

CSC 317: Project 1

Polynomial Calculator

Total: 100 points

In this project you will implement a Polynomial Calculator. The calculator will allow the user to compute polynomial addition, polynomial evaluation, and other services. For now, start with a class—called `Scalar`—that only handles real valued scalar numbers. **In a later project, this design will be generalized to allow easy modification for any type of scalar.** You need to implement the following classes. You can provide additional methods, if you wish.

1. **Scalar:** This class should support the following services:
 - a) `Scalar add(Scalar s)`: accepts a scalar argument and returns a scalar which is the sum of the current scalar and the argument.
 - b) `Scalar mult(Scalar s)`: accepts a scalar argument and returns a scalar which is the multiplication of the current scalar and the argument.
 - c) `Scalar pow(int exponent)`: accepts an integer argument and returns a scalar which is the power of the current scalar by the exponent.
 - d) `Scalar neg()`: returns a scalar which is the result of multiplying the current scalar by (-1) .
 - e) `boolean equals(Scalar s)`: returns true if the argument `Scalar` and the current `Scalar` have the same numeric value.
2. **PolyTerm:** This class represents a polynomial term. A term is represented by a coefficient (`Scalar`) and an exponent (nonnegative integer). The polynomial $4x^2 + 3x - 7$, has 3 `PolyTerms`: $4x^2$ (coeff=4, exp=2), $3x$ (coeff=3, exp=1), and -7 (coeff=-7, exp=0). This class should support the following services:
 - a) `boolean canAdd(PolyTerm pt)`: receives a `PolyTerm` and returns true if the argument `PolyTerm` can be added to the current `PolyTerm` (same power). Otherwise, returns false.
 - b) `PolyTerm add(PolyTerm pt)`: receives a `PolyTerm` and returns a new `PolyTerm` which is the result of adding the current `PolyTerm` and the argument.
 - c) `PolyTerm mult(PolyTerm pt)`: receives a `PolyTerm` and returns a new `PolyTerm` which is the result of multiplying the current `PolyTerm` and the argument.
 - d) `Scalar evaluate(Scalar scalar)`: evaluates the current term using the scalar. For example, $2x^2$ with scalar 3.5 should return 24.5.

- e) `PolyTerm derivative()`: returns the `PolyTerm` which is the result of the derivation on the current `PolyTerm` ($2x^2$ will return $4x$).
 - f) `boolean equals(PolyTerm pt)`: returns true if the argument `PolyTerm` is equal to the current `PolyTerm` (same coefficient and power)
3. **Polynomial**: This class represents a polynomial. A polynomial is represented by its terms (i.e. a sequence of `PolyTerms`). *Note, a polynomial does not include two terms with the same exponent.* So if an operation results in multiple terms with the same exponent, they should be combined together. This class should support the following services:
- a) `Polynomial add(Polynomial poly)`: receives a `Polynomial` and returns a `Polynomial` which is the sum of the current `Polynomial` with the argument.
 - b) `Polynomial mult(Polynomial poly)`: receives a `Polynomial` and returns a `Polynomial` that is the multiplication of the current `Polynomial` with the argument.
 - c) `Scalar evaluate(Scalar scalar)`: evaluates the polynomial using the argument scalar.
 - d) `Polynomial derivative()`: return the `Polynomial` which is the result of applying first order derivation ($P'(x)$, or $dP(x)/dx$) on the current `Polynomial`.
 - e) `String toString()`: returns a friendly representation sorted by increasing power of `PolyTerms` for example: $9 + 2x - 3x^2 + \dots$. *Hint: The `Collections` class (interface in `java.util`) has a `sort` function for objects that implement `Comparable` (interface in `java.lang`). You can make the `PolyTerm` class `Comparable` and sort them.*
 - f) `boolean equals(Polynomial poly)`: returns true if the argument polynomial is equal to the current polynomial.
4. **Calculator**: This class will hold the main method. Inside the main method the user will be asked for input.

In addition, every class should include getters and setters as needed, and `toString`. The `toString` method should return a friendly representation of the object. You are also free to add more methods or classes.

Input/Output

You can assume that polynomials will be entered in the format (coefficient) + (coefficient) x^1 + (coefficient) x^2 + ..., without any spaces. Some terms may be subtracted, which can also be represented as negated coefficient with no subtraction. Real numbers should be printed *up to* 3 digits after the decimal point. You can assume valid input (i.e., no two terms with the same exponent, valid scalars). You can use the `String.split(<operator>)` to get the string representations of `Polynomial` and parse each of its component separately.

Running the program

The program starts with showing the menu:

Please select an operation:

1. Addition
2. Multiplication
3. Evaluation
4. Derivative
5. Exit

The user selects the requested operation, and then the user will be asked to enter polynomials (two or one) in separate lines according to the above format and returns a result shown in a valid form (no exponent will be shown more than once, and terms with coefficient zero do not appear).

If option 5 is selected, the program exits. Otherwise, the menu is shown again, and the user can continue.

Sample Runs

Please select an operation:

- 1.Addition
- 2.Multiplication
- 3.Evaluation
- 4.Derivative
- 5.Exit

> 1

Please enter the first polynomial

> 4+3x^1

Please enter the second polynomial

> 5+2x^1+4x^2

The solution is:

9+5x^1+4x^2

Please select an operation:

- 1.Addition
- 2.Multiplication
- 3.Evaluation
- 4.Derivative
- 5.Exit

> 2

Please enter the first polynomial

> 1+3x¹

Please enter the second polynomial

> 5+x²

The solution is:

5+15x¹+x²+3x³

Please select an operation:

1.Addition

2.Multiplication

3.Evaluation

4.Derivative

5.Exit

> 4

Please enter the polynomial

> 5+15x¹+3x²

The derivative polynomial is:

15+6x¹

...

What to submit

Submit the following files (**all required**) on Canvas:

1. A .pdf file showing the UML class diagram for the entire project.
2. A .zip file containing the source code (.java files organized possibly in (sub-)directory structures)
3. A runnable .jar file. I should be able to run the .jar from command line like so:

```
java -jar Pl.jar
```

Grading Breakdown

| | |
|------------|-----------------------------------|
| 20 pts | UML diagram |
| 5 X 10 pts | 5 test cases |
| 30 pts | Code organization and readability |