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#### SEARCH:

## **All Classes**

All ClassesClass SummaryEnum Class Summary

Class

Description

**IssueBoard** 

Only contains the lists todoTasks, ongoingTasks and finishedTasks and various methods for handling tasks

**MainApp** 

Responsible for launching the application

**MainController** 

Responsible for controlling the application

**Project** 

Abstract class.

Task

Represent a task to be executed.

**TaskDialog** 

Responsible for the Task Dialog window that occurs when you press, New task, Edit Task or View Task

TaskDialog.Mode

Used to distinguish which button press that was made

All Classes 1

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## SEARCH:

# **All Packages**

Package Summary Package Description no.ntnu.idata1002

All Packages 2

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#### SEARCH:

# **How This API Document Is Organized**

This API (Application Programming Interface) document has pages corresponding to the items in the navigation bar, described as follows.

## Module

Each module has a page that contains a list of its packages, dependencies on other modules, and services, with a summary for each. These pages may contain three categories:

- Packages
- Modules
- Services

## **Package**

Each package has a page that contains a list of its classes and interfaces, with a summary for each. These pages may contain six categories:

- Interfaces
- Classes
- Enum Classes
- Exceptions
- Errors
- Annotation Interfaces

## **Class or Interface**

Each class, interface, nested class and nested interface has its own separate page. Each of these pages has three sections consisting of a class/interface description, summary tables, and detailed member descriptions:

- Class Inheritance Diagram
- Direct Subclasses
- All Known Subinterfaces
- All Known Implementing Classes
- Class or Interface Declaration
- Class or Interface Description

- Nested Class Summary
- Field Summary
- Property Summary
- Constructor Summary
- Method Summary
- Field Details
- Property Details
- Constructor Details
- Method Details

The summary entries are alphabetical, while the detailed descriptions are in the order they appear in the source code. This preserves the logical groupings established by the programmer.

## **Annotation Interface**

Each annotation interface has its own separate page with the following sections:

- Annotation Interface Declaration
- Annotation Interface Description
- Required Element Summary
- Optional Element Summary
- Element Details

## **Enum Class**

Each enum class has its own separate page with the following sections:

- Enum Declaration
- Enum Description
- Enum Constant Summary
- Enum Constant Details

## Tree (Class Hierarchy)

There is a <u>Class Hierarchy</u> page for all packages, plus a hierarchy for each package. Each hierarchy page contains a list of classes and a list of interfaces. Classes are organized by inheritance structure starting with <code>java.lang.Object</code>. Interfaces do not inherit from <code>java.lang.Object</code>.

- When viewing the Overview page, clicking on "Tree" displays the hierarchy for all packages.
- When viewing a particular package, class or interface page, clicking on "Tree" displays the hierarchy for only that package.

## Index

The <u>Index</u> contains an alphabetic index of all classes, interfaces, constructors, methods, and fields, as well as lists of all packages and all classes.

Class or Interface 4

## **Search**

You can search for definitions of modules, packages, types, fields, methods, system properties and other terms defined in the API, using some or all of the name, optionally using "camel-case" abbreviations. For example:

- j.l.obj will match "java.lang.Object"
- InpStr will match "java.io.InputStream"
- HM.cK will match "java.util.HashMap.containsKey(Object)"

Refer to the Javadoc Search Specification for a full description of search features.

This help file applies to API documentation generated by the standard doclet.

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no.ntnu.idata1002/module-summary.html

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#### SEARCH:

# **Hierarchy For All Packages**

Package Hierarchies:

• no.ntnu.idata1002

## **Class Hierarchy**

- java.lang.Object
  - ♦ javafx.application.Application
    - ♦ no.ntnu.idata1002.MainApp
  - ♦ javafx.scene.control.Dialog<R> (implements javafx.event.EventTarget)
    - ♦ no.ntnu.idata1002.<u>TaskDialog</u>
  - no.ntnu.idata1002.<u>MainController</u> (implements javafx.fxml.Initializable)
  - no.ntnu.idata1002.Project
    - ♦ no.ntnu.idata1002.<u>IssueBoard</u>
  - ♦ no.ntnu.idata1002.<u>Task</u>

## **Enum Class Hierarchy**

- java.lang.Object
  - ◆ java.lang.<u>Enum</u><E> (implements java.lang.<u>Comparable</u><T>, java.lang.constant.<u>Constable</u>, java.io.<u>Serializable</u>)

♦ no.ntnu.idata1002.TaskDialog.Mode

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## Α

addTask(Task) - Method in class no.ntnu.idata1002.<u>IssueBoard</u>
 Adds a task to ArrayList todoTasks
 addTask(Task) - Method in class no.ntnu.idata1002.<u>Project</u>

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## D

<u>doAddTask(ActionEvent)</u> - Method in class no.ntnu.idata1002.<u>MainController</u> Adds a new task.

<u>doEditTask(ActionEvent)</u> - Method in class no.ntnu.idata1002.<u>MainController</u> Edit the selected task.

<u>doMoveTask(ActionEvent)</u> - Method in class no.ntnu.idata1002.<u>MainController</u>

Move task from one list to the other.

<u>doRemoveTask(ActionEvent)</u> - Method in class no.ntnu.idata1002.<u>MainController</u> Removes selected task from either lists.

<u>doViewDetails(ActionEvent)</u> - Method in class no.ntnu.idata1002.<u>MainController</u> View details of the task.

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## Ε

EDIT - Enum constant in enum class no.ntnu.idata1002.<u>TaskDialog.Mode</u>

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## G

getDay() - Method in class no.ntnu.idata1002.Task

getDescription() - Method in class no.ntnu.idata1002.<u>Task</u>
Returns the description.

getFinished() - Method in class no.ntnu.idata1002.Project
Returns the value of the variable finished

getList(Task) - Method in class no.ntnu.idata1002.<u>IssueBoard</u>
Finds the current list that contains the task.

getMonth() - Method in class no.ntnu.idata1002.Task

 $\underline{\text{getOngoingTasks()}} \text{ - Method in class no.ntnu.} \\ \text{idata1002.} \\ \underline{\text{IssueBoard}} \\ \text{Returns the ongoingTasks}$ 

getPriority() - Method in class no.ntnu.idata1002.Task

getProjectName() - Method in class no.ntnu.idata1002.Project

Returns the name of the project

getStarted() - Method in class no.ntnu.idata1002.Project

Returns the value of the variable started

getTaskName() - Method in class no.ntnu.idata1002.<u>Task</u>
Returns the name of task.

getTimeLeft() - Method in class no.ntnu.idata1002.Task

Returns days left until deadline

getTimeLeftUntilDeadline() - Method in class no.ntnu.idata1002.Task

getTodoTasks() - Method in class no.ntnu.idata1002.<u>IssueBoard</u>
Returns the todoTasks list

getYear() - Method in class no.ntnu.idata1002.<u>Task</u>

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I

initialize(URL, ResourceBundle) - Method in class no.ntnu.idata1002.MainController

## <u>IssueBoard</u> - Class in <u>no.ntnu.idata1002</u>

Only contains the lists todoTasks, ongoingTasks and finishedTasks and various methods for handling tasks

<u>IssueBoard(String)</u> - Constructor for class no.ntnu.idata1002.<u>IssueBoard</u> Constructor for Project.

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## M

main(String[]) - Static method in class no.ntnu.idata1002.MainApp

MainApp - Class in no.ntnu.idata1002

Responsible for launching the application

MainApp() - Constructor for class no.ntnu.idata1002.MainApp

MainController - Class in no.ntnu.idata1002

Responsible for controlling the application

<u>MainController()</u> - Constructor for class no.ntnu.idata1002.<u>MainController</u>

moveTask(Task, List<Task>) - Method in class no.ntnu.idata1002.<u>IssueBoard</u>
Moved a task, from one list, to another

moveTask(Task, List<Task>, List<Task>) - Method in class no.ntnu.idata1002.Project

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## Ν

NEW - Enum constant in enum class no.ntnu.idata1002.<u>TaskDialog.Mode</u>

no.ntnu.idata1002 - module no.ntnu.idata1002

no.ntnu.idata1002 - package no.ntnu.idata1002

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## Ρ

Project - Class in no.ntnu.idata1002
Abstract class.
Project(String) - Constructor for class no.ntnu.idata1002.Project

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## R

<u>removeTask(Task)</u> - Method in class no.ntnu.idata1002.<u>IssueBoard</u>Removes a task from the project.<u>removeTask(Task)</u> - Method in class no.ntnu.idata1002.<u>Project</u>

removeTask(Task, List<Task>) - Method in class no.ntnu.idata1002.<u>IssueBoard</u>
Same as other removeTask, but easier if you know the list
removeTask(Task, List<Task>) - Method in class no.ntnu.idata1002.<u>Project</u>

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## S

<u>setDay(int)</u> - Method in class no.ntnu.idata1002.<u>Task</u>Sets the priority.

<u>setDeadLine(int, int, int)</u> - Method in class no.ntnu.idata1002.<u>Task</u>Sets new deadline for a task

<u>setDescription(String)</u> - Method in class no.ntnu.idata1002.<u>Task</u> Sets the description.

<u>setFinished(boolean)</u> - Method in class no.ntnu.idata1002.<u>Project</u> Changes the status of the started variable

<u>setMonth(int)</u> - Method in class no.ntnu.idata1002.<u>Task</u> Sets the priority.

<u>setPriority(String)</u> - Method in class no.ntnu.idata1002.<u>Task</u> Sets the priority.

<u>setProjectName(String)</u> - Method in class no.ntnu.idata1002.<u>Project</u>Changes the name of the project

<u>setStarted(boolean)</u> - Method in class no.ntnu.idata1002.<u>Project</u> Changes the status of the finished variable

<u>setTaskName(String)</u> - Method in class no.ntnu.idata1002.<u>Task</u> Sets the task name

<u>setYear(int)</u> - Method in class no.ntnu.idata1002.<u>Task</u> Sets the priority.

start(Stage) - Method in class no.ntnu.idata1002.MainApp

stop() - Method in class no.ntnu.idata1002.MainApp

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## Т

Task - Class in no.ntnu.idata1002

Represent a task to be executed.

<u>Task(String, String, String, int)</u> - Constructor for class no.ntnu.idata1002.<u>Task</u>

Default constructor.

Task(String, String, int, int, int) - Constructor for class no.ntnu.idata1002.Task

Creates an instance of TodoTask.

TaskDialog - Class in no.ntnu.idata1002

Responsible for the Task Dialog window that occurs when you press, New task, Edit Task or View Task

<u>TaskDialog()</u> - Constructor for class no.ntnu.idata1002.<u>TaskDialog</u>

TaskDialog(Task, boolean) - Constructor for class no.ntnu.idata1002.TaskDialog

<u>TaskDialog.Mode</u> - Enum Class in <u>no.ntnu.idata1002</u>

Used to distinguish which button press that was made

toString() - Method in class no.ntnu.idata1002.Task

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## U

 $\frac{updateTimeLeft()}{Updates\ time\ left} - Method\ in\ class\ no.ntnu.idata 1002. \underline{Task}$   $Updates\ time\ left$ 

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<u>valueOf(String)</u> - Static method in enum class no.ntnu.idata1002.<u>TaskDialog.Mode</u>

Returns the enum constant of this class with the specified name.

<u>values()</u> - Static method in enum class no.ntnu.idata1002.<u>TaskDialog.Mode</u>

Returns an array containing the constants of this enum class, in the order they are declared.

<u>VIEW</u> - Enum constant in enum class no.ntnu.idata1002.<u>TaskDialog.Mode</u>

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# Module no.ntnu.idata1002

module no.ntnu.idata1002

# Packages

**Exports** 

Package

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no.ntnu.idata1002

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#### SEARCH:

Module <u>no.ntnu.idata1002</u> Package <u>no.ntnu.idata1002</u>

## Class IssueBoard

java.lang.Object

no.ntnu.idata1002.Project

no.ntnu.idata1002.IssueBoard

public class IssueBoard extends Project

Only contains the lists todoTasks, ongoingTasks and finishedTasks and various methods for handling tasks

## Constructor Summary

Constructors

Constructor

Description

IssueBoard (String projectName)

Constructor for Project.

# Method Summary

All MethodsInstance MethodsConcrete Methods

Modifier and Type

Method

Description

Class IssueBoard 23

```
void
addTask (Task task)
Adds a task to ArrayList todoTasks
List < Task >
getFinishedTasks()
Returns the finishedTasks
List<Task>
getList (Task task)
Finds the current list that contains the task.
List<Task>
getOngoingTasks()
Returns the ongoingTasks
List<Task>
getTodoTasks()
Returns the todoTasks list
void
moveTask (Task task, List<Task> oldList, List<Task> newList)
Moved a task, from one list, to another
void
removeTask (Task task)
Removes a task from the project.
void
removeTask (Task task, List<Task> list)
Same as other removeTask, but easier if you know the list
Methods inherited from class no.ntnu.idata1002.Project
```

getFinished, getProjectName, getStarted, setFinished, setProjectName, setStarted

## Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

## Constructor Details

#### IssueBoard

```
public IssueBoard (String projectName)
Constructor for Project. Creates three empty lists, that can be filled with Tasks
Parameters:
```

projectName - Name of the project as String

## Method Details

## getTodoTasks

public <u>List<Task</u>> getTodoTasks() Returns the todoTasks list Returns:

Method Summary 24

The list contained in the 'todoTasks' variable

## getOngoingTasks

```
public <u>List<Task></u> getOngoingTasks()
Returns the ongoingTasks
Returns:
The list contained in the 'engoingTasks' variety
```

The list contained in the 'ongoingTasks' variable

## getFinishedTasks

```
public <u>List<Task></u> getFinishedTasks()
Returns the finishedTasks
Returns:
The list contained in the 'finishedTasks' variable
```

#### \* addTask

```
public void addTask <u>(Tas</u>k task)
Adds a task to ArrayList todoTasks
Specified by:
<u>addTask</u> in class <u>Project</u>
Parameters:
task - The Task object to be added
```

#### ◆ removeTask

```
public void removeTask (Task task)
Removes a task from the project. Checks if the task exists in either of the lists and removes it if found Throws NoSuchElementFoundException if no task is found Specified by:
```

```
removeTask in class Project
```

Parameters:

task - The Task object to be removed

#### removeTask

```
public void removeTask (Task task, List<Task> list)
Same as other removeTask, but easier if you know the list
Specified by:

removeTask in class Project
Parameters:
```

task - The task object to be removed list - The list that contains the task

#### moveTask

```
public void moveTask (Task task, List<Task> oldList, List<Task> newList)

Moved a task, from one list, to another

Specified by:

moveTask in class Project

Parameters:

task - the task to be moved

oldList - the old list of the task

newList - the new list of the task

Throws:
```

getTodoTasks 25

 $\underline{\texttt{IllegalArgumentException}} \text{-} \textbf{thrown} \textbf{ if task} == \textbf{null}$ 

# • getList

public <u>List<Task></u> getList <u>(Task task)</u> Finds the current list that contains the task. Parameters:

task-

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#### SEARCH:

Module <u>no.ntnu.idata1002</u> Package <u>no.ntnu.idata1002</u>

# Class MainApp

java.lang.Object

javafx.application.Application

no.ntnu.idata1002.MainApp

public class MainApp extends javafx.application.Application Responsible for launching the application

## Nested Class Summary

# Nested classes/interfaces inherited from class javafx.application.Application

javafx.application.Application.Parameters

## Field Summary

## Fields inherited from class javafx.application.Application

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Class MainApp 27

## Constructor Summary

Constructors Constructor Description MainApp()

## Method Summary

```
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Method
Description
static void
main (String[] args)

void
start (javafx.stage.Stage primaryStage)

void
stop()
```

## Methods inherited from class javafx.application.Application

getHostServices, getParameters, getUserAgentStylesheet, init, launch, launch, notifyPreloader, setUserAgentStylesheet

## Methods inherited from class java.lang. Object

```
clone, equals, finalize, getClass, hashCode, notify, notifyAll,
toString, wait, wait
```

## Constructor Details

## MainApp

public MainApp()

## Method Details

#### start

## • stop

```
public void stop()
Overrides:
    stop in class javafx.application.Application
```

## • main

public static void main (String[] args)

stop 29

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#### SEARCH:

Module <u>no.ntnu.idata1002</u> Package <u>no.ntnu.idata1002</u>

## **Class MainController**

java.lang.Object

no.ntnu.idata1002.MainController

All Implemented Interfaces:

javafx.fxml.Initializable

public class MainController extends <u>Object</u> implements javafx.fxml.Initializable Responsible for controlling the application

## Constructor Summary

Constructors

Constructor

Description

MainController()

## Method Summary

All MethodsInstance MethodsConcrete Methods Modifier and Type Method

Class MainController 30

#### Description

void

doAddTask (javafx.event.ActionEvent actionEvent)

Adds a new task.

void

doEditTask (javafx.event.ActionEvent actionEvent)

Edit the selected task.

void

doMoveTask (javafx.event.ActionEvent actionEvent)

Move task from one list to the other.

void

doRemoveTask (javafx.event.ActionEvent actionEvent)

Removes selected task from either lists.

void

doViewDetails (javafx.event.ActionEvent actionEvent)

View details of the task.

void

<u>initialize</u> (URL url, <u>ResourceBundle</u> resourceBundle)

## Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll,
toString, wait, wait

## Constructor Details

## MainController

public MainController()

## Method Details

#### initialize

public void initialize <u>(URL url. ResourceBundle)</u> Specified by:

initialize in interface javafx.fxml.Initializable

#### doViewDetails

public void doViewDetails (javafx.event.ActionEvent actionEvent) View details of the task.

Parameters:

actionEvent - triggers the method on double click.

#### doAddTask

public void doAddTask (javafx.event.ActionEvent actionEvent) Adds a new task.

Parameters:

actionEvent - triggers the method.

Method Summary 31

## doRemoveTask

public void doRemoveTask (javafx.event.ActionEvent actionEvent)
Removes selected task from either lists. If no task is highlighted show dialog.

## doMoveTask

 $public\ void\ doMoveTask\ \ (javafx.event.ActionEvent\ actionEvent)$  Move task from one list to the other.

## doEditTask

public void doEditTask (javafx.event.ActionEvent actionEvent) Edit the selected task.

Parameters:

actionEvent - the event triggering the action\*

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#### SEARCH:

Module <u>no.ntnu.idata1002</u> Package <u>no.ntnu.idata1002</u>

# **Class Project**

java.lang.Object

no.ntnu.idata1002.Project

Direct Known Subclasses:

<u>IssueBoard</u>

public abstract class Project extends Object

Abstract class. Extends IssueBoard. Exists for easier further development of the application

## Constructor Summary

Constructors

Constructor

Description

Project (String projectName)

## Method Summary

All MethodsInstance MethodsAbstract MethodsConcrete Methods Modifier and Type Method

Class Project 33

```
Description
abstract void
addTask (Task task)
boolean
getFinished()
Returns the value of the variable finished
String
getProjectName()
Returns the name of the project
boolean
getStarted()
Returns the value of the variable started
abstract void
moveTask (Task task, List<Task> oldList, List<Task> newList)
abstract void
removeTask (Task task)
abstract void
removeTask (Task task, List<Task> list)
setFinished (boolean status)
Changes the status of the started variable
setProjectName (String projectName)
Changes the name of the project
setStarted (boolean status)
Changes the status of the finished variable
Methods inherited from class java.lang.Object
clone, equals, finalize, getClass, hashCode, notify, notifyAll,
toString, wait, wait, wait
```

## Constructor Details

## Project

public Project (String projectName)

## Method Details

## addTask

public abstract void addTask (Task task)

Method Summary 34

## removeTask

public abstract void removeTask (Task task, List<Task> list)

#### removeTask

public abstract void removeTask (Task task)

## setProjectName

public void setProjectName <u>(String projectName)</u> Changes the name of the project Parameters:

projectName - Name of the project as String

## getProjectName

public <u>String</u> getProjectName() Returns the name of the project Returns:

Name of the project as String

## getFinished

public boolean getFinished()
Returns the value of the variable finished
Returns:

boolean value of 'finished'

## getStarted

public boolean getStarted()
Returns the value of the variable started
Returns:

boolean value of started

## setFinished

public void setFinished (boolean status) Changes the status of the started variable

## setStarted

public void setStarted (boolean status) Changes the status of the finished variable

#### moveTask

public abstract void moveTask (Task task, List<Task> oldList, List<Task> newList)

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Module <u>no.ntnu.idata1002</u> Package <u>no.ntnu.idata1002</u>

## **Class Task**

java.lang.Object

no.ntnu.idata1002.Task

public class Task extends Object

Represent a task to be executed. The task has a name, time left, a description and a status indicating if done or not.

## Constructor Summary

Constructors

Constructor

Description

Task (String category, String taskName, String description,
int timeLeft)

Default constructor.

Task (String taskName, String description, String priority, int year,
int month, int day)

Creates an instance of TodoTask.

Class Task 36

# **Method Summary**

```
All MethodsInstance MethodsConcrete Methods
Modifier and Type
Method
Description
int
getDay()
String
getDescription()
Returns the description.
getMonth()
String
getPriority()
String
getTaskName()
Returns the name of task.
long
getTimeLeft()
Returns days left until deadline
String
getTimeLeftUntilDeadline()
int
getYear()
void
setDay (int day)
Sets the priority.
void
setDeadLine (int year, int month, int day)
Sets new deadline for a task
setDescription (String description)
Sets the description.
void
setMonth (int month)
Sets the priority.
setPriority (String priority)
Sets the priority.
void
setTaskName (String taskName)
Sets the task name
void
setYear (int year)
```

Method Summary 37

#### • Sets the priority.

```
String
toString()

void
updateTimeLeft()
Updates time left
```

## Methods inherited from class java.lang.Object

```
clone, equals, finalize, getClass, hashCode, notify, notifyAll,
wait, wait, wait
```

#### Constructor Details

#### Task

public Task <u>(String taskName, String description, String priority, int year, int month, int day)</u> Creates an instance of TodoTask. Note how mutator-methods are used to set the fields instead of setting the fields directly.

#### Parameters:

```
taskName - the name of the task description - a more detailed description of the task // * @param year year of the deadline // * @param month month of the deadline // * @param day day of the month, of the deadline
```

#### Task

public Task <u>(String category, String taskName, String description, int timeLeft)</u>
Default constructor. Creates an instance of Task. Sets the fields to empty strings to avoid NullPointerException.

#### Parameters:

```
category -
taskName -
description -
timeLeft -
```

## Method Details

## getTaskName

```
public <u>String</u> getTaskName()
Returns the name of task.
Returns:
the name of task
```

## getDescription

```
public <u>String</u> getDescription()
Returns the description.
Returns:
the description
```

#### getTimeLeft

```
public long getTimeLeft()
Returns days left until deadline
Returns:
```

The amount of days left to finish the task

#### getTimeLeftUntilDeadline

public <u>String</u> getTimeLeftUntilDeadline()

#### setDeadLine

```
public void setDeadLine (int year, int month, int day)
Sets new deadline for a task
Parameters:
        year - year of the deadline
        month - month of the deadline
        day - day of the month, of the deadline
```

#### updateTimeLeft

public void updateTimeLeft() Updates time left

#### setTaskName

```
public void setTaskName (String taskName)
Sets the task name
Parameters:
       taskName - the name of task
```

### setDescription

```
public void setDescription (String description)
Sets the description.
Parameters:
```

description - the description of the task

## setPriority

```
public void setPriority (String priority)
Sets the priority.
Parameters:
        priority - the description of the task
```

#### setMonth

```
public void setMonth (int month)
Sets the priority.
Parameters:
       month - the month
```

getTimeLeft 39

#### setYear

```
public void setYear (int year)
Sets the priority.
Parameters:
    year - the description of the task
```

#### setDay

#### toString

```
public <u>String</u> toString()
Overrides:
```

toString in class Object

#### getYear

public int getYear()

getMonth

public int getMonth()

getDay

public int getDay()

getPriority

public <u>String</u> getPriority()

setYear 40

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#### SEARCH:

Module <u>no.ntnu.idata1002</u> Package <u>no.ntnu.idata1002</u>

# **Enum Class TaskDialog.Mode**

iava.lang.Object

java.lang.Enum<TaskDialog.Mode>

no.ntnu.idata1002.TaskDialog.Mode

All Implemented Interfaces:

Serializable, Comparable < TaskDialog.Mode >, Constable

Enclosing class:

**TaskDialog** 

public static enum TaskDialog.Mode extends <u>Enum</u><<u>TaskDialog.Mode</u>> Used to distinguish which button press that was made

## Nested Class Summary

# Nested classes/interfaces inherited from class java.lang.<u>Enum</u>

Enum.EnumDesc<E extends Enum<E>>

# Enum Constant Summary

Enum Constants
Enum Constant
Description
EDIT

NEW

VIEW

# Method Summary

All MethodsStatic MethodsConcrete Methods
Modifier and Type
Method
Description
static TaskDialog.Mode
valueOf (String name)
Returns the enum constant of this class with the specified name.

static <u>TaskDialog.Mode</u>[]

values()

Returns an array containing the constants of this enum class, in the order they are declared.

### Methods inherited from class java.lang. Enum

clone, compareTo, describeConstable, equals, finalize,
getDeclaringClass, hashCode, name, ordinal, toString, valueOf
Methods inherited from class java.lang.Object

getClass, notify, notifyAll, wait, wait, wait

#### Enum Constant Details

• NEW

public static final TaskDialog.Mode NEW

+ EDIT

public static final TaskDialog.Mode EDIT

VIEW

public static final TaskDialog.Mode VIEW

## Method Details

#### values

public static <u>TaskDialog.Mode[]</u> values()

Returns an array containing the constants of this enum class, in the order they are declared. Returns:

an array containing the constants of this enum class, in the order they are declared

#### valueOf

public static <u>TaskDialog.Mode</u> valueOf <u>(String</u> name)

Returns the enum constant of this class with the specified name. The string must match *exactly* an identifier used to declare an enum constant in this class. (Extraneous whitespace characters are not permitted.)

Parameters:

name - the name of the enum constant to be returned.

Returns:

the enum constant with the specified name

Throws:

 $\underline{\hbox{\tt IllegalArgumentException}} \text{-} \text{ if this enum class has no constant with the specified name}$ 

NullPointerException - if the argument is null

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#### SEARCH:

Module <u>no.ntnu.idata1002</u> Package <u>no.ntnu.idata1002</u>

# Class TaskDialog

#### java.lang.Object

javafx.scene.control.Dialog<<u>Task</u>>

no.ntnu.idata1002.TaskDialog

All Implemented Interfaces:

javafx.event.EventTarget

public class TaskDialog extends javafx.scene.control.Dialog<<u>Task</u>>
Responsible for the Task Dialog window that occurs when you press, New task, Edit Task or View Task

# Property Summary

# Properties inherited from class javafx.scene.control.Dialog

contentText, dialogPane, graphic, headerText, height,
onCloseRequest, onHidden, onHiding, onShowing, onShown, resizable,
resultConverter, result, showing, title, width, x, y

Class TaskDialog 44

# \*Nested Class Summary

Nested Classes
Modifier and Type
Class
Description
static class
TaskDialog.Mode
Used to distinguish which button press that was made

# Constructor Summary

Constructors
Constructor
Description
TaskDialog()

TaskDialog (Task task, boolean edit)

# Method Summary

#### Methods inherited from class javafx.scene.control.Dialog

buildEventDispatchChain, close, contentTextProperty, dialogPaneProperty, getContentText, getDialogPane, getGraphic, getHeaderText, getHeight, getModality, getOnCloseRequest, getOnHidden, getOnHiding, getOnShowing, getOnShown, getOwner, getResult, getResultConverter, getTitle, getWidth, getX, getY, graphicProperty, headerTextProperty, heightProperty, hide, initModality, initOwner, initStyle, isResizable, isShowing, onCloseRequestProperty, onHiddenProperty, onHidingProperty, onShowingProperty, onShownProperty, resizableProperty, resultConverterProperty, resultProperty, setContentText, setDialogPane, setGraphic, setHeaderText, setHeight, setOnCloseRequest, setOnHidden, setOnHiding, setOnShowing, setOnShown, setResizable, setResult, setResultConverter, setTitle, setWidth, setX, setY, show, showAndWait, showingProperty, titleProperty, widthProperty, xProperty, yProperty

# Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll,
toString, wait, wait

### Constructor Details

# TaskDialog

public TaskDialog()

# • TaskDialog

public TaskDialog (Task task, boolean edit)

TaskDialog 46

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#### SEARCH:

Module no.ntnu.idata1002

# Package no.ntnu.idata1002

package no.ntnu.idata1002

Class Summary

Class

Description

**IssueBoard** 

Only contains the lists todoTasks, ongoingTasks and finishedTasks and various methods for handling tasks

**MainApp** 

Responsible for launching the application

**MainController** 

Responsible for controlling the application

**Project** 

Abstract class.

Task

Represent a task to be executed.

**TaskDialog** 

Responsible for the Task Dialog window that occurs when you press, New task, Edit Task or View Task

• Enum Class Summary

**Enum Class** 

Description

TaskDialog.Mode

Used to distinguish which button press that was made

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#### SEARCH:

# Hierarchy For Package no.ntnu.idata1002

# **Class Hierarchy**

- java.lang.Object
  - ♦ javafx.application.Application

♦ no.ntnu.idata1002.MainApp

♦ javafx.scene.control.Dialog<R> (implements javafx.event.EventTarget)

♦ no.ntnu.idata1002.TaskDialog

- no.ntnu.idata1002.<u>MainController</u> (implements javafx.fxml.Initializable)
- ♦ no.ntnu.idata1002.<u>Project</u>

♦ no.ntnu.idata1002.<u>IssueBoard</u>

♦ no.ntnu.idata1002.<u>Task</u>

# **Enum Class Hierarchy**

- java.lang.Object
  - ◆ java.lang.<u>Enum</u><E> (implements java.lang.<u>Comparable</u><T>, java.lang.constant.<u>Constable</u>, java.io.<u>Serializable</u>)

♦ no.ntnu.idata1002.TaskDialog.Mode