

CONDITIONAL BREAKPOINTS

### CONDITIONAL BREAKPOINTS

- Now with autocomplete (Xcode 9)
- Visual Indicator (Xcode 9)
- Filtering (Xcode 9)



### VIEW DEBUGGER

- Debug Visually
- Determine Class Names
- Now with View Controllers (Xcode 9)



### DEMO 1 SHORTCUTS TO REMEMBER

- ☆ 分親D: Reveal in Debug Navigator
- **♦ ^6**: Show Document Items
- # 器\: Add Breakpoint

## DEMO 1





SNIPPETS & SHORTCUTS

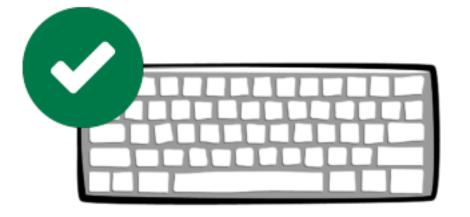
#### CODE SNIPPETS

- Add Code Faster
- Prevent Repeated Googling
- Minimize Mental Overhead



### KEYBOARD SHORTCUTS

- Save Time
- Connect your brain to Xcode
- Make you look smarter







#### DEMO 2 SHORTCUTS TO REMEMBER

- # <a href="#">#?: Help Menu</a>
- ★ 今畿J: Jump to definition
- Replace: \chickrightarrow \text{`: Move focus to Editor}
- ♣ ^分器H: Find Call Hierarchy

## DEMO 2





EVERYTHING ELSE.

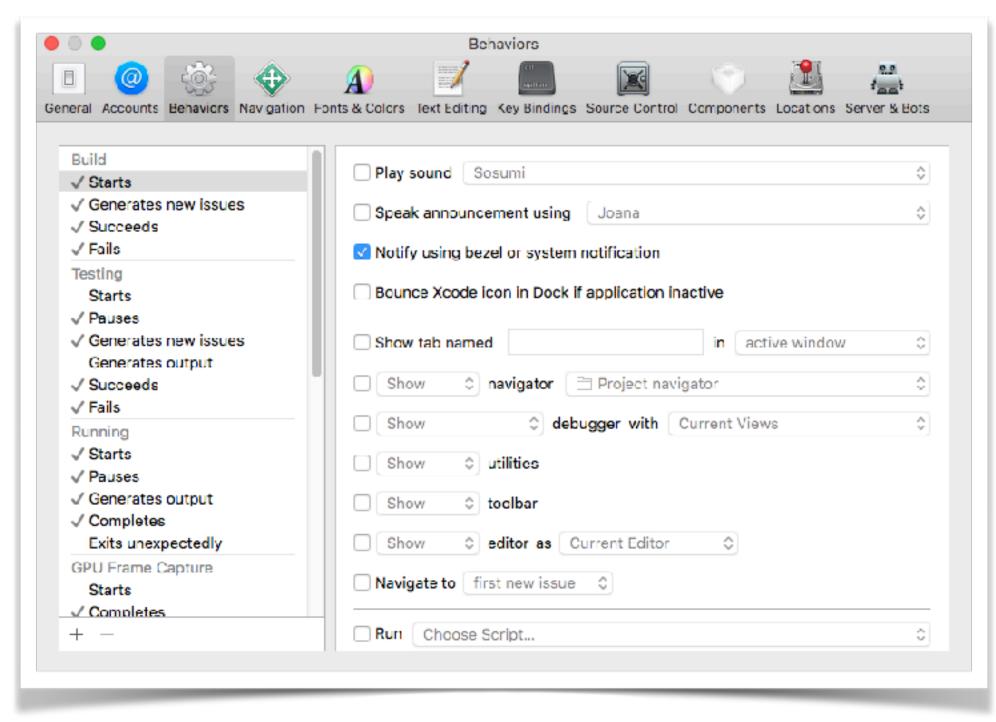
### PLAYGROUNDS

- Excellent prototyping tool
- Create views
- Debug animations



### BEHAVIORS

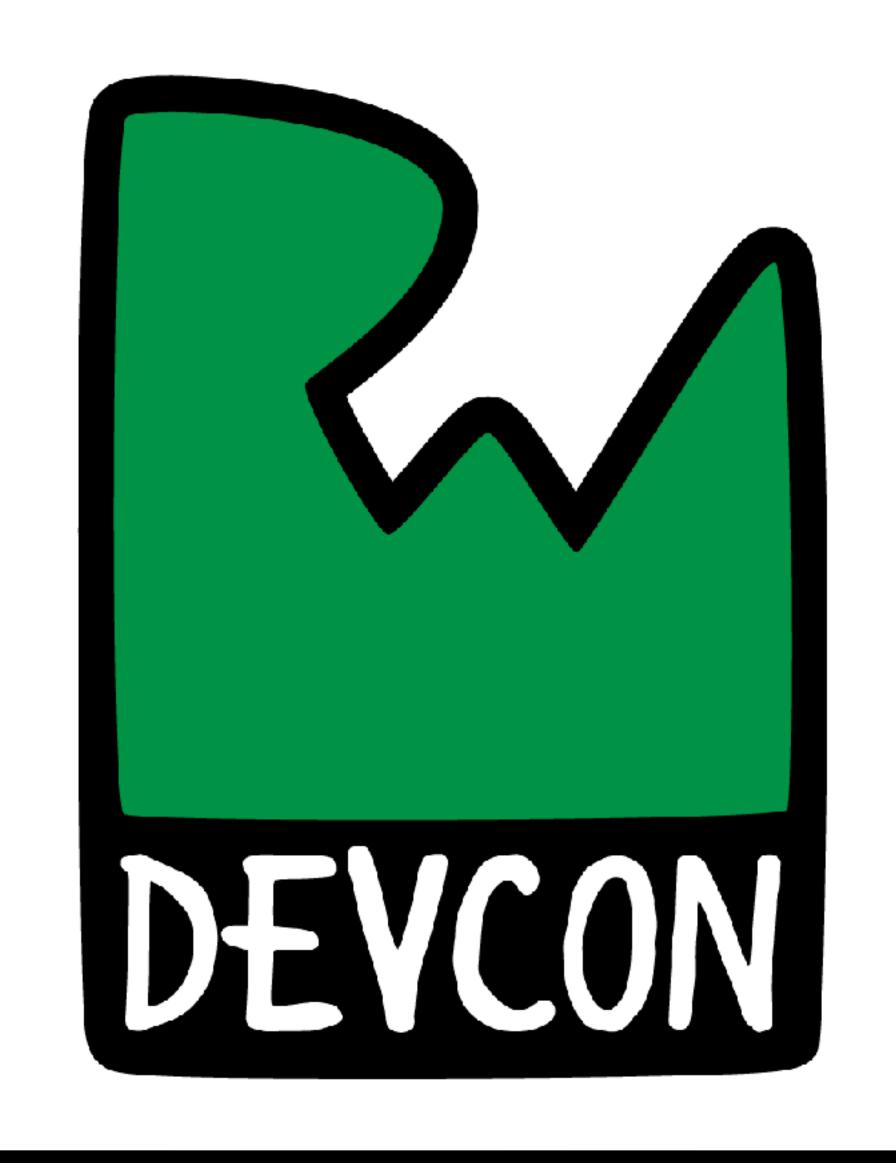
- Automate your workflow
- Save window configurations





## DEMO 3





CONCLUSION

## WHAT YOU LEARNED

- Demo 1: Conditional Breakpoints
- Demo 2: Snippets & Shortcuts
- Demo 3: Everything Else!



### WHERE TO GO FROM HERE?

- Xcode Tips and Tricks RWDevCon 2016 (Free)
- Xcode Tips and Tricks Video Course (Subscription)
- Playgrounds in Depth RWDevCon 2017 (Free)
- Twitter: @jawwadahmad

