O5PBA Sanction No. TS200506-04

PROVINCIAL TRIPLES TOURNAMENT

FORMAT

The Provincial Triples Tournament consists of four (4) steps:

- LEAGUE ROUND
- ZONE/DC/HOUSE ROUND
- REGIONAL FINALS
- > PROVINCIAL CHAMPIONSHIPS

GENERAL RULES

- 1. Open to all bowlers who bowl in leagues whose bowling centres are members of the Bowling Proprietors' Association of Ontario.
- 2. All bowlers must be 19 years of age and over as of **DECEMBER 31, 2005**.
- 3. Each league may enter as many three (3) player teams as they wish (minimum of four (4) teams).
- 4. Entry deadline shall be **JANUARY 1, 2006**.
- 5. Entry fee shall be \$12.00 per team (GST included) for all Ontario 5 Pin Bowlers' Association members and \$42.00 per team (GST included) for all non Ontario 5 Pin Bowlers' Association leagues.
- 6. Format in all rounds will be based on total pinfall plus handicap. Team handicap will be based on 100% of the difference between total of averages and 800. Over 800 will receive 100% minus.
- 7. **FLAT SCORES (Including Handicap)** shall be used in all rounds.
- 8. Canadian 5 Pin Bowlers' Association rules shall apply in all rounds of competition except in the League Round, where league rules shall apply.

9. **QUALIFYING ROUND POLICY:**

- a) Bowlers who qualify to bowl on more than one (1) team in the League Round must bowl on the highest placing team at the Zone/DC/House Round. A substitute bowler must come from the same league as the bowler being replaced and must come from the highest placing team that did not qualify to advance.
- b) Bowlers who are members in two (2) or more leagues may enter and compete in each League Round. Bowlers, who qualify to advance from more than one (1) league, may bowl on more than one (1) team at the Zone/DC/House Round, only if scheduling permits.

- c) The phrase, "if scheduling permits", grants permission for a bowler to compete in more than one Zone/DC/House Round so long as each of those rounds is a separate and distinct competition, occurring on different days, or at substantially different times.
- d) Bowlers who qualify to bowl on more than one (1) team at the Zone/DC/House Round, but scheduling does not permit them to bowl on both teams, must bowl on the team from the league in which their average is highest as recorded in the Zone Average Book.
- e) Bowlers with no average recorded in the Zone Average Book must use their current league average as of the specified average date to determine which league they will represent at the Zone/DC/House Round.
- f) Bowlers who qualify to bowl on more than one (1) team to advance to the Regional Finals must bowl only on the team from the league in which their average is highest as recorded in the Zone Average Book. Bowlers with no average recorded in the Zone Average Book must use their current league average as of the specified average date to determine which league they will represent at the Regional Finals. No bowler can compete on more than one (1) team at a Regional Final, and no bowler can compete in two (2) separate Regional Finals.
- 10. At the Zone/DC/House Round, and each subsequent round, each team will consist of three (3) bowlers. All three (3) bowlers shall bowl, and all three (3) bowlers shall count.
- 11. After the Zone/DC/House Round, advancing teams are allowed to replace a maximum of two (2) bowlers of the team at the discretion of the Ontario 5 Pin Bowlers' Association Tournament Committee, and in accordance with the following:
 - a) A substitute bowler must come from the same league as the bowler being replaced and must come from the highest placing team from the preceding roll-off that did not qualify to advance.

EXAMPLES:

If a league had more than one team competing in the Zone/DC/House Round, the substitute bowler or bowlers would come from the highest placing team from their league competing in the Zone/DC/House Round that did not qualify to advance to the Regional Finals.

If a league had only one team competing in the Zone/DC/House Round, the substitute bowler or bowlers would come from the next highest placing team in the League Round that did not qualify to advance to the Zone/DC/House Round.

- b) A substitute team must be the next team in order of finish from the preceding roll-off.
- 12. Any bowler who, for any reason, vacates their position on a team for the next level of competition forfeits the right to return to competition in this event on that team or any other team. Such withdrawal may result in suspension of tournament/membership privileges of that individual.

- 13. Any bowler who, for any reason, declines to be a substitute in any round is ineligible to be a substitute at any subsequent round.
- 14. Scores and averages of winners in all rounds will be authenticated and checked thoroughly. Any falsification or misrepresentation of scores or averages, knowingly or unknowingly, shall result in automatic disqualification.
- 15. To conduct a League Round, a league must have paid for a minimum entry of four (4) team entries. (See General Rule #3)
- 16. In the case of any dispute, or interpretation of any rule, the decision of the Ontario 5 Pin Bowlers' Association Tournament Committee shall be final.
- 17. Personal bowling balls may be used if facilities permit. House balls must be used if the bowler's personal bowling balls have not been returned (no delay of game). Personal bowling balls may be randomly inspected at any time during the tournament or on completion of the tournament. The use of personal bowling balls is at the bowler's own risk. The proprietor shall not be liable for any damages to personal bowling balls. Personal bowling balls shall be 4 3/4" to 5" in diameter, and 3 lbs. 4 ozs. to 3 lbs. 10 ozs. in weight, and must be engraved with the bowler's identifying initials or symbols. Should a question arise regarding the legality of a ball, the Tournament Director has the final say. Appeals/complaints regarding personal bowling balls may be made to the Ontario 5 Pin Bowlers' Association Tournament Committee.
- 18. All teams **MUST** come from the same League.

LEAGUE ROUND

- 1. Teams shall bowl the number of games normally bowled by that league for three (3) consecutive weeks during regular league play between **JANUARY 2, 2006** and **FEBRUARY 5, 2006**.
- 2. All bowlers who compete in the League Round must use their highest league average in that Zone, as recorded in the Zone Average Book. Bowlers with no average recorded in the Zone Average Book, must use their average from the league in which they are competing up to and including <u>DECEMBER 11, 2005</u>, with a minimum of twelve (12) games having been bowled.
- 3. Bowlers qualifying for the Provincial Championships must have bowled a minimum of twenty-one (21) games from the beginning of the 2005-2006 bowling season up to and including **APRIL 9, 2006** in order to compete in the Provincial Championships.
- 4. Spare bowlers are ineligible unless they can compete for the three (3) week League Round and are members in good standing of the Ontario 5 Pin Bowlers' Association.
- 5. The League Round is a three (3) week total pinfall plus handicap. The team that accumulates the most pinfall including handicap after three (3) weeks shall be declared "League Champions". All other qualifying positions will be based on total pinfall plus handicap for the three (3) week period.
- 6. Missing bowlers shall be allowed 95% of their average for any games missed during this round.

7. Teams of three (3) bowlers each shall advance to the Zone/DC/House Round from each league according to the following formula:

EXAMPLE:

4 to 5 Teams Entered	1 Team Advances
6 to 7 Teams Entered	2 Teams Advance
8 to 9 Teams Entered	3 Teams Advance
10 to 11 Teams Entered	4 Teams Advance
12 to 13 Teams Entered	5 Teams Advance
14 to 15 Teams Entered	6 Teams Advance
16 to 17 Teams Entered	7 Teams Advance and so on

- 8. In the event of a tie (two (2) or more teams with the same score including handicap after the final (3rd) week, the team(s) with the highest pinfall including handicap the final (3rd) week shall receive the higher placing. If a tie still exists, the team(s) with the highest pinfall including handicap the preceding (2nd) week shall receive the higher placing.
- 9. All bowlers who qualify in the League Round to advance to compete in the Zone/DC/House Round will each receive a League Champion certificate. The team that finishes first (1st) will receive Champion Lapel Pins.
- 10. If the league rules permit bowl-offs for league play, they are permissible for this round only of the tournament.

ZONE/DC/HOUSE ROUND

- 1. The Zone/DC/House Round shall consist of three (3) games and must be completed between **FEBRUARY 19**, **2006** and **MARCH 12**, **2006**.
- 2. Centres must have a minimum of ten (10) teams advancing from the League Rounds in order to conduct a Zone/DC/House Round.
- 3. Centres with less than ten (10) teams advancing, shall be combined with another centre(s) by the Provincial Office to conduct a single Zone/DC/House Round.
- 4. Each team shall consist of three (3) bowlers.
- 5. If a Decentralized Association or House (Bowling Centre) qualifies to conduct its own Zone/DC/House Round, all entrants must use the following criteria for determining averages:

AVERAGE BOOK: Bowlers must use their highest league average in that Zone, as recorded in the Zone Average Book.

NON-AVERAGE BOOK: Bowlers with no average recorded in the Zone Average Book, must use their highest league average from the DC or House (Bowling Centre) in which they are competing up to and including **FEBRUARY 5, 2006** (highest average if a bowler bowls in two (2) or more leagues), with a minimum of twelve (12) games having been bowled.

6. If a combined roll-off is conducted (one in which more than one association or bowling centre participates), all entrants must use the following criteria for determining averages:

AVERAGE BOOK: Bowlers must use their highest league average in that Zone, as recorded in the Zone Average Book.

NON-AVERAGE BOOK: Bowlers with no average recorded in the Zone Average Book, must use their highest league average in that Zone Association up to and including **FEBRUARY 5, 2006** (highest average if a bowler bowls in two (2) or more leagues), with a minimum of twelve (12) games having been bowled.

- 7. Winning teams shall be declared on total team pinfall plus handicap for the three (3) games.
- 8. Teams shall advance from the Zone/DC/House Round to the Regional Finals based on the following example:

EXAMPLE:

10 to 20 Teams	1 Team Advances
21 to 30 Teams	2 Teams Advance
31 to 40 Teams	3 Teams Advance
41 to 50 Teams	4 Teams Advance and so on

- 9. Only the team finishing **FIRST** in the Zone/DC/House Round, regardless of how many teams advance to the Regional Finals, shall be declared "House Round Champions".
- 10. In the event of a tie for first (1st) place or any other advancing position, a one (1) game roll-off will be required to determine the winner. In the event of a tie or ties for any other position, the team with the highest score including handicap in the last game will receive the higher placing.
- 11. Associations which qualify to host their own Zone/DC/House Round may be asked to host a "combined" Zone/DC/House Round involving other Associations. In this case, the "host" Association will advance a team(s) to the Regional Finals based on the number of teams that Association had participating in the roll-off regardless of the final standing. (See Zone/DC/House Round Rule #7)
- 12. In cases where a "combined" Zone/DC/House Round involving two (2) or more Associations, none of which has qualified to hold its own Zone/DC/House Round, the team that finishes **FIRST** only shall advance to the Regional Finals.
- 13. Missing bowlers in the Zone/DC/House Round shall be allowed 95% of their average for any games missed. Any absent bowler will be replaced for the Regional Finals if their team advances.

REGIONAL FINALS

- 1. All winning teams from the Zone/DC/House Round shall bowl on <u>APRIL 9, 2006</u> in a centre designated by the Ontario 5 Pin Bowlers' Association.
- 2. All bowlers who compete in the Regional Finals must use the following criteria for determining averages:

AVERAGE BOOK: Bowlers must use their highest league average as recorded in the Average Book, and as established in any league in Ontario.

NON-AVERAGE BOOK: Bowlers with no average recorded in the Average Book, must use their highest league average up to and including **FEBRUARY 19, 2006** (highest average if a bowler bowls in two (2) or more leagues), as established in any league in Ontario.

- 3. Regional finals will consist of three (3) games based on total pinfall plus handicap. The team with the highest pinfall including handicap will qualify for the Provincial Championships.
- 4. The order of bowling may be changed for each game in an unrestricted line-up.
- 5. If a bowler misses any game or games, they shall receive 95% of their average including handicap.
- 6. Any team that does not have a full complement of bowlers shall bowl only with the bowlers on hand. All bowlers shall be included in the line-up, however, any late bowler shall start to bowl and count only from the time of arrival regardless of the reason.
- 7. Lead-off bowlers shall not start the next frame in any game until their anchor bowler has finished the prior frame.
- 8. Only bowlers competing in the event shall be permitted in the bowlers' enclosure. Any person violating this rule shall be removed from the bowlers' enclosure.
- 9. Only a bowler taking their regular turn in the line-up shall be allowed on the approach at any given time. All other bowlers must remain off the approach, to the side of or behind the scorestand, ensuring there is no interference with the scorekeeper's line of vision.
- 10. The number of teams eligible to advance to the Provincial Championships shall be determined by the Provincial Tournament Committee.
- 11. No substitutions are allowed within seven (7) days of the event except in extreme circumstances, such as a deceased bowler, a death in the immediate family, or a disabling injury. Please contact the Ontario 5 Pin Bowlers' Association for any further rulings.

PROVINCIAL CHAMPIONSHIPS

- 1. The Provincial Championships shall be bowled on <u>MAY 27, 2006</u> in a centre designated by the Ontario 5 Pin Bowlers' Association.
- All bowlers competing in the Provincial Championships must have bowled a minimum of twenty-one (21) games during the 2005-2006 bowling season up to and including <u>APRIL</u> <u>9, 2006</u>, and must use the following criteria for determining averages:
 - a) **AVERAGE BOOK:** Bowlers must use their highest league average as recorded in the Average Book, and as established in any league in Ontario.
 - b) **NON-AVERAGE BOOK:** Bowlers with no average recorded in the Average Book, must use **the highest of the following as determined by the Provincial Office**:

Use their highest league average up to and including <u>APRIL 9, 2006</u> (highest average if a bowler bowls in two (2) or more leagues), and as established in any league in Ontario.

- OR -

Use their average based on the median between their highest league average up to and including <u>APRIL 9, 2006</u>, and the average based on the twenty-one (21) games (seven weeks) leading up to **APRIL 9, 2006**.

- c) All bowlers not in the Average Book must provide the Ontario 5 Pin Bowlers' Association with an original or a photocopy of their Individual Average Sheet. The average sheet must be obtained from all leagues they bowl in, and must show scores bowled in all games from the opening of the 2005-2006 bowling season with a minimum of twenty-one (21) games bowled up to and including **APRIL 9**, **2006**.
- 3. All teams shall be comprised of the winners from the Regional Finals. Only teams declared as Regional Champions shall be eligible to participate in the Provincial Championships.
- 4. If a bowler is unable to participate in the Provincial Championships, the team roster must be filled by the next eligible bowler from the same league as the bowler withdrawing. (See General Rule #11)
- 5. No substitutions are allowed within seven (7) days of the event except in extreme circumstances, such as a deceased bowler, a death in the immediate family, or a disabling injury. Please contact the Ontario 5 Pin Bowlers' Association for any further rulings.
- 6. The Ontario 5 Pin Bowlers' Association Tournament Committee reserves the right to complete the field, and all decisions by the Committee shall be final.
- 7. Teams shall bowl with three (3) and will count three (3).
- 8. If a bowler misses any game or games, they shall receive 95% of their average including handicap.
- 9. Any team that does not have a full complement of bowlers shall bowl only with the bowlers on hand. All bowlers shall be included in the line-up, however, any late bowlers shall start to bowl and count only from the time of arrival, regardless of the reason.
- 10. The order of bowling may be changed for each game in an unrestricted line-up.
- 11. At the completion of each game, teams shall remain at their respective lanes. When instructed to do so, they shall move to their next lanes as per the lane draw. The lead-off bowler shall await the starting signal.
- 12. Lead-off bowlers shall not start the next frame in any game until their anchor bowler has finished the prior frame.
- 13. Only bowlers competing in the event shall be permitted in the bowlers' enclosure. Any person violating this rule shall be removed from the bowlers' enclosure.

- 14. Only a bowler taking their regular turn in the line-up shall be allowed on the approach at any given time. All other bowlers must remain off the approach, to the side of or behind the scorestand, ensuring there is no interference with the scorekeeper's line of vision.
- 15. All bowlers must wear shirts in their registered Zone Association colours with a logo identifying the Association they represent. Bowlers must wear straight hemmed bottom dress slacks. Cotton pants will be permitted provided they are not faded, have no rips, tears or studs on them and have no slits up the side of them. Jeans, harem, spandex, leggings, stirrups, shorts, sweatpants, cargo pants or warm-up pants of any kind are prohibited. No pants/slacks with external pockets on the sides will be accepted. Hats, caps or headgear of any kind are prohibited unless worn for medical or religious reasons. Any bowler not conforming to the dress code may not be permitted to compete in the event as determined by the Ontario 5 Pin Bowlers' Association Tournament Committee. A fine of fifty dollars (\$50.00) will be levied against each BOWLER not conforming to the dress code.
- 16. There shall be a warm-up prior to the start of the event.
- 17. All games shall start when the Judge of Play gives the starting signal.
- 18. Any bowler who throws a ball prior to the starting signal may be assessed a fifteen (15) pin penalty. Any ball or balls delivered shall be declared a "dead ball".
- 19. Flagrant violation of any rules may result in penalties being assessed by the Ontario 5 Pin Bowlers' Association Tournament Committee.
- 20. The lane draw is pre-drawn under the auspices of the Ontario 5 Pin Bowlers' Association Tournament Committee.
- 21. Any article falling from a bowler's person on or over the foul line during the delivery of a ball is a foul. A penalty of fifteen (15) pins shall be deducted for such an infraction. Call the Judge of Play to retrieve any such articles.
- 22. For interpretation of any rules or controversy of any kind, call the Judge of Play immediately.
- 23. The Judge of Play shall make all rulings and all decisions may be subject to appeal to the Ontario 5 Pin Bowlers' Association Tournament Committee.
- 24. There shall be no use of alcohol or illegal drugs. Any bowler found to be intoxicated or consuming alcoholic beverages shall be removed from the tournament.
- 25. All bowlers must initial their lane sheet before it leaves the scorestand. This acknowledges that their score is correct. No changes can be made to the score after it has been initialled and leaves the scorestand.
