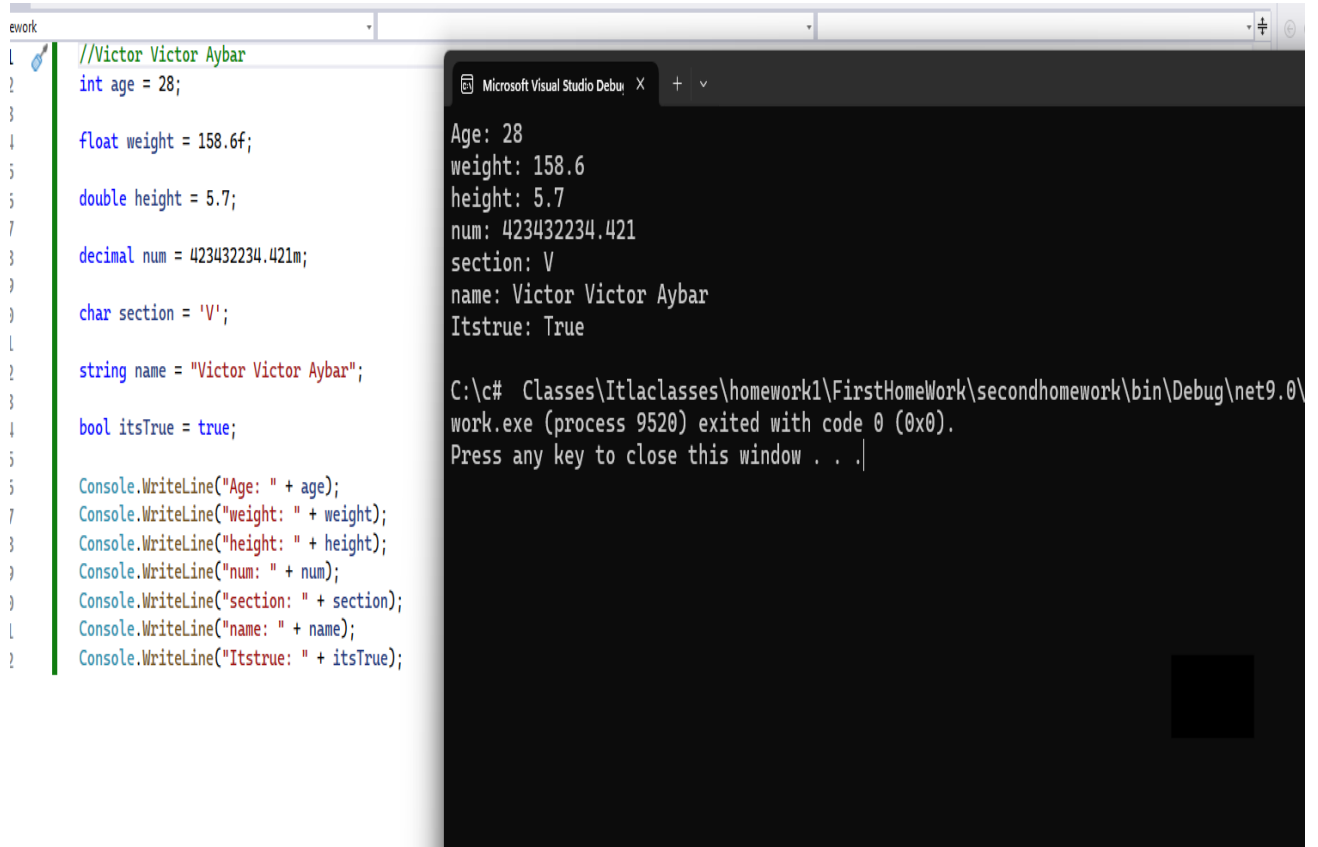


# C# tarea inicial

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1. Declarar variable de los diferentes tipos, asignarles valor e imprimir el valor.



The screenshot shows a Visual Studio IDE with a C# program. The code declares variables of various types (int, float, double, decimal, char, string, bool) and prints their values using Console.WriteLine. The output window on the right shows the execution results, confirming that all variables were printed correctly.

```
//Victor Victor Aybar
int age = 28;

float weight = 158.6f;

double height = 5.7;

decimal num = 423432234.421m;

char section = 'V';

string name = "Victor Victor Aybar";

bool itsTrue = true;

Console.WriteLine("Age: " + age);
Console.WriteLine("weight: " + weight);
Console.WriteLine("height: " + height);
Console.WriteLine("num: " + num);
Console.WriteLine("section: " + section);
Console.WriteLine("name: " + name);
Console.WriteLine("ItsTrue: " + itsTrue);
```

Age: 28  
weight: 158.6  
height: 5.7  
num: 423432234.421  
section: V  
name: Victor Victor Aybar  
ItsTrue: True

C:\c# Classes\ItlaClasses\homework1\FirstHomeWork\secondhomework\bin\Debug\net9.0\work.exe (process 9520) exited with code 0 (0x0).  
Press any key to close this window . . .

2. Buscar cómo se declara una constante en C# e imprimir el valor. Probar de cambiar su valor luego y ver que es lo que pasa.

```
//Victor Victor Aybar

const double gravity = 9.8;

Console.WriteLine(gravity);

gravity = 12;

Console.ReadKey();

//A const in C# is a variable and what makes it special is the fact it does not change its value once it is defined.
```

3. Declara un entero, incrementarlo, decrementarlo, hacer operaciones con el.

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```
double num1 = 6, num2 = 3;

double sum = num1 + num2;

double subtraction = num1 - num2;

double multiplication = num1 * num2;

double division = 10.0 / 9.0;

double module = 10 % 9;

Console.WriteLine("sum = " + sum);
Console.WriteLine("\nsubtraction = " + subtraction);
Console.WriteLine("\nmultiplication = " + multiplication);
Console.WriteLine("\ndivision = " + division);
Console.WriteLine("\nmodule = " + module);

//VictorVictor 20250963
```

4. Declarar un float con valor=10152466.25. Declara un byte que es igual a 5 + el float.
5. Adjuntar comentario de una y de varias líneas un su código. Imprimir la fecha y hora d el sistema.

Que es .net

Que es un ide

## C# tarea inicial

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```
int num;

//Victor Victor Aybar 20250963

Console.Write("Could you insert a number to determine if is even or not even \n");

num = Convert.ToInt32(Console.ReadLine());

if (num % 2 == 0)
{
    Console.WriteLine("The number that has been inserted is even");
}
else
{
    Console.WriteLine("The number that has been inserted is not even");
}
```

## C# tarea inicial

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```
Console.ReadKey();
```