

Using Python for Mathematics

Solving ODE's

Michael Turner

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Presentation Outcomes:

To see the different ways in which Python can be applied to real mathematical problems and to demonstrate its power when used with situations where an analytical solution would be too difficult or impossible to find.

Introduction

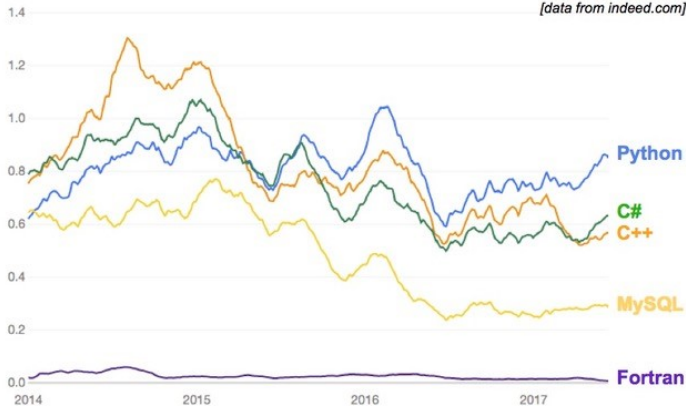
What Is Python?



```
1 # Python+Pygame program to illustrate computing the Mandelbrot Set.
2 # Note that it's far from efficient; it can easily be sped up!
3 import pygame                                # see pygame.org
4 width, height = 1000,1000                    # display window size
5 screen = pygame.display.set_mode((width, height)) # initialise pygame window
6 xaxis = width / 1.5 + 140                     # scaling for x & y axes
7 yaxis = height / 2
8 scale = 400
9 maxit = 99                                   # maximum iterations
10 for iy in range(height/2+1):                 # scan y-axis
11     for ix in range(width):                  # scan x-axis
12         # iteration z=0
13         # map pixel position to complex plane
14         z = complex((ix - xaxis) / scale, float((iy - yaxis) / scale))
15
16         for i in range(maxit):                # up to maximum iterations:
17             z = z**2 + c                      # iterate z^2 + c
18             if abs(z) > 2:                    # z is flying off to infinity!
19                 col=(it % 4 * 64, it % 8 * 32, it % 16 * 16) # pick a colour
20                 break                         # break out of closest loop
21             else:                             # loop finished so
22                 col = (0, 0, 0)              # point is in set = colour black
23
24         screen.set_at((ix, iy), col)          # set colour on top half
25         screen.set_at((ix, height-iy), col)  # set colour on bottom half
26     pygame.display.update()                  # update window on screen
27 raw_input("Done")                           # picture disappears when Enter
```

Percentage of jobs requiring programming skills

[data from indeed.com]



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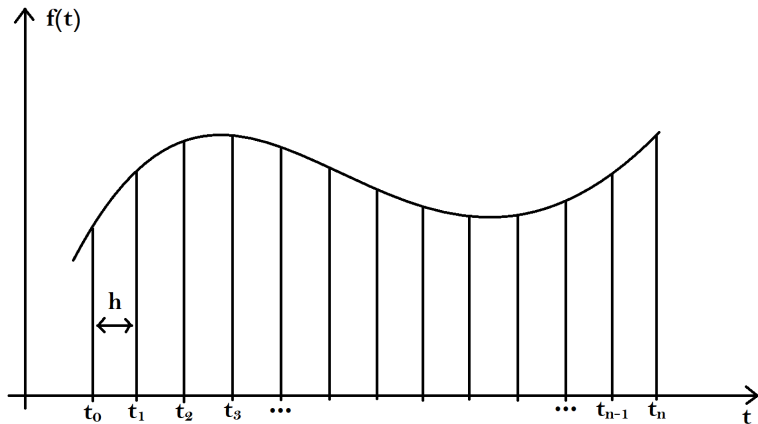
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Trapezium Rule:

$$u(t) \approx u(0) + \frac{h}{2} \left[y_0 + 2 \sum_{k=1}^{n-1} y_k + y_n \right]$$

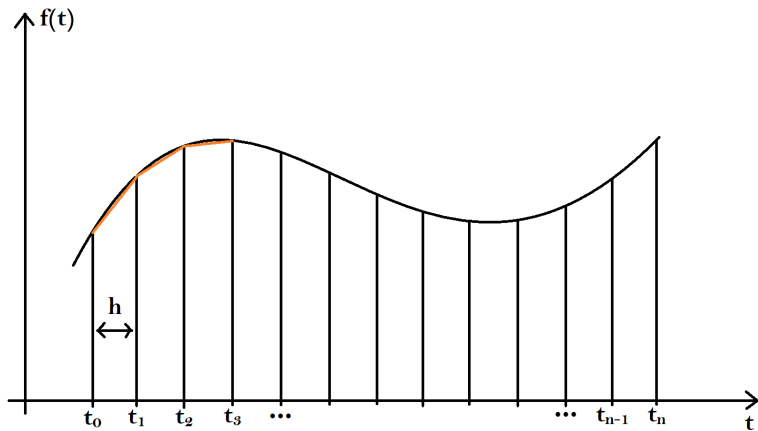
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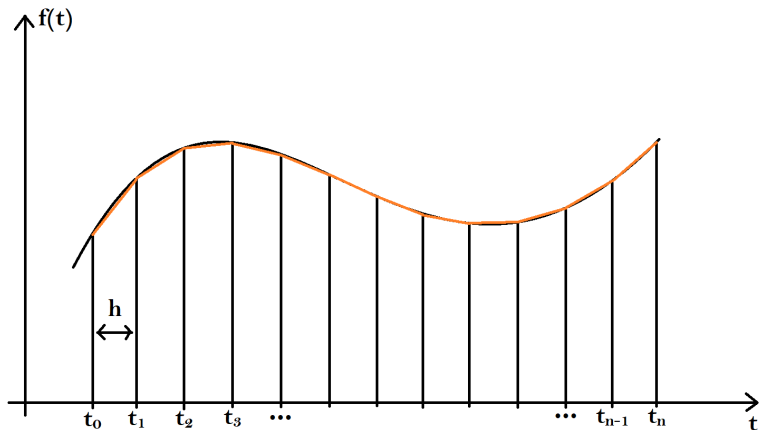
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```
import numpy as np

def f(t):
    return t*np.exp(t*t)

def integrate(f, T, n, u0):
    h = T/float(n)
    t = np.linspace(0, T, n+1) # From 0 to T with n strips
    I = f(t[0])
    for k in range(1, n): # Goes from 1 to n-1
        I += 2*f(t[k]) # Sum of each element in f from 1 to n-1
    I += f(t[-1]) # Previous sum plus last element n
    I *= (h/2) # Multiply sum by h/2
    I += u0 # Previous sum plus the initial condition
    return float(I)
```

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print("Numerical Solution of  $t \cdot \exp(t^2)$  is:",  
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Terminal

```
Numerical Solution of t*exp(t*t) is: 26.8154183398632
```

Terminal

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Numerical Solution of t*exp(t*t) is: 26.79923847740996
```

The exact solution is : $u(t) = \frac{1}{2}e^{2^2} + \frac{1}{2} \approx 27.7991$

Why Bother?



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Forward Euler Method

$$u_{k+1} = u_k + \Delta t f(u_k, t_k), \quad \text{where} \quad u(t_i) = u_i, \quad i = 1, 2, \dots, n.$$

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Implementation

Example: $u' = u$, $u_0 = 1$, $\Delta t = 0.1$, $n = 10$

We can implement the **Forward Euler** method in a function in Python.

Scalar ODE's

```
import matplotlib.pyplot as plt
import numpy as np

def f(t):
    return u # f(u[t[k]], t[k])

def FEM(f, T, n, u0):
    t = np.zeros(n+1)
    u = np.zeros(n+1)
    u[0] = U0
    t[0] = 0
    dt = T/float(n)
    for k in range(0, n):
        t[k+1] = t[k] + dt
        u[k+1] = u[k] + dt*f(u[k], t[k])
    return u, t
```

► [Link to video](#)

Heun's Method

$$u_* = u_k + \Delta t f(u_k, t_k)$$
$$u_{k+1} = u_k + \frac{1}{2} \Delta t f(u_k, t_k) + \frac{1}{2} \Delta t f(u_*, t_{k+1})$$

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4th-Order Runge-Kutta Method

$$u_{k+1} = u_k + \frac{1}{6} (K_1 + 2K_2 + 2K_3 + K_4)$$

$$K_1 = \Delta t f(u_k, t_k)$$

$$K_2 = \Delta t f\left(u_k + \frac{1}{2}K_1, t_k + \frac{1}{2}\Delta t\right)$$

$$K_3 = \Delta t f\left(u_k + \frac{1}{2}K_2, t_k + \frac{1}{2}\Delta t\right)$$

$$K_4 = \Delta t f(u_k + K_3, t_k + \Delta t), \text{ where } \Delta t = t_{k+1} - t_k$$

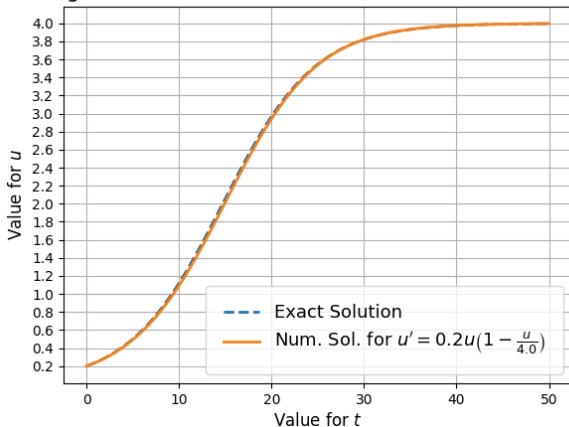
Logistic Growth

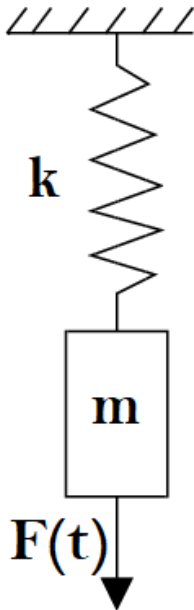
$$u'(t) = \alpha u(t) \left(1 - \frac{u(t)}{R} \right)$$

Logistic Growth

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Logistic Growth: $\alpha = 0.2$, $R = 4.0$, $\Delta t = 0.25$, $n = 200$





System of ODE's

An oscillating spring-mass is governed by a second order ODE:

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$$u(t) = \left(u^{(0)}(t), u^{(1)}(t) \right)$$

$$f(t, u) = \left(u^{(1)}, \frac{1}{m} \left(F(t) - \beta u^{(1)} - ku^{(0)} \right) \right)$$

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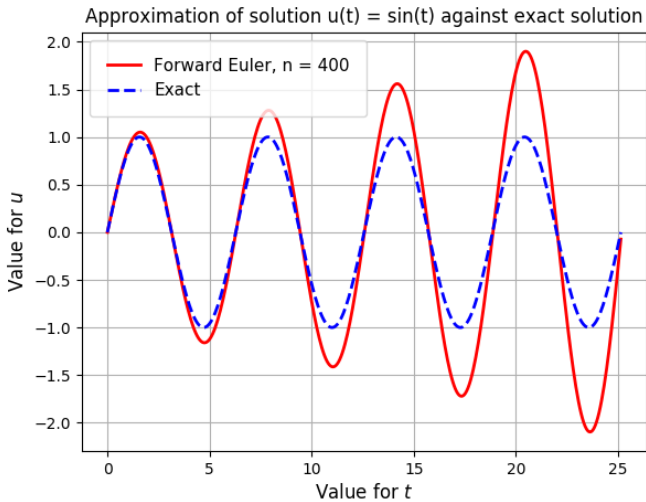
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Example

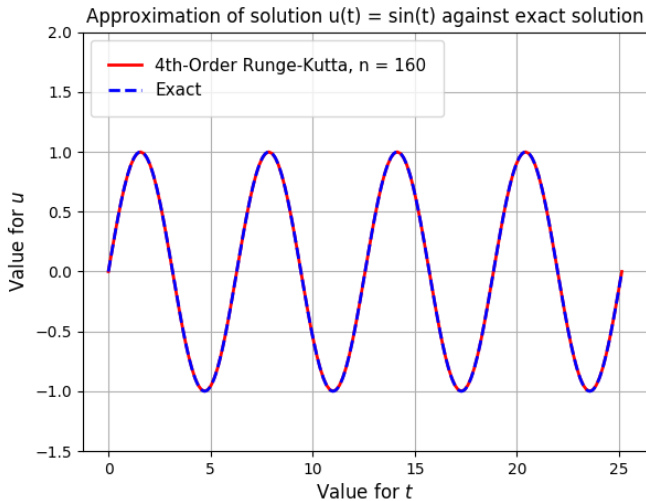
We shall test the code with another something simple:

$u'' + u = 0$, $u(0) = 0$, $u'(0) = 1$ with solution $u(t) = \sin(t)$

Practical Applications



Practical Applications



Advanced Problem

We have: $u'' + u' + u = \sin(t^2)$, $u(0) = 0$, $u'(0) = -1$

Numerical Solution for $F(t) = \sin(t^2)$, $n = 500$, $m = 1$, $k = 1$, $\beta = 1$



The Plan

- I would like to take what I've shown you here today to the deepest level. To continue working with ODE's with Python to learn even more about how we can use it to our advantage by the end of the semester.
- I would then want to begin looking at another topic for the second semester which is about discrete calculus. Finding ways for a computer to differentiate a function, approximating a function. Finding the best way to build a tool that can be used efficiently and accurately.

Summary

- This has all been done to see just how much we can accomplish with Python. How well it can be used for the mathematical problems we face in the real world.
- So far we have only scraped the surface. We have used Python to give us an answer to situations that would take hours to calculate numerically by hand in seconds.
- The world is becoming more reliant on technology than ever before. Having the skills to apply what we know through a computer language is in high demand. If you can't beat them then join them.

References

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Images

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