

```

/*****
 * An implementation of the strcmp() function that is included in the
 * string.h header file.
 *
 * Given two strings, sums up their ASCII values, calculates the
 * length of the strings, before comparing the ASCII sums and lengths.
 *
 * Returns:
 *     0 if the strings are the same
 *     1 if str1 > str2
 *    -1 if str1 < str2
 *
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 * @version 0.01
 *****/

#include <stdio.h>

int str_cmp(char *str1, char *str2);

int main()
{
    char *s1 = "stringer";
    char *s2 = "STRINGER";
    int compare;

    compare = str_cmp(s1, s2);
    printf("%d\n", compare);
    return 0;
}

/*****
 * Compares two strings by summing their ASCII values before
 * comparing both those sums and the strings lengths.
 *****/
int str_cmp(char *str1, char *str2)
{
    int str1_sum = 0;
    int str2_sum = 0;
    int str1_len = 0;
    int str2_len = 0;

    // sum up ASCII values of chars
    for (char *p1 = str1; *p1; ++p1) {
        str1_sum += *p1;
        str1_len++;
    }
    for (char *p2 = str2; *p2; ++p2) {
        str2_sum += *p2;
        str2_len++;
    }

    // compare ASCII totals and lengths
    if (str1_len > str2_len)
        return 1;
    else if (str1_len < str2_len)
        return -1;
    else if (str1_len == str2_len)
    {
        if (str1_sum > str2_sum)
            return 1;
        else if (str1_sum < str2_sum)
            return -1;
    }
    return 0;
}

```