

# YAN LI

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## EDUCATION

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### Wuhan University

Master in Computer Software & Theory

*September 2011 - June 2013*

### Wuhan University

B.S. in Computer Science & Technology (GPA: 3.4/4)

*September 2007 - June 2011*

## EXPERIENCE

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### Baidu Ecom

*Senior RD*

*November 2014 - Present*

*Shanghai, China*

- Develop new features in "Shantou" project group.
- Participate in the algorithm optimization of Click Through Rate(CTR) prediction for Baidu Advertise search engine (C++ / Python).

### NetEase Game

*Senior Development Engineer*

*July 2013 - July 2014*

*Hangzhou, China*

- Finish a small but whole card mobile game in the training project within 2 months. Charge of all framework and logic in server.
- Participate in the development of a new mobile game, as one of the two original program developers for this project, complete most of the work including game engine, database design, client architecture and logging system in collaboration (C++ / Python / JavaScript).

### Microsoft STC

*SDET Intern*

*February 2012 - June 2012*

*Beijing, China*

- Participate in building a complete training platform using ASP.NET MVC 3.0, to train a new extraction model for News webpages in Bing Search, and the PR value of the new model had been much-improved.
- Some data analysis and mining work (C#).

## HONORS

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- Google Code Jam (GCJ) 2014 Onsite Round (Top 25 worldwide) 2014
- The 36<sup>th</sup> ACM-ICPC World Finals Rank 18<sup>th</sup> 2012
- The 35<sup>th</sup> ACM-ICPC World Finals Rank 42<sup>nd</sup> 2011
- The 34<sup>th</sup> - 36<sup>th</sup> ACM-ICPC Asia Regionals 8 Gold, 2 Silver 2009 - 2011
- The 2<sup>rd</sup> Microsoft "Beauty of Programming" Challenge Competition Onsite Round 2013
- Tencent Hackathon 2012 Second Place 2012
- Central China mathematical modeling Invitational Competition First Prize 2009
- Microsoft Intern "SanGuoSha" 3V3 Game Competition First Place 2012
- Wuhan University "2011 Excellent Graduates" Honor Title 2011

## TECHNICAL STRENGTHS

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<b>Computer Languages</b>	C++, C#, Python, Java, JavaScript, Scheme, L <sup>A</sup> T <sub>E</sub> X
<b>Tools</b>	SVN, Git, Vim, Sublime
<b>English</b>	CET-4, CET-6
<b>Others</b>	Algorithm, Machine Learning, Parallel Programming