

Ishan Lamsal

UNITY DEVELOPER

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SUMMARY

Self Taught Unity Developer having inactive experience of 4 years and active experience of 1 year and still learning to sharpen my skills. Already made more than 8 Titles of games/apps in Android/PC/Web. Specialized in **Unity3d**, **C#**, **UI/UX Design**, **BugFixing**, and **2D/3D game development**.

SKILLS

Unity Developer	● ● ● ● ●	UI/UX Design	● ● ● ● ●
Unity Engine	● ● ● ● ●	Animation Systems	● ● ● ● ●
C# Programming	● ● ● ● ●	Game Physics	● ● ● ● ○
2D/3D Game Development	● ● ● ● ●	Mobile Optimization	● ● ● ● ●
Gameplay Mechanics	● ● ● ● ●	Debugging & Troubleshooting	● ● ● ● ●
Asset Integration	● ● ● ● ●		

EXPERIENCE

Unity Developer

Secret Mechanism *Apr 2024 - Present*

- Collaborated with artists and designers to implement models, animations, and visual effects into Unity
- Optimized performance and ensured smooth frame rates by implementing efficient coding techniques
- Implemented asset management systems to organize and streamline project workflow
- Debugged and resolved technical issues and bugs within the game or application
- Stayed up to date with the latest industry trends and technologies to continually improve skills and techniques
- Enhance and optimize the performance of inventory and weapon systems, ensuring efficient management and utilization.

PROJECTS

Adventure boy

Solo Programmer *Aug 2020 - Oct 2020*

Unity 2D platformer game. This is my first game publish on android.

DodgeTheBox

Solo Programmer *Sep 2020 - Nov 2020*

It Is a Simple HyperCasual Game. Made with unity 2D and Photoshop.

Hyper-Ball

Solo Programmer *Dec 2020 - Jan 2021*

Dodge The Obstacles By Rolling The ball. Small Hyper casual game made with unity 3D

WatchOut - Traffic (Android Game)

Solo Programmer *Feb 2023 - Nov 2023*

Unleash your inner pup with WatchOut-Traffic. This fun game challenges you to save your dog as you guide it through traffic. Jump around obstacles, both small and large, while avoiding cars and even other animals that you cross paths with. With simple controls, anyone can hop right into the game and start rescuing their doggo! The bright colors and smooth design give this game visual appeal. Rescue your canine companion with WatchOut-Traffic today!. This hypercasual game lets you play as a brave dog and try to save your furry pals from being hit by cars! With this game, it's not just about playing around—you must jump, twist and turn to dodge your way through the traffic. Keep an eye out for power-ups and power-downs along the way, too! It's easy to learn but challenging to master. Test your reflexes and have a fun time with WatchOut-Traffic.

Game Link : <https://ishangamedev.itch.io/watchout-traffic>

Realm of Dreams

Solo Programmer *Jan 2024 - Jan 2024*

Small Story base game for community game jam using unity3d , inverse kinematics and assets implementation.

Game link : <https://ishangamedev.itch.io/realm-of-dreams>

Gluten Slime

Solo Programmer *Jan 2024 - Jan 2024*

Game is based on abended city where alien slime apired and start eating everything world have to offer as for the game jam special item if you consume car after certain size your growth double the growing size.

Lootlocker is used for authentication and leaderboard ranking ,

Game Link : <https://ishangamedev.itch.io/glutenslime>

CANDLELIT

Lead Programmer *Feb 2024 - Feb 2024*

This is a short and atmospheric horror game, where you must investigate a distress signal coming from a nearby planet!. This project is also for community game jam.

Game link : <https://alimen6.itch.io/candlelit>

PC Simulator

Solo Programmer *Feb 2024 - Feb 2024*

Small Simulation game in which your playing game inside game. This is also a community game jam project using unity 3D and UI Features.

Game link : <https://ishangamedev.itch.io/pc-simulator>

□□□□ (The wait concert)

Solo Programmer *Jun 2024 - Jun 2024*

A small anime rhythm game for community game jam using animation rigging/ ik, animation implementation and rhythm game mechanics

Game link : <https://ishangamedev.itch.io/the-wait-concert>

Snap the monuments (Paper Edition)

Solo Programmer *Jul 2024 - Jul 2024*

This is a brief adventure game in which you are visiting a tiny planet cluster that has cosmic monuments, and you are there to travel and sightsee.

Game Link : <https://ishangamedev.itch.io/snap-the-monuments>

this game was made within 2 days

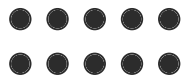
EDUCATION

School Leaving Certificate (SLC)

Brihaspati college and school | Siddharthanagar *Jan 2021 - Dec 2022*

LANGUAGES

English
Nepali



Hindi

