

HIGH-LOW DOUBLES 5 PIN CHAMPIONSHIPS**F O R M A T**

The High-Low Doubles 5 Pin Championships consists of four (4) steps:

- **LEAGUE ROUND**
- **ZONE/DC FINALS**
- **PROVINCIAL CHAMPIONSHIPS**
- **NATIONAL CHAMPIONSHIPS**

GENERAL RULES

1. Open to all bowlers 19 years of age and over as of **DECEMBER 31, 2004**, and who are members of the Ontario 5 Pin Bowlers' Association.
2. Entry fee shall be \$4.00 per bowler (GST included).
3. Entry Deadline shall be **OCTOBER 17, 2004**.
4. Each league, by using bowlers' averages, will select their doubles teams as follows:
 - a) High average bowler in the league paired with the lowest average bowler.
 - b) Second highest average bowler in the league paired with the second lowest average bowler, and so on until all of the bowlers have been paired.

EXAMPLE:**37 BOWLERS IN A LEAGUE**

Number bowlers from #1 to #37 according to their averages with the highest bowler being #1.

The #1 bowler (highest average) is paired with the #37 bowler (lowest average).

The #2 bowler is paired with the #36 bowler, and so on, which will leave the #19 bowler without a partner. This bowler will be paired with the #18 bowler thus giving bowler #18 two (2) partners.

5. **Qualifying Round Policy:**
 - a) Bowlers who are members in two (2) or more leagues may enter and compete in each League Round. Bowlers who qualify to advance from more than one (1) league may bowl on more than one (1) doubles team at the Zone/DC Finals, only if scheduling permits.

- b) The phrase "if scheduling permits", grants permission for a bowler to compete in more than one Zone/DC Final so long as each of those finals is a separate and distinct competition, occurring on different days, or at substantially different times.
 - c) Bowlers who qualify to bowl on more than one (1) doubles team at the Zone/DC Finals, but scheduling does not permit them to bowl on both doubles teams, must bowl on the team from the league in which their average is highest as recorded in the Zone Average Book. Bowlers with no average recorded in the Zone Average Book must use their current league average as of the specified average date to determine which league they will represent at the Zone/DC Finals.
 - d) No bowler will be permitted to compete on more than one (1) doubles team at the Provincial Championships. Bowlers qualifying on more than one (1) doubles team for the Provincial Championships must bowl on the team from the league in which their average is highest as recorded in the Zone Average Book. Bowlers with no average recorded in the Zone Average Book must use their current league average as of the specified average date to determine which league they will represent at the Provincial Championships.
6. This event is a doubles pins-over-average tournament.
 7. **FLAT SCORES** shall be used in all rounds. **(NO HANDICAP)**
 8. A league must have a minimum of ten (10) paid entries in order to participate.
 9. Replacements shall be allowed in all rounds except the League Round.
 10. Any bowler who, for any reason, vacates their position on a team for any level of competition forfeits the right to return to competition in this event on that team or any other team. Such withdrawal may result in suspension of tournament/membership privileges of that individual.
 11. A replacement **TEAM** must be the next eligible team in order of finish from the preceding round.
 12.
 - a) A replacement **BOWLER** must be the next eligible bowler in order of finish from the preceding round provided that the replacement bowler is from the same league and also of equal average rating as the bowler being replaced.
 - b) Equal average rating means the high average bowler on the team may only be replaced by the high average bowler from another team. This rule also applies to the low average bowler.
 - c) If the next eligible bowler from the preceding round is not from the same league as the bowler being replaced, then revert back to each preceding round until the criteria is met.
 13. If a bowler misses a game or games they shall be allowed 95% of their average for any games missed for all rounds except the Provincial Championships.
 14. Scores and averages of winners in all rounds will be authenticated and checked thoroughly. Any falsification or misrepresentation of scores or averages, knowingly or unknowingly, shall result in automatic disqualification.

15. Personal bowling balls may be used if facilities permit. House balls must be used if the bowler's personal bowling balls have not been returned (no delay of game). Personal bowling balls may be randomly inspected at any time during the tournament or on completion of the tournament. The use of personal bowling balls is at the bowler's own risk. The proprietor shall not be liable for any damages to personal bowling balls. Personal bowling balls shall be 4 3/4" to 5" in diameter, and 3 lbs. 4 ozs. to 3 lbs. 10 ozs. in weight, and must be engraved with the bowler's identifying initials or symbols. Should a question arise regarding the legality of a ball, the Tournament Director has the final say. Appeals/complaints regarding personal bowling balls may be made to the Ontario 5 Pin Bowlers' Association Tournament Committee.
16. Canadian 5 Pin Bowlers' Association rules shall apply in all rounds of competition except in the League Round, where league rules shall apply.
17. In the case of any dispute, or interpretation of any rule, the decision of the Ontario 5 Pin Bowlers' Association Tournament Committee shall be final.
18. No mechanical noisemakers of any kind will be allowed in any round of the event.

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| LEAGUE ROUND |
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1. Doubles teams shall bowl the number of games normally bowled by that league for five (5) consecutive weeks during regular league play between **OCTOBER 18, 2004** and **NOVEMBER 28, 2004**.
2. One team (2 bowlers) for the first twenty-four (24) individual paid entries followed by one (1) additional team for every ten (10) individual paid entries shall advance to the Zone/DC Finals from each league.

EXAMPLE:

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| 10 to 24 Entries | 1 Team Advances |
| 25 to 34 Entries | 2 Teams Advance |
| 35 to 44 Entries | 3 Teams Advance |
| 45 to 54 Entries | 4 Teams Advance |
| 55 to 64 Entries | 5 Teams Advance and so on |

3. All bowlers who compete in the League Round must use their highest league average in that Zone, as recorded in the Zone Average Book. Bowlers with no average recorded in the Zone Average Book, must use their average from the league in which they are competing up to and including **OCTOBER 17, 2004** with a minimum of twelve (12) games having been bowled.
4. Bowlers qualifying for the Provincial Championships must have bowled a minimum of twenty-one (21) games from the beginning of the 2004-2005 bowling season up to and including **JANUARY 2, 2005** in order to compete in the Provincial Championships.
5. Spare bowlers are ineligible unless they can compete for the five (5) week League Round and are members in good standing.
6. The League Round is a five (5) week total pins-over-average event. The doubles team beating their average by the most pins over or the least pins under if all doubles teams are below their average after five (5) weeks shall be declared "League Champions" and will

receive League Champion certificates and lapel pins. All other qualifying positions will be decided by pins-over-average for the five (5) week period.

7. In the event of a tie (two (2) or more teams are the same number of pins over or under their average) after the final week, the team(s) beating their average by the most pins the final (5th) week shall receive the higher placing. If a tie still exists, the team(s) beating their average by the most pins the preceding (4th) week shall receive the higher placing.
8. Only the team finishing **FIRST** in the League Round, regardless of how many teams advance to the Zone/DC Finals, shall be declared "League Champions" and receive League Champion certificates and lapel pins.
9. If the league rules permit bowl-offs for league play, they are permissible for this round only of the tournament.

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| ZONE/DC FINALS |
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1. All League Round qualifiers (doubles teams) in a Zone/DC shall bowl three (3) games on or before **JANUARY 2, 2005** in centres designated by the Local Association or the Provincial Office.
2. Each Zone and Decentralized Association shall conduct its own Zone/DC Final provided the minimum membership and participation levels are maintained:

Membership

- a) Each Zone Association in the previous (2003-2004) bowling season must have met the Constitutional membership requirements of at least 1,000 paid members (including DC membership).
- b) Each Decentralized Association in the previous (2003-2004) bowling season must have met the minimum Constitutional requirements of 500 members or 30 members per lanebed or recognized as having 100% membership.

Participation

- c) Each Zone and Decentralized Association which meets the minimum membership requirements as in (a) and (b) above will conduct its own Zone/DC Final, provided that at least 75% of members (minimum 375 of 500) enter the League Rounds of the tournament.
3. The Provincial Office will make provisions for a "combined" Zone/DC Final involving two (2) or more Zone and/or Decentralized Associations who have not met the requirements in Rule #2 above.
4. In cases where a qualified Association is asked to host a "combined" Zone/DC Final, a team from the "visiting" Association must finish **FIRST** in order to advance to the Provincial Championships. Should a visiting team qualify first, the highest qualifying team from the host Association shall also advance a team to the Provincial Championships.
5. In cases where there are two (2) Local Associations and neither has qualified as above to conduct its own Zone/DC Final, then the Provincial Office in co-operation with the two Tournament Directors involved will either:

- a) Arrange a "combined" Zone/DC Final for all League Round qualifiers from both Associations from which **ONE** team will advance to the Provincial Championships.

- OR -

- b) Instruct both Associations to each hold a three (3) game competition for all their League Round qualifiers, and then have the two (2) winning teams meet in a neutral centre for a Zone/DC Final to determine which team will advance to the Provincial Championships.
6. If a Decentralized Association conducts its own Zone/DC Final, all entrants must use the following criteria for determining averages:

Average Book: Bowlers must use their highest league average in that Zone, as recorded in the Zone Average Book.

Non-Average Book: Bowlers with no average recorded in the Zone Average Book, must use their highest league average in that Decentralized Association up to and including **NOVEMBER 28, 2004** (highest average if a bowler bowls in two (2) or more leagues) with a minimum of twelve (12) games having been bowled.

If a combined roll-off is conducted (***one in which more than one association or bowling centre participates***), all entrants must use the following criteria for determining averages:

Average Book: Bowlers must use their highest league average in that Zone, as recorded in the Zone Average Book.

Non-Average Book: Bowlers with no average recorded in the Zone Average Book, must use their highest league average in that Zone Association up to and including **NOVEMBER 28, 2004** (highest average if a bowler bowls in two (2) or more leagues) with a minimum of twelve (12) games having been bowled.

7. The team beating their average by the most pins shall be declared the Zone Champions and shall advance to the Provincial Championships.
8. In the event of a tie for first (1st) place, a one (1) game roll-off between the tied teams shall be required to determine the winners.
9. In the event of a tie for any other positions, the team beating their average by the most pins in the last game shall receive the higher placing. If a tie still exists, using the same rule, the scores of the preceding game shall be used to break the tie.
10. If a bowler misses a game or games they shall be allowed 95% of their average. (**See General Rule #13**)

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| PROVINCIAL CHAMPIONSHIPS |
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1. The Provincial Championships shall be bowled on **FEBRUARY 26, 2005** in a centre designated by the Ontario 5 Pin Bowlers' Association.

2. All bowlers competing in the Provincial Championships must have bowled a minimum of twenty-one (21) games during the 2004-2005 bowling season up to and including **JANUARY 2, 2005** and must use the following criteria for determining averages:

Average Book: Bowlers must use their highest league average as recorded in the Average Book, and as established in any league in Ontario.

Non-Average Book: Bowlers with no average recorded in the Average Book, must use **the highest of the following as determined by the Provincial Office:**

Use their highest league average up to and including **JANUARY 2, 2005** (highest average if a bowler bowls in two (2) or more leagues), and as established in any league in Ontario.

- OR -

Use their average based on the median between their highest league average up to and including **JANUARY 2, 2005**, and the average based on the twenty-one (21) games (seven weeks) leading up to **JANUARY 2, 2005**.

All bowlers not in the Average Book must provide the Ontario 5 Pin Bowlers' Association with an original or a photocopy of their Individual Average Sheet. The average sheet must be obtained from all leagues they bowl in, and must show scores bowled in all games from the opening of the 2004-2005 bowling season with a minimum of twenty-one (21) games bowled up to and including **JANUARY 2, 2005**.

3. Only doubles teams declared as Zone Champions shall be eligible to compete in the Provincial Championships.
4. The Provincial Championships shall consist of three (3) games.
5. All teams competing in the Provincial Championships shall compete against all other teams for the purpose of determining a Provincial Champion, and the winners of a trip for two (2) to a Sun Destination. The team that finishes in second (2nd) place based on pins-over-average will also win a trip for two (2) to a Sun Destination. Trips have no cash value and must be taken as awarded.
6. The first (1st) place team overall will be declared our Provincial Champions and will also represent Ontario at the National Championships.
7. In the event of a tie for first (1st) place overall, and for the purpose of declaring a Provincial Champion, a one (1) game roll-off shall be required to determine the winners.
8. In the event of a tie for any other positions, the team beating their average by the most pins in the last game bowled shall receive the higher placing. If a tie still exists, using the same rule, the scores of the preceding game shall be used to break the tie.
9. The Ontario 5 Pin Bowlers' Association Tournament Committee reserves the right to complete the field if partners are absent from the Provincial Championships, and all decisions by the Committee shall be final. The team member present will be paired with a bowler of equal average rating. "Equal average rating" means the high average bowler on the team may only be replaced by the high average bowler from another team. This rule also applies to the low average bowler.

10. All bowlers must wear shirts in their registered Zone Association colours with a logo identifying the Association the bowler represents. Bowlers must wear straight hemmed bottom dress slacks. Cotton pants will be permitted provided they are not faded, have no rips, tears or studs on them and have no slits up the side of them. Jeans, harem, spandex, leggings, stirrups, shorts, sweatpants, cargo pants or warm-up pants of any kind are prohibited. Hats, caps or headgear of any kind are prohibited unless worn for medical or religious reasons. Any bowler not conforming to the dress code may not be permitted to compete in the event as determined by the Ontario 5 Pin Bowlers' Association Tournament Committee. **A fine of fifty dollars (\$50.00) will be levied against each BOWLER not conforming to the dress code.**
11. There shall be a warm-up prior to the start of the event.
12. The lane draw is pre-drawn under the auspices of the Ontario 5 Pin Bowlers' Association Tournament Committee.
13. All bowlers must initial their lanesheet before it leaves the scorestand. This acknowledges that their score is correct. No changes can be made to the score after it has been initialled and leaves the scorestand.
14. All Canadian 5 Pin Bowlers' Association rules are in effect.
15. Any article falling from a bowler's person on or over the foul line during the delivery of a ball is a foul. A penalty of fifteen (15) pins shall be deducted for such an infraction. Call the Judge of Play to retrieve any such articles.
16. Any bowler who throws a ball prior to the starting signal may be assessed a fifteen (15) pin penalty. Any ball or balls delivered shall be declared a "dead ball".
17. For interpretation of any rules or controversy of any kind, call the Judge of Play immediately.
18. The Judge of Play shall make all rulings and all decisions may be subject to appeal to the Ontario 5 Pin Bowlers' Association Tournament Committee.
19. There shall be no use of alcohol or illegal drugs. Any bowler found to be intoxicated or consuming alcoholic beverages shall be removed from the tournament.
20. No substitutions are allowed within seven (7) days of the event except in extreme circumstances, such as a deceased bowler, a death in the immediate family, or a disabling injury. Please contact the Ontario 5 Pin Bowlers' Association for any further rulings.

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| NATIONAL CHAMPIONSHIPS |
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1. The National Championships shall be bowled on **APRIL 21-24, 2005** in a centre designated by the Canadian 5 Pin Bowlers' Association.
2. All bowlers who compete in the National Championships must use their highest league average (if a bowler bowls in more than one (1) league) as of **FEBRUARY 13, 2005** based on a minimum of twenty-four (24) games having been bowled.
3. Only doubles teams declared as Provincial Champions shall be eligible to compete in the National Championships.

4. The National Tournament Committee reserves the right to complete the field and all decisions by this committee shall be final.

Note: The National Tournament Committee shall consist of the National Tournament Chairman and the C5PBA Tournament Committee.

5. Each team must be dressed uniformly. Bowling shirts or blouses to be of the same design in registered Provincial Association colours with appropriate Province and bowler identification. Slacks or skirts shall be the same colour and design with a straight hemmed bottom (no fluorescent colours, denim, stirrups, shorts, spandex, leggings, harem, ruggers or sweat pants of any kind). No hats or caps or headgear will be allowed unless worn for religious or medical reasons.

Penalty: Failure to adhere to the dress code will result in a maximum fine of \$100.00 per individual being levied against the Provincial Association.

6. Sponsor identification will be allowed on the shirts if done tastefully and with the approval of the C5PBA.
7. The National Championships shall consist of a single round robin.
8. The lane draw is pre-drawn under the auspices of the National Tournament Committee.
9. There shall be a five (5) minute warm-up.
10. Any article falling from a bowler's person on or over the foul line during delivery of the ball is a **FOUL**. Call the Judge of Play to retrieve any such article.
11. For interpretation of any rules or controversy of any kind, stop play on your set of lanes and call the Judge of Play **IMMEDIATELY**.
12. The Judge of Play shall make all rulings and all decisions shall be subject to appeal to the National Tournament Committee.
13. The team beating their average by the most pins shall be declared the winners. If all teams fail to beat their average, the team tying or coming closest to their average shall be declared the winners.
14. In the event of a tie for a medal position, a one (1) game roll-off shall be required to determine the winners.
15. In the event of a tie for any other position, the team beating its average by the most pins in the last game shall receive the higher placing. If the tied teams fail to beat their average, the team tying or coming closest to their average shall receive the higher placing. If a tie still exists, using the same rule, the scores of the preceding game shall be used to break the tie.
16. The winning High-Low Doubles team shall receive a travel voucher valued at \$2,500.00 each. **Vouchers must be accepted as awarded. Vouchers have no cash value and are non-transferable.**

