

Form



```
graph BT; prjPrograll.frmEvento --> Form
```

A UML class diagram illustrating inheritance. A light gray box labeled 'Form' is at the top. A dark gray box labeled 'prjPrograll.frmEvento' is at the bottom. A blue arrow points from the bottom box to the top box, indicating that 'prjPrograll.frmEvento' inherits from 'Form'.

prjPrograll.frmEvento