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# iShape: A First Step Towards Irregular Shape Instance Segmentation

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## Abstract

1      In this paper, we introduce a brand new dataset to promote the study of instance  
2      segmentation for objects with irregular shapes. Our key observation is that though  
3      irregularly shaped objects widely exist in daily life and industrial scenarios, they  
4      received little attention in the instance segmentation field due to the lack of corre-  
5      sponding datasets. To fill this gap, we propose iShape, an irregular shape dataset  
6      for instance segmentation. Unlike most existing instance segmentation datasets of  
7      regular objects, iShape has many characteristics that challenge existing instance  
8      segmentation algorithms, such as large overlaps between bounding boxes of in-  
9      stances, extreme aspect ratios, and large numbers of connected components per  
10     instance. We benchmark popular instance segmentation methods on iShape and  
11     find their performance drop dramatically. Hence, we propose an affinity-based  
12     instance segmentation algorithm, called ASIS, as a stronger baseline. ASIS ex-  
13     plicitly combines perception and reasoning to solve Arbitrary Shape Instance  
14     Segmentation including irregular objects. Experimental results show that ASIS  
15     outperforms the state-of-the-art on iShape. Dataset and code are available at  
16     <http://ishape.github.io>

## 1 Introduction

18     Instance segmentation aims to predict the  
19     semantic and instance labels of each im-  
20     age pixel. Compared to object detection  
21     [1, 2, 3, 4, 5, 6, 7, 8] and semantic segmen-  
22     tation [9, 10, 11], instance segmentation  
23     provides more fine-grained information but  
24     is more challenging and attracts more and  
25     more research interests of the community.  
26     Many methods [12, 13, 14, 15] and datasets  
27     [16, 17, 18] continue to emerge in this field.  
28     However, most of them focus on regularly  
29     shaped objects and only a few [19, 18]  
30     study irregular ones, which are thin, curved,  
31     or having complex boundary and can not be  
32     well-represented by regularly rectangular  
33     boxes. A more clear definition of irregular  
34     shape is “the area of the bounding box is  
35     much larger than the area of instance mask

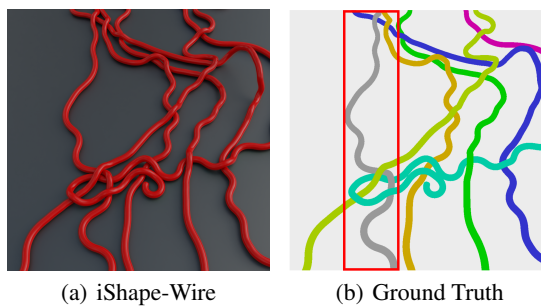


Figure 1: A typical scene of objects with irregular shape and similar appearance. It has many characteristics that challenge instance segmentation algorithms, including the large overlaps between bounding boxes of objects, extreme aspect ratios (bounding box of the grey mask), and large numbers of connected components in one instance (green and blue masks).