

NULL OBJECTS

```
<%= “Hello #{ current_user.try(:name) || ‘Friend’ }!” %>
```

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<%= “Hello #{ current_user.try(:name) || ‘Friend’ }!” %>
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```
<%= image_tag(current_user.nil? ? ‘default_avatar.png’ :  
               current_user.avatar_path) %>
```

```
<%= sign_in_button if current_user.nil? %>
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               current_user.avatar_path) %>
```

TELL, DON'T ASK
DRY

```
# application_controller.rb  
def current_user  
  User.find_by_id(session[:user_id])  
end
```

```
# application_controller.rb
def current_user
  User.find_by_id(session[:user_id])
  User.find_by_id(session[:user_id]) ||
    User::NullUser.new
end
```

```
# application_controller.rb
def current_user
  User.find_by_id(session[:user_id])
  User.find_by_id(session[:user_id]) ||
    User::Anonymous.new
end
```



```
class User < ActiveRecord::Base
  validates_presence_of :name, :avatar_path
```

```
  class Anonymous
```

```
    def name
```

```
      'Friend'
```

```
    end
```

```
    def avatar_path
```

```
      'default_avatar.png'
```

```
    end
```

```
    def nil?
```

```
      true
```

```
    end
```

```
  end
```

```
end
```

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               current_user.avatar_path) %>
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```
<%= image_tag(current_user.avatar_path) %>
```

**REPLACE CONDITIONAL
WITH POLYMORPHISM**

michi.huber@gmail.com

@michihuber