iOS Crash Course

Session Nine
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Session 8

- Last Thursday we learned how to add persistence to our to-do app
- NSUserDefaults, NSCoder/NSKeyedArchiver
- Now items persist through app launches
- Source code from S8 will be available on GitHub soon

Session 9

- Today we're going to take a tangential step from pure iOS development and learn something necessary for development in general:
 - Version Control
 - Specifically, Git
- Few slides, mostly-hands on

Version/Source Control

- Version control is a system that tracks changes and modifications we make to a file (or many files)
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- Allows us to look at past changes and revert if necessary

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Version Control

- We'll be using a specific Version Control System (VCS) called Git
- Some EECS classes may introduce it (?)
- You may be familiar with the term Git (or GitHub), but never actually used it

Version Control

- Being comfortable with Git is not only useful to your personal development, but is often expected if you work as an engineer at a tech company
- Apple, Twitter, Facebook, etc., all use Git (among others VCS occasionally, too)

• Use these next slides as reference

- Create a new git repo: git init
- See the repo's current status: git status
- Stage a file to commit: git add filename
 - Or, stage all files: git add.
- Create a commit locally: git commit -m "Commit Message"

- See recent commits: git log
- Add a remote repo: git remote add origin https://github.com/username/RepoName.git
- Push commits to remote: git push -u origin master
 - Or, just git push anytime after the 1st commit

- See the changes in a file: git diff filename
- Pull changes from remote: git pull
- Revert repo to last commit: git checkout.
 - Or, revert one file: git checkout filename
- Reset staged files: git reset

- Create and switch to a new branch: git checkout b branchname
- Switch back to master (main) branch: git checkout master
- Delete a branch: git branch -d branchname

Great Git Resources

- Intro to Git: http://rogerdudler.github.io/git-guide/
- Interactive Git tutorial: https://try.github.io/levels/1/challenges/1