

Learning semantic relationships for better action retrieval in images

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Abstract

Human actions capture a wide variety of interactions between people and objects. As a result, the set of possible actions is extremely large and it is difficult to obtain sufficient training examples for all actions. However, we could compensate for this sparsity in supervision by leveraging the rich semantic relationship between different actions. A single action is often composed of other smaller actions and is exclusive of certain others. We need a method which can reason about such relationships and extrapolate unobserved actions from known actions. Hence, we propose a novel neural network framework which jointly extracts the relationship between actions and uses them for training better action retrieval models. Our model incorporates linguistic, visual and logical consistency based cues to effectively identify these relationships. We train and test our model on a largescale image dataset of human actions. We show a significant improvement in mean AP compared to different baseline methods including the HEX-graph approach from Deng et al. [8].

1. Introduction

Humans appear in majority of visual scenes, and understanding their actions is the basis of successful human computer interaction. While action retrieval poses the same challenges as object recognition, one key difference is that the semantic space of actions is much larger. As shown in Fig. 1, actions are compositions of objects and there are many possible interactions even between the same set of objects. The distribution of objects in images is already long tailed; consequently actions would be distributed in a much more skewed way since most object combinations are quite rare. Thus for successful action retrieval, one has to address

*This work was done while Vignesh Ramanathan and Jia Deng were with Google

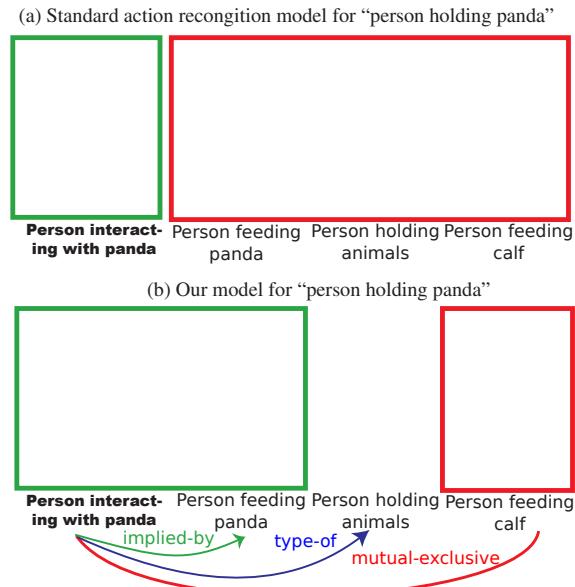


Figure 1. Given a query, such as “Person interacting with panda” (a) standard models for action recognition treat every action independently, while (b) our method identifies the relation between actions, and uses these relations to extrapolate labels for images of related actions. In this example, “person interacting with panda” is implied-by “person feeding panda”, and mutually exclusive of “Person feeding a calf”. Hence, the images of these actions could also be used to train a model for “person interacting with panda”. The green and the red boxes indicate the positive and negative examples considered by the methods for training the model.

the fundamental challenge of learning with few examples. In the current work, we learn action models for retrieving images corresponding to a large number of human actions in this challenging setting.

An action such as “person interacting with panda” yields very few relevant results on image search. Can we still learn a reliable model with such sparse supervision? As shown in Fig. 1, the answer lies in the key observation that ac-

tion classes are related to each other. We may have few instances for this action, but we have also seen “person feeding a panda”, “person holding animals” etc. and we understand how these actions are semantically related. Thus we can readily extrapolate to recognize “person interacting with panda”.

This observation naturally leads to the idea of using a semantic graph that encodes relationship between classes. In fact, this idea was explored in the HEX-graph approach of Deng et al. [8]. However, their method left a key issue unaddressed: where does the graph come from in the first place? The experiments of [8] only used single entity classes and adapted WordNet[25] to heuristically obtain a HEX-graph for the entities. However, there is no such preexisting hierarchical structure for composite classes like *actions*.

To address this problem, we would like to automatically learn the semantic relations between actions. This cannot be simply circumvented by crowdsourcing. It would be prohibitively expensive to manually annotate relations even between every pair of object-verb-object triplets, leave alone actions. On a more fundamental level, we would also like computers to be able to automatically extract knowledge from data. *The main contribution of our work is a new deep learning framework which unifies the two problems of learning action retrieval models and predicting action relationships.* To the best of our knowledge, this is the first such attempt for retrieval of human actions.

We leverage two key insights to build our model, along with the known fact that semantic relations help training visual models:

1. Some relations can be deduced from linguistic sources. Automatic relationship prediction in NLP [4, 23] is far from perfect. Nevertheless, linguistic tools such as WordNet still provide valuable cues. As an example, the parent-child relationship between “panda” and “animal” tells us that “Person holding panda” is implied-by “Person holding animals”.
2. Relationship between actions like “feeding a panda” and “interacting with a panda” Fig. 1 cannot be captured solely through language. The visual knowledge from the action retrieval models could help us in such examples.

We train our model on a large-scale dataset of 27425 actions collected by crawling the web for images corresponding to these actions. We show significant improvement compared to a standard recognition model, as well as the HEX-graph based approach from [8]. Additionally, we also provide results for a subset of 2880 actions, whose data is made publicly available. We also demonstrate results on the Stanford-40 actions dataset after introducing additional labels to the datasets.

2. Related work

Semantic hierarchy for vision In the last few years, different works [1, 7, 8, 9, 11, 16, 24, 26, 37, 44, 47] have tried to use preexisting structure between labels to train better models for image classification, and object segmentation [20]. Most related to our work is the recent work from Deng et al. [8], who use DAG relationships and mutual exclusions among entity labels to train better classifiers. All these works achieve a gain in performance, when provided with a fixed semantic hierarchy between labels. Such straightforward semantic relationships are absent for real world human actions. Hence, we automatically discover these relations.

Another line of work shares data between visually similar classes by learning grouping of class labels [3, 17, 21, 22, 28, 30, 31, 38, 45]. These methods typically cluster the labels or organize them in a hierarchy based on visual similarity and co-occurrence. However, we learn semantic relationships based on both language and visual information.

Building visual knowledge Recently, there has also been a push in works such as [2, 46] to learn visual relationship between entity labels by mining images from the web. These extracted relations could be used as additional context for re-scoring objects and scenes. In contrast, we learn relationship between actions by minimizing a joint objective across all actions, and learn models for action retrieval.

Action recognition Action recognition in images has been widely studied in different works such as [15, 27, 32, 41, 42]. They focus on improving performance for a small hand-crafted dataset of mutually exclusive actions such as the PASCAL actions and Stanford 40 actions [10, 43]. Most methods [15, 27, 42] try to improve the detection of objects or poses specific to these datasets, and are not scalable to larger number of actions. More recently, video action recognition [19, 33, 39] models have been quite successful for larger datasets such as UCF-101 [36], and the Sports-1M [19]. At this scale, the datasets are still composed of mutually independent actions such as sports activities.

Joint image and text embeddings Another class of work [12, 18, 35] tries to learn models in an open world setting by embedding textual labels, and images in a joint space. They learn a single embedding space, where text and associated images are close to each other. These methods only rely on textual similarity between sentences/words to capture visual similarity. Most of these methods treat sentences without textual overlap such as “drinking coffee” and “holding cup” to be dissimilar. Also, these methods are not constructed to handle asymmetric relations.

Relationship prediction in NLP Our work also draws inspiration from research in NLP such as entailment[23] and natural logic [4]. In particular, our work is related to [34] which proposes a neural tensor layer to learn relationship between embeddings of textual entities.

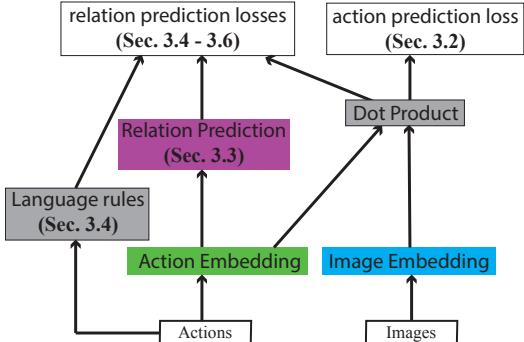


Figure 2. A schematic overview of our model for jointly predicting the relationship between actions, and learning action retrieval models.

3. Our approach

We wish to learn action retrieval models for a large number of actions which are related to each other. To learn good models, we would ideally like to have all action labels for all images in our dataset. In practice, obtaining multiple labels for an image does not scale with the number of actions and we are restricted to one label per image. However, if we understand the semantic relationship between different human actions, we can easily extrapolate missing labels from a single action. For example, we expect an image depicting “Person riding horse”, to contain other actions such as “Person sitting on animal”, “Person holding a leash” and to not contain “Person riding a camel”.

Identifying such relationships is a challenging task in itself. While language can help to certain extent, we also need to use visual information to reliably identify relationships. The problems of training action retrieval models, and predicting relationships are closely coupled with each other. The main contribution of our work is a neural network architecture which can jointly handle these tasks.

A schematic of our model is shown in Fig. 2. Actions and images are embedded into vectors by embedding layers, and the relationship between actions are predicted from the action embeddings. We finally have a joint objective for learning action models and ensuring good relationship prediction. The objective has two main components¹:

- Action prediction loss visualized in Fig. 3.
- Relation prediction loss composed of three modules, where each module is designed to capture a specific aspect of the relationship as shown in Fig. 4.

3.1. Problem setup

We are given a set of actions \mathcal{A} , and for every action A in \mathcal{A} we have a set of positive images \mathcal{I}_A . We are also provided a set of related actions $\mathcal{R}_A \subset \mathcal{A}$, for every action A . For

¹While the loss functions are minimized jointly, we have shown them separately in the figures for the convenience of easy visualization.

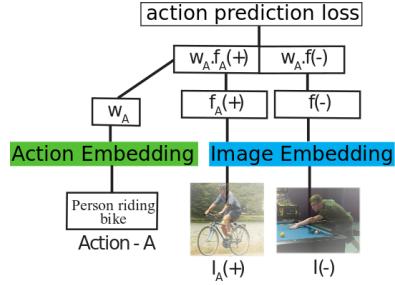


Figure 3. The action retrieval model, where the image and action embedding layers are shared with the modules in Fig. 4

each action we wish to learn models which ranks the positive images of the action higher than the negative images. We also identify the relationship between A and every action in \mathcal{R}_A . We obtain R_A by selecting the actions whose top 100 images returned by Google image search have an overlap with those of the action A .

All the actions in our dataset contain one or both of the two SVO structures: 1. ⟨ subject, verb, object ⟩, eg.: “Person riding a horse” 2. ⟨ subject, verb, prepositional object ⟩, eg.: “Person walking with a horse”. However, due to imperfect parsing our dataset also contains actions which are not typical SVO triplets.

3.2. Action retrieval

We first develop a basic action retrieval model (Fig. 3) which is later integrated with relationship prediction modules in the next few sections. We use a simple feed-forward architecture, where each action description A from the set of actions \mathcal{A} is represented by a weight vector $w_A \in \mathbb{R}^n$, and each image I is represented as a feature vector $f_I \in \mathbb{R}^n$, and n is the embedding dimension. The feature f_I is obtained through a linear projection of the Convolutional Neural Network (CNN) feature, obtained from the last fully connected layer of a CNN architecture [40]:

$$f_I = W_{im}\text{CNN}(I) + b_{im}, \quad (1)$$

where $\text{CNN}(I)$ represents the CNN feature of image I . The projection parameters W_{im}, b_{im} are learned in the model. We assume that the actions which are not part of the set \mathcal{R}_A are unrelated to A , and the corresponding images are treated as negatives. The action weight vector should assign a higher score to a positive image as compared to negatives. Hence, we define a ranking loss:

$$C_{ac} = \sum_A \sum_{\substack{I^+ \in \mathcal{I}_A \\ I^- \in \mathcal{I}_{\bar{A}}}} \max(0, 1 + w_A^T(f_{I^-} - f_{I^+})), \quad (2)$$

where $\bar{A} = \mathcal{A} \setminus \mathcal{R}_A$ is the set of actions unrelated to A .

3.3. Relationship prediction

Given a pair of actions A and $B \in \mathcal{R}_A$, we wish to identify the relationship between them. These relationships determine the visual co-occurrence of actions within the same

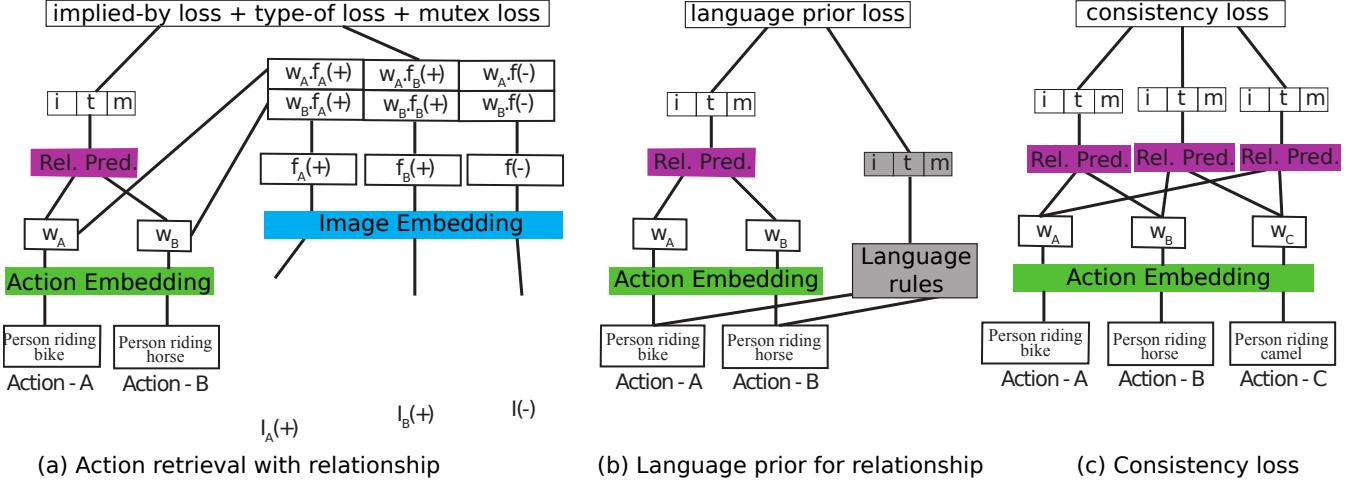


Figure 4. The different components of the relationship prediction model are shown, where the image and action embedding layers are shared with Fig. 3. (a) defines a loss function which binds the predicted relationship with the learned action models, (b) regularizes the predicted relations with a language prior, and (c) tries to enforce logical consistency between predicted relations.

image. Naturally, we want to predict relations based on some visual representation of the actions. Hence, we formulate a relation prediction function on top of the action embeddings defined in the previous section. However, we first need a reasonable definition for relationship. We follow the recent work from [8] to define three kinds of relations:

- **implied-by**: An action A is implied-by B , if the occurrence of action B implies the occurrence of A as well. This is similar to the *parent-child* relationship between A and B in a HEX-graph.
- **type-of**: An action A is a type-of B , if action A is a specific type of the action B . This is similar to *child-parent* relationship between A and B in a HEX-graph.
- **mutually exclusive**: An action A is mutually exclusive of B , if occurrence of A prohibits the occurrence of B .

We denote the relationship by a vector $r_{AB} = [r_{AB}^i, r_{AB}^t, r_{AB}^m] \in [0, 1]^3$, where r^i, r^t, r^m denote *implied-by*, *type-of* and *mutually exclusive* relationship values respectively. The relationship is predicted through a neural tensor network layer similar to the knowledge base completion work from Socher et al. [34]. This layer is followed by softmax normalization, as shown in Fig. 4. The predicted relationship can be written as:

$$r_{AB} = \text{softmax}_\beta \left(w_A \otimes W_{rel}^{[1:3]} \otimes w_B + b_{rel} \right), \quad (3)$$

where the tensor $W_{rel}^{[1:3]} \in \mathbb{R}^{n \times n \times 3}$ and $b_{rel} \in \mathbb{R}^3$ are the parameters to be optimized, and $\text{softmax}_\beta : \mathbb{R}^3 \mapsto \mathbb{R}^3$ is the softmax normalization function with parameter β .

3.4. Language prior for relationship

As noted in the introduction, the text of an action carries valuable information about its relations. However, predicting relations between any two generic textual phrases

is a rather challenging problem in NLP [4, 23]. The performance of such systems is often unsatisfying for use in higher level tasks such as ours. We propose to get around this limitation by capitalizing on the structured nature of actions in our problem. We define a set of simple rules based on WordNet hierarchies to impose a prior on the relationship between some of the actions in our dataset. If none of the rules are satisfied, we do not use any prior, and let the other components of the model decide the relationship. Some rules used in our system are visualized in Fig. 5. The complete set of rules are provided in the supplementary document[29].

It is important to note that these rules are not always accurate, and can be quite noisy as shown in the third example of Fig. 5. Further, the rules are not satisfied for a large number of cases. We observed that 41.69% of the relationships in our datasets do not satisfy the listed language based rules. Hence, the relationship set by these rules should only be treated as a noisy prior, and cannot be directly used to combine data as we show later in the experiments as well.

We use the relationship prior from these rules to define a loss function as shown in Fig. 4(b). If the NLP prior for the relationship is given by the vector \tilde{r}_{AB} , then we define an ℓ_1 loss function as follows:

$$C_{nlp} = \sum_A \sum_{B \in \mathcal{R}_A} |r_{AB} - \tilde{r}_{AB}| \quad (4)$$

3.5. Action retrieval with relationship

So far, we have defined a relation prediction layer and determined a language based prior for a subset of the relations. However, to fully use relationships for training better models, we still need to extrapolate relations which do not have a language prior. We propose two novel objec-

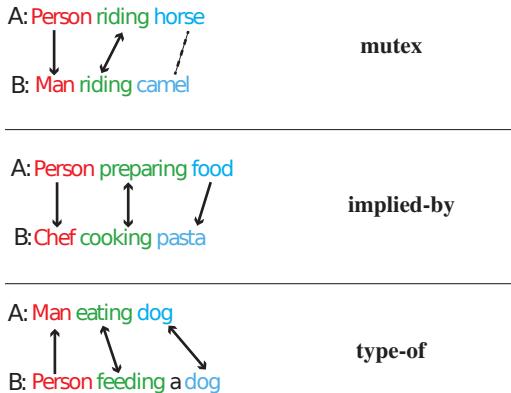


Figure 5. Some sample rules in our language prior are visualized here. These rules are derived from WordNet; the arrows represent parent-child relation in WordNet, and the dashed line corresponds to siblings. For instance, the first example implies that if the subjects are related as parent-child, the verbs are synonyms and the objects are siblings, then the actions are mutually exclusive. As seen in the third example, some relations derived can still be noisy due to lack of contextual information for the action.

tive functions which leverage visual information and logical consistency to determine good action relationships.

Visual objective As mentioned earlier in the introduction, the relationship between actions determine how their training data can be shared between them. In particular, we define a specific loss function for each relation:

- If action A is implied-by B , the weight vector w_A should rank the positive images of B higher than the negatives of A , which in turn implies a small value for:

$$C_{AB}^i = \sum_{\substack{I^b \in \mathcal{I}_B \\ I^- \in \mathcal{I}_A}} \max(0, 1 + w_A^T(f_{I^-} - f_{I^b})) \quad (5)$$

- If A is type-of B , the weight vector of w_B should rank the positive images of A higher than negatives of B . Hence, we expect a small value for the cost:

$$C_{AB}^t = \sum_{\substack{I^a \in \mathcal{I}_A \\ I^- \in \mathcal{I}_B}} \max(0, 1 + w_B^T(f_{I^-} - f_{I^a})) \quad (6)$$

- If A is mutually exclusive of B , the weight vector w_A should rank positive images of A higher than the positives of B . Hence, we expect a small value for:

$$C_{AB}^m = \sum_{\substack{I^a \in \mathcal{I}_A \\ I^- \in \mathcal{I}_B}} \max(0, 1 + w_A^T(f_{I^b} - f_{I^a})) \quad (7)$$

Now, we combine these losses along with the corresponding relation prediction values to formulate an objective C_{rec} as follows. The module of the neural network corresponding to this objective is shown in Fig. 4(a).

$$C_{rec} = \sum_{\substack{A \in \mathcal{A} \\ B \in \mathcal{R}_A}} r_{AB}^i \cdot C_{AB}^i + r_{AB}^t \cdot C_{AB}^t + r_{AB}^m \cdot C_{AB}^m \quad (8)$$

If the action weight vectors w_A, w_B are properly trained, the loss function corresponding to the best relation would be small, causing the model to automatically choose the right relation. Similarly, if the relationship is chosen correctly, the training data of the actions would be correctly augmented, leading to better action weights.

Consistency objective We use logical consistency among the predicted relations as an additional cue to constrain the relationship assignment between actions. We propose a consistency cost only over triplets of related actions. We observe triplets of actions, and down weight inconsistent binary relationships between all pairs of actions in this triplet. For instance, we want to avoid inconsistent relationships such as: A is implied-by B , B is implied-by C and A is mutually exclusive of C . It is straight-forward to list out all the disallowed relationships for a triplet of actions (shown in the supplementary document [29]). We refer to this set of disallowed relationships as $\mathcal{D} \subset \{p, t, m\}^3$, and define the consistency objective as follows:

$$C_{cons} = \sum_{\substack{A \\ B \in \mathcal{R}_A \\ C \in \mathcal{R}_B}} \sum_{d \in \mathcal{D}} r_{AB}^{d_1} \cdot r_{BC}^{d_2} \cdot r_{CA}^{d_3}, \quad (9)$$

where the disallowed relationship triplet d is of the form (d_1, d_2, d_3) . The component of the neural network implementing this loss function is shown in Fig. 4(c).

3.6. Full model

We tie together the action prediction loss and the relation prediction losses in one single objective as shown below:

$$C = C_{ac} + \alpha_r C_{rec} + \alpha_n C_{nlp} + \alpha_c C_{cons} + \lambda \|W\|_2^2, \quad (10)$$

where $\alpha_r, \alpha_n, \alpha_c$ are hyper-parameters. The weights in the model $W = \{W_{im}, \bigcup_{A \in \mathcal{A}} w_A, W_{rel}\}$ are ℓ_2 regularized with a regularization coefficient λ .

Implementation details The full objective is minimized through downpour stochastic gradient descent [5] over a cluster of CPU machines. The various hyper-parameters of the model: $\{\beta, \lambda, \alpha_r, \alpha_c, \alpha_n\}$, were obtained though grid search to maximize performance on a validation set. These parameters were set to 1000, 0.01, 5, 0.1, 10 respectively for both experimental settings in the next section. The embedding dimension n was set to 64. While training the model, we run the first few iterations without the relation prediction objectives. We provide more details in the supplementary document[29].

4. Experiments

We evaluate the action retrieval performance of our model against different baselines on a new action dataset as well as a modified version of the Stanford 40 actions dataset. We also present a detailed analysis of the relations learned by our model.



Figure 6. A few actions from our dataset along with images. For every action, we also show a sample related action. The relation from language prior is shown in red, and the correct relation predicted by our full method is shown in green.

4.1. 27K and 2.8K actions

As listed in Guo et al. [14], most existing action datasets such as the PASCAL actions [10], as well as the Stanford-40 [43] are relatively small, with a maximum of 40 actions. The actions in the datasets were carefully chosen to be mutually exclusive of each other, making them less practical for real world settings. However, to demonstrate the efficacy of our method, we need a large dataset of human actions, where the actions are related to each other. Hence, we construct a dataset of 27425 action descriptions with very few restrictions on the choice of actions.

We present results on two different settings corresponding to 27K and 2.8K actions as explained below, where the data is publicly available for 2.8K actions.

27K actions: We collected a set of positive examples for each action description by scraping the top results returned by Google image search. These action descriptions are a subset of popular queries to the image search engine. This dataset was curated based on user clicks, to remove noisy examples for each action. Two thirds of the images per action were used for training, while the remaining images are held out for use in testing and validation. We treat 13700 actions and the associated held-out images as the validation set. The held-out images of the remaining 13725 actions are used for testing. We have 15 – 200 training images per action resulting in a total of 910775 training images.

2.8K actions: We also run experiments under an additional setting, where we make the test images publicly available. In this setting, we use 2880 actions which form a subset of the 27K actions. However, we do not use a hand-curated training dataset with clean labels as before. Rather, while training the model, we treat the top 30 images returned by Google image search as ground truth positive images for each action, and the next 5 images are used for cross validation. Since the images are returned based on the text accom-

panying the images, the data could be noisy. Nevertheless, as observed in Dean et al. [6], they contain sufficient information to train visual classifiers. Some sample actions and relations in our dataset are shown in Fig. 6. It is to be noted that the *test set*² corresponding to the 2.8K actions is still curated with user clicks to remove noisy examples, and has no overlap with the training and validation data.

Evaluation criteria We use mean Average Precision (mAP) to evaluate our method in an image search setting, where we wish to retrieve the correct images corresponding to an action label from the test set. Note that, each test image could be associated with more than one correct action label due to the relationship between different actions in our dataset. However, we do not have the label corresponding to all actions for all images in the test set. Hence, for the sake of correct evaluation we also annotate a set of negative images for each action description and compare the scores of the true positives of an action with these annotated negatives for the action. Our test set typically contains 500 negative images and 3 – 10 positive images for each action-label.

Results We compare with the joint image-text embedding method from DeViser [12], as well as the recent HEX-graph method of using relations, proposed in [8]. The different baselines used for comparison are listed below:

1. SOFTMAX Model without relations, trained with softmax loss
2. LANGRELWITHHEX Action recognition model trained with the HEX-graph loss function proposed in [8]. Only the relations from Language prior are used to construct a HEX-graph. Note that the method could not be evaluated on the 27K dataset due to the computational complexity of inference on the realtionship graph.
3. RANKLOSS This is the basic action retrieval model Sec. 3.2, without the use of relationships.
4. LINEARCOMB The action score of an image is determined by a linear combination of the scores of related actions. The weights are determined by the visual similarity between the training images of the two actions. A higher weight is assigned for a higher similarity. Note that this method is similar to the re-scoring approach from NEIL [2].
5. DEVISE [12] The action embedding layer of Sec. 3.2 is replaced by a linear layer learned on top of the fixed embedding vector, which is obtained as the average of the word-vector embeddings of the words present in the action description.
6. OURONLYLANGREL Only Language prior is used to determine relations in our model.
7. OURNOCONSISTENCY Our model without the consistency objective.
8. OURFULLMODEL This is our full model with consistency objective.

²<https://sites.google.com/site/actionimagedata/>

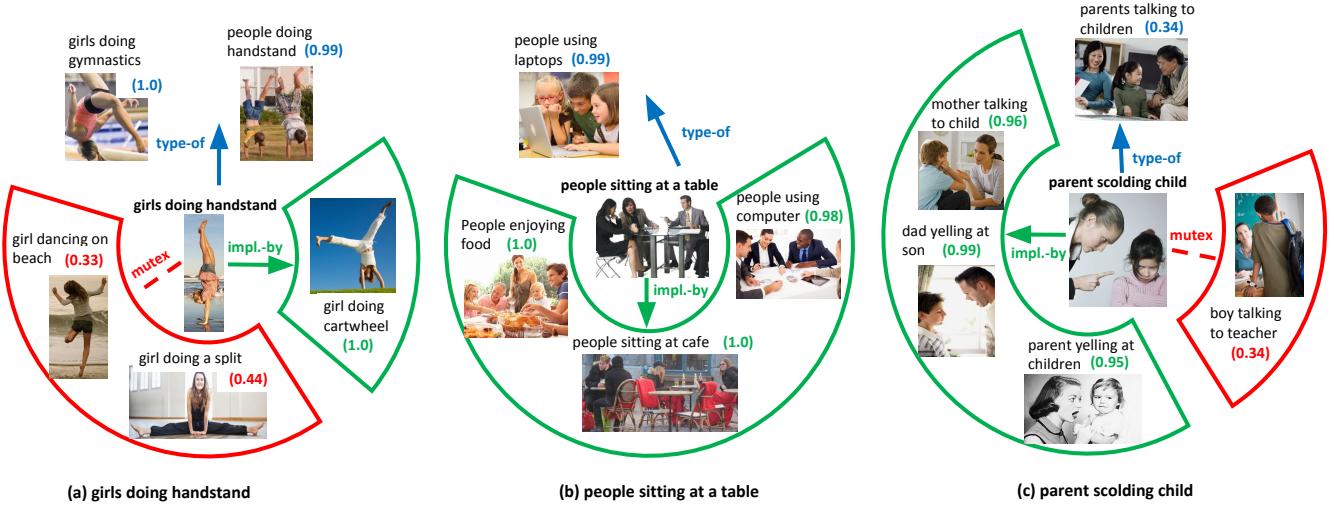


Figure 7. Sample actions where our model achieves more than 10% mAP improvement over RANKLOSS. The related actions along with relation prediction scores are shown for each of the three actions. Our model effectively treats the images corresponding to the implied-by related actions (shown in a green arc) as additional positives, and those of the mutually exclusive actions (shown in a red) as hard negatives.

Method	mAP (%) 27K	mAP (%) 2.8K
RANDOMCHANCE	2.48	2.13
SOFTMAX	44.02	35.48
LANGRELWITHHEX [8]	-	37.12
RANKLOSS	46.43	35.56
DEVISE [12]	34.33	38.77
LINEARCOMB	47.51	39.53
OURONLYLANGREL	44.13	37.82
OURNOCONSISTENCY	54.10	43.91
OURFULLMODEL	54.78	45.82

Table 1. Results of action retrieval on the 27K and 2.8K dataset.

4.2. Stanford 40 actions

The original Stanford 40 actions dataset [43] has a carefully chosen set of 40 actions which are mutually exclusive of each other. Nevertheless, in order to demonstrate results on this dataset, we extend it with 41 additional action labels (supplementary document[29]). We follow the experimental protocol form Deng et al. [8] and “relabel” a subset of the images to the newly added actions. More precisely, we relabel 50% of the images belonging to an original action to one of the newly introduced actions which is *implied-by* this original action. For instance, some images belonging to “playing violin” are now relabelled to “playing an instrument”. We do this for both the training and testing images. We do not add any new images to the dataset, and each image still has exactly only one label. Hence, the original set of 4000 training images are now redistributed into 81 classes.

Since the newly added actions are related to each other, the positive image of an action could also be a positive for other actions. Hence, for every action we only treat the im-

Method	mAP (%) 81 ac.	mAP (%) 41 new ac.
SOFTMAX	36.14	33.19
LANGRELWITHHEX [8]	36.48	32.77
RANKLOSS	36.38	31.72
DEVISE [12]	34.11	30.13
OURONLYLANGREL	37.12	34.23
OURNOCONSISTENCY	38.91	37.22
OURFULLMODEL	38.73	37.18

Table 2. Results of action retrieval on the extended version of the Stanford 40 actions dataset. The first column shows results for all the 81 actions, while the second column shows results for only the 41 newly added actions. (see supplementary [29])

ages of other actions which are mutually exclusive or unrelated as negatives.

We initialize the relation prediction tensor layer as well as the image embedding layer with the corresponding layers learned from the 27K action dataset. We use the same hyper parameters as before.

Results We show results on our extended version of the Stanford 40 actions dataset in Tab. 2. Additionally, we also separately list the results for the newly added action labels.

Our model without consistency constraints outperforms all baseline models on the 81 actions. The performance improvement is more pronounced for the newly added action labels shown in the second column. The added actions are implied-by the original actions, and identifying these implied-by relationship would lead to better performance. As expected, the improvement in mean AP for these newly added actions is seen to be larger than that for the original 40 actions.

kids playing in snow	child. build snowman	kids snowball fight	child. having fun
	impl. by (0.94)	impl. by (0.95)	type-of (1.0)
messi plays football	messi kicking ball	messi & ronal. shake hands	messi run with ball
	type-of (1.0)	impl. by (1.0)	impl. by (0.98)
kids do homework	kids do school work	students do math	students write exams
	impl. by (1.0)	mut-ex (0.44)	mut-ex (0.37)

Figure 8. Each row corresponds to an action with a sample test image shown in the first column. Green boxes indicates the test cases, where our model correctly ranked the image higher than RANKLOSS, and the red boxes indicate a lower ranking. The last three columns depict the identified related actions. Correct relation predictions are shown in green, and wrong ones in red.

4.3. Action relationships

Our full model significantly outperforms the previous baselines for all settings. It is also interesting to note that the consistency objective offers only a small advantage in terms of performance, compared to the visual objective in Eq. 8. We visualize a few examples where our model achieves a significant gain compared to RANKLOSS in Fig. 7. Our performance gain can be attributed to the additional labels extrapolated from the learned relations. In the first example, we see that the action “girl doing a handstand” is implied-by “girl doing a cartwheel”. Hence, the relationship objective in Eq. 8, treats the cartwheel images as additional positives while training a model for handstand. Similarly, by identifying the mutual exclusivity with “girl doing a split”, our method gains additional negatives. Since we identify relationships with only those actions which have some overlap in the images returned by image search, a correct mutual exclusion effectively adds hard negatives for training.

Performance gain from each relationship We study the impact of each of the three relations in Fig. 9. For an action, the strength of a specific relation is determined by the sum of the corresponding relation scores with respect to all related actions. At different values of the relation strength, we plot the average improvement in AP of all actions whose corresponding relation strengths are higher than that value. The relationship strength is quantized into 100 bins. We typically obtain additional positives from implied-by actions, and negatives from mutually exclusive actions. Consequently, actions which are implied-by more actions tend to have the highest improvement in AP.

Evaluating predicted relations We present a quantitative evaluation of the predicted relations for a set of 900 action pairs. To see the advantage our method over the naive

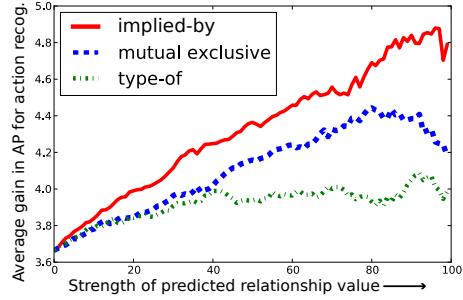


Figure 9. For all three relations, the relation strength for an action is computed as the sum of the corresponding relation scores with respect to its related actions. At each relation strength, we have plotted the average gain (over RANKLOSS) in AP of actions having a relation strength higher than that value.

Method	mAP(%) for relationship prediction		
	implied-by	type-of	mut-ex
RANDOMCHANCE	36.61	36.61	34.56
OURFULLMODEL	60.12	60.61	42.30

Table 3. Results for action relationship prediction for a subset of 900 action pairs (1800 relations).

use of language based relations, we chose those action pairs which do not have a language prior. Further, the action pairs were chosen so that they had an almost unambiguous relationship. The mean AP of the relationship predictions are shown in Tab. 3. We notice a gain in predicting implied-by and type-of relations compared to random chance.

Limitations We often observe instances where the relationship is ambiguous (as shown in failure cases of Fig. 8). Since our model makes soft assignments, these cases can still be partially handled. However, few action pairs have a good visual overlap and an ambiguous relationship such as: “kids doing homework” and “students doing math”. Assigning mutual exclusion is seen to hurt performance for these actions.

5. Conclusion

We tackled the problem of learning action retrieval models in a practical setting with a large number of actions which are related to each other. Existing methods achieve a performance gain in such settings by utilizing readily available semantic graphs such as WordNet. However, human actions do not have a predefined semantic graph. We presented a neural network architecture which jointly extracts the relationships between actions and jointly learns better models by extrapolating action labels based on these relations. Our model integrated language cues, visual cues and logical consistency to determine these action relationships. Our full model achieved significant improvement in action retrieval performance over HEX-graphs [8].

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