

PROVINCIAL TRIPLES TOURNAMENT**F O R M A T**

The Provincial Triples Tournament consists of three (3) steps:

- **LEAGUE ROUND**
- **ZONE/DC FINALS**
- **PROVINCIAL CHAMPIONSHIPS**

GENERAL RULES

1. Open to all bowlers **18 YEARS OF AGE AND OVER** as of **DECEMBER 31, 2010**, and who are members of the Ontario 5 Pin Bowlers' Association.
2. Each league may enter as many three (3) player teams as they wish (**minimum of three (3) teams**).
3. Entry deadline shall be **DECEMBER 26, 2010**.
4. Entry fee shall be \$6.00 per bowler (HST included).
5. Format in all rounds will be based on "Total Pins-Over-Average".
6. **FLAT SCORES (No Handicap)** shall be used in all rounds.
7. A league must have a minimum of nine (9) paid entries in order to participate.
8. Canadian 5 Pin Bowlers' Association rules shall apply in all rounds of competition except in the League Round, where league rules shall apply.
9. **QUALIFYING ROUND POLICY:**
 - a) Bowlers who qualify to advance on more than one (1) team in the League Round must bowl on the highest placing team at the Zone/DC Finals. A substitute bowler must come from the same league as the bowler being replaced and must be the bowler who accumulated the highest pinfall from the next highest placing team that did not qualify to advance.
 - b) Bowlers who are members in two (2) or more leagues may enter and compete in each League Round. Bowlers, who qualify to advance from more than one (1) league, may bowl on more than one (1) team at the Zone/DC Finals, only if scheduling permits.
 - c) The phrase, "if scheduling permits", grants permission for a bowler to compete in more than one Zone/DC Final so long as each of those rounds is a separate and distinct competition, occurring on different days, or at substantially different times.

- d) Bowlers who qualify to bowl on more than one (1) team at the Zone/DC Finals, but scheduling does not permit them to bowl on both teams, must bowl on the team from the league in which their average is highest as of the specified average date.
 - e) No bowler will be permitted to compete on more than one (1) team at the Provincial Championships. Bowlers qualifying on more than one (1) team for the Provincial Championships must bowl on the team from the league in which their average is highest as recorded in the Average Book(s) or as of the specified average date if not listed in the Average Book(s).
10. At the Zone/DC Finals, and each subsequent round, each team will consist of three (3) bowlers. All three (3) bowlers shall bowl, and all three (3) bowlers shall count.
 11. Any bowler who, for any reason, vacates their position on a team for the next level of competition forfeits the right to return to competition in this event on that team or any other team. Such withdrawal may result in suspension of tournament/membership privileges of that individual.
 12.
 - a) A substitute bowler for the Zone/DC Finals must come from the same league as the bowler being replaced and must come from the highest placing team from the League Round that did not qualify to advance. League executives shall go down the list of teams in order of finish until a substitute is found.
 - b) After the Zone/DC Finals, a substitute bowler must come from the same league as the bowler being replaced and must come from the highest placing team at the Zone/DC Finals if two (2) or more teams competed from that league. If only one (1) team competed from that league, the substitute bowler must come from the highest placing team from the League Round that did not qualify to advance to the Zone/DC Finals.
 - c) A substitute team must be the next team in order of finish from the preceding roll-off.
 - d) Any bowler who, for any reason, declines to be a substitute in any round is ineligible to be a substitute at any subsequent round.
 13. Scores and averages of winners in all rounds will be authenticated and checked thoroughly. Any falsification or misrepresentation of scores or averages, knowingly or unknowingly, shall result in automatic disqualification.
 14. Personal bowling balls may be used if facilities permit. House balls must be used if the bowler's personal bowling balls have not been returned (no delay of game). Personal bowling balls may be randomly inspected at any time during the tournament or on completion of the tournament. The use of personal bowling balls is at the bowler's own risk. The proprietor shall not be liable for any damages to personal bowling balls. Personal bowling balls shall be 4 3/4" to 5" in diameter, and 3 lbs. 4 ozs. to 3 lbs. 10 ozs. in weight, and must be engraved with the bowler's identifying initials or symbols. Should a question arise regarding the legality of a ball, the Tournament Director has the final say. Appeals/complaints regarding personal bowling balls may be made to the Ontario 5 Pin Bowlers' Association Tournament Committee.
 15. All teams **MUST** come from the same League.
 16. In the case of any dispute, or interpretation of any rule, the decision of the Ontario 5 Pin Bowlers' Association Tournament Committee shall be final.

LEAGUE ROUND

1. Teams shall bowl the number of games normally bowled by that league for three (3) consecutive weeks during regular league play between **JANUARY 3, 2011** and **FEBRUARY 6, 2011**.
2. All bowlers who compete in the League Round must use their average in that Zone, as recorded in the Zone Average Book. Bowlers with no average recorded in the Zone Average Book, must use their average from the league in which they are competing up to and including **DECEMBER 12, 2010**, with a minimum of twelve (12) games having been bowled.
3. Bowlers qualifying for the Provincial Championships must have bowled a minimum of twenty-one (21) games from the beginning of the 2010-2011 bowling season up to and including **MARCH 20, 2011** in order to compete in the Provincial Championships.
4. Spare bowlers are ineligible unless they can compete for the three (3) week League Round and are members in good standing of the Ontario 5 Pin Bowlers' Association.
5. The League Round is a three (3) week total pins-over-average event. The triples team beating their average by the most pins over or the least pins under if all triples teams are below their average after three (3) weeks shall be declared the "League Champions". All other qualifying positions will be decided by pins-over-average for the three (3) week period.
6. Missing bowlers shall be allowed 95% of their average for any games missed during this round.
7. Leagues will advance one (1) team of three (3) bowlers each to the Zone/DC Finals according to the following formula:

EXAMPLE:

9 to 11 Entries (1-3 teams)	1 Team Advances
12 to 17 Entries (4-5 teams)	2 Teams Advance
18 to 23 Entries (6-7 teams)	3 Teams Advance
24 to 29 Entries (8-9 teams)	4 Teams Advance
30 to 35 Entries (10-11 teams)	5 Teams Advance
36 to 41 Entries (12-13 teams)	6 Teams Advance
42 to 47 Entries (14-15 teams)	7 Teams Advance
48 to 53 Entries (16-17 teams)	8 Teams Advance
54 to 59 Entries (18-19 teams)	9 Teams Advance
60 to 65 Entries (20-21 teams)	10 Teams Advance and so on

8. In the event of a tie (two (2) or more teams are the same number of pins over or under their average) after the final (3rd) week, the team(s) beating their average by the most pins the final (3rd) week shall receive the higher placing. If a tie still exists, the team(s) beating their average by the most pins the preceding (2nd) week shall receive the higher placing.
9. The team that finishes first (1st) in the league round will receive Champion Lapel Pins.
10. If the league rules permit bowl-offs for league play, they are permissible for this round only of the tournament.

KEY DATES

Average Date **December 12, 2010**

Entry Deadline **December 26, 2010**

League Rounds **January 3 to February 6, 2011**
(THREE (3) CONSECUTIVE WEEKS)

Zone/DC Finals
Average Date **February 6, 2011**

Zone/DC Finals **On or before March 20, 2011**

Provincial Championships
Average Date **March 20, 2011**

Provincial Championships **May 28, 2011**
