

YOUTH CHALLENGE/ONTARIO WINTER GAMES**- F O R M A T -**

The Youth Challenge/Ontario Winter Games consist of four (4) steps:

- I The Zone Finals
- II The Regional Finals
- III The Provincial Championships/Ontario Winter Games
- IV The National Championships

GENERAL RULES

1. Open to all bowlers 13 years of age but not yet 19 years of age as of **DECEMBER 31ST, 2003**, who are attending a recognized school of learning, a member of the Youth Bowling Council, or a member of the Canadian 5 Pin Bowlers' Association.
2. Entry Deadline shall be **NOVEMBER 23RD, 2003**.
3. Entry fee may be a maximum of \$10.00 as determined by each Zone Association.
4. The Ontario 5 Pin Bowlers' Association Tournament Committee reserves the right to complete the field, and all decisions by the Committee shall be final.
5. Personal bowling balls may be used if facilities permit. House balls must be used if the bowler's personal bowling balls have not been returned (no delay of game). Personal bowling balls may be randomly inspected at any time during the tournament or on completion of the tournament. The use of personal bowling balls is at the bowler's own risk. The proprietor shall not be liable for any damages to personal bowling balls. Personal bowling balls shall be 4 ¾" to 5" in diameter, and 3 lbs. 4 ozs. to 3 lbs. 10 ozs. in weight, and must be engraved with the bowler's identifying initials or symbols. Should a question arise regarding the legality of a ball, the Tournament Director has the final say. Appeals/complaints regarding personal bowling balls may be made to the Ontario 5 Pin Bowlers' Association Tournament Committee.
6. There shall be no smoking while the tournament is in progress (actual bowling) at any level of this competition. Specifically, there will be no smoking on the lanes, in the bowlers' enclosure, or in the concourse, by competitors or spectators.
7. There shall be a minimum five (5) minute warm-up prior to the start of the event.
8. Canadian 5 Pin Bowlers' Association rules shall apply in all rounds of competition.
9. No food or beverages shall be allowed in the bowlers' enclosure.
10. In the case of any dispute, or interpretation of any rule, the decision of the Ontario 5 Pin Bowlers' Association Tournament Committee shall be final.

11. All coaches and assistant coaches must have full Level 2 Certification. In the event the coach is unable to participate, the assistant coach will be deemed to be the emergency replacement.
12. All coaches are required to abide by the rules of the Coaching Policy and Coaches' Instructions. **(See Page 1-7)**

ZONE FINALS

1. The Zone Finals will be bowled on **NOVEMBER 30TH, 2003** in a centre designated by the Local Zone Association.
2.
 - a) All bowlers must bowl in the Zone where they reside if they are not members of the YBC.
 - b) Members of the YBC must bowl in the Zone in which they bowl their YBC League.
 - c) If a bowler bowls in two (2) leagues in two (2) separate Zones, he/she must bowl in the Zone in which they reside.
3. The Zone Finals shall consist of five (5) games.
4. The top seven (7) men and seven (7) ladies, and the bowler with the next highest pinfall, either male or female, shall qualify for the Regional Finals.
5. The top five (5) men and five (5) ladies shall make up the Men's and Ladies' teams.
6. The next two (2) men and two (2) ladies and the next highest qualifier either male or female, shall make up the Mixed Team.
7. In the event of a tie for any qualifying position on the Contingent, a one (1) game roll-off shall be held to determine the final placing.
8. YBC oriented coaches should be selected for each team (Men's, Ladies' and Mixed) at the completion of the Zone Finals. All coaches must have full Level 2 Certification as of **NOVEMBER 30TH, 2003**, and must be a member in good standing of the Ontario 5 Pin Bowlers' Association. **(See Coaching Policy Page 1-7)**
9. Each Zone Contingent shall consist of 18 members, including fifteen (15) bowlers and three (3) team coaches.

REGIONAL FINALS

1. The Regional Finals will be bowled on **JANUARY 18TH, 2004** in centres designated by the Local Association and approved by the Ontario 5 Pin Bowlers' Association.
2. All Contingents shall be comprised of the winners in the Zone Finals. Only bowlers declared as Zone Champions shall be eligible to participate in the Regional Finals. **(For clarification of teams, see Zone Final Rules #4, #5 and #6)**

3. Any vacant position on a Zone Contingent shall be filled by the runner-up man or runner-up lady, whichever the case may be, from the Zone Finals.
4. Any bowler who, for any reason, vacates his/her position on a team and is replaced at the next level of competition, forfeits the right to return to competition in this event on that or any other team.
5. Teams shall bowl five (5) and count five (5).
6. Each team in the Regional Finals shall pay lineage costs.
7. In each event at all Regional Finals, the **(Men's, Ladies' and Mixed)** teams will compete in a Double Round Robin format.
8. **Regional Groupings Shall Be As Follows:**

<u>Host</u>	<u>Region #1</u>	<u>Host</u>	<u>Region #2</u>
2003-04	Bluewater	2003-04	Niagara Peninsula
2004-05	Western Ontario	2004-05	Hamilton
2005-06	Tri County	2005-06	Grand River
2006-07	Middlesex Elgin	2006-07	Maple Ridge
<u>Host</u>	<u>Region #3</u>	<u>Host</u>	<u>Region #4</u>
2003-04	Metro Toronto	2003-04	Kawartha Lakes
2004-05	Huron	2004-05	Bay of Quinte
2005-06	York Simcoe	2005-06	Ottawa Valley
2006-07	Central Ontario	2006-07	Ontario Durham

9. In all Regions, a Double Round Robin format will be used. All teams will bowl a total of six (6) games, two against each of the other teams in their division. **"HOME"** and **"AWAY"** teams will be determined by the lane draw.
10. A match play format shall be used to determine Regional Champions in all events. Each bowler who beats their opponent on the opposing team shall receive one (1) point. Three (3) points shall be awarded to the team that has the higher pinfall for the game, making a total of eight (8) points possible for each game.
11. The following is an example of the match play point system used for this event:

<u>EXAMPLE:</u>	<u>Team "A"</u>	<u>Score</u>	<u>Pts</u>	<u>Team "B"</u>	<u>Score</u>	<u>Pts</u>
	<u>Deano</u>	340	1	Dorkings	257	0
	Post	219	0	<u>Sproule</u>	258	1
	<u>Wilson</u>	305	1	Smith	262	0
	McGhie	276	0	<u>Irwin</u>	281	1
	<u>McNeil</u>	<u>257</u>	<u>1</u>	Morris	<u>241</u>	<u>0</u>
		<u>1397</u>	<u>3</u>		<u>1299</u>	<u>2</u>

RESULTS: Team "A" – 3 + 3 = 6 Points Team "B" – 2 + 0 = 2 Points

12. The team with the most points at the conclusion of the Double Round Robin shall be

declared Regional Champions and advance to the Provincial Championships/Ontario Winter Games.

13. In the event of a tie between teams or individuals in any game during the match play, all available points shall be divided equally between the tied teams or individuals.
14. In the event of a tie or ties for first place the tie shall be broken by conducting a match play, single round robin between the tied teams consisting of the ninth and tenth frames only. One (1) point will be awarded to each bowler who beats their opponent and three (3) points will be awarded to the team that has the higher pinfall, making a total of eight (8) points possible.
15. In the event of a tie for any other positions after completion of the qualifying round, the tie shall be broken by reverting back to the game between said teams, and based on points won or lost, the higher placing shall be decided. If a tie still exists, the team with the most pinfall for the games bowled between said teams shall receive the higher placing.
16. In each game, the team assigned by lane draw to the right-hand lane shall be the "**HOME**" team, and the team assigned to the left-hand lane shall be the "**AWAY**" team. The coach for the "**AWAY**" team is obligated to submit their line-up for each game before the line-up for the "**HOME**" team is submitted.
17. When a question arises as to who of any two bowlers bearing corresponding positions in the line-up of opposing teams shall bowl first, the bowler on the right must bowl first.
18. Any team that does not have a full complement of bowlers shall bowl only with the bowlers on hand. All bowlers shall be included in the line-up, however, any late bowler shall start to bowl and count only from the time of arrival regardless of the reason. **(See Rule #19 below)**
19. If a bowler misses a game or games, they shall receive the lowest score from the opposing team for the purpose of determining the total team score. The missing bowler cannot receive an individual match point for winning or tying their match.
20. At the completion of each game, teams shall remain at their respective lanes. When instructed to do so, they shall move to their next lanes as per the lane draw. The lead-off bowler shall wait for the starting signal.
21. Lead-off bowlers shall not start the next frame until their anchor bowler has finished.
22. Only bowlers and coaches competing in the event shall be permitted in the bowlers' enclosure. Assistant coaches should be positioned behind the enclosure. Any person violating this rule shall be removed from the bowlers' enclosure.
23. Only non-playing coaches shall be allowed to coach. **The coach is the only person allowed to discuss, dispute or protest any point pertaining to the Regional Finals with the Judge of Play.** Coaches are advised to make their bowlers fully aware of this ruling to avoid unnecessary delays.
24. Only a bowler taking their regular turn in the line-up shall be allowed on the approach at any given time. All other bowlers and the coach must remain off the approach to the side of or

behind the scorestand, ensuring there is no interference with the scorekeeper's line of vision.

25. There is no dress code for the Regional Finals, however, it is recommended that bowlers dress in shirts in their registered Zone Association colours. It is also recommended that teams wear dress slacks or skirts in the same colour and design.
26. It is recommended that each Zone provide their own scorekeepers. Zones unable to do so must notify the host Zone Association.

PROVINCIAL CHAMPIONSHIPS/ONTARIO WINTER GAMES
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1. The Provincial Championships/Ontario Winter Games shall be bowled from **MARCH 11TH-14TH, 2004** inclusive, in a centre designated by the Ontario 5 Pin Bowlers' Association.
2. Bowlers who are members of teams declared as Regional Champions shall be eligible to participate in the Provincial Championships/Ontario Winter Games.
3. The Provincial Championships/Ontario Winter Games shall be comprised of, and declare champions in five (5) events: Men's, Ladies' and Mixed team events; and Men's and Ladies' singles events.
4. All bowlers competing in the Provincial Championships/Ontario Winter Games (Men's, Ladies' and Mixed teams) shall have their scratch scores count in all games of the round robin and these scores will be used to determine the Provincial Singles Champions.
5. The top three (3) men and top three (3) ladies from Southern Ontario, based on scratch scores for all round robin games, will form the Southern Ontario team which will advance to compete in the National Championships.
6. Teams shall bowl five (5) and count five (5).
7. In each event, each team will bowl a Round Robin format.
8. In each game, the team assigned by lane draw to the right-hand lane shall be the **"HOME"** team and the team assigned to the left-hand lane shall be the **"AWAY"** team. The coach of the **"AWAY"** team is obligated to submit their line-up for each game before the line-up for the **"HOME"** team is submitted.
9. A match play format shall be used to determine Provincial Champions in all team events. Each bowler who beats their opponent on the opposing team will receive one (1) point. Three (3) points shall be awarded to the team that has the highest pinfall for each game, making a total of eight (8) points possible for each game. **(See example, Regional Finals Rule #11)**
10. In the event of a tie between teams or individuals in any game during match play in the team events, all available points shall be divided equally.
11. The team which amasses the highest point total at the conclusion of the round robin shall be declared Provincial Champions. **(FOR NON-WINTER GAMES YEARS ONLY)**
12. In the event of a tie for first place after the round robin, a one (1) game roll-off shall be conducted and the winning team will be declared Provincial Champions. **(FOR NON-WINTER GAMES YEARS ONLY)**

13. In the event of a tie for any position except first after completion of the round robin, the tie shall be broken by reverting back to the game between said teams, and on a points won or lost basis, the higher placing shall be decided. If a tie still exists, the team with the most pinfall for the games bowled between said teams shall receive the higher placing.

(FOR NON-WINTER GAMES YEARS ONLY)

14. For **WINTER GAMES YEARS ONLY**, we will be using the National Championships Play-off Format (*Paige System*) to declare Provincial Champions as follows:

The top four (4) teams, based on points accumulated in the match play qualifying round, will advance to the Championship Round (*see accompanying diagram*). Match A will feature the top (1st) seeded team against the 2nd seeded team with the winning team advancing directly to Match D (*Championship Final*) and the losing team advancing to Match C. At the same time, Match B will have the 3rd seeded team matched against the 4th seeded team with the winning team moving on to Match C to meet the losing team from Match A. The losing team in Match B will claim 4th place in the final standings. The winning team in Match C will play against the winner of Match A for the Ontario Winter Games Championship title.

PLAY-OFF FORMAT

1st Seeded Team

MATCH A

Winner of Match A

2nd Seeded Team

MATCH D

Winner of Match D

**Ontario
Winter Games
Team Champions**

Loser of Match A

MATCH C

Winner of Match C

3rd Seeded Team

MATCH B

Winner of Match B

4th Seeded Team

15. In the event of a tie or ties in total points for any positions after completion of the round robin match play qualifying round, the ties shall be broken by reverting back to the game bowled between the teams involved in the tie, and on a points won or lost basis, the higher placing shall be decided. If a tie still exists, the team with the most pinfall for the game bowled between the tied teams shall receive the higher placing.
16. In all team events the order of bowling may be changed each game (unrestricted line-up).
17. When the question arises as to who of any two bowlers bearing corresponding positions in the line-up of opposing teams shall bowl first, the bowler on the right must bowl first.
18. Any team that does not have a full complement of bowlers shall bowl only with the bowlers

on hand. Late bowlers shall start to bowl and count only from the time of arrival, regardless of the reason.

19. If a bowler misses a game or games, they shall receive the lowest score from the opposing team for the purpose of determining the total team score. The missing bowler's score cannot receive an individual match point for winning or tying the match.
20. Only bowlers and coaches competing in the event shall be permitted in the bowlers' enclosure. Assistant coaches should be positioned behind the enclosure. Any persons violating this rule shall be removed from the bowlers' enclosure.
21. Only a bowler taking their regular turn in the line-up shall be allowed on the approach at any given time. All other bowlers and the coach must remain off the approach, to the side of or behind the scorestand, ensuring there is no interference with the scorekeeper's line of vision.
22. Only non-playing coaches shall be allowed to coach. **The coach is the only person allowed to discuss, dispute or protest any point pertaining to the Provincial Championships/Ontario Winter Games with the Judge of Play.** Coaches are advised to make their bowlers fully aware of this ruling to avoid unnecessary delays.
23. The lane draw is pre-drawn under the auspices of the Ontario 5 Pin Bowlers' Association Tournament Committee.
24. No restriction shall be placed on the type of apparel except each team (***Men's, Ladies' or Mixed***) must be dressed uniformly. Bowling shirts or blouses to be the same design in registered Zone Association colours with the name of the Zone or logo identified on the shirt. All other apparel to be the same colour or design. Bowlers and coaches must wear straight hemmed bottom dress slacks. Cotton pants will be permitted provided they are not faded, have no rips, tears or studs on them and have no slits up the side of them. Jeans, harem, spandex, leggings, stirrups, shorts, sweatpants or warm-up pants of any kind are prohibited. Hats, caps or headgear of any kind are prohibited unless worn for medical or religious reasons. Any bowler or coach not conforming to the dress code may not be permitted to compete in the event as determined by the Ontario 5 Pin Bowlers' Association Tournament Committee. A fine of fifty dollars (\$50.00) will be levied against an Association for each bowler and coach not conforming to the dress code.
25. Any bowler who throws a ball prior to the starting signal may be assessed a fifteen (15) pin penalty. Any ball or balls delivered shall be declared a "dead ball".
26. For interpretation of any rules or controversy of any kind, call the Judge of Play immediately.
27. The Judge of Play shall make all rulings and all decisions may be subject to appeal to the Ontario 5 Pin Bowlers' Association Tournament Committee.
28. There shall be no use of alcohol or illegal drugs. Any bowler found to be intoxicated or consuming alcoholic beverages shall be removed from the tournament.

NATIONAL CHAMPIONSHIPS

1. The National Championships shall be held from **MARCH 25TH-28TH, 2004** in a centre(s) designated by the Canadian 5 Pin Bowlers' Association.
2. If a bowler on the team is unable to compete in the National Championships, the team roster must be filled by the next eligible qualifier from the Provincial Championships.
3. Each team must be dressed uniformly. Bowling shirts or blouses to be of the same design in registered Provincial Association colours with appropriate Provincial and bowler identification. Slacks or skirts shall be the same colour and design with a straight hemmed bottom (no fluorescent colours, denim, stirrups, shorts, spandex, leggings, harem, ruggers or sweatpants of any kind). No hats or caps or headgear will be allowed unless worn for religious or medical reasons.

Penalty: Failure to adhere to the dress code will result in a maximum fine of \$100.00 per individual being levied against the Provincial Association.

4. No crests, symbols, or advertising, etc. of any sponsor other than a sponsor approved by the C5PBA shall be worn.
5. All Provincial teams will compete in a single round robin match play competition.
6. The lane draw is pre-drawn under the auspices of the Canadian 5 Pin Bowlers' Association Tournament Committee.
7. There shall be a minimum five (5) minute warm-up preceding each block.
8. In each game of the competition, five (5) players shall bowl and five (5) scores shall count.
9. The starting line-up for the first (1st) game only of the match play qualifying round must not include a replacement bowler - i.e.: the line-up must be five (5) original qualifiers from the Provincial Championships.
10. In each game, the team assigned by lane draw to the **RIGHT-HAND** lane shall be the **"HOME"** team and the team on the **LEFT-HAND** lane shall be the **"AWAY"** team. The coach for the **"AWAY"** team is obliged to submit the line-up for a game before the line-up for the **"HOME"** team is submitted.
11. Any team that does not have a full complement of bowlers shall bowl only with the bowlers on hand. Late bowlers shall start to bowl and count only from the time of arrival, regardless of the reason.
12. Only bowlers competing in the event, coaches, and tournament officials shall be permitted in the bowlers' enclosure.
13. Only a bowler taking their regular turn in the line-up shall be allowed on the approach at any given time. All other bowlers on the team and the coach must remain off the approach to the side of or behind the scorestand.
14. Only non-playing coaches shall be allowed to coach. **"Coach"** designation shall appear on the shirt or blouse.
15. All games shall start when the Judge of Play gives the starting signal. **(See Rule #16)**
16. Any bowler who throws a ball prior to the starting signal shall be assessed a fifteen (15) pin

penalty. If the bowler is a non-starter, the fifteen (15) pin penalty shall be assessed against the team. Any ball or balls so thrown shall be declared a “dead ball”.

17. Lead-off bowlers shall not start the next frame until their anchor bowler has finished. A penalty of fifteen (15) pins shall be assessed said bowler for violating this rule and the ball or balls thrown shall be declared a “dead ball”.
18. Substitutions may be made at any time, but the bowler being substituted may not bowl again in the same game.
19. The order of bowling may be changed for each game (***unrestricted line-up and substitution***).
20. Any article falling from a bowlers’ person on or over the foul line during delivery of the ball is a **FOUL**. A penalty of fifteen (15) pins shall be deducted for such an infraction. Call the Judge of Play to retrieve any such articles.
21. For interpretation of any rules or controversy of any kind, stop play on your set of lanes and call the Judge of Play **IMMEDIATELY**.
22. Flagrant violation of any rule may result in penalties being assessed by the Canadian 5 Pin Bowlers’ Association’s Tournament Committee.
23. The Judge of Play shall make all rulings and all decisions shall be subject to appeal to the Canadian 5 Pin Bowlers’ Association’s Tournament Committee.
24. At the completion of each game, teams shall remain at their respective lanes. When instructed to do so, they shall move to their next lanes as per the lane draw. The lead-off bowler shall await the starting signal.
25. Team score recap forms and score-sheets must be signed by the coach **after each game**. Score sheets fill out improperly or not signed may result in a penalty of one (1) point being assessed against the team.
26. A match play format shall be used to determine the qualifiers and champions. Each bowler who beats his/her opponent on the opposing team shall receive one (1) point. Three (3) points shall be awarded to the team with the higher pinfall for the game, making a total of eight (8) points maximum for the game.

EXAMPLE:

<u>TEAM “A”</u>	VS.	<u>TEAM “B”</u>	
<u>WELLS</u>	232	SHANAS	227
MACDONALD	219	<u>MARSHALL</u>	258
<u>SWIM</u>	305	VIOLINI	212

PIZZEY 276
PETERAITIS 243
1275

MONCHAK 281
 McCAW 241
1219

RESULTS: Team "A" – 3 match points plus 3 pinfall points = 6 Points
 Team "B" – 2 match points plus 0 pinfall points = 2 Points

27. In the event of a tie between teams or individuals in any game during match play in the team events, all available points shall divided equally between the tied teams or individuals.
28. The top four (4) teams, based on points accumulated in the match play qualifying round, will advance to the Championship Round (***see accompanying diagram***). Match A will feature the top (1st) seeded team against the 2nd seeded team with the winning team advancing directly to Match D (***Championship Final***) and the losing team advancing to Match C. At the same time, Match B will have the 3rd seeded team matched against the 4th seeded team with the winning team moving on to Match C to meet the losing team from Match A. The losing team in Match B will claim 4th place in the final standings. The winning team in Match C will play against the winner of Match A for the 2004 Canadian Youth Challenge Team Championship title.

PLAY-OFF FORMAT

1st Seeded Team

MATCH A

Winner of Match A

2nd Seeded Team

MATCH D

Winner of Match D

Loser of Match A

***2004 Canadian
Youth Challenge
Team Champions***

MATCH C

Winner of Match C

3rd Seeded Team

MATCH B

Winner of Match B

4th Seeded Team

29. In the event of a tie or ties in total points for any positions after competition of the round robin match play qualifying round, the ties shall be broken by reverting back to the game bowled between the teams involved in the tie, and on a points won or lost basis, the higher placing shall be decided. If a tie still exists, the team with the most pin-fall for the game bowled between the tied teams shall receive the higher placing.
30. Each Provincial 5 Pin Bowlers' Association must designate a primary and secondary coach for the National Championships. One coach of each gender (**male and female**) must be selected. Both coaches must be fully certified Level II coaches in the National Coaching

Certification Program on or before **DECEMBER 31ST, 2003** and be current members in good standing of the Canadian 5 Pin Bowlers' Association.
