(Y_i|X_i) [Y_i = c]$
 - This vanishes when $p_{\Theta}(Y_i|X_i) \approx 1$
 - Effectively the model stops training on correctly classified instances

Label Smoothing vs Other Regularizers

At a high level, all regularizers want to forbid large changes of output for small changes of input.

E.g. weight decay



- Label smoothing may be easier to use:
 - Easy to say how smooth the output should be
 - Hard to say how large the weights should be

Mixup

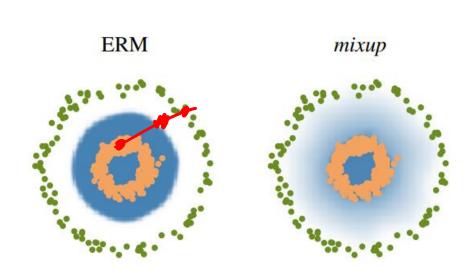
Mixup (https://arxiv.org/pdf/1710.09412.pdf)

- Take two data samples: $(x^{(i)}, y^{(i)})$ and $(x^{(j)}, y^{(j)})$.
- Make a new sample

$$\tilde{x} = \lambda x^{(i)} + (1 - \lambda) x^{(j)}$$

$$\tilde{y} = \lambda y^{(i)} + (1 - \lambda) y^{(j)}$$

 Intuition: again, this forces the network's output to gradually change



Summary of NNet regularizations

- Choose proper architecture add or remove neurons or whole layers
 - Share weights between neurons
 - Example: convolutional networks
- Use weight decay or other weight priors
 L2 (Gaussian), or L1 (Laplace)
- Use Early stopping Monitor validation error as training progresses. Stop when it starts to increase
- Use dropout -> randomly remove some neurons
- Use weight noise

Hyperparameters: Art or Science

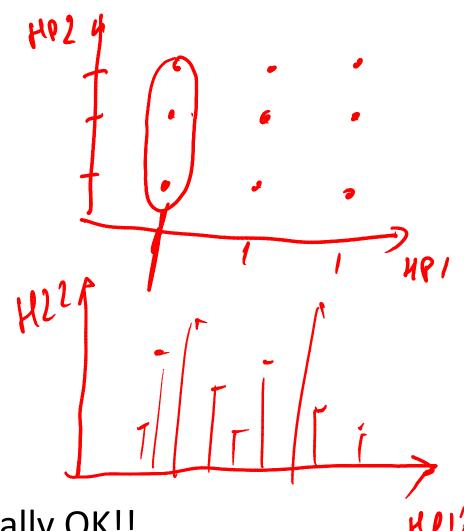
Training a net requires many decisions:

- How many layers, how many neurons
- What weight decay
- What learnign rate, what momentum
- What dropout
- Use Batch norm?

We choose them on the validation set!

Q: how to organize search?

Random hyperparam search is easy and usually OK!!



Hyperparameters: smarter approaches

The random search is surprisingly good.

However, more sophisticated appraches exist.

- https://github.com/JasperSnoek/spearmint provides a method that uses Gaussian Processes to estimate hyperparameter impact
- Many cloud providers have their own tools, e.g. https://cloud.google.com/ai-platform/training/docs/using-hyperparameter-tuning