# Ben Mansour Mahdi

Computer Science engineering student

#### CONTACT

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#### LINKEDIN

(2) Ben Mansour Mahdi | LinkedIn

#### MYWEBSITE

BriliantEngineer (inubexx.github.io)

#### PROFIL

Terminal year Computer Science
Engineering student looking for his
gateway to success
I am capable of learning very fast
and open to work in all domains
from embedded systems to
security to web dev

#### PROGRAMMING

C#, C/C++,
Assembly(x86architecture),
Python , Java ,HTML, CSS,
javascript ,php,SQL

#### LANGUAGES

**Arabic** 

English
French

## **Education**

### Baccalaureate (Mathematics) | 2018 Tunis

Elementary knowledge in general scientific fields with an emphasis on mathematics(basics in classic and analytic geometry / arithmetic and basic calculus ) and biology

# Pre-engineering maths-physics Diploma | 2020-faculty of science Monastir -

I gained a very solid foundation in computer science, the fields of mathematics, physics, automation, non organic chemistry, mechanical engineering.

During this diploma i had to endure some difficult circumstances ,going through which i acquired many important skills like a good management of time ,working under stress , and being self reliant It is notable that i was the major of the freshman year during this diploma

# Computer science Engineering diploma | 2023 (école national d'ingénieure Carthage )

A well diversified study plan made me able to adapt very fast to any situation / new technologies and concepts

### **Technical Skills**

### **Internships**

# Summer internship / National center of Informatics 2021

#### Tasks:

- +installation and updating of linux(centos) on a virtual machine
- +various system administration and maintenance tasks
- +basic handling of daemons on linux
- +installation of PostgreSQL services
- +Replication of a data base live using PostgreSQL

### Summer internship / Hippo Labs inc 2022

#### Tasks:

- +wrote a web scraper using scrapy (confidential production ready coding)
- +set up and configured kafka clusters to work in conjunction with the web scraper

# Summer internship / National center of Informatics 2022

#### Tasks:

- +creation of a full stack simple **highly available** web application for management of clients' orders
- using spring boot + angular
- +set up a virtual environment with multiple nodes / machines in a network
- +set up replication (postgresql)
- +set up hba load balancer in the proxy node
- +test the different load balancing algorithms on two instances of the application

### **Events**

# Insta Deep Ai hack 2022 Organizing volunteer:

#### Tasks:

- +set up the contestants in their appropriate seats
- +inform the competitors within my assigned cluster with all the updates / directions
- +set up the badges
- +help out with general explanation of the ai problems presented within the hackathon to the
- late-coming contestants
- In this event i got to meet with world leading characters in the field of **bioAi** and enquire
- about some technical details on how to get set up for success as a data scientist

#### HOBIES

Gaming
Sports (chinese boxing)
Camping

#### frameworks and APIs:

- scrapy beautiful soup got very familiar with these frameworks in my summer internship
- angular Multiple school projects using angular
- springboot School projects and internship
- symfony Helping out a friends setting up a small instagram clone end of studies project
- apache kafka got familiar with kafka and its basic concepts within my summer internship

#### **Mathematics:**

A solid foundation in different fields of mathematics like linear algebra , topology , advanced calculus and multi variable arithmetic

**Physics:** 

An overall solid understanding to different fields

from classic mechanics to quantum physics as expected from a pre engineering student

Data Science:

One of the most fields I'm passionate about because it crosses paths with biology, life saving and future enhancing technologies for humanity in many ways

I made it through most of the beginner friendly tutorials from the MNIST handwritten numbers recognition to the enigma machine rotors configuration prediction

I am familiar with most basic concepts of neural networks , clustring algorithms and acp analysis Video editing :

Using Adobe after effects premier pro and photoshop

3D Modeling / 3D animation:

Using blender, i am capable of producing clean meshed models and decent animations GameDev:

Participated in many game jams and made a lot of minigames with friends and i am very familiar with Unity and game dev in general

Mechanical theory:

Basics like calculation of inertia / position of centers of gravity / familiar with all the coordinates systems ,calculation of kinetic / kinematic / dynamic tensors

# **Academic projects**

A Library management application :

Written in **PL SQL** (oracle), puts in light the technical dbms/sql knowledge acquired in my academic path

guided by a support with different complex specifications

A Pharmacy management app(in terminal app):

Written in **c++** and puts in the spotlight different technical capacities like file management ,the use of complex data structures, operators assignment ,pointers and algorithmic concepts

A Syntax / orthographic analyzer : (mini compiler)

Using **flex + latex** ( written in **c** ) wrote a mini compiler as an illustrative artifact to show my comprehension of the subject : language and compilation theory we got in the second year of engineering

Full stack application (e-commerce shop):

Written in typescript, HTML, CSS and Java, using the spring boot framework and angula r as a front end with diverse functionalities and a reactive web design implementing the spring Boot security dependencies

A platformer naruto world game with computer vision hands gestures inputs (webcam to inputs)

Using my experience with unity i made a platformer game which is in the naruto world and you can move fight and preform jutsus using your hands .

I used python (openCV,mediapipe,tensorflow) and c# for this project with a great deal of the computer vision code taken from a github repo by mr kazuhito takashi)

• A platform for reading / stocking data coming from a temperature/humidity sensor (in real time):

Using an arduino card and an aht10 sensor as hardware

and Xamp ( MySQL,Apache, PHP), C and javascript as software

This platform presents two curves (one for temperature and one for humidity) which are updated in real time

There is also a login/sign-up system with a pin codes, administration and custom hashing encryption methods

A socket communication multi thread "bank network" simulation application :

I set up this application using **python** due to the ease of use of the sockets library

The app provides sockets communication over a LAN with accounts management, ability to manage balances (using files) and i have also built up a small working mobile app prototype with crude interfaces as a proof of concept for the possibility of a graphical development phase using **kivy** and python