# TRUCA\$H HOLIDAY CLASSIC 5 PIN CHAMPIONSHIPS

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The TruCa\$h Holiday Classic 5 Pin Championships consist of four (4) steps:

- I The League Round
- II The DC/House Round
- III The Regional Finals
- IV The Provincial Championships

#### **GENERAL RULES**

- 1. Open to all bowlers and coaches 19 years of age and over as of **DECEMBER 31<sup>ST</sup>, 2003**, and who are members of the Ontario 5 Pin Bowlers Association.
- 2. Entry deadline shall be **DECEMBER 7<sup>TH</sup>, 2003**.
- 3. Entry fee shall be \$5.00 per bowler (GST included).
- 4. Any bowler having participated in week one of the League Round that wishes to re-enter competition during the second week will be permitted to do so provided they pay an additional entry fee of \$5.00 (GST included).
- 5. Format in all rounds will be based on "Pins-Over-Average".
- 6. **FLAT SCORES** shall be used in all rounds. **(NO HANDICAP)**
- 7. Canadian 5 Pin Bowlers' Association rules shall apply in all rounds of competition except in the League Round, where league rules shall apply.

### 8. **Qualifying Round Policy:**

- a) Bowlers who are members in two (2) or more leagues may enter and compete in each League Round. Bowlers who qualify to advance from more than one (1) league, may bowl on more than one (1) team at the DC/House Round, only if scheduling permits.
- b) The phrase "if scheduling permits", grants permission for a bowler to compete in more than one DC/House Round so long as each of those rounds is a separate and distinct competition, occurring on different days, or at substantially different times.
- c) Bowlers who qualify to bowl on more than one (1) team at the DC/House Round, but scheduling does not permit them to bowl on both teams, must bowl on the team from the league in which their average is highest.

- d) Bowlers who qualify to bowl on more than one (1) team to advance to the Regional Finals must bowl only on the team from the league in which their average is highest. No bowler can compete on more than one (1) team at a Regional Final, and no bowler can compete in two (2) separate Regional Finals.
- 9. A bowler who, for any reason, vacates their position on a team for the next level of competition, forfeits the right to return to competition in this event on that team or any other team.
- 10. a) A substitute bowler for the DC/House Round must come from the same league as the bowler being replaced and must be the runner-up bowler from the League Round. League executives should go down the list of participants in order of finish until a substitute is found.
  - b) After the DC/House Round, a substitute bowler must come from the same league as the bowler being replaced, and must come from the highest placing team in the preceding roll-off, if two or more teams competed from that league. If only one team competed from that league, the substitute bowler must be the runner-up bowler from the League Round.
  - c) Any bowler who, for any reason, declines to be a substitute in any round, is ineligible to be a substitute at any subsequent round.
- 11. Scores and averages of winners in all rounds will be authenticated and checked thoroughly. Any falsification or misrepresentation of scores or averages, knowingly or unknowingly, shall result in automatic disqualification.
- 12. All coaches are to abide by the rules of the Coaching Policy. (See Page 1-7)
- 13. Personal bowling balls may be used if facilities permit. House balls must be used if the bowler's personal bowling balls have not been returned (no delay of game). Personal bowling balls may be randomly inspected at any time during the tournament or on completion of the tournament. The use of personal bowling balls is at the bowler's own risk. The proprietor shall not be liable for any damages to personal bowling balls. Personal bowling balls shall be 4 3/4" to 5" in diameter, 3 lbs. 4 ozs. to 3 lbs. 10 ozs. in weight, and must be engraved with the bowler's identifying initials or symbols. Should a question arise regarding the legality of a ball, the Tournament Director has the final say. Appeals/complaints regarding personal bowling balls may be made to the Ontario 5 Pin Bowlers' Association Tournament Committee.
- 14. Missing bowlers shall be allowed 95% of their average at the DC/House Round only for any games missed.
- 15. In the case of any dispute, or interpretation of any rule, the decision of the Ontario 5 Pin Bowlers' Association Tournament Committee shall be final.

#### **REGIONAL FINALS**

- 1. All winning teams from the DC/House Round shall bowl on **MARCH 7<sup>TH</sup>, 2004** in a centre designated by the Ontario 5 Pin Bowlers' Association.
- 2. All bowlers who compete in the Regional Finals must use the following criteria for determining averages:

<u>Average Book</u>: Bowlers must use their highest league average as recorded in the Average Book, and as established in any league in Ontario.

**Non-Average Book:** Bowlers with no average recorded in the Average Book, must use their highest average up to and including **FEBRUARY 1**<sup>ST</sup>, **2004** (highest average if a bowler bowls in two (2) or more leagues), and as established in any league in Ontario.

- 3. All teams will compete in a Single Round Robin.
- 4. A match play, pins-over-average format shall be used at the Regional Finals. Each bowler who beats their average by more pins than their opponent on the opposing team shall receive one (1) point. Three (3) points shall be awarded to the team that bowls the most pins over its combined average, making a total of eight (8) points maximum for each game.

## **EXAMPLE**:

<u>TEAM "A"</u>					<u>TEAM "B"</u>				
<u>Name</u>	<u>Avg</u>	Score +/-		<u>Pts</u>	<u>Name</u>	Avg Score		<u>+/-</u>	<u>Pts</u>
Childs Koehn <b>Burroughs</b>	138 187 159	119 205 176	-19 +18 +17	0 0 1	<u>Garrah</u> <u>Trosino</u> Ellison	184 160 205	212 181 141	+28 +21 -64	1 1 0
Gill <b>Connerty</b>	197 <u>140</u> <b>821</b>	144 <u>132</u> <u>776</u>	-53 <u>- 8</u> <b>-45</b>	0 <u>1</u> <u>2</u>	<u>Coulter</u> Schroeder	145 <u>171</u> <b>865</b>	127 <u>158</u> <b>819</b>	-18 <u>-13</u> <b>-46</b>	1 <u>0</u> <u>3</u>

**RESULTS:** Team "A" -2 + 3 = 5 Points Team "B" -3 + 0 = 3 Points

- 5. If the Regional Final has only one (1) group (four or six teams), after the round robin, the team accumulating the most points shall be declared the winner. If the roll-off has two (2) groups (four teams in each group), after the round robin, the top team from each group will bowl a one (1) game final to determine the Regional Champion.
- 6. In the event of a tie between teams or individuals in any game during match play, all available points shall be divided equally between the tied teams or individuals.
- 7. a) In the event of a tie or ties in total points for first (1<sup>st</sup>) place at the completion of the round robin, the tie or ties shall be broken by reverting back to the game bowled between the tied teams, and on a points won or lost basis, the higher placing shall be decided.
  - b) If a tie still exists, the team with the most pins over or least pins under if all teams are below their team average for the game bowled between the tied teams shall receive the higher placing. If a tie still exists, the team with the most pins over or least pins under its team average for all games bowled shall receive the higher placing.
- 8. In the event of a tie or ties in total points for any other positions after the completion of the round robin qualifying round, the team with the most pins over or least pins under its team average for all games bowled shall receive the higher placing.

- 9. In the event of a tie or ties in the Championship Round, a one (1) game roll-off shall be required to determine the winner. The Championship Round consists of the winner from each group, and a tie can only exist in the case of a 4 4 score.
- 10. The order of bowling may be changed for each game in an unrestricted line-up.
- 11. If a bowler misses any game or games, they shall receive the lowest pins-over average or pins-under average score from the opposing team for the purpose of determining the total team score. The missing bowler cannot receive an individual match point for winning or tying their match.
- 12. Any team that does not have a full complement of bowlers shall bowl only with the bowlers on hand. All bowlers shall be included in the line-up, however, any late bowler shall start to bowl and count only from the time of arrival regardless of the reason. (See Rule #11 above)
- 13. In each game, the team assigned by lane draw to the right-hand lane shall be the "HOME" team, and the team assigned to the left-hand lane shall be the "AWAY" team. The coach of the "AWAY" team is obligated to submit their line-up for each game before the line-up for the "HOME" team is submitted.
- 14. Lead-off bowlers shall not start the next frame in any game until their anchor bowler has finished.
- 15. Only bowlers and coaches competing in the event shall be permitted in the bowlers' enclosure. Assistant coaches should be positioned behind the enclosure. Any person violating this rule shall be removed from the bowlers' enclosure.
- 16. Only a bowler taking their regular turn in the line-up shall be allowed on the approach at any given time. All other bowlers and the coach must remain off the approach, to the side of or behind the scorestand, ensuring there is no interference with the scorekeeper's line of vision.
- 17. Only non-playing coaches shall be allowed to coach. The coach is the only person allowed to discuss, dispute or protest any point pertaining to the Regional Finals with the Judge of Play. Coaches are advised to make their bowlers fully aware of this ruling to avoid unnecessary delays.
- 18. The number of teams eligible to advance to the Provincial Championships shall be decided by the Provincial Tournament Committee.
- 19. No substitutions are allowed within seven (7) days of the event except in extreme circumstances, such as a deceased bowler, a death in the immediate family, or a disabling injury. Please contact the Ontario 5 Pin Bowlers' Association for any further rulings.