

# LinML

Ada Vienot

## 1 Typing

The types in LinML have the following syntax :

$\tau, \sigma ::=$	$0 \mid 1 \mid \top$	(type constants)
	$a$	(type variables)
	$\tau \multimap \sigma$	(linear abstraction)
	$\tau \rightarrow \sigma$	(unchecked abstraction)
	$\tau + \sigma$	(additive disjunction)
	$\tau * \sigma$	(multiplicative conjunction)
	$\tau \& \sigma$	(multiplicative disjunction)
	$!\tau$	(of course)

Figure 1: LinML types

### 1.1 Typing rules

We define the inductive predicate  $\text{exp}$  over types as follows :

$$\text{exp}(\tau) = \begin{cases} \text{true} & \text{if } \tau = * \text{ or } \tau = !\sigma \\ \text{false} & \text{elsewise} \end{cases}$$

In all the following, typing contexts  $\Gamma \parallel \Delta$  are to be seen as a pair with :

- $\Gamma$ , called a *linear context*, is a multiset of pairs  $(x : \tau)$ , with  $x$  a variable and  $\tau$  a type such that  $\text{exp}(\tau) = \text{false}$
- $\Delta$ , called an *exponential context*, is a set of pairs  $(x : \tau)$ , with  $x$  a variable and  $\tau$  a type such that  $\text{exp}(\tau) = \text{true}$

Since  $\text{exp}(\tau)$  implies the existence of context weakening and contraction rules for  $\tau$ , we treat the context  $\Delta$  as the kind of contexts we manipulate in intuitionistic sequent calculus, that is : they can be duplicated, erased, and one binding is allowed to erase another. This is not the case of the context  $\Gamma$  containing linear bindings.

#### 1.1.1 Terms

Let  $t, u$  be terms,  $\beta, \beta'$  booleans,  $\tau, \sigma$  types, and  $(\Gamma \parallel \Delta), (\Gamma' \parallel \Delta')$  typing contexts. The typing judgements for terms have the following shape :

$$\Gamma \parallel \Delta \vdash t : \tau \Rightarrow \Gamma' \rtimes \beta$$

$\Gamma'$  is the linear context where all the necessary bindings to type  $t : \tau$  have been consumed.  
 $\beta \in \{\top, \perp\}$  is called the "modality of the judgement".

A program  $p$  is well typed of type  $\tau$  iff :

$$\emptyset \parallel \emptyset \vdash p : \tau \Rightarrow \emptyset \rtimes \beta$$

The typing rules are the following:

$$\begin{array}{c}
\frac{}{\Gamma \parallel \Delta \vdash * : 1 \Rightarrow \Gamma \rtimes \perp}^{(1)} \quad \frac{}{\Gamma \parallel \Delta \vdash \langle \rangle : \top \Rightarrow \Gamma \rtimes \top}^{(\top)} \\
\\
\frac{(x : \tau) \in \Gamma \quad \neg \text{exp}(\tau)}{\Gamma \parallel \Delta \vdash x : \tau \Rightarrow \Gamma \setminus (x : \tau) \rtimes \perp}^{(\text{vlin})} \quad \frac{(x : \tau) \in \Delta \quad \text{exp}(\tau)}{\Gamma \parallel \Delta \vdash x : \tau \Rightarrow \Gamma \rtimes \perp}^{(\text{vexp})} \\
\\
\frac{\Gamma \parallel \Delta \vdash t : \tau \Rightarrow \Gamma' \rtimes \beta' \quad \Gamma' \parallel \Delta \vdash u : \sigma \Rightarrow \Gamma'' \rtimes \beta''}{\Gamma \parallel \Delta \vdash (t, u) : \tau * \sigma \Rightarrow \Gamma'' \rtimes \beta' \vee \beta''}^{(\otimes)} \\
\\
\frac{\Gamma \parallel \Delta \vdash t : \tau \Rightarrow \Gamma' \rtimes \beta' \quad \Gamma \parallel \Delta \vdash u : \sigma \Rightarrow \Gamma'' \rtimes \beta'' \quad \beta' \Rightarrow \Gamma' \subseteq \Gamma'' \quad \beta'' \Rightarrow \Gamma'' \subseteq \Gamma'}{\Gamma \parallel \Delta \vdash \langle t, u \rangle : \tau \& \sigma \Rightarrow \Gamma' \cap \Gamma'' \rtimes \beta' \wedge \beta''}^{(\&)} \\
\\
\frac{\Gamma \parallel \Delta \vdash t : \tau \Rightarrow \Gamma' \rtimes \beta'}{\Gamma \parallel \Delta \vdash (t :> \_ + \sigma) : \tau + \sigma \Rightarrow \Gamma' \rtimes \beta'}^{(\oplus-1)} \quad \frac{\Gamma \parallel \Delta \vdash u : \sigma \Rightarrow \Gamma' \rtimes \beta'}{\Gamma \parallel \Delta \vdash (u :> \sigma + \_) : \tau + \sigma \Rightarrow \Gamma' \rtimes \beta'}^{(\oplus-r)} \\
\\
\frac{\emptyset \parallel \Delta \vdash t : \tau \Rightarrow \emptyset \rtimes \beta \quad \Gamma = \Gamma'}{\Gamma \parallel \Delta \vdash !t : !\tau \Rightarrow \Gamma \rtimes \perp}^{(!)} \quad \frac{\Gamma \parallel \Delta \vdash !t : !\tau \Rightarrow \Gamma' \rtimes \beta'}{\Gamma \parallel \Delta \vdash !!t : !\tau \Rightarrow \Gamma' \rtimes \beta'}^{(!\text{-dig})} \\
\\
\frac{(\Gamma \setminus x) \cdot (x : \tau) \parallel \Delta \setminus x \vdash t : \sigma \Rightarrow \Gamma' \rtimes \beta' \quad x \in \Gamma' \Rightarrow \beta' \quad \neg \text{exp}(\tau)}{\Gamma \parallel \Delta \vdash \mathbf{fun} (x : \tau) \multimap t : \tau \multimap \sigma \Rightarrow \Gamma' \setminus (x : \tau) \rtimes \beta'}^{(\multimap)} \\
\\
\frac{\Gamma \setminus x \parallel (\Delta \setminus x) \cup (x : \tau) \vdash t : \sigma \Rightarrow \Gamma' \rtimes \beta' \quad \text{exp}(\tau)}{\Gamma \parallel \Delta \vdash \mathbf{fun} (x : \tau) \multimap t : \tau \multimap \sigma \Rightarrow \Gamma' \rtimes \beta'}^{(\multimap-!)} \\
\\
\frac{\Gamma \parallel \Delta \vdash t : \sigma \multimap \tau \Rightarrow \Gamma' \rtimes \beta' \quad \Gamma' \parallel \Delta \vdash t' : \sigma \Rightarrow \Gamma'' \rtimes \beta''}{\Gamma \parallel \Delta \vdash tt' : \tau \Rightarrow \Gamma'' \rtimes \beta' \vee \beta''}^{(\multimap\text{-app})} \\
\\
\frac{\Gamma \parallel \Delta \vdash t : !(\sigma \multimap \tau) \Rightarrow \Gamma \rtimes \perp \quad \Gamma \parallel \Delta \vdash t' : \sigma \Rightarrow \Gamma' \rtimes \beta'}{\Gamma \parallel \Delta \vdash tt' : \tau \Rightarrow \Gamma'' \rtimes \beta'}^{(\multimap\text{-!app})} \\
\\
\frac{\Gamma \parallel \Delta \vdash t : \sigma \Rightarrow \Gamma' \rtimes \beta' \quad \Gamma' \cdot (x : \sigma) \parallel \Delta \setminus x \vdash t' : \tau \Rightarrow \Gamma'' \rtimes \beta'' \quad x \in \Gamma'' \Rightarrow \beta'' \quad \neg \text{exp}(\sigma) \quad \sigma \neq \top}{\Gamma \parallel \Delta \vdash \mathbf{give} x = t \mathbf{in} t' : \tau \Rightarrow \Gamma'' \rtimes \beta' \vee \beta''}^{(\text{give})} \\
\\
\frac{\Gamma \parallel \Delta \vdash t : \sigma \Rightarrow \Gamma' \rtimes \beta' \quad \Gamma'; \Delta \cdot (x : \sigma) \vdash t' : \tau \Rightarrow \Gamma'' \quad \text{exp}(\sigma)}{\Gamma; \Delta \vdash \mathbf{give} x = t \mathbf{in} t' : \tau \Rightarrow \Gamma''}^{(!\text{-give})} \\
\\
\frac{\Gamma; \Delta \vdash t : \sigma \Rightarrow \Gamma' \quad \overline{\Gamma', \Delta \vdash p_i : \sigma \uparrow \Gamma_i} \quad \overline{\Gamma_i, \Delta \vdash m_i : \tau \Rightarrow \Gamma'_i} \quad \forall i, j \ \Gamma'_i = \Gamma'_j}{\Gamma; \Delta \vdash \mathbf{match} t \mathbf{with} \overline{p_i \rightarrow m_i} : \tau \Rightarrow \Gamma'_0}^{(\text{match-r})}
\end{array}$$

Figure 2: LinML terms typing rules

### 1.1.2 Patterns

Let  $p, p'$  be patterns,  $\tau, \sigma$  types,  $\Gamma, \Gamma'$  linear typing contexts, and  $\gamma, \gamma'$  a multiset of bindings. The typing judgements for patterns have the following shape :

$$\Gamma \vdash p : \tau \uparrow \gamma$$

$\gamma$  contains the bindings that evaluating  $p$  added to the environment.

The typing rules are the following:

$$\begin{array}{c}
\frac{}{\Gamma \vdash * : 1 \uparrow \emptyset} (\mathcal{P}\text{-}1) \quad \frac{\neg \text{exp}(\tau) \implies x \notin \Gamma}{\Gamma \vdash x : \tau \uparrow \{x : \tau\}} (\mathcal{P}\text{-}\text{var}) \quad \frac{\Gamma \vdash p : \tau \uparrow \gamma}{\Gamma \vdash (p : \tau) : \tau \uparrow \gamma} (\mathcal{P}\text{-}\text{ty}) \\
\\
\frac{\Gamma \vdash p : \sigma \uparrow \gamma}{\Gamma \vdash \langle p, - \rangle : \sigma \& \tau \uparrow \gamma} (\mathcal{P}\text{-}\&\text{left}) \quad \frac{\Gamma \vdash p : \tau \uparrow \gamma}{\Gamma \vdash \langle -, p \rangle : \sigma \& \tau \uparrow \gamma} (\mathcal{P}\text{-}\&\text{right}) \\
\\
\frac{\Gamma \vdash p : \sigma \uparrow \gamma}{\Gamma \vdash (p <: \_ + \tau) : \sigma \oplus \tau \uparrow \gamma} (\mathcal{P}\text{-}\oplus\text{left}) \quad \frac{\Gamma \vdash p : \tau \uparrow \gamma}{\Gamma \vdash (p <: \sigma + \_) : \sigma \oplus \tau \uparrow \gamma} (\mathcal{P}\text{-}\oplus\text{right}) \\
\\
\frac{\Gamma \vdash p : \sigma \uparrow \gamma \quad \Gamma \vdash p' : \tau \uparrow \gamma' \quad \gamma \cap \gamma' = \emptyset}{\Gamma \vdash (p, p') : \sigma * \tau \uparrow \gamma \cup \gamma'} (\mathcal{P}\text{-}\otimes) \\
\\
\frac{\Gamma \vdash p : \tau \uparrow \gamma}{\Gamma \vdash !p : !\tau \uparrow \gamma} (\mathcal{P}\text{-}\text{!}) \quad \frac{}{\Gamma \vdash \_ : !\tau \uparrow \emptyset} (\mathcal{P}\text{-}\text{!weaken}) \\
\\
\frac{\Gamma \vdash p : \tau \uparrow \gamma \quad \Gamma \vdash p' : \tau \uparrow \gamma' \quad \gamma = \gamma'}{\Gamma \vdash p \mid p' : \tau \uparrow \gamma} (\mathcal{P}\text{-}\text{disj})
\end{array}$$

Figure 3: LinML pattern typing rules

## 2 LL translation

### 2.1 Prerequisites

### 2.2 Defining the translation

In all the following, we will only consider the conservative fragment of LinML.

The typing judgement  $\Gamma; \Delta \vdash t : \tau \Rightarrow \Gamma'$  has a direct translation in linear logic. The following theorem holds :

$$\forall \text{ typing judgement } \Gamma; \Delta \vdash t : \tau \Rightarrow \Gamma' \quad \exists \text{ a linear sequent of interface } \Gamma \vdash \otimes(\Gamma' \cup \tau)$$