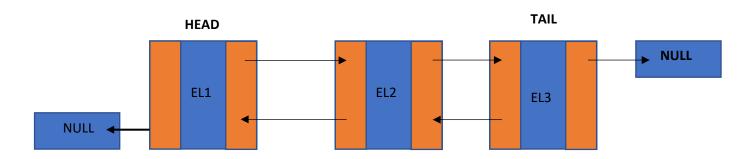
Double Linked List

- each item in the list has next and previous fields
- the list has a head and a tail
- in double linked list we can add new element to end or start with the constant time complexity
- to find specified element we will have to traverse all the list from head to tail or reverse to find wanted item



Insert at head

- 1) Create new node "newElement"
- 2) Assing "El1" to "newElement" next field
- 3) Assign whatever "El1" is pointing to as previous to "newElement" previous field
- 4) Assign "newElement" to "El1" previous field
- 5) Assign head to "newElement"
- 6) O(1) time complexity

Insert at tail

- 1) Create new node "newElement"
- 2) Assing tail's next field to "newElement" next field
- 3) Assign tail to "newElement" previous field
- 4) Assign tail's next field to "newElement"
- 5) Assign tail to "newElement:
- 6) O(1) time complexity

Delete from head

- 1) Assign "El1" to "removedNode"
- 2) Assign "El2" previous field to "El1" previous field
- 3) Assign head to "El1" next field
- 4) Return "removedNode" from the method
- 5) O(1) time complexity

Delete from tail

- 1) Assign "El3" to "removedNode"
- 2) Assign "El2" next field to "El3" next field
- 3) Assign tail to "El3" previous field
- 4) Return "removedNode" from the method
- 5) O(1) time complexity

Insert a node A between nodes B and C

- 1) Assign A's next field to B's next field
- 2) Assign A's previous field to C's previous field
- 3) Assign B's next field to A
- 4) Assign C's previous field to A
- 5) O(n) time complexity because we need to find the insertion position

Remove a node A from between nodes B and C

- 1) Assign A to "removedNode"
- 2) Assign C's previous field to A's previous field
- 3) Assign B's next field to A's next field
- 4) Return A from the method
- 5) O(n) time complexity because we need to find the insertion position