

in: Han Xiao



# Han Xiao/Classes

 **EDIT**

< Han Xiao

Overview	Cultivation	Classes	Skills	Equipment
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Relationships	Social Status	Stats	LP + PA
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## Characters Cards

## Main Class

- Engineer: MAX (Lv. 10) → (**SUB** lv. 10) → (Lv. 20[E])
- Apprentice Technician: MAX (Lv. 10) → Mechanic Trainee (Lv. 4) → (**SUB** lv. 6) → (Lv. 40[E]~[D])
- Mechanic Trainee: MAX (Lv. 15)(55) → Magnetic Ring Mechanic (**Lv. 5**) → (**SUB** lv. 10) → (Lv. 60[D]) → (**1st Race Refinement**)
- Magnetic Ring Mechanic: MAX (Lv. 15) → (**SUB** lv. 10) → (Lv. 80, [C])
- Data Mechanic: MAX (Lv. 15) → (**SUB** lv. 5) → (Lv. 100, [B]) → (**2nd Race Refinement**)
- War Mechanic: MAX (Lv. 20) → (Lv. 120)-(B+)
- Virtual Mechanic: (Lv. 15) → (**SUB** lv. 10) → (Lv. 140, [A]) → (**3rd Race Refinement**)
- Virtual Mechanic: MAX (Lv. 20) → Galaxy Mechanic (Lv. 15) → (Lv. 160, [A])
- Galaxy Mechanic: MAX (Lv. 25) → Truth Mechanic (Lv. 10) → (Lv. 180, [A+]) → (**4th Race Refinement**)
- Truth Mechanic: MAX (Lv. 25) → Apostle Mechanic (Lv. 5) → (Lv. 200, [A+])
- Apostle Mechanic: (Lv. 25) → (Lv. 220) (A+) → (**5th Race Refinement**)
- Apostle Mechanic: MAX (Lv. 30) → Ruler Mechanic (Lv. 15) → (Lv. 240), [**S** (Super A)]) → (**6th Race Refinement-(Extra)-[Species Transformation]**)
- Emperor Mechanic: MAX (Lv. 35) → (Lv. 260) → (**S** (Super A))-[(**7th(i)&(ii) Race Species Transformation**)]
- Dominion Mechanic: (Lv. 20) → (Lv. 280) → (**S+** (Super A))
- Dominion Mechanic: MAX (Lv. 40) → (Lv. 300) → (**SS**)-[(**8th(i)&(ii) Race species transformation**)]
- Divine Throne / Seat Mechanic: MAX (Lv. 60)
- Legendary Mechanic: No Max Level

Class	Max Level	1st Lv. Ch.	Max Lv. Ch.
Engineer	10	2	5

Energy +10, INT +1, END +1  
+2 stat points.

+1 talent point.

[Mechanic (Novice)]

[Basic Maintenance]

[Basic Enhancement]

+30 Energy, +1 DEX, +1 END, +3 INT  
+3 Attribute Points

+1 Talent Point

Energy Affinity: Metal

Presence of Mind

Energy Training Technique

Intermediate Mechanic Affinity

Mechanic Trainee	15	104	165
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+50 Energy, +1 DEX, +4 INT; +1 END, + 3 Unassign Stats, +1 Talent Point  
[Meticulous Repairs]

[Medium Enhancement]

Magnetic Ring Mechanic	15	233	262
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+70 Energy, +2 DEX, +1 END, +4 INT  
+4 Free Attribute points +1 Potential points

[Advanced Machinery Affinity]

[Surging Mechanical Force]

[Electromagnetic Energy Extraction]

[Energy Modification]

Digital Mechanic	15	355	355
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+100 Energy, +3 DEX, +2 END, +4 INT  
+ 5 Free Attribute Points.

+ 1 Potential Point

[Blueprint Refinement]

[High Concentration Refining]

Magnetic Vision—Data Flow]

[Machinery Analytical Comprehension]

War Mechanic	20	470	517
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vigor +120, agility +3, endurance +3, intelligence +5  
+6 Free Attribute Point

+1 potential points

[application grade Machinery Affinity]

[Trash Remodeling]

[Mechanical Force Overload]

[Practical Mechanical Force Technique]

Virtual Mechanic	20	531	618
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vigor +150, agility +3, endurance +3,intelligence +6  
+ 6 Attribute Point

+ 1 potential points

[specialist grade Machinery Affinity]

[Intelligence Defense Strengthening]

[Controlling Intelligence Strengthening]

[Invasion Operations Strengthening]

[Resource Allocation Program Optimization]

[Mass Production Deployment Circuit Optimization]

[Virtual Technology Specialization]

Galaxy / Star Sea Mechanic	25	618	630
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vigor + 180, strength + 1, agility + 3, endurance + 3, intelligence + 8  
+ 6 Attribute Points

+ 1 potential points

[master grade Machinery Affinity]

[super fast Virtual Invasion]

[Quantum Network Matrix]

[Mechanical Theory Summary]

[Virtual Technology Specialization] effect is enhanced

[Intelligence Defense Strengthening] effect is enhanced

[Invasion Operations Strengthening] effect is enhanced

Truth Mechanic	25	661	675
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vigor + 210, strength + 2, agility + 4, endurance + 4, intelligence + 10  
+ 7 Attribute Points

+ 1 potential points

[Mechanical Truth Understanding]

[Extreme Energy Output]

[Logical Program Strengthening]

[Data Deep Dive Implanting]

[Virtual Technology Specialization] effect is enhanced

[Intelligence Defense Strengthening] effect is enhanced

[Quantum Network Matrix] effect is enhanced

Apostle Mechanic	30	707	752
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vigor +240, strength +3, agility +4, endurance +5, intelligence +10  
+ 8 Attribute Points

+ 1 potential points

[Mechanical Force Promotion · Body of the Apostle]

[apostle grade Machinery Affinity]

[Mechanical Apostolize]

[Your Virtual Technology class skill and Specialty, 20% improvement]

Emperor Mechanic	35	752	845
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vigor +300, strength +5, agility +5, endurance +8, Intelligence +12  
+ 10 Attribute Points

+ 1 potential points

[Mechanical Emperor]

[Emperor Machinery Affinity]

[the gift of the emperor]

[quantum distance transmission channel (not activated)]

[second dimension march (not activated)]

[Mechanical Force · 王权 (not activated)]

[master of the king (not activated)]

[All your Virtual Technology class skills and specialties, 35% increase  
in effect]

Dominion Mechanic	40	921
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[Machinery dominates]  
[Machinery Affinity]

[Apostle Creation]

[master advent]

Divine Seat Mechanic	60	947	1382
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Legendary Mechanic	-	1388	-
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## Sub-Class

- Agent: MAX (Lv. 10) → (Lv. 20)
- Night Stalker: **(Lv. 6)** → (Lv. 40)
- Night Stalker: MAX (Lv. 10) → (Lv. 50)
- **Ordnance Engineer**: MAX (Lv. 10) → (Lv. 80) <sup>[1]</sup>
- Scholar: (Lv. 5) → (Lv. 100)
- Scholar: MAX (Lv. 10) → (Lv. 130)

	10	1	Dropped	Basic
Civilian	+1 to a random stat			
Agent	10	4	5	Common
Night Stalker	10	121	146	Rare
Ordnance Engineer	10	339	339	Rare
Scholar	10	438	531	

## References

1. Chapter 339

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