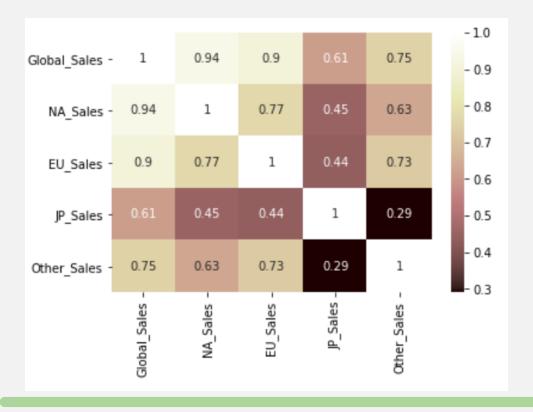
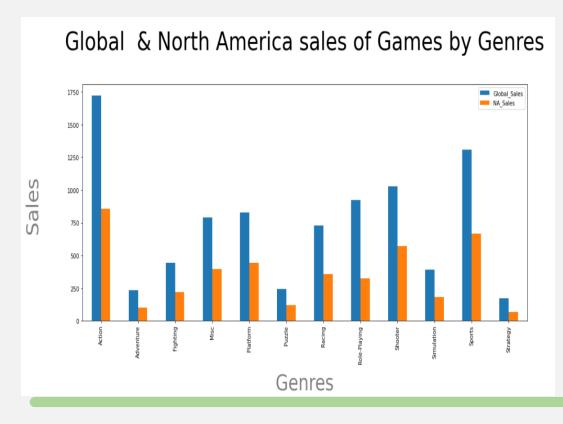
Predicting Global Video-Game Sales

QUESTIONS

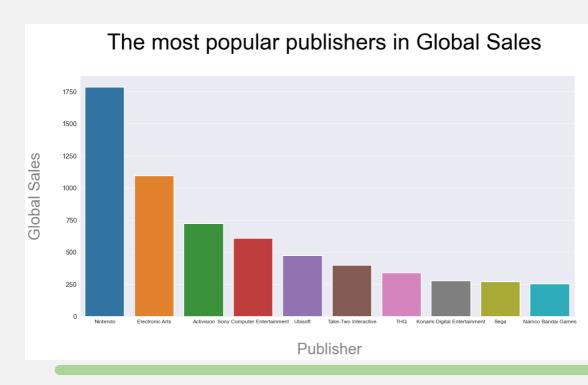
- Q1: Are there a different local Sales related to each other in countries?
- Q2: What is the highest selling type of video game in global sales and North America?
 - Q3: Who are the most popular publishers?
 - Q4: Which is the most popular Platform in Global Sales?
- Q5: who are the highest sales?



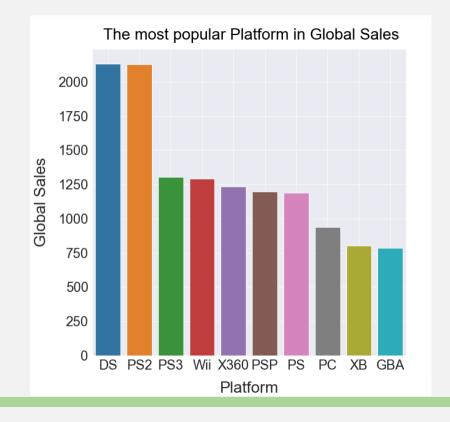
Q1: Are there a different local Sales related to each other in countries?



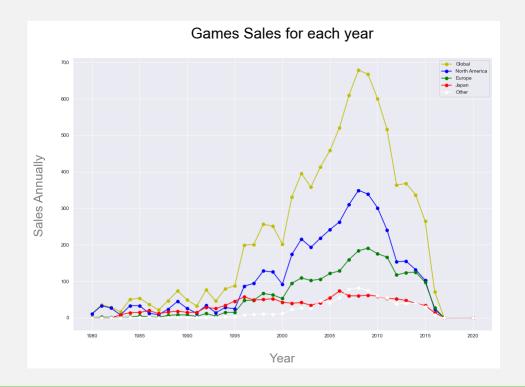
Q2: What is the highest selling type of video game in global sales



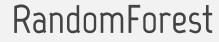
Q3: Who are the most popular publishers?



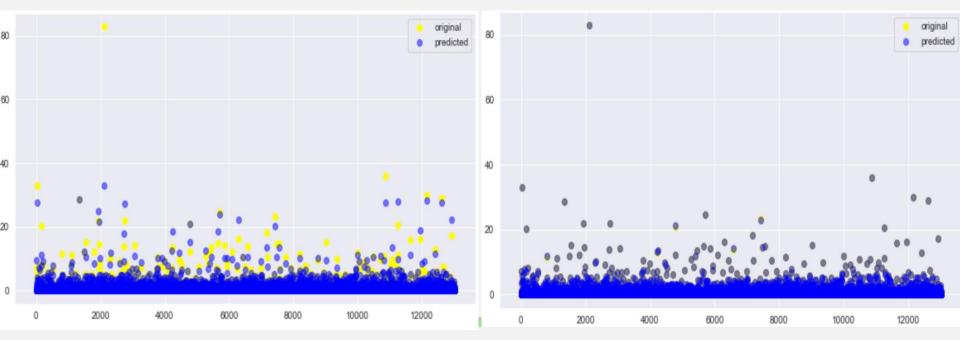
Q4: Which is the most popular Platform in Global Sales?



Q5: who are the highest sales?



LinearRegression



Comparison between Actual & Predict value

Conclusion

- Global, North American, European an Other countries sales (Except Japan),
- have strong correlated.
- Action genre is the highest sale in each country.
- The most publisher in global is Nintendo.
- DS platform is having highest values.
- Global has higher sales over the years for video games and the lowest sales is Japan.
- LinearRegression it give a better result more then RandomForestRegression.