Intro to Auto Layout

Hands On Challenges

Introduction to Auto Layout Hands-On Challenges

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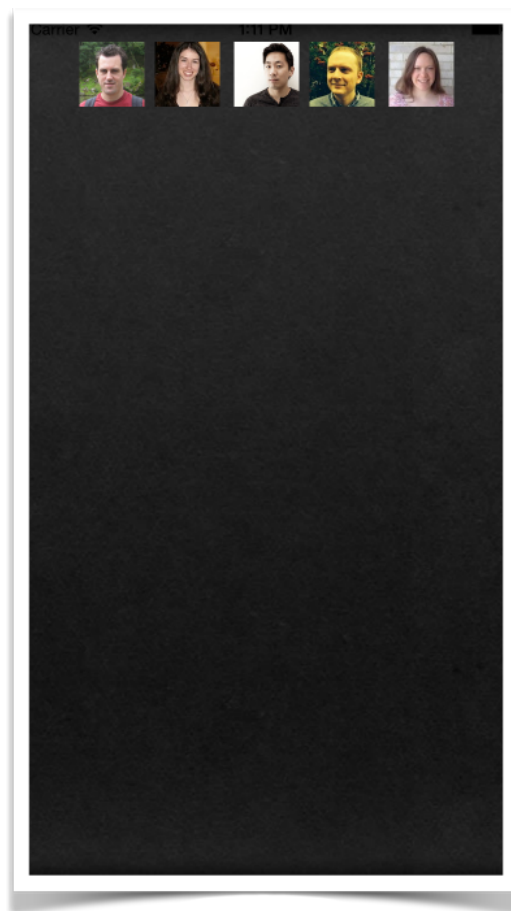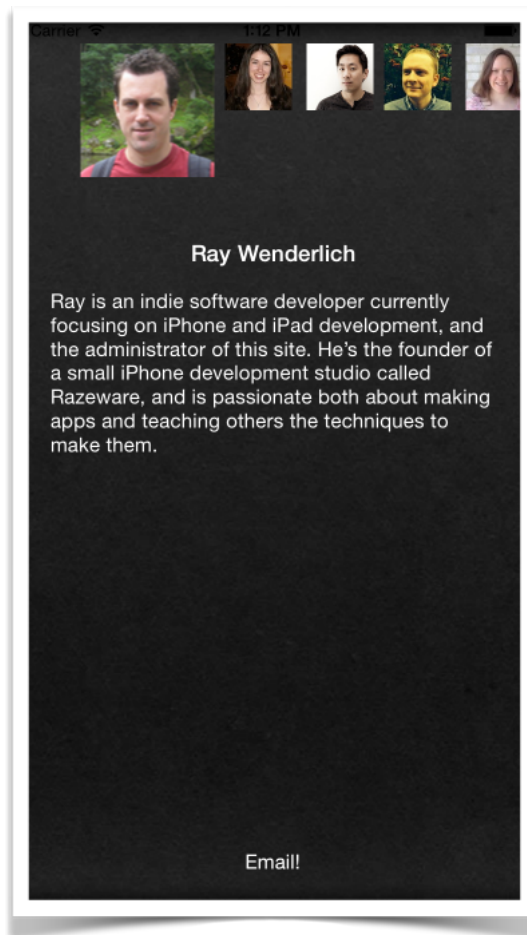
Challenge J: Animating Constraints

You'd think animating constraints would be this incredibly hard endeavor. In truth, animating a constraint is as simple as changing the constraints constant and calling layoutIfNeeded inside an animation.

Really, that's all there is to it.

You'll be returning to a previous challenge to add some animation to it. Here's the interface you'll be animating:

Ray Wenderlich

Ray is an indie software developer currently focusing on iPhone and iPad development, and the administrator of this site. He's the founder of a small iPhone development studio called Razeware, and is passionate both about making apps and teaching others the techniques to make them.

Email!

Challenge Hint

Remember, if there are changes you don't want to animate, call layoutIfNeeded first, then change the constraints you want to animate and call layoutIfNeeded in an animation closure.