Example 1:


```
fd 10
```
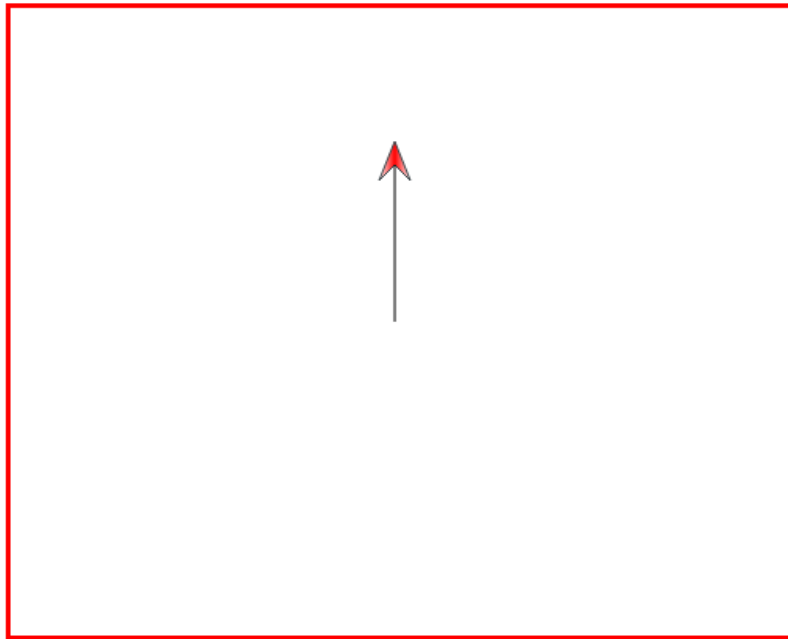GO
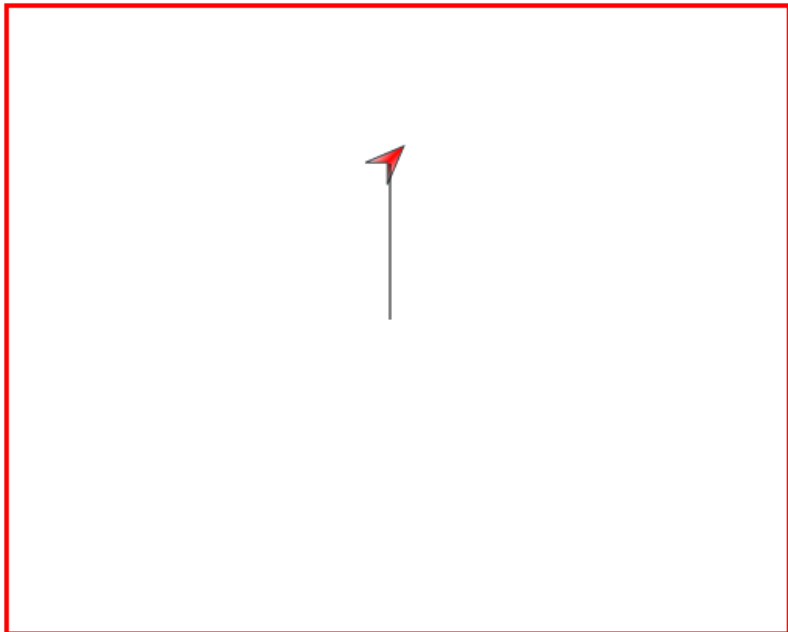
The pointer/cursor moves forward by 10 pixels.
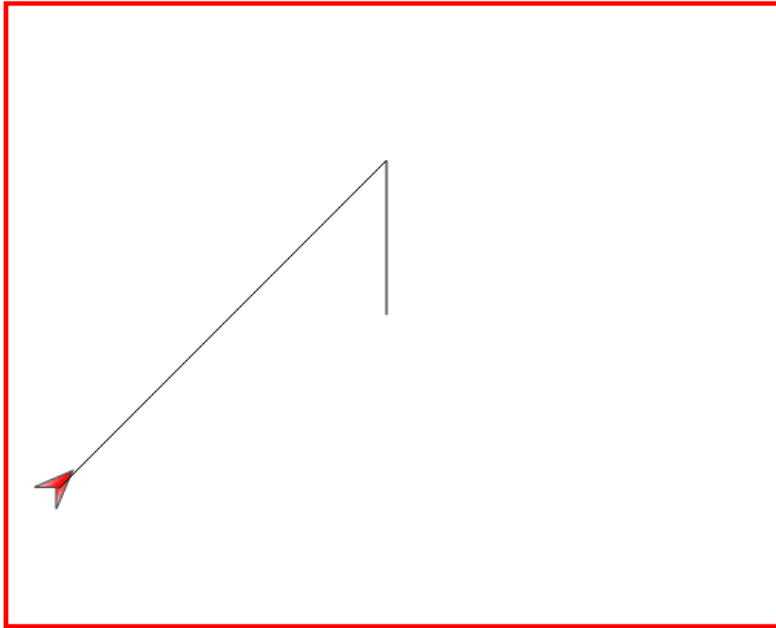

Example 2:


```
rt 45
```
GO

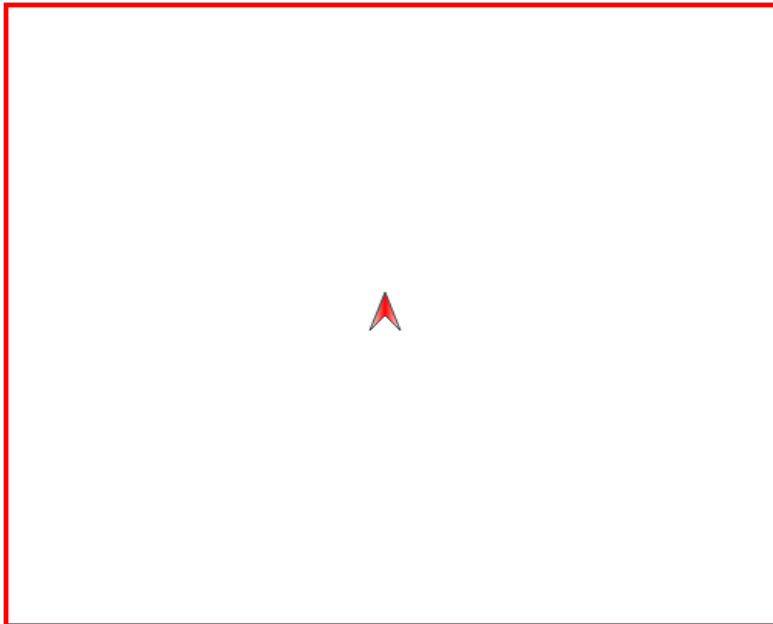The pointer/cursor rotates by 45 degrees to the right.

Example 3:

bk30 GO

The pointer/cursor moves back by 30 pixel. You need to draw the pointer/cursor yourself.
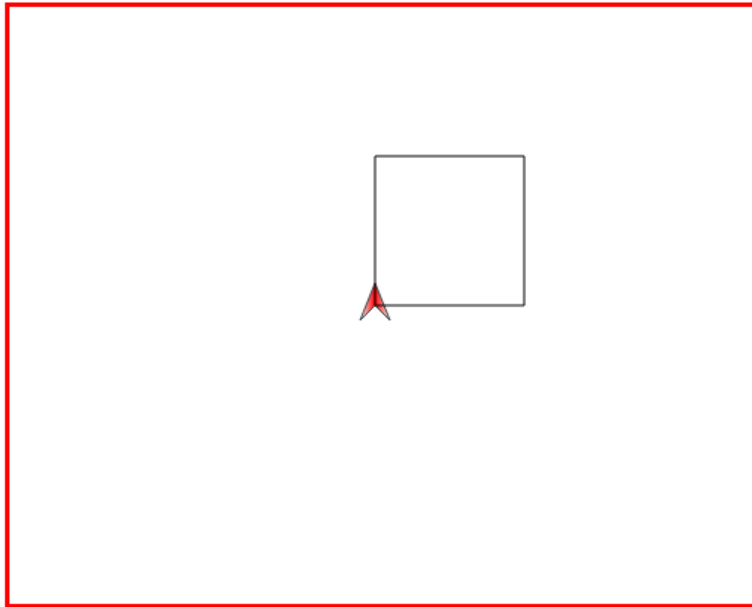

Example 4:

cs GO

Clear the screen.

Example 5:


```
repeat  4[fd 10 rt 90]
```

Repeat 4 times the following command: go forward and right turn. Results in a circle.