

YOUTH CHALLENGE/ONTARIO WINTER GAMES

FORMAT

The Youth Challenge/Ontario Winter Games consists of three (3) steps:

- **ZONE FINALS**
- **PROVINCIAL CHAMPIONSHIPS/ONTARIO WINTER GAMES**
- **NATIONAL CHAMPIONSHIPS**

GENERAL RULES

1. Open to all bowlers 13 years of age but not yet 19 years of age as of **DECEMBER 31, 2015**, who have achieved one of the following:
 - a) Attending a recognized school of learning
 - b) A member of the Youth Bowling Council
 - c) A member of the Canadian 5 Pin Bowlers' Association
2. Entry deadline shall be **NOVEMBER 8, 2015**.
3. Entry fee for the Youth Challenge will be determined by each Zone Association.
4. The Ontario 5 Pin Bowlers' Association Tournament Committee reserves the right to complete the field, and all decisions by the Committee shall be final.
5. Personal bowling balls may be used if facilities permit. House balls must be used if the bowler's personal bowling balls have not been returned (no delay of game). **Only one pair of personal bowling balls will be allowed on the rack at a time.** Personal bowling balls may be randomly inspected at any time during the tournament or on completion of the tournament. The use of personal bowling balls is at the bowler's own risk. The proprietor shall not be liable for any damage to personal bowling balls. Personal bowling balls shall be 4 ¾" to 5" in diameter, and 3 lbs. 4 ozs. to 3 lbs. 12 ozs. in weight, and must be engraved with the bowler's identifying initials or symbols. Should a question arise regarding the legality of a ball, the Tournament Director has the final say. Appeals/complaints regarding personal bowling balls may be made to the Ontario 5 Pin Bowlers' Association Tournament Committee.
6. There shall be no smoking while the tournament is in progress (actual bowling) at any level of this competition. Specifically, there will be no smoking on the lanes, in the bowlers' enclosure, or in the concourse, by competitors or spectators.
7. There shall be a fifteen (15) minute warm-up prior to the start of the event.
8. Canadian 5 Pin Bowlers' Association rules shall apply in all rounds of competition.
9. No food or beverages shall be allowed in the bowlers' enclosure.

Name	1	2	3	4	5	6	7	8	9	10	Total
CS	X 15 15	X 15 2	X 2 - 2	- -							
	45	77	94	96							
PROVINCIAL CHAMPIONSHIPS/ONTARIO WINTER GAMES											

1. The Provincial Championships of the Youth Challenge shall be bowled on **JANUARY 9, 2016**, in a centre designated by the Ontario 5 Pin Bowlers' Association.
2. Bowlers who are members of teams declared as Zone Champions shall be eligible to participate in the Provincial Championships/Ontario Winter Games.
3. The Provincial Championships/Ontario Winter Games shall be comprised of, and declare champions in five (5) events: Men's, Ladies' and Mixed team events; and Men's and Ladies' singles events.
4. All bowlers competing in the Provincial Championships/Ontario Winter Games (Men's, Ladies' and Mixed teams) shall have their scratch scores count in all games of the round robin and these scores will be used to determine the Provincial Singles Champions.
5. The top three (3) men and top three (3) ladies from Southern Ontario, based on scratch scores for all round robin games, will form the Southern Ontario team which will advance to compete in the National Championships. In the event of a tie for the last qualifying position, a one (1) game roll-off will be held.
6. Teams shall bowl five (5) and count five (5).
7. In each event, teams will be divided into two (2) groups and each team will bowl a Single Round Robin format.
8. In each game, the team assigned by lane draw to the right-hand lane shall be the **"HOME"** team and the team assigned to the left-hand lane shall be the **"AWAY"** team. The coach of the **"AWAY"** team is obligated to submit their line-up for each game before the line-up for the **"HOME"** team is submitted.
9. A match play format shall be used to determine Provincial Champions in all team events. Each bowler who beats their opponent on the opposing team will receive one (1) point. Three (3) points shall be awarded to the team that has the highest pinfall for each game, making a total of eight (8) points possible for each game.

EXAMPLE:

<u>Team "A"</u>	<u>Score</u>	<u>Pts.</u>	<u>Team "B"</u>	<u>Score</u>	<u>Pts.</u>
<u>Anderson</u>	340	1	Dorkings	257	0
Post	219	0	<u>Hawkins</u>	258	1
<u>Wilson</u>	305	1	Fraser	262	0
McGhie	276	0	<u>Van Belois</u>	281	1
<u>McNeil</u>	<u>257</u>	<u>1</u>	Morris	<u>241</u>	<u>0</u>
	<u>1397</u>	<u>3</u>		<u>1299</u>	<u>2</u>

RESULTS: Team "A" – 3 + 3 = 6 Points
Team "B" – 2 + 0 = 2 Points

10. In the event of a tie between teams or individuals in any game during match play in the team events, all available points shall be divided equally.
11. The top two (2) teams in each group of the three (3) divisions (Men's, Ladies' and Mixed teams) which amasses the highest point total at the conclusion of the Single Round Robin will advance to the Championship Finals.

12. In Winter Games years, the four (4) teams that qualify for the Championship Finals (as in Rule #11 above) will also advance to compete in the Ontario Winter Games Championships.
13. In the event of a tie or ties in total points for any of the top positions after the conclusion of the qualifying rounds for any team event, the ties shall be broken by reverting back to the games bowled between the tied teams and, on a points won or lost basis, the higher placing shall be declared. If a tie still exists, the team with the most pinfall for the games bowled between the tied teams shall receive the higher placing. If a tie still exists, a one (1) game roll-off will be held.
14. During the Championship Finals:
 - a) The first (1st) place team in Group #1 will play the second (2nd) place team in Group #2
 - b) The first (1st) place team in Group #2 will play the second (2nd) place team in Group #1
 - c) The winning teams will play each other to determine 1st and 2nd place
 - d) The losing teams will play each other to determine 3rd and 4th place

15. For **WINTER GAMES YEARS**, the Winter Games Championships will use the format as follows:

The top four (4) teams, based on points accumulated in the match play qualifying round, will advance to the Championship Stepladder Final. The gold medal match will be a two (2) game playoff with the first (1st) place qualifying team being required to win only one (1) game to be declared champions.

During the Stepladder Finals:

- a) The fourth (4th) place qualifying team will play the third (3rd) place qualifying team
- b) The winner of that match will play the second (2nd) place qualifying team
- c) The winner of that match must defeat the first (1st) place team twice to be declared champions.

Note: In the event of a 4-4 tie in the Stepladder Final, another game will be bowled.

16. In the event of a tie or ties in total points for any positions after completion of the round robin match play qualifying round, the ties shall be broken by reverting back to the game bowled between the teams involved in the tie, and on a points won or lost basis, the higher placing shall be decided. If a tie still exists, the team with the most pinfall for the game bowled between the tied teams shall receive the higher placing.
17. In all team events the order of bowling may be changed each game (unrestricted line-up).
18. When the question arises as to whom of any two bowlers bearing corresponding positions in the line-up of opposing teams shall bowl first, the bowler on the right must bowl first.
19. Any team that does not have a full complement of bowlers shall bowl only with the bowlers on hand. Late bowlers shall start to bowl and count only from the time of arrival, regardless of the reason.
20. If a bowler misses a game or games, they shall receive the lowest score from the opposing team for the purpose of determining the total team score. The missing bowler's score cannot receive an individual match point for winning or tying the match.

21. Only bowlers and coaches competing in the event shall be permitted in the bowlers' enclosure. Assistant coaches should be positioned behind the enclosure. Any persons violating this rule shall be removed from the bowlers' enclosure.
22. Only a bowler taking their regular turn in the line-up shall be allowed on the approach at any given time. All other bowlers and the coach must remain off the approach, to the side of or behind the scorestand, ensuring there is no interference with the scorekeeper's line of vision.
23. Only non-playing coaches shall be allowed to coach. **The coach is the only person allowed to discuss, dispute or protest any point pertaining to the Provincial Championships/Ontario Winter Games with the Judge of Play.** Coaches are advised to make their bowlers fully aware of this ruling to avoid unnecessary delays.
24. The lane draw is pre-drawn under the auspices of the Ontario 5 Pin Bowlers' Association Tournament Committee.
25. Bowlers may have up to 2 x 4 inches of sponsorship logos and or identification on each sleeve of the shirt. Sponsors may vary between individuals. Sponsors may not be in conflict with sponsors of the O5PBA or C5PBA.
26. Each team (**Men's, Ladies' or Mixed**) must be dressed uniformly by gender. **Individuals on a team must wear bottoms in the same colour but each may wear a different length style bottom.** Bowling shirts with collars or blouses to be the same design in registered Zone Association colours with the name of the bowler or coach (optional), and Zone identified on the shirt. A female coaching a Men's or Mixed Team can wear dress pants, skirts, skorts, dress shorts or capris however a male coaching a Ladies' team must wear dress pants or dress shorts. Dress pants, skirts, skorts, dress shorts or capris shall be of the same colour with straight hemmed bottom (no fluorescent colours, no denim of any colour, stirrups, leggings, harem, cargo, ruggers or sweatpants of any kind). No draw strings or no elastic at the hem of any kind. The dress pants, skirts, skorts, capris or dress shorts shall not be faded, torn, ripped, contain studs, buttons or pockets on the leg. The skirts, skorts or dress shorts may not be shorter than just below the fingertips when placing your arms at your side. No hats, caps or headgear will be allowed in the bowlers' enclosure, unless worn for medical or religious reasons. **A commercially made "Coach" pin must be worn on the front or sleeve and be visible at all times, unless the word "Coach" is embroidered on the shirt sleeve or chest. The first offence is a uniform violation. Subsequent violations during the same event, is removal from the tournament.** Any bowler or coach not conforming to the dress code may not be permitted to compete in the event as determined by the Ontario 5 Pin Bowlers' Association Tournament Committee. **A fine of fifty dollars (\$50.00) will be levied against each BOWLER and COACH not conforming to the dress code. A tournament official will discuss a dress code violation issue with the coach only. (It will be up to the coach to rectify the problem)**
27. Any bowler who throws a ball prior to the starting signal may be assessed a fifteen (15) pin penalty. Any ball or balls delivered shall be declared a "dead ball".
28. For interpretation of any rules or controversy of any kind, call the Judge of Play immediately.
29. The Judge of Play shall make all rulings and all decisions may be subject to appeal to the Ontario 5 Pin Bowlers' Association Tournament Committee.
30. There shall be no use of alcohol, illegal drugs or vapour cigarettes. Any bowler found to be intoxicated or consuming alcoholic beverages shall be removed from the tournament.

31. **IRRETRIEVABLY LOST SCORES**

- a) A Tournament game(s) or frame(s) within a game, which is irretrievably lost in the scoring process, is null and void. The game(s) or frame(s) must be re-bowled unless one of the following conditions is met:
 - i) Scores of any players that have been lost can be documented.
 - ii) The team captains/coaches can completely agree on one or more scores lost.
 - iii) The Tournament Committee rules that the game(s) or frame(s) are not to be re-bowled.

If scores on a pair of lanes can be documented or agreed upon, the game shall be continued from the point of agreement. If some but not all of the scores can be documented or agreed upon, the bowlers whose scores cannot be substantiated, shall re-bowl the game to the point of agreement/interruption, at which time the game shall be continued in regular order.

32. **INTERRUPTED GAME OR SERIES**

- a) The Tournament Officials may authorize the completion of a game and series on another pair of certified lanes when equipment failure on the starting lanes would delay the normal progress of the game or series.
- b) An interrupted game and series, which cannot be completed on the same lane, must be resumed from the point of interruption.