1. To type make a double into an into you have to do it by putting the (int) before the number. So it would be (int) 2.4.
2. To do this, you have to make an array name that is like int [] arri = {10,9,8,7,6,5,4,3,2,1}
3. The scope of the variable temp is declared when we do temp = 0; It needs to be put outside of the if and else statement.
4. The scope of the variable is total += i*i; because this is the total of the variable
5. The value is 0 because it needs to be set at the number to help initialize the code.
6. The error was importing not having the cheese class so we had to import it in.
7. The number of pointer and objects that was fixed were 2.
8. The parts that were redundant in these lines were input.nextInt() and if num2 < num3 because you only need 1. You only need 2 else statements
9. You have to have the user input before the if and else statementsYou have to do two if else statements.
10. You can tell which is the first number by what the user inputs in.
11. All variables must be initialized and constructor has to have the same name as the class
12. The point of the '.' is to call a method from another class
13. If you swap them, then they will get errors because the code goes in order so it would not work.