# Introducción a la Bioinformática: Problems in Hidden Markov Models (HMMs)

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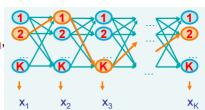


## What we know

Given a sequence  $\mathbf{x} = \mathbf{x}_1, \dots, \mathbf{x}_N$ and a parse  $\mathbf{\pi} = \mathbf{\pi}_1, \dots, \mathbf{\pi}_N$ ,

we know how to compute how likely the parse is:

 $P(x, \pi)$ 



#### What we would know

#### 1. Evaluation

GIVEN HMM M, and a sequence x,

FIND Prob[x | M]

#### 2. Decoding

GIVEN HMM M, and a sequence x,

FIND the sequence  $\pi$  of states that maximizes P[ x,  $\pi$  | M ]

#### Learning

GIVEN HMM M, with unspecified transition/emission probs.,

and a sequence x,

FIND parameters  $\theta = (e_i(.), a_{ii})$  that maximize  $P[x \mid \theta]$ 

Problem 2: Decoding

Find the best parse of a sequence



# Viterbi algorithm: Notation

Step i	i=0	i=1	i	i=L
Observation X:		<i>x</i> <sub>1</sub>	 Χį	 ΧĮ

 $x_i$ : Observation at step i

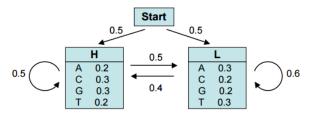
 $a_{k,l}$ : Probability of the transition from state l to k

 $e_k(x_i)$ : Probability to observe element  $x_i$  in state k

 $V_k(i)$ : Probability of the most probable path ending in state

k at position i with observation  $x_i$ 

# Viterbi algorithm Example: Finding CpG Islands



Let's consider the following simple HMM. This model is composed of 2 states, **H** (high GC content) and **L** (low GC content). We can for example consider that state H characterizes coding DNA while L characterizes a non-coding DNA.

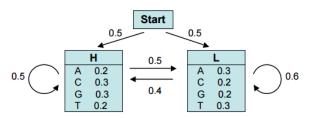
The model can then be used to predict the region of coding DNA from a given sequence.

Sources: For the theory, see Durbin et al (1998);

For the example, see Borodovsky & Ekisheva (2006), pp 80-81



## Viterbi algorithm: Several Paths



#### Consider the sequence S= GGCACTGAA

There are several paths through the hidden states (H and L) that lead to the given sequence.

#### Example: P = LLHHHHLLL

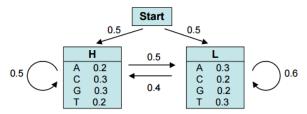
The probability of the HMM to produce sequence S through the path P is:

$$p = a_{0L} * e_L(G) * a_{LL} * e_L(G) * a_{LH} * e_H(C) * ...$$
  

$$p = 0.5 * 0.2 * 0.6 * 0.2 * 0.4 * 0.3 * ...$$
  

$$p = ...$$

# Viterbi algorithm: A dynamical Programming algorithm



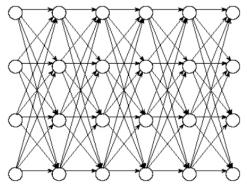
#### **GGCACTGAA**

There are several paths through the hidden states (H and L) that lead to the given sequence, but they do not have the same probability.

The **Viterbi algorithm** is a dynamical programming algorithm that allows us to compute the most probable path Its principle is similar to the DP programs used to align 2 sequences (i.e. Needleman-Wunsch)

Source: Borodovsky & Ekisheva, 2006

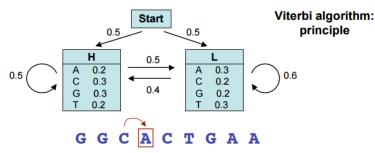
# The edit graph for the decoding problem



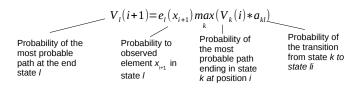
 The Decoding Problem is essentially finding a longest path in a directed acyclic graph (DAG)



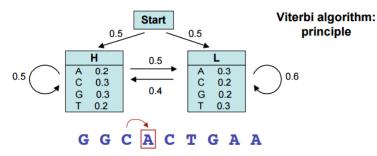
## Viterbi algorithm: The most probable path $V_k(i)$



Suppose the probability  $V_k(i)$  of the most probable path ending in state k with observation i is known for all states k, then:



## Viterbi algorithm: The probability of $V_H(4)$



The probability of the most probable path ending in state  ${\bf k}$  with observation "i" is

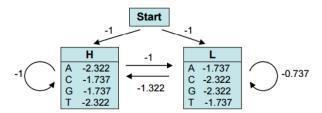
$$V_k(i) = e_k(x_i) \max_{s} (V_s(i-1) * a_{sl})$$

In our example, the probability of the most probable path ending in state **H** with observation "A" at the 4th position is:

$$V_H(4) = e_H(A) max(V_L(3) * a_{LH}, V_H(3) * a_{HH})$$

We can thus compute recursively (from the first to the last element of our sequence) the probability of the most probable path.

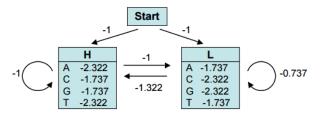
## Viterbi algorithm: Logs instead of Probabilities



**Remark**: for the calculations, it is convenient to use the log of the probabilities (rather than the probabilities themselves). Indeed, this allows us to compute *sums* instead of *products*, which is more efficient and accurate.

We used here  $log_2(p)$ .

## Viterbi algorithm: Maximum at the first position



#### **GGCACTGAA**

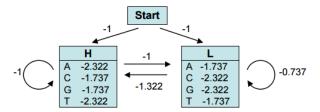
Probability (in log<sub>2</sub>) that G at the first position was emitted by state H

$$V_H(1) = -1 - 1.737 = -2.737$$
 (Maximum)

Probability (in log<sub>2</sub>) that G at the first position was emitted by state L

$$V_{I}(1) = -1 - 2.322 = -3.322$$

## Viterbi algorithm: Maximum at the second position



#### **GGCACTGAA**

Probability (in log<sub>2</sub>) that G at the 2nd position was emitted by state H

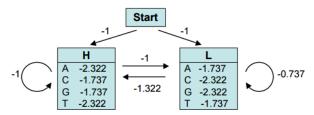
Probability (in 
$$\log_2$$
) that  ${\bf G}$  at the 2nd position was emitted by state  ${\bf L}$ 

$$\begin{array}{l} V_H(2) \! = \! -1.737 \! + \! max (V_H(1) \! + \! a_{H\!H}, \! V_L(1) \! + \! a_{L\!H}) \\ = \! -1.737 \! + \! max (-2.737 \! - \! 1, \! -3.322 \! -1.322) \\ = \! -5.474 \text{ ( obtained from } V_H(1) \text{)} & \text{(Maximum)} \end{array}$$

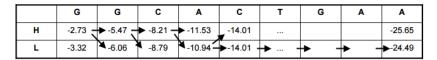


Decoding

# Viterbi algorithm: Compute Iteratively the Probabilities

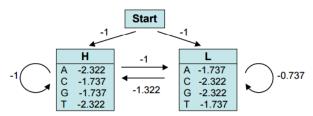


#### GGCACTGAA



We then compute iteratively the probabilities  $V_H(i)$  and  $V_L(i)$  that nucleotide  $x_i$  at position i was emitted by state *H* or *L*, respectively. The highest probability obtained for the nucleotide at the last position is the probability of the most probable path. This path can be retrieved by back-tracking.

# Viterbi algorithm: Backtracking



#### GGCACTGAA

## back-tracking

(= finding the path which corresponds to the highest probability, -24.49)

	G	G	С	A	С	Т	G	A	Α
Н	-2.73	-5.47	-8.21	-11.53	-14.01				-25.65
L	-3.32	-6.06	-8.79	-10.94	<b>►</b> -14.01 -	<b></b> -	<b>-</b>	<b>-</b>	-24.49

The most probable path is: HHI

HHHLLLLLL

Its probability is  $2^{-24.49} = 4.25E-8$  (remember that we used  $log_2(p)$ )



# Viterbi algorithm: Remarks

The **Viterbi algorithm** is used to compute the most probable path (as well as its probability). It requires knowledge of the parameters of the HMM model and a particular output sequence and it finds the state sequence that is most likely to have generated that output sequence. It works by finding a maximum over all possible state sequences.

In sequence analysis, this method can be used for example to predict coding vs non-coding sequences.

In fact there are often many state sequences that can produce the same particular output sequence, but with different probabilities. It is possible to calculate the probability for the HMM model to generate that output sequence by doing the summation over all possible state sequences. This also can be done efficiently using the **Forward algorithm**, which is also a dynamical programming algorithm.

In sequence analysis, this method can be used for example to predict the probability that a particular DNA region match the HMM motif (i.e. was emitted by the HMM model).



# The Viterbi algorithm

Input: 
$$x = x_1, ..., x_N$$

**Initialization:** 
$$V_0(0) = 1$$
 (0 is the imaginary first position)

$$V_k(0) = 0$$
, for all  $k > 0$ 

Iteration: 
$$V_i(i) = e_i(x_i) \times max_k a_{ki} V_k(i-1)$$

$$Ptr_j(i) = argmax_k a_{kj} V_k(i-1)$$

**Termination:** 
$$P(x, \pi^*) = \max_k V_k(N)$$

Traceback: 
$$\pi_N^* = \operatorname{argmax}_k V_k(N)$$

$$\pi_{i-1}^* = Ptr_{\pi i}(i)$$

#### **Problem 1: Evaluation**

Finding the probability a sequence is generated by the model



# Forward algorithm: Notation

Step i	i=0	i=1	i	i=L
Observation X:		<i>x</i> <sub>1</sub>	 Χį	 ΧĮ

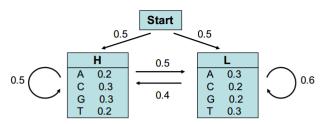
 $x_i$ : Observation at step i

 $a_{k,l}$ : Probability of the transition from state l to k

 $e_k(x_i)$ : Probability to observe element  $x_i$  in state k

 $f_k(i)$ : Probability of the observed sequence up to and including  $x_i$  and ending in state k

# Forward Algorithm: CpG Example



#### Consider now the sequence S= GGCA

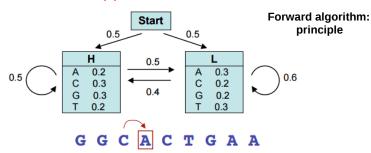
What is the probability P(S) that this sequence S was generated by the HMM model?

This probability P(S) is given by the sum of the probabilities  $p_i(S)$  of each possible path that produces this sequence.

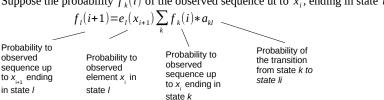
The probability P(S) can be computed by dynamical programming using either the so-called **Forward** or the **Backward** algorithm.

Evaluation

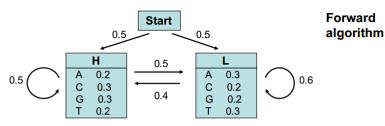
# Forward algorithm: $f_k(i)$ , Probabilty of $x_i$ ending in state k



Suppose the probability  $f_{k}(i)$  of the observed sequence ut to  $x_{i}$ , ending in state k

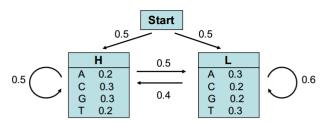


# Forward Algorithm: First Step: $f_H(G)$ and $f_L(G)$



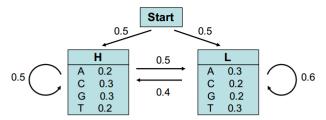
	Start	G	G	С	Α
Н	0	0.5*0.3=0.15			
L	0	0.5*0.2=0.1			

# Forward Algorithm: Second Step: $f_H(G)$



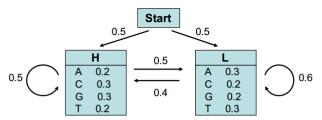
	Start	G	G	С	Α
Н	0	0.5*0.3=0.15 <b>-</b>	→ 0.15*0.5*0.3 + 0.1*0.4*0.3=0.0345		
L	0	0.5*0.2=0.1 —			

# Forward Algorithm: Second Step: $f_H(G)$ and $f_L(G)$



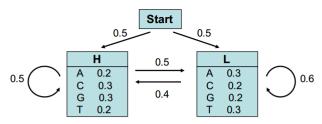
	,	Start	G	G	С	Α
F	1	0	0.5*0.3=0.15 _	0.15*0.5*0.3 + 0.1*0.4*0.3=0.0345		
	- [	0	0.5*0.2=0.1 -	→ 0.1*0.6*0.2 + 0.15*0.5*0.2=0.027		

# Forward Algorithm: All steps: $f_H(i)$ and $f_L(i)$



	Start	G	G	С	Α
н	0	0.5*0.3=0.15 _	0.15*0.5*0.3 + 0.1*0.4*0.3=0.0345 <u></u>	; ; }	
L	0	0.5*0.2=0.1 -	0.1*0.6*0.2 + 0.15*0.5*0.2=0.027	(+  - 	

# Forward Algorithm: Last Step: $f_H(L)$ and $f_L(L)$



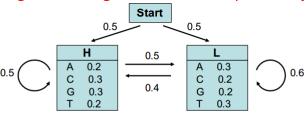
## Consider now the sequence S= **GGCA**

	Start	G	G	С	Α
Н	0	0.5*0.3=0.15 _	0.15*0.5*0.3 + 0.1*0.4*0.3=0.0345 =	+ - - - - - -	0.0013767
L	0	0.5*0.2=0.1 -	→ 0.1*0.6*0.2 + 0.15*0.5*0.2=0.027 =	÷	0.0024665

<sup>=&</sup>gt; The probability that the sequence S was generated by the HMM model is thus P(S)=0.0038432.

 $\Sigma = 0.0038432$ 

# Forward Algorithm: Significance of the probabilty



The probability that sequence S="GGCA" was generated by the HMM model is  $P_{HMM}(S) = 0.0038432$ .

To assess the significance of this value, we have to compare it to the probability that sequence S was generated by the background model (i.e. by chance).

Ex: If all nucleotides have the same probability,  $p_{bg}$ =0.25; the probability to observe S by chance is:  $P_{bg}$ (S) =  $p_{bg}$ <sup>4</sup> = 0.25<sup>4</sup> = 0.00396.

Thus, for this particular example, it is likely that the sequence S does not match the HMM model ( $P_{bg} > P_{HMM}$ ).

NB: Note that this toy model is very simple and does not reflect any biological motif. If fact both states H and L are characterized by probabilities close to the background probabilities, which makes the model not realistic and not suitable to detect specific motifs.

Problem 3: Learning
Estimation of the HMM Parameters when state sequence is known

# Estimation of the HMM Parameters when state sequence is known

#### Counting:

- When all the paths are known, we can count the number of times each particular transition or emision is used in the set of training sequences.
- Let be  $A_{kl}$  and  $E_k(b)$ :
  - $\bullet \ \ a_{kl} = \frac{A_{kl}}{\sum_{l'} A_{kl'}}$
  - $\bullet \ e_k(b) = \frac{E_k(b)}{\sum_{b'} E_k(b')}$

## Summary

The **Viterbi algorithm** is used to compute the most probable path (as well as its probability). It requires knowledge of the parameters of the HMM model and a particular output sequence and it finds the state sequence that is most likely to have generated that output sequence. It works by finding a maximum over all possible state sequences.

In sequence analysis, this method can be used for example to predict coding vs non-coding sequences.

In fact there are often many state sequences that can produce the same particular output sequence, but with different probabilities. It is possible to calculate the probability for the HMM model to generate that output sequence by doing the summation over all possible state sequences. This also can be done efficiently using the **Forward algorithm**, which is also a dynamical programming algorithm.

In sequence analysis, this method can be used for example to predict the probability that a particular DNA region match the HMM motif (i.e. was emitted by the HMM model).



## Summary

#### Remarks

To create a HMM model (i.e. find the most likely set of state transition and output probabilities of each state), we need a set of (training) sequences, that does not need to be aligned.

No tractable algorithm is known for solving this problem exactly, but a local maximum likelihood can be derived efficiently using the **Baum-Welch** algorithm or the **Baldi-Chauvin algorithm**. The Baum-Welch algorithm is an example of a forward-backward algorithm, and is a special case of the Expectation-maximization algorithm.

For more details: see Durbin et al (1998)

